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Work Experience ____

Intuit. Inc San Diego, USA

SOFTWARE ENGINEER

Jun. 2018 - Present

- Built and maintained data ETL pipelines to support data analysts and data scientists, which processing over millions of transactions daily
- Built and owned frameworks to apply configuration-as-code for managing transient clusters and data ingestion, which broadly used by 40+ engineers
- · Applied big data technologies like Hadoop, Spark, Kafka, and AWS Cloud technologies to implement big data batch or streaming processing

Delta Electronics Research Center

Taipei, Taiwan

Jul. 2017 - Aug. 2017

- Developed web user interface for controlling automated guided vehicle (AGV) and showing its real-time status c
- Integrated the AGV with IEEE 802.15.4 radio module and ensured connection security in factory scenarios (C/C++)
- Integrated the AGV with wireless charging module exploiting CAN-bus protocol based on Robotics Operating System (ROS) (C/C++)

MediaTek Hsinchu, Taiwan

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Jul. 2015 - Aug. 2015

- Developed an automated testing system for Android TV with user-friendly web interface (UNIX shell scripting, HTML, JavaScript, CSS)
- Designed unified format for testing scripts, which made it easier to add or edit test cases (System Design)

Network Administration Team, CSIE, NTU

Taipei, Taiwan

ADMINISTRATIVE TEAM LEADER

Sep. 2015 - Jun. 2016

- Assisted in managing and improving the network environment of CSIE building in NTU
- Hosted weekly meetings with total 4 teams of more than 20 people

Education

University of California, San Diego (UCSD)

San Diego, USA

M.S. IN COMPUTER SCIENCE AND ENGINEERING

Sep. 2016 - Mar. 2018

· Course: Algorithm, Software Engineering, Database System, Communication Network, Embedded System, Human-Computer Interaction Design

National Taiwan University (NTU)

Taipei, Taiwan

B.S. IN COMPUTER SCIENCE AND INFORMATION ENGINEERING & ECONOMICS

Sep. 2011 - Jun. 2016

• Mobile and Vehicular Network Laboratory, Software Engineering Laboratory

Project Experience

Those Days: Auto-generated Diary Utilizing Context Information - Android App

[PROJECT LINK] [SLIDE LINK] Sep. 2017 - Dec. 2017

- Designed, implemented and performed experiments on the core algorithm to convert raw context data to meaningful events (Java)
- · Established features modularization and achieved efficient parallel development while adopting Agile methodology

ASTREL: A Smart Task Reminder for the ELderly - Android App, Embedded System

 $[{\tt VIDEO\ LINK}]\ [{\tt PROJECT\ LINK}]\ [{\tt SLIDE\ LINK}]$

Apr. 2017 - Jun. 2017

- Built smart home devices with Raspberry Pi and sensors to gather information of task completion (C/C++)
- Integrated with Google Firebase Database and Firebase Cloud Messaging to update notification schedule dynamically and automatically (Python)
- Developed an Android app as a task reminder, which users can customize their voice and text messages (Java)

Humanometer: Human Counting System based on Computer Vision - Embedded System

Jan. 2017 - Mar. 2017

- Developed a human counting system exploiting OpenCV on Raspberry Pi (C/C++)
- · Achieved system detection rate over 85% and human recognition rate over 95% with processing rate up to 20 fps

MeHow: Smart Diary in Your Pocket - Mobile Web App

 $[{\tt VIDEO\ LINK}]\ [{\tt PROJECT\ LINK}]\ [{\tt POSTER\ LINK}]$

Dec. 2016 - Mar. 2017

- Developed an responsive mobile web app for user to easily keep a diary with text, photo, or voice recording (HTML, JavaScript, CSS)
- Constructed the infrastructure of web app using Node.js, Express.js, and Bootstrap framework
- · Created the whole app from designing and prototyping to implementation and performing experiments

SplitSmart - Android App

[PROJECT LINK] Sep. 2016 - Dec. 2016

- · Adopted Agile methodology to develop an Android app for users to easily share bills by scanning receipts (Java)
- Designed and implemented the model-view-controller (MVC) system structure applying object-oriented design (System Design)

LightBib: Marathoner Recognition System with Visible Light Communication - Embedded Sys.

[PAPER LINK] [SLIDE LINK]

Jun. 2015 - Dec. 2015

- Designed and implemented the novel communication and recognition system from zero using OpenCV and embedded systems (C/C++, Arduino)
- · With average recall of 90% to automatically identify each of the 5 runners in a single image in a wide range of scenarios
- · Was a team leader and contributed in every stage of the project from designing, implementing and evaluation to writing paper and presentation
- Implemented the communication system from zero with Arduino and openCV skills
- [paper link] [slide link]

Visible Light Communication between Vehicle & Traffic Signal - Embedded System

[VIDEO LINK] [SLIDE LINK] Apr. 2015 - Aug. 2015

- Successfully implemented the Green Light Optimal Speed Advisory (GLOSA) algorithm, providing drivers the most optimal speed when passing the traffic light
- Built the whole system including a car and a traffic light in miniature (C/C++, Arduino)
- Won Finalist Certificate in 2015 TECO Green Tech Contest

[paper link] [video link] [slide link]

Skills

Programming Language JAVA, Scala, Python, C/C++, Matlab, UNIX shell scripting

Technology Amazon Web Service, Spark, Hadoop, Kafka, Apache Beam

Software Git, Android Studio, Arduino, OpenCV, Visual Studio, AutoCad, Łatel

Knowledge Object-Oriented Programming, Design Patterns, Agile Software Development

Publication

IEEE International Conference on Internet of Things (iThings)

Sydney, Australia

LIGHTBIB: MARATHONER RECOGNITION SYSTEM WITH VISIBLE LIGHT COMMUNICATION, FIRST AUTHOR

Dec. 2015

ACM Workshop on Visible Light Communication Systems (VLCS)

Paris, France

LIBEAMSCANNER: ACCURATE INDOOR POSITIONING WITH SWEEPING LIGHT BEAM, THIRD AUTHOR

Sep. 2015