JOANNA CHEN

t: 626.675.6191

e: x.chenj@gmail.com

Portfolio

Linkedin

GitHub

Skills React / Redux, JavaScript, Ruby, Ruby on Rails, HTML5, CSS3, Vanilla DOM, D3, AJAX, Active Record, AWS, Agile Methodology, Capybara, CRUD, Git, Heroku, jBuilder, jQuery, JSON, MVC Framework, Mapbox GL JS, Mocha, Object Oriented Programming, postgreSQL, REST, RSpec, SQL, Test Driven Development, Webpack

Projects

Brewer live site | github

React / Redux, Ruby on Rails, JavaScript, postgreSQL, CSS3, AWS, Heroku, Webpack, Heroku, Mapbox GL JS

A single-page app inspired by Eater. Users can browse breweries, generate guides by city, and favorite guides.

- Implemented Mapbox GL JS and database calls to easily render each brewery's location on a city map.
- Stored images on cloud with AWS S3 and Rails Active Storage to reduce server load and allow the app to scale.
- Developed an AJAX call to connect with the backend to parse a response that renders a guide and respective breweries.

BoopBlocks live site | github

JavaScript, D3.is, Web Audio API, HTML5, CSS3, Heroku

Interactive browser instrument that teaches users about musical hemiolas and polyrhythms in a dynamic way.

- Utilized D3.js to create dynamic SVG elements that allow intuitive user interaction with Web Audio API.
- Implemented logic with Vanilla DOM and JavaScript that initiates sound and animates a graphic representation of a polyrhythm for a dynamic user experience.
- Developed logic using pure JavaScript to create a mute button that mutes sound and pauses live visualization.

adAstra live site | github

Javascript, HTML, CSS, MongoDB, React, Express.js, Node.js, Mapbox GL JS, React Native Calendar, AWS S3

Event planning app built to create a stargazing community and help users geolocate the best sites for stargazing events.

- As the team's main frontend engineer, designed a dynamic web page and interactive hover effects with CSS3, to render an eye-catching website and forum with intuitive UX.
- Developed filter logic integrated with Mapbox GL JS geolocation to map the reflective location of constellations on Earth and display all currently viewable constellations.
- Implemented Vanilla DOM and JavaScript to redirect users from the main calendar to a specific date's event page.

Experience

Production Manager | October 2018 - April 2019

Berklee College of Music | Departments: Concert Services, Admissions, Audio/Visual

- Cross-departmental role built specifically because of 4 years of student work experience in the Admissions, Concert Services, and Audio/Visual departments.
- Designed wireframes and logistical plans for 400+ concerts to improve team efficiency and collaboration.
- Utilized Salesforce and Google Sheets to manage 1200+ applicant auditions and record faculty feedback.
- Learned and utilized technical equipment (ex. ColorSource 20 DMX lightboard, JVC cameras, Yamaha EMX mixers, and more) with little to no instruction for audio/visual production of several hundred events.

Temporary Events Assistant | August 2018 - November 2018

Grantham Mayo Van Otterloo & Co. LLC

- Designed mobile app for 500 conference attendees to connect, navigate, and provide information about the GMO 2018 Fall Client Conferences (HTML, CrowdCompass, Cvent).
- Extracted and compiled data from Pivotal Data Suite to produce quarterly financial reports for leadership.

Education

App Academy Fall 2019 | San Francisco, CA

Immersive software development course with focus on full stack web development.

SPLICE Institute July 2019 | Kalamazoo, MI

Music technology intensive with workshops on Arduino IDE (C++), MaxMSP, and Supercollider (C++).

Boston Conservatory at Berklee 2014-2018 | Boston, MA

Bachelor of Music, Percussion Performance, Summa Cum Laude, 3.87 GPA