2 PLAYERS
2-5-7-8
3-4-6-9

MOST 5

3 PLAYERS
2-5-8-13
3-6-9-12
4-7-10-11

LEAST -5

4 PLAYERS
2-6-13
3-7-12
4-8-11
5-9-10

5 PLAYERS
2-7-16
3-8-15
4-9-14
5-10-13
6-11-12

ON YOUR TURN: · DRAW ONE TILE AND ADD IT TO THE AUCTION TRACK.
(CHOOSE ONE) · START AN AUCTION. YOU MUST BID IF ALL OTHER PLAYERS PASS.
· DISCARD GOD TILE(S). TAKE EQUAL NUMBER FROM AUCTION TRACK.
WHEN FULFILLING A DROUGHT DISASTER, FLOOD TILES MUST BE DISCARDED BEFORE NILE TILES.
THERE ARE 30 RA TILES.

PHARAOHS
25 (2)
MOST 5
LEAST -2

MONUMENTS
5x8 (2)

NILE
25
EACH 1

Must have at least one flood tile to score

DIFFERENT:
EACH 1
7 ▶ 10
8 ▶ 15

Score after last epoch

IDENTICAL:
3 ▶ 5
4 ▶ 10
5 ▶ 15

Score after last epoch

CIVILIZATION
5x5 (4)

GOLD
5
EACH 3

FLOODS
12 (2)
EACH 1

NONE ☥ -5
DIFFERENT:
3 ▶ 5
4 ▶ 10
5 ▶ 15

GODS
8
EACH 2

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