

# PLASMA Users' Guide

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**Parallel Linear Algebra Software for Multicore Architectures**

**Version 2.3**

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## Preface

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PLASMA version 1.0 was released in November 2008 as a prototype software providing *proof-of-concept* implementation of a linear equations solver based on LU factorization, SPD linear equations solver based on Cholesky factorization and least squares problem solver based on QR and LQ factorizations, with support for real arithmetic in double precision only. The publication of this Users' Guide coincides with the September 2010 release of version 2.3 of PLASMA, with the following set of features:

**Linear Equation Solvers:** Fast routines for solving dense systems of linear equations, symmetric positive systems of linear equations and least square problems using a class of *tile algorithms* for LU, Cholesky, QR and LQ factorizations.

**Mixed-Precision Solvers:** Mixed-precision routines exploiting the speed advantage of single precision by factorizing the matrix in single precision and using iterative refinement to achieve “full” double precision accuracy.

**Tall and Skinny Factorization Routines:** Fast QR and LQ factorization routines, closely related to a class of algorithms known as *communication avoiding*, for factorizing matrices of heavily rectangular shape, commonly referred to as *tall and skinny* matrices.

**Q Matrix Generation and Application Routines:** Routines for implicit multiplication by the Q matrix resulting from the QR or LQ factorization (application of the Householder reflectors) and routines for explicit generation of the Q matrix (application of the Householder reflectors to an identity matrix).

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**Matrix Inversion Routines:** Fast routines for explicitly generating an in-place inverse of a matrix by pipelining different stages of the computation using a dynamic scheduler with the capability of data renaming for elimination of anti-dependencies.

**Tile Level 3 BLAS Routines:** All Level 3 BLAS routines for matrices stored by tiles, the native storage format of PLASMA.

**Layout Translation Routines:** Routines for efficient parallel out-of-place translation between the canonical column-major layout and the native PLASMA tile layout, as well as routines for parallel and cache-efficient in-place translation (although more constrained than the former one).

**Multiple Precision Support:** Support for real arithmetic and complex arithmetic in single precision and double precision (Z, D, C, S). Also, support for mixed-precision routines in real arithmetic and complex arithmetic (ZC, DS).

**Flexible Interfaces:** Three different interfaces with different levels of complexity and user's control over the operations: *basic interface* accepting matrices in canonical column-major layout, *tile interface* accepting matrices in tile layout and *tile asynchronous interface* accepting matrices in tile layout and providing non-blocking computational calls.

**Workspace Allocation Routines:** Convenient set of routines to handle workspace allocation where necessary, e.g., for passing auxiliary data from the factorization routine to the solve routine. Internal workspace allocation wherever possible.

**Rigorous Error Handling:** Error codes closely following those returned by LAPACK for both illegal values of input parameters and numerical deficiencies of the input matrices.

**Testing Suite:** A set of tests derived from the LAPACK testing suite to exhaustively test the numerical routines under normal conditions, as well as in the presence of illegal arguments and numerically deficient matrices. Also a separate set of fast "sanity" tests.

**Timing Suite:** A simple set of timing codes for measuring the performance of the basic interface and the tile interface.

**Usage Examples:** A set of usage examples for all routines in all precisions, ideal for quick cutting and pasting into user's code.

**Extensive Documentation:** Extensive documentation in the form of PDF manuals (Users' Guide, Reference Manual, TAU Guide, Contributors' Guide), condensed ASCII and HTML files (README, LICENSE, Release Notes), an online API Routine Reference and an online source code browser.

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**Installer:** Convenient Python installer for installation of PLASMA and all its software dependencies, including: BLAS, CBLAS, LAPACK and LAPACK C Wrapper.

The current PLASMA release also implements many important software engineering practices, including:

- Thread safety,
- Support for Make and CMake build systems,
- Extensive comments in the source code using the Doxygen system,
- Support for multiple Unix OSes, as well as Microsoft Windows through a thin OS interaction layer,
- Clear software stack built from standard components, such as BLAS, CBLAS, LAPACK and LAPACK C Wrapper.

# CHAPTER 1

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## Essentials

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### 1.1 PLASMA

PLASMA is a software library, currently implemented using the FORTRAN and C programming languages, and providing interfaces for FORTRAN and C. It has been designed to be efficient on *homogeneous* multicore processors and multi-socket systems of multicore processors. The name PLASMA is an acronym for *Parallel Linear Algebra Software for Multi-core Architectures*.

PLASMA project website is located at:

<http://icl.cs.utk.edu/plasma>

PLASMA software can be downloaded from:

<http://icl.cs.utk.edu/plasma/software/>

PLASMA users' forum is located at:

<http://icl.cs.utk.edu/plasma/forum/>

and can be used to post general questions and comments as well as to report technical problems.

## 1.2 Problems that PLASMA Can Solve

PLASMA can solve dense systems of linear equations and linear least squares problems and associated computations such as matrix factorizations. Unlike LAPACK, currently PLASMA does not solve eigenvalue or singular value problems and does not support band matrices. Similarly to LAPACK, PLASMA does not support general sparse matrices. For all supported types of computation the same functionality is provided for real and complex matrices in single precision and double precision.

## 1.3 Computers for which PLASMA is Suitable

PLASMA is designed to give high efficiency on homogeneous multicore processors and multi-socket systems of multicore processors. As of today, the majority of such systems are on-chip symmetric multiprocessors with classic *super-scalar* processors as their building blocks (x86 and alike) augmented with short-vector SIMD extensions (SSE and alike). A parallel software project MAGMA (Matrix Algebra on GPU and Multicore Architectures), is being developed to address the needs of heterogeneous (hybrid) systems, equipped with hardware accelerators, such as GPUs.

<http://icl.cs.utk.edu/magma>

The name MAGMA is an acronym for

## 1.4 PLASMA versus LAPACK and ScaLAPACK

PLASMA has been designed to supercede LAPACK (and eventually ScaLAPACK), principally by restructuring the software to achieve much greater efficiency, where possible, on modern computers based on multicore processors. PLASMA also relies on new or improved algorithms.

Currently, PLASMA does not serve as a complete replacement of LAPACK due to limited functionality. Specifically, PLASMA does not support band matrices and does not solve eigenvalue and singular value problems. At this point, PLASMA does not replace ScaLAPACK as software for distributed memory computers, since it only supports shared-memory machines.



### 1.5 Error handling

At the highest level (LAPACK interfaces), PLASMA reports errors through the INFO integer parameter in the same manner as the LAPACK subroutines.  $\text{INFO} < 0$  means that there is an invalid argument in the calling sequence and no computation has been performed;  $\text{INFO} = 0$  means that the computation has been performed and no error has been issued; while  $\text{INFO} > 0$  means that a numerical error has occurred (e.g., no convergence in an eigen-solver) or the input data is (numerically) invalid (e.g., in xPOSV, the input matrix is not positive definite). In any event, PLASMA returns the same INFO parameter as LAPACK. When a numerical error is detected ( $\text{INFO} > 0$ ), the computation aborts as soon as possible which implies that, in this case, two different executions may very well have the current data in various states. While the output state of LAPACK is predictable and reproducible in the occurrence of a numerical error, the one of PLASMA is not.

### 1.6 PLASMA and the BLAS

LAPACK routines are written so that as much as possible of the computation is performed by calls to the Basic Linear Algebra Subroutines (BLAS). Highly efficient machine-specific implementations of the BLAS are available for most modern processors, including multi-threaded implementations.

The parallel algorithms in PLASMA are built using a small set of sequential routines as building blocks. These routines are referred to as *core BLAS*. Ideally, these routines would be implemented through monolithic machine-specific code, utilizing to the maximum a single processing core (through the use of short-vector SIMD extensions and appropriate cache and register blocking).

However, such machine-specific implementations are extremely labor-intensive and covering the entire spectrum of available architectures is not feasible. Instead, the core BLAS routines are built in a somewhat suboptimal fashion, by using the “standard” BLAS routines as building blocks. For that reason, just like LAPACK, PLASMA requires a highly optimized implementation of the BLAS in order to deliver good performance.

Although the BLAS are not part of either PLASMA or LAPACK, FORTRAN code for the BLAS is distributed with LAPACK, or can be obtained separately from Netlib:

<http://www.netlib.org/blas/blas.tgz>

However, it has to be emphasized that this code is only the “reference implementation” (the definition of the BLAS) and cannot be expected to deliver good performance. On most of today’s machines it will deliver performance an order of magnitude lower than that of optimized BLAS.

## 1.7. AVAILABILITY OF PLASMA

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For information on available optimized BLAS libraries, as well as other BLAS-related questions, please refer to the BLAS FAQ:

<http://www.netlib.org/blas/faq.html>

## 1.7 Availability of PLASMA

PLASMA is distributed in source code and is, for the most part, meant to be compiled from source on the host system. In certain cases, a pre-built binary may be provided along with the source code. Such packages, built by the PLASMA developers, will be provided as separate archives on the PLASMA download page:

<http://icl.cs.utk.edu/plasma/software/>

The PLASMA team does not reserve exclusive right to provide such packages. They can be provided by other individuals or institutions. However, in case of problems with binary distributions acquired from other places, the provider needs to be asked for support rather than PLASMA developers.

## 1.8 Commercial Use of PLASMA

PLASMA is a freely available software package. Thus it can be included in commercial packages. The PLASMA team asks only that proper credit be given by citing this users' guide as the official reference for PLASMA.

Like all software, this package is copyrighted. It is not trademarked. However, if modifications are made that affect the interface, functionality, or accuracy of the resulting software, the name of the routine should be changed and the modifications to the software should be noted in the modifier's documentation.

The PLASMA team will gladly answer questions regarding this software. If modifications are made to the software, however, it is the responsibility of the individual or institution who modified the routine to provide support.

## 1.9 Installation of PLASMA

A PLASMA installer is available at:

<http://icl.cs.utk.edu/plasma/software/>

Further details are provided in the chapter 3 Installing PLASMA.

## 1.10 Documentation of PLASMA

PLASMA package comes with a variety of pdf and html documentation.

- The PLASMA Users Guide (this document)
- The PLASMA README
- The PLASMA Installation Guide
- The PLASMA Routine Description
- The PLASMA and Tau Guide
- The PLASMA Routine browsing

You will find all of these in the documentation section on the PLASMA website <http://icl.cs.utk.edu/plasma>.

## 1.11 Support for PLASMA

PLASMA has been thoroughly tested before release, using multiple combinations of machine architectures, compilers and BLAS libraries. The PLASMA project supports the package in the sense that reports of errors or poor performance will gain immediate attention from the developers. Such reports – and also descriptions of interesting applications and other comments – should be posted to the PLASMA users' forum:

<http://icl.cs.utk.edu/plasma/forum/>

## 1.12 Funding

The PLASMA project is funded in part by the National Science Foundation, U. S. Department of Energy, Microsoft Corporation, and The MathWorks Inc.

# CHAPTER 2

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## Fundamentals

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### 2.1 Design Principles

The main motivation behind the PLASMA project are performance shortcomings of LAPACK and ScaLAPACK on shared memory systems, specifically systems consisting of multiple sockets of multicore processors. The three crucial elements that allow PLASMA to achieve performance greatly exceeding that of LAPACK and ScaLAPACK are: the implementation of *tile algorithms*, the application of *tile data layout* and the use of *dynamic scheduling*. Although some performance benefits can be delivered by each one of these techniques on its own, it is only the combination of all of them that delivers maximum performance and highest hardware utilization.

#### 2.1.1 Tile Algorithms

Tile algorithms are based on the idea of processing the matrix by square tiles of relatively small size, such that a tile fits entirely in one of the cache levels associated with one core. This way a tile can be loaded to the cache and processed completely before being evicted back to the main memory. Of the three types of cache misses, *compulsory*, *capacity* and *conflict*, the use of tile algorithms minimizes the number of capacity misses, since each operation loads the amount of data that does not “overflow” the cache.

## 2.1. DESIGN PRINCIPLES

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For some operations such as matrix multiplication and Cholesky factorization, translating the classic algorithm to the tile algorithm is trivial. In the case of matrix multiplication, the tile algorithm is simply a product of applying the technique of *loop tiling* to the canonical definition of three nested loops. It is very similar for the Cholesky factorization. The left-looking definition of Cholesky factorization from LAPACK is a loop with a sequence of calls to four routines: xSYRK (symmetric rank-k update), xPOTRF (Cholesky factorization of a small block on the diagonal), xGEMM (matrix multiplication) and xTRSM (triangular solve). If the xSYRK, xGEMM and xTRSM operations are expressed with the canonical definition of three nested loops and the technique of loop tiling is applied, the tile algorithm results. Since the algorithm is produced by simple reordering of operations, neither the number of operations nor numerical stability of the algorithm are affected.

The situation becomes slightly more complicated for LU and QR factorizations, where the classic algorithms factorize an entire panel of the matrix (a block of columns) at every step of the algorithm. One can observe, however, that the process of matrix factorization is synonymous with introducing zeros in appropriate places and a tile algorithm can be thought of as one that zeroes one tile of the matrix at a time. This process is referred to as updating of a factorization or *incremental factorization*. The process is equivalent to factorizing the top tile of a panel, then placing the upper triangle of the result on top of the tile block and factorizing again, then moving to the next tile and so on. Here, the tile LU and QR algorithms perform slightly more floating point operations and require slightly more memory for auxiliary data. Also, the tile LU factorization applies a different pivoting pattern and, as a result, is less numerically stable than classic LU with full pivoting. Numerical stability is not an issue in case of the tile QR, which relies on orthogonal transformations (Householder reflections), which are numerically stable.

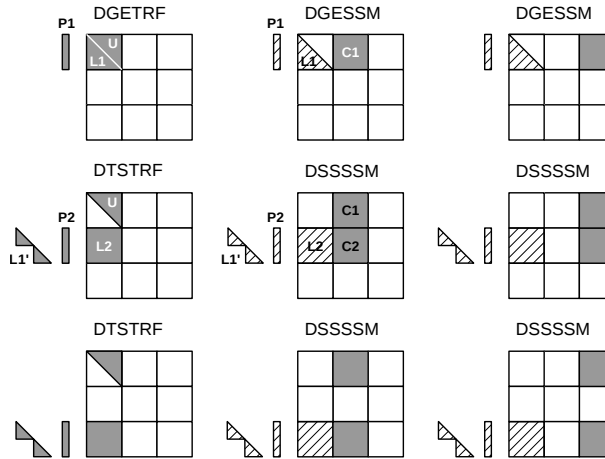


Figure 2.1: Schematic illustration of the tile LU factorization (kernel names for real arithmetics in double precision).

### 2.1.2 Tile Data Layout

Tile layout is based on the idea of storing the matrix by square tiles of relatively small size, such that each tile occupies a continuous memory region. This way a tile can be loaded to the cache memory efficiently and the risk of evicting it from the cache memory before it is completely processed is minimized. Of the three types of cache misses, *compulsory*, *capacity* and *conflict*, the use of tile layout minimizes the number of conflict misses, since a continuous region of memory will completely fill out a set-associative cache memory before an eviction can happen. Also, from the standpoint of multithreaded execution, the probability of *false sharing* is minimized. It can only affect the cache lines containing the beginning and the ending of a tile.

In standard cache-based architecture, tiles continuously laid out in memory maximize the profit from automatic prefetching. Tile layout is also beneficial in situations involving the use of accelerators, where explicit communication of tiles through DMA transfers is required, such as moving tiles between the system memory and the local store in Cell B. E. or moving tiles between the host memory and the device memory in GPUs. In most circumstances tile layout also minimizes the number of TLB misses and conflicts to memory banks or partitions. With the standard (column-major) layout, access to each column of a tile is much more likely to cause a conflict miss, a false sharing miss, a TLB miss or a bank or partition conflict. The use of the standard layout for dense matrix operations is a performance minefield. Although occasionally one can pass through it unscathed, the risk of hitting a spot deadly to performance is very high.

Another property of the layout utilized in PLASMA is that it is “flat”, meaning that it does not involve a level of indirection. Each tile stores a small square submatrix of the main matrix in a column-major layout. In turn, the main matrix is an arrangement of tiles immediately following one another in a column-major layout. The offset of each tile can be calculated through address arithmetics and does not involve pointer indirection. Alternatively, a matrix could be represented as an array of pointers to tiles, located anywhere in memory. Such layout would be a radical and unjustifiable departure from LAPACK and ScaLAPACK. Flat tile layout is a natural progression from LAPACK’s column-major layout and ScaLAPACK’s block-cyclic layout.

Another related property of PLASMA’s tile layout is that it includes provisions for padding of tiles, i.e., the actual region of memory designated for a tile can be larger than the memory occupied by the actual data. This allows to force a certain alignment of tile boundaries, while using the flat organization described in the previous paragraph. The motivation is that, at the price of small memory overhead, alignment of tile boundaries may prove beneficial in multiple scenarios involving memory systems of standard multicore processors, as well as accelerators. The issues that come into play are, again, the use of TLBs and memory banks or partitions.

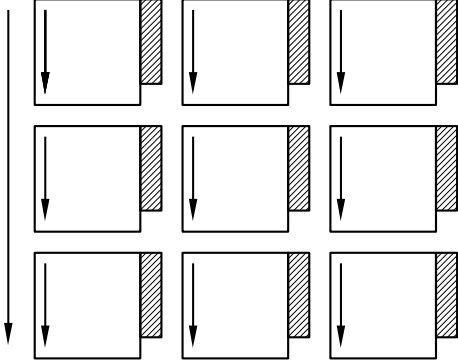


Figure 2.2: Schematic illustration of the tile layout with column-major order of tiles, column-major order of elements within tiles and (optional) padding for enforcing a certain alignment of tile boundaries.

### 2.1.3 Dynamic Task Scheduling

Dynamic scheduling is the idea of assigning work to cores based on the availability of data for processing at any given point in time and is also referred to as *data-driven* scheduling. The concept is related closely to the idea of expressing computation through a task graph, often referred to as the DAG (*Direct Acyclic Graph*), and the flexibility exploring the DAG at runtime. Thus, to a large extent, dynamic scheduling is synonymous with *runtime scheduling*. An important concept here is the one of the *critical path*, which defines the upper bound on the achievable parallelism, and needs to be pursued at the maximum speed. This is in direct opposition to the *fork-and-join* or *data-parallel* programming models, where artificial synchronization points expose serial sections of the code, where multiple cores are idle, while sequential processing takes place. The use of dynamic scheduling introduces a trade-off, though. The more dynamic (flexible) scheduling is, the more centralized (and less scalable) the scheduling mechanism is. For that reason, currently PLASMA uses two scheduling mechanisms, one which is fully dynamic and one where work is assigned statically and dependency checks are done at runtime.

The first scheduling mechanism relies on unfolding a *sliding window* of the task graph at runtime and scheduling work by resolving data hazards: *Read After Write (RAW)*, *Write After Read (WAR)* and *Write After Write (WAW)*, a technique analogous to instruction scheduling in superscalar processors. It also relies on *work-stealing* for balancing the load among all multiple cores. The second scheduling mechanism relies on statically designating a path through the execution space of the algorithm to each core and following a cycle: transition to a task, wait for its dependencies, execute it, update the overall progress. Task are identified by tuples and task transitions are done through locally evaluated formulas. Progress information can be centralized, replicated or distributed (currently centralized).

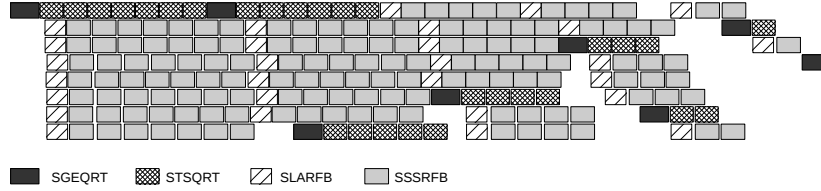


Figure 2.3: A trace of the tile QR factorization executing on eight cores without any global synchronization points (kernel names for real arithmetics in single precision).

## 2.2 Software Stack

Starting from the PLASMA Version 2.2, release in July 2010, the library is built on top of standard software components, all of which are either available as open source or are standard OS facilities. Some of them can be replaced by packages provided by hardware vendors for efficiency reasons. Figure 2.4 presents the current structure of PLASMA's software stack. Following is the bottom-up description of individual components.

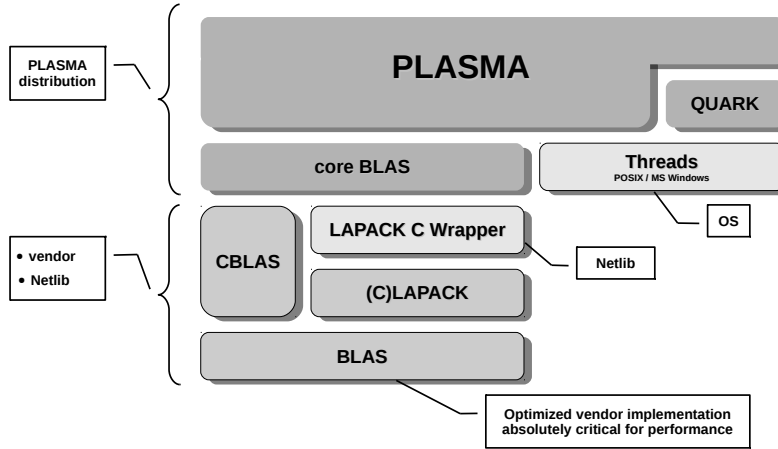


Figure 2.4: The software stack of PLASMA Version 2.3.

**BLAS** is a set of Basic Linear Algebra Subprograms, a *de facto* standard for basic linear algebra operations such as vector and matrix multiplication. The definition of BLAS is available from Netlib in the form of unoptimized FORTRAN code. Highly optimized implementations are available from many hardware vendors, such as Intel and AMD. Fast implementations are also available in the form of academic packages, such as Goto BLAS and ATLAS. The standard interface to BLAS is the FORTRAN interface.



**CBLAS** is the C language interface to BLAS. The definition of CBLAS is available from Netlib in the form of a set of C wrappers for BLAS with FORTRAN interface. Most commercial and academic implementations of BLAS also provide CBLAS. Most people refer to CBLAS as a thin C language interoperability layer on top of an actual implementation available through a FORTRAN interface.

**LAPACK** (Linear Algebra PACKage) is a software library for numerical linear algebra, a direct predecessor of PLASMA, providing routines for solving linear systems of equations, linear least square problems, eigenvalue problems and singular value problems. Many commercial and academic implementations of BLAS include a small subset of most common LAPACK routines, such as LU, Cholesky and QR factorizations. PLASMA uses a subset of LAPACK routines commonly provided with BLAS.

CLAPACK is a version of LAPACK available from Netlib created by automatically translating FORTRAN LAPACK to C with the help of the F2C utility. It provides LAPACK functionality in situations when only a C compiler is available. At the same time, it provides the same calling convention as the “original” LAPACK, the FORTRAN interface that conforms, for the most part, to the GNU g77 Application Binary Interface (ABI).

**LAPACK C Wrapper** is a C language interface to LAPACK (or CLAPACK). While at the time of writing this guide the effort is underway to standardize the C interface to LAPACK, it has not been finalized yet. For the time being, an implementation of the C interface is provided by Netlib. Since it has not been standardized yet, it is not available from any other source.

**core BLAS** is a set of serial kernels, the building blocks for PLASMA algorithms. Ideally, core BLAS would be implemented as monolithic kernels that are carefully optimized for a given architecture. This amounts, however, to a prohibitive coding effort mainly due the challenges of SIMD’ization for vector extensions ubiquitous in modern processors. Instead, these kernels are currently constructed from calls to BLAS and LAPACK, which is a suboptimal way of implementing them, but the only feasible one known to the authors.

**Threads** are the main mechanism for parallelization in PLASMA. Currently relies on basic threading facilities such as launching and merging of threads, mutexes and conditional variables. Currently PLASMA natively supports POSIX threads and Microsoft Windows threads.

**QUARK** is a simple dynamic scheduler provided with the PLASMA distribution, similar in design principles to the Jade project from the Massachusetts Institute of Technology, the SMPs system from the Barcelona Supercomputer Center, and the StarPU system from INRIA Bordeaux. While sharing multiple similarities with the other projects, QUARK provides a number of extensions necessary for integration with a

## 2.2. SOFTWARE STACK

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numerical library such as PLASMA. Besides serving as a component of PLASMA, QUARK is a stand-alone scheduler and can be easily used outside of PLASMA.

One can observe that while CBLAS provides the C interface to BLAS without the actual implementation, CLAPACK provides the implementation of LAPACK without the actual C interface.

# CHAPTER 3

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## Installing PLASMA

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The requirements for installing PLASMA on a UNIX<sup>TM</sup> system are a C compiler, a Fortran compiler and several external libraries:

- a BLAS library
- a CBLAS library
- a LAPACK library
- a Matrix generation library (TMG from LAPACK)
- a C wrapper for LAPACK library
- and the availability of the pthread library.
- The HWLoc library is also strongly recommended but not absolutely required. (<http://www.open-mpi.org/projects/hwloc/>)

Several BLAS libraries include directly a part of this requirements. You can refer to the table 3.1 to see what is provided by your BLAS library. For requirement and instructions on Microsoft Windows<sup>TM</sup> see Section 3.6. Before PLASMA can be built or tested, you must define all machine-specific parameters for the architecture on which you are installing

### 3.1. GETTING THE PLASMA INSTALLER

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PLASMA. All machine-specific parameters are contained in the file `make.inc`. Some examples are provided in the `makes` directory. To ease the installation process, we provide an installer which can download the missing libraries from NetLib, install them and generate the required machine-specific `make.inc` file. Users are strongly encouraged to use it.

Table 3.1: External libraries provided by BLAS

BLAS Library	BLAS	CBLAS	LAPACK	TMG	LAPACK C Wrapper
AMD ACML	X	-	X	-	-
ATLAS	X	X	-	-	-
GotoBLAS	X	-	-	-	-
GotoBLAS2	X	X <sup>1</sup>	X	-	-
IBM ESSL	X	-	With CCI <sup>2</sup>	-	-
Intel MKL	X	X	X	X	-
refblas	X	X	-	-	-
Veclib (Mac OS/X)	Veclib is actually not supported				

## 3.1 Getting the PLASMA Installer

The PLASMA installer is a set of python scripts developed to ease the installation of the PLASMA library and of its requirements. It can automatically download, configure and compile the PLASMA library including the libraries required by PLASMA.

It is available on PLASMA download page:

<http://icl.cs.utk.edu/plasma/software/>

## 3.2 PLASMA Installer Flags

Here's a list of the flags that can be used to provide the installer with information about the system, for example, the C and Fortran compilers, the location of a local BLAS library, or whether the reference BLAS needs to be downloaded.

```
./setup.py
```

```
-h or --help
    display this help and exit
```

```
--prefix=[DIR]
```

### 3.2. PLASMA INSTALLER FLAGS

---

```
install files in DIR [./install]

--build=[DIR]
    libraries are built in DIR [./build]
    Contains log, downloads and builds.

--cc=[CMD]
    the C compiler. [cc]

--fc=[CMD]
    the Fortran compiler. [gfortran]

--cflags=[FLAGS]
    the flags for the C compiler [-O2]

--fflags=[FLAGS]
    the flags for the Fortran compiler [-O2]

--ldflags_c=[flags]
    loader flags when main program is in C. Some
    compilers (e.g. PGI) require different
    options when linking C main programs to
    Fortran subroutines and vice-versa

--ldflags_fc=[flags]
    loader flags when main program is in
    Fortran. Some compilers (e.g. PGI) require
    different options when linking Fortran main
    programs to C subroutines and vice-versa.
    If not set, ldflags_fc = ldflags_c.

--make=[CMD]
    the make command [make]

--blaslib=[LIB]
    a BLAS library

--cblaslib=[LIB]
    a CBLAS library

--lapacklib=[LIB]
    a Lapack library
```

### 3.2. PLASMA INSTALLER FLAGS

---

`--lapclib=[DIR]`  
path to a LAPACK C wrapper.

`--downblas`  
Download and install reference BLAS.

`--downcblas`  
Download and install reference CBLAS.

`--downlapack`  
Download and install reference LAPACK.

`--downlapc`  
Download and install reference LAPACK C Wrapper.

`--downall`  
Download and install all missing external libraries.  
If you don't have access to wget or no network  
connection, you can provide the following packages  
in the directory `builddir/download`:  
<http://netlib.org/blas/blas.tgz>  
<http://www.netlib.org/blas/blast-forum/cblas.tgz>  
<http://www.netlib.org/lapack/lapack.tgz>  
[http://icl.cs.utk.edu/projectsfiles/plasma/pubs/lapack\\_cwrapper.tgz](http://icl.cs.utk.edu/projectsfiles/plasma/pubs/lapack_cwrapper.tgz)  
<http://icl.cs.utk.edu/projectsfiles/plasma/pubs/plasma.tar.gz>

`--[no]testing`  
enables/disables the testings. All externals  
libraries are required and tested if enabled.  
Enable by default.

`--nbcores`  
The number of cores to be used by the testing. [2]

`--clean`  
cleans up the installer directory.

The installer will set the following environment variables

`OMP_NUM_THREADS=1`  
`GOTO_NUM_THREADS=1`

`MKL_NUM_THREADS=1`

in order to disable multithreading within BLAS. **IMPORTANT** Do not forget to set those environment variables for any further usage of the PLASMA libraries.

## 3.3 PLASMA Installer Usage

For an installation with **gcc, gfortran and reference BLAS**

```
./setup.py --cc gcc --fc gfortran --downblas
```

For an installation with **ifort, icc and MKL** (em64t architecture)

```
./setup.py --cc icc --fc ifort --blaslib="-lmkl_em64t -lguide"
```

For an installation with **gcc, gfortran, ATLAS**

```
./setup.py --cc gcc --fc gfortran --blaslib="-lf77blas -lcblas -latlas"
```

For an installation with **gcc, gfortran, goto BLAS and 4 cores**

```
./setup.py --cc gcc --fc gfortran --blaslib="-lgoto" --nbcores=4
```

For an installation with **xlc, xlf, essl and 8 cores**

```
./setup.py --cc xlc --fc xlf --blaslib="-lessl" --nbcores=8
```

## 3.4 PLASMA Installer Support

Please note that this is an alpha version of the installer and, even though it has been tested on a wide set of systems, it may not work. If you encounter a problem, your feedback would be greatly appreciated and would be very useful for improving the quality of this installer. Please submit your complaints and suggestions to the PLASMA forum:

<http://icl.cs.utk.edu/plasma/forum/>

## 3.5 Tips and Tricks

### 3.5.1 Tests are slow

If the installer is asked to automatically download and install a BLAS library (using the `--downblas` flag), the reference BLAS from Netlib is installed and very low performance is to be expected. It is strongly recommended that you use an optimized BLAS library (such as ATLAS, Cray Scientific Library, HP MLIB, Intel MKL, GotoBLAS, IBM ESSL, VecLib etc.) and provide its location through the `--blaslib` flag.

### 3.5.2 Installing BLAS on a Mac

Optimized BLAS are available using VecLib if you install the Xcode developer package provided with your Mac OS installation CD. On MAC OS/X you may be required to add the following flag.

```
--ccflags="-I/usr/include/sys/"
```

### 3.5.3 Processors with Hyper-threading

The PLASMA installer cannot detect if you have hyper-threading enabled on your machine, if you don't use HWLoc library. In this case, we advise you to limit the number of cores for the initial testing of the PLASMA library to half the numbers of cores available if you do not know your exact architecture. Using hyper-threading will cause the PLASMA testing to hang. When using PLASMA, the number of cores should not exceed the number of actual compute cores (ignore cores appearing due to hyper-threading).

### 3.5.4 Problems with Downloading

If the required packages cannot be automatically downloaded (for example, because no network connection is available on the installation system), you can obtain them from the following URLs and place them in the build subdirectory of the installer (if the directory does not exist, create it):

**BLAS** Reference BLAS written in Fortran can be obtained from

<http://netlib.org/blas/blas.tgz>

**PLASMA** The PLASMA source code is available via a link on the download page:

<http://icl.cs.utk.edu/plasma/software/>



## 3.6 PLASMA under Windows

We provide installer packages for 32-bit and 64-bit binaries on Windows available from the PLASMA web site.

<http://icl.cs.utk.edu/plasma/software/>

These Windows packages are created using Intel C and Fortran compilers using multi-threaded static linkage, and the packages should include all required redistributable libraries. The binaries included in this distribution link the PLASMA libraries with Intel MKL BLAS in order to provide basic functionality tests. However, any BLAS library should be usable with the PLASMA libraries.

### 3.6.1 Using the Windows PLASMA binary package

Using the PLASMA libraries requires at least a C99 or C++ compiler and a BLAS implementation. The `examples` directory contains several examples of using PLASMA's linear algebra functions and a simplified makefile (`Makefile.nmake`). This file provides guidance on how to compile and link C or Fortran code using several different compilers (Microsoft Visual C, Intel C, Intel Fortran) and different BLAS libraries (Intel MKL, AMD ACML) in 32- or 64-bit floating-point precisions. The examples in `Makefile.nmake` will have to be adjusted to the appropriate locations of the compilers and libraries.

You **need** to make sure that the BLAS libraries are being used in a sequential mode, either by linking with a sequential version of the BLAS libraries, or by setting the appropriate environment variable for that library. PLASMA manages the parallelism on a machine and it will cause substantial performance degradation and a possible hang of the code if the BLAS calls are also running in parallel.

### 3.6.2 Building PLASMA libraries

Rebuilding the PLASMA libraries should not be required, but if you wish to do so, the tested build environment uses Intel C and Fortran compilers, Intel MKL BLAS, and the CMake build system. This build enforces an out-of-source build to avoid clobbering pre-existing files. The following example commands show how the build might be done from a command shell window where the path has been setup for the appropriate (either 32-bit or 64-bit) Intel environment.

```
mkdir BUILD
cd BUILD
cmake -DCMAKE_Fortran_COMPILER=ifort -DCMAKE_C_COMPILER=icl
```

### 3.6. PLASMA UNDER WINDOWS

---

```
-DCMAKE_CXX_COMPILER=icl -G "NMake Makefiles" ..  
nmake
```

Native threading API (as supplied with modern Windows systems starting with Windows 2000) is used to provide parallelism within the PLASMA code. Wrapper functions translate any PLASMA threading calls into native Windows thread calls. For example, the `_beginthreadex()` function is called to spawn PLASMA threads.

# CHAPTER 4

---

## PLASMA Testing Suite

---

There are two distinct sets of test programs for PLASMA routines, simple test programs written in C and advanced test programs written in Fortran. These programs test the linear equation routines (eigensystem routines are not yet available) in each data type single, double, complex, and double complex (sdcz).

### 4.1 Simple Test Programs

In the `testing` directory, you will find simple C codes which test the `PLASMA_[sdcz]gels`, `PLASMA_[sdcz]gesv`, `PLASMA_[sdcz]posv` routines as well as routines using iterative refinement for LU factorization using random matrices. Each solving routine is also tested using different scenarios. For instance, testing complex least square problems on tall matrices is done by a single call to `PLASMA_zgels` as well as successive calls to `PLASMA_zgeqrf`, `PLASMA_zunmqr` and `PLASMA_ztrsm`.

A python script `plasma_testing.py` runs all testing routines in all precisions. This script can take the number of cores to run the testing as a parameter, the default being half of the cores available.

A brief summary is printed out on the screen as the testing procedure runs. A detailed summary is written in `testing_results.txt` at the end of the testing phase and can be

## 4.2. ADVANCED TEST PROGRAMS

---

sent the PLASMA development group if any failures are encountered (see Section 4.3).

Each test can also be run individually. The usage of each test is shown by typing the desired testing program without any arguments. For example:

```
> ./testing_cgesv
Proper Usage is : ./testing_cgesv ncores N LDA NRHS LDB with
- ncores : number of cores
- N : the size of the matrix
- LDA : leading dimension of the matrix A
- NRHS : number of RHS
- LDB : leading dimension of the matrix B
```

## 4.2 Advanced Test Programs

In the `testing/lin` directory, you will find Fortran codes which check the `PLASMA_[sdcz]gels`, `PLASMA_[sdcz]gesv` and `PLASMA_[sdcz]posv` routines. This allows us to check not only the correctness of the routines but also the PLASMA Fortran interface. This test suite has been taken from LAPACK 3.2 with necessary modifications to safely integrate PLASMA routine calls.

There is also a python script called `lapack_testing.py` which tests all routines in all precisions. A brief summary is printed out on the screen as the testing procedure runs. A detailed summary is written in `testing_results.txt` at the end of the testing procedure and can be sent to us if any failures are encountered (see Section 4.3).

Each test can also be run individually. For single, double, complex, and double complex precision tests, the calls are respectively:

```
xlintsts < stest.in > stest.out
xlintstd < dtest.in > dtest.out
xlintstc < ctest.in > ctest.out
xlintstz < ztest.in > ztest.out
```

For more information on the test programs and how to modify the input files, please refer to LAPACK Working Note 41 [1].

## 4.3 Send the Results to Tennessee

You made it! You have now finished installing and testing PLASMA. If you encountered failures in any phase of the installing or testing process, please consult Chapter 8 as well as

#### 4.3. SEND THE RESULTS TO TENNESSEE

---

the README file located in the root directory of your PLASMA installation. If the suggestions do not fix your problem, please feel free to send a post in the PLASMA users' forum <http://icl.cs.utk.edu/plasma/forum/>.

Tell us the type of machine on which the tests were run, the version of the operating system, the compiler and compiler options that were used, and details of the BLAS library or libraries that you used. You should also include a copy of the output file in which the failure occurs. We encourage you to make the PLASMA library available to your users and provide us with feedback from their experiences.

# CHAPTER 5

---

## Use of PLASMA and Examples

---

### 5.1 Examples

In the `./examples` directory, you will find simple example codes to call the `PLASMA_[sdcz]gels`, `PLASMA_[sdcz]gesv` and `PLASMA_[sdcz]posv` routines from a C program or from a Fortran program. In this section we further explain the necessary steps for a correct use of these PLASMA routines.

### 5.2 `PLASMA_dgesv` example

Before calling the PLASMA routine `PLASMA_dgesv`, some initialization steps are required.

Firstly, we set the dimension of the problem  $Ax = B$ . In our example, the coefficient matrix  $A$  is 10-by-10, and the right-hand side matrix  $B$  10-by-5. We also allocate the memory space required for these two matrices.

```
in C:
    int N = 10;
    int NRHS = 5;
    int NxN = N*N;
```

## 5.2. PLASMA\_DGESV EXAMPLE

---

```
int NxNRHS = N*NRHS;
double *A = (double *)malloc(NxN*sizeof(double));
double *B = (double *)malloc(NxNRHS*sizeof(double));
in Fortran:
      INTEGER          N, NRHS
      PARAMETER        ( N = 10 )
      PARAMETER        ( NRHS = 5 )
      DOUBLE PRECISION A( N, N ), B( N, NRHS )
```

Secondly, we initialize the matrix *A* and *B* with random values. Since we cruelly lack imagination, we use the LAPACK function `dlarnv` for this task. For a starter, you are welcome to change the values in the matrix. Remember that the interface of `PLASMA_dgesv` uses column major format.

```
in C:
int IONE=1;
int ISEED[4] = {0,0,0,1}; /* initial seed for dlarnv() */
/* Initialize A */
dlarnv(&IONE, ISEED, &NxN, A);
/* Initialize B */
dlarnv(&IONE, ISEED, &NxNRHS, B);
in Fortran:
      INTEGER          I
      INTEGER          ISEED( 4 )
      EXTERNAL         DLARNV
      DO I = 1, 4
         ISEED( I ) = 1
      ENDDO
!-- Initialization of the matrix
      CALL DLARNV( 1, ISEED, N*N, A )

!-- Initialization of the RHS
      CALL DLARNV( 1, ISEED, N*NRHS, B )
```

Thirdly, we initialize PLASMA by calling the `PLASMA_Init` routine. The variable `cores` specifies the number of cores PLASMA will use.

```
in C:
int cores = 2;
/* Plasma Initialize */
INFO = PLASMA_Init(cores);
in Fortran:
```

## 5.2. PLASMA\_DGESV EXAMPLE

---

```
INTEGER      CORES
PARAMETER    ( CORES = 2 )
INTEGER      INFO
EXTERNAL     PLASMA_INIT
! -- Initialize Plasma
CALL PLASMA_INIT( CORES, INFO )
```

Before we can call `PLASMA_dgesv`, we need to allocate some workspace necessary for the `PLASMA_dgesv` routine to operate. In `PLASMA`, each routine has its own routine to allocate its specific workspace arrays. Those routines are all defined in the `workspace.c` file. Their names are of the kind `PLASMA_Alloc_Workspace_` with the name of the associated routine in lower case for C and `PLASMA_ALLOC_WORKSPACE_` with the name of the associated routine in upper case for Fortran. You will also need to check the interface since they are different from one routine to the other. For the `PLASMA_dgesv` routine, two arrays need to be initialized, the workspace (here it is called `L` in the C code and `HL` in the Fortran Code) and the pivots (here it is called `IPIV` in the C code and `HIPIV` in the Fortran Code). Note that in C, you need to use standard pointers; while in Fortran, you need to use handle defined as an array of two elements of `INTEGER*4`.

```
in C:
double *L;
int *IPIV;
PLASMA_Alloc_Workspace_dgesv(N, &L, &IPIV);
in Fortran:
INTEGER*4      HL( 2 ), HIPIV( 2 )
EXTERNAL       PLASMA_ALLOC_WORKSPACE_DGESV
! -- Allocate L and IPIV
CALL PLASMA_ALLOC_WORKSPACE_DGESV( N, HL, HIPIV, INFO )
```

Finally, we can call the `PLASMA_dgesv` routine. You can report to the header of the routine for a complete description of the arguments. The description is also available online in the `PLASMA` routine description html page: <http://icl.cs.utk.edu/projectsfiles/plasma/html/routine.html>. As in LAPACK, `PLASMA` is returning a return variable, `INFO`, that indicates if the exit was successful or not. A successful exit is indicated by `INFO` equal to 0. In a case of `INFO` different from 0, the value of `INFO` should help you to understand the reason of the failure. (See the return value section in the above cited documentation.)

```
in C:
/* Solve the problem */
INFO = PLASMA_dgesv(N, NRHS, A, N, L, IPIV, B, N);
if (INFO < 0)
```



## 5.2. PLASMA\_DGESV EXAMPLE

---

```
        printf("-- Error in DGESV example ! \n");
    else
        printf("-- Run successful ! \n");
in Fortran:
! -- Perform the LU solve
CALL PLASMA_DGESV( N, NRHS, A, N, HL, HPIV, B, N, INFO )
IF ( INFO < 0 ) THEN
    WRITE(*,*) " -- Error in DGESV example !"
ELSE
    WRITE(*,*) " -- Run successful !"
ENDIF
```

Before exiting the program, we need to free the resource used by our arrays and finalize PLASMA. To deallocate the C array, a simple call to `free` is needed whereas in Fortran, PLASMA provides the routine `PLASMA_DEALLOC_HANDLE` to do so. `PLASMA_Finalize` call will free all the internal allocated variables and finalize PLASMA.

```
in C:
/* Deallocate L and IPIV */
free(L); free(IPIV);
/* Plasma Finalize */
INFO = PLASMA_Finalize();
in Fortran:
! -- Deallocate L and IPIV
CALL PLASMA_DEALLOC_HANDLE( HL, INFO )
CALL PLASMA_DEALLOC_HANDLE( HPIV, INFO )
!-- Finalize Plasma
CALL PLASMA_FINALIZE( INFO )
```

# CHAPTER 6

---

## Performance of PLASMA

---

### 6.1 A Library for Multicore Architectures

To achieve high performance on multicore architectures, PLASMA relies on tile algorithms, which provide fine granularity parallelism. The standard linear algebra algorithms can then be represented as Directed Acyclic Graphs (DAG) where nodes represent tasks and edges represent dependencies among them. Our programming model enforces asynchronous, out of order scheduling of operations. This concept is used as the basis for a scalable yet highly efficient software framework for computational linear algebra applications.

In LAPACK, parallelism is obtained through the use of multithreaded *Basic Linear Algebra Subprograms* (BLAS). In PLASMA, parallelism is no longer hidden inside the BLAS but is brought to the fore to yield much better performance.

PLASMA performance strongly depends on tunable execution parameters trading off utilization of different system resources. The outer block size (NB) trades off parallelization granularity and scheduling flexibility with single core utilization, while the inner block size (IB) trades off memory load with extra-flops.

PLASMA is currently scheduled statically with a trade off between load balancing and data reuse.

## 6.2 Comparison to other libraries

We present here the performance of the three following one sided factorizations: Cholesky, QR, and LU. We compare PLASMA against the two established linear algebra packages LAPACK and ScaLAPACK. The experiments were conducted on two different multicore architectures based on Intel Xeon EMT64 and IBM Power6.

PLASMA, LAPACK and ScaLAPACK are all linked with the optimized vendor BLAS available on the system provided within Intel MKL 10.1 and IBM ESSL 4.3 on the Intel64 and Power6 architectures, respectively. The first architecture is a quad-socket quad-core machine based on an Intel Xeon EMT64 E7340 processor operating at 2.39 GHz. Its theoretical peak is equal to 9.6 Gflop/s/ per core or 153.2 Gflop/s for the whole node (16 cores). The second architecture is a SMP node composed of 16 dual-core Power6 processors. Each dual-core Power6 processor runs at 4.7 GHz, leading to a theoretical peak of 18.8 Gflop/s per core and 601.6 Gflop/s per node (32 cores).

We only report double precision performance numbers for simplicity purposes. PLASMA is tuned with the pruned search method as described in [2]. For ScaLAPACK, we have tuned the data distribution parameters (p,q,nb) as functions of the number of cores and the matrix size through an exhaustive search. For reference LAPACK, we have been using the default block size (no tuning).

ScaLAPACK and PLASMA interfaces allow the user to provide data distributed on the cores. In our shared-memory multicore environment, because we do not flush the caches, these libraries have thus the advantage to start the factorization with part of the data distributed on the caches. This is not negligible. For instance, a  $8000 \times 8000$  double precision matrix can be held distributed on the L3 caches of the 32 cores of a Power6 node.

Figures 6.1, 6.2, 6.3 present performance for the Cholesky, QR and LU factorizations, respectively.

## 6.3 Tuning - Howto

Users willing to obtain good performance from PLASMA need to tune PLASMA parameters. The example code below illustrates how to change the NB and IB parameters before calling the appropriate PLASMA routine to factorize or solve a linear system.

We recall that QR and LU algorithms requires both NB and IB parameters while Cholesky needs only NB.

```
...
    /* Plasma Tune */
    PLASMA_Disable(PLASMA_AUTOTUNING);
```

### 6.3. TUNING - HOWTO

---

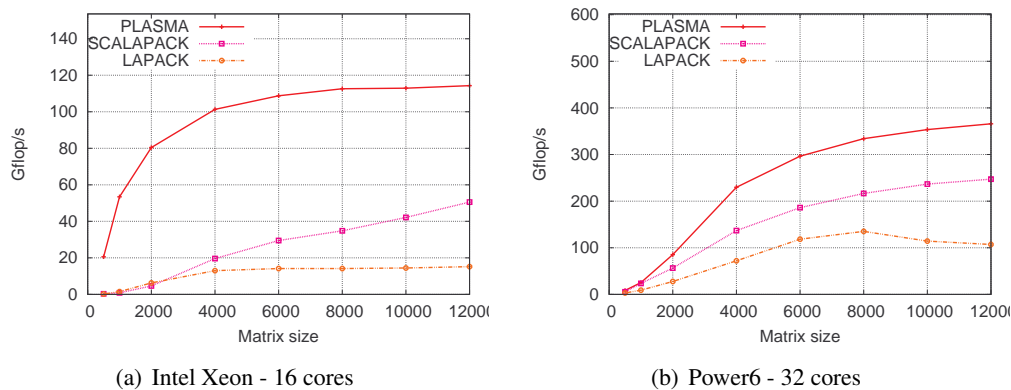


Figure 6.1: Performance of the Cholesky factorization (Gflop/s).

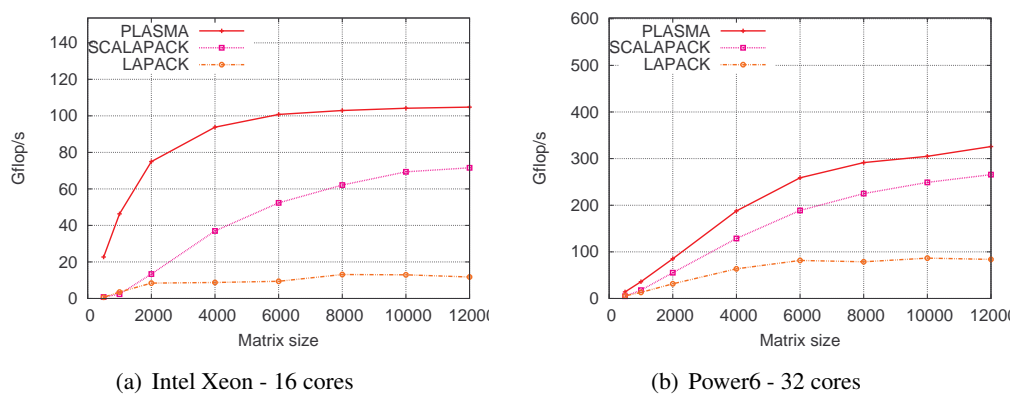


Figure 6.2: Performance of the QR factorization (Gflop/s).

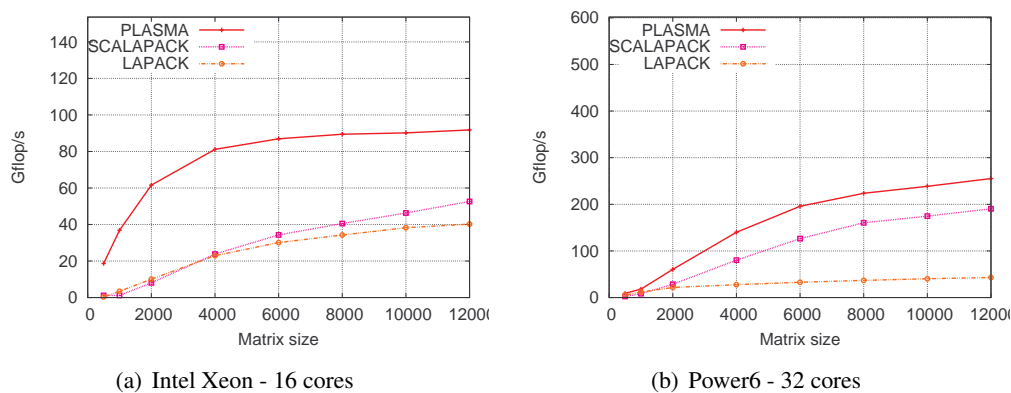


Figure 6.3: Performance of the LU factorization (Gflop/s).

### 6.3. TUNING - HOWTO

---

```
PLASMA_Set(PLASMA_TILE_SIZE, NB);  
PLASMA_Set(PLASMA_INNER_BLOCK_SIZE, IB);  
...
```

A pruned search method to obtain “good” parameters is described in [\[2\]](#). We note that autotuning is part of the PLASMA’s roadmap; unfortunately, as of 2.0.0, the PLASMA software does not have its autotuning component available for release.

# CHAPTER 7

---

## Accuracy and Stability

---

We present backward stability results of the algorithms used in PLASMA. Backward stability is a concept developed by Wilkinson in [3, 4]. For more general discussion on accuracy and stability of numerical algorithms, we refer the users to Higham [5]. We follow Higham's notation and methodology here; in fact, we mainly present his results.

### 7.1 Notations

- We assume the same floating-point system as Higham [5]. His assumptions are fulfilled by the IEEE standard. The unit round-off is  $u$  which is about  $1.11 \times 10^{-16}$  for double.
- The absolute value notation  $|\cdot|$  is extended from scalar to matrices where matrix  $|A|$  denotes the matrix with  $(i, j)$  entry  $|a_{ij}|$ .
- Inequalities between matrices hold componentwise. If we write  $A < B$ , this means that for any  $i$  and any  $j$ ,  $a_{ij} < b_{ij}$  ( $A$  and  $B$  are of the same size).
- If  $nu < 1$ , we define  $\gamma_n \equiv \frac{nu}{1-nu}$ .
- Computed quantities are represented with an overline or with the  $fl(\cdot)$  notation.
- Inequality with  $|\cdot|$  can be converted to norms easily. (See [5, Lem.6.6].)

## 7.2 Peculiarity of the Error Analysis of the Tile Algorithms

Numerical linear algebra algorithms rely at their roots on inner products. A widely used result of error analysis of the inner product is given in Theorem 7.2.1

**Theorem 7.2.1** (Higham, [5, Eq.(3.5)]) *Given  $x$  and  $y$ , two vectors of size  $n$ , if  $x^T y$  is evaluated in floating-point arithmetic, then, no matter what the order of evaluation, we have*

$$|x^T y - fl(x^T y)| \leq \gamma_n |x|^T |y|.$$

While there exists a variety of implementations and interesting research that aim to reduce errors in inner products (see for example [5, chapter 3 and 4]), we note that Theorem 7.2.1 is given independently of the order of evaluation in the inner products. The motivation for being independent of the order of evaluation is that inner products are performed by optimized libraries which use associativity of the addition for grouping the operations in order to obtain parallelism and data locality in matrix-matrix multiplications.

Theorem 7.2.2 presents a remark from Higham. Higham notes that one can significantly reduce the error bound of an inner product by accumulating it in pieces (which is indeed what an optimized BLAS library would do to obtain performance).

**Theorem 7.2.2** (Higham, [5, §3.1]) *Given  $x$  and  $y$ , two vectors of size  $n$ , if  $x^T y$  is evaluated in floating-point arithmetic by accumulating the inner product in  $k$  pieces of size  $n/k$ , then, we have*

$$|x^T y - fl(x^T y)| \leq \gamma_{n/k+k-1} |x|^T |y|.$$

Theorem 7.2.2 has been used by Castaldo, Whaley, and Chronopoulos [6] to improve the error bound in matrix-matrix multiplications.

The peculiarity of tile algorithms is that they explicitly work on small pieces of data and therefore, benefit in general from a *better* error bounds than their LAPACK counterparts.

## 7.3 Tile Cholesky Factorization

The Cholesky factorization algorithm in PLASMA performs the same operations than any version of the Cholesky. The organization of the operations in the inner products might be different from one algorithm to the other. The error analysis is however essentially the same for all the algorithms.

Theorem 7.3.1 presents Higham's result for the Cholesky factorization.

**Theorem 7.3.1** (Higham, [5, Th.10.3]) *If Cholesky factorization applied to the symmetric positive definite matrix  $A \in \mathbb{R}^{n \times n}$  runs to completion then the computed factor  $\bar{R}$  satisfies*

$$\bar{R}^T \bar{R} = A + \Delta A, \quad \text{where } |\Delta A| \leq \gamma_{n+1} |\bar{R}^T| |\bar{R}|.$$

Following Higham's proof, we note that Higham's Equation (10.4) can be tighten in our case since we know that the inner product are accumulated within tiles of size  $b$ . The  $\gamma_i$  term becomes  $\gamma_{i/b+b-1}$  and we obtain the improved error bound given in Theorem 7.3.2.

**Theorem 7.3.2** *If Tile Cholesky factorization applied to the symmetric positive definite matrix  $A \in \mathbb{R}^{n \times n}$  runs to completion then the computed factors  $\bar{R}$  satisfies*

$$\bar{R}^T \bar{R} = A + \Delta A, \quad \text{where } |\Delta A| \leq \gamma_{n/b+b} |\bar{R}^T| |\bar{R}|.$$

We note that the error bound could even be made smaller by taking into account the inner blocking used in the Cholesky factorization of each tile.

Higham explains how to relate the backward error of the factorization with the backward error of the solution of a symmetric positive definite linear system of equations.

## 7.4 Tile Householder QR Factorization

The *Tile Householder QR* is backward stable since it is obtained through a product of backward stable transformations. One can obtain a tighter error bound with tile algorithms than with standard ones.

Higham explains how to relate the backward error of the factorization with the backward error of the solution of a linear least squares.

## 7.5 Tile LU Factorization

**Theorem 7.5.1** (Bientinesi and van de Geijn, [7, Th.6.5]) *Given  $A \in \mathbb{R}^{n \times n}$ , assume that the blocked right-looking algorithm in Fig. 6.1 completes. Then the computed factors  $\bar{L}$  and  $\bar{U}$  are such that*

$$\bar{L}\bar{U} = A + \Delta A, \quad \text{where } |\Delta A| \leq \gamma_{n/b+b} (|A| + |\bar{L}||\bar{U}|).$$

We note that Bientinesi and van de Geijn do not consider permutations.

Higham explains how to relate the backward error of the factorization with the backward error of the solution of a linear system of equations.



**Words of cautions:** It is important to note that Theorem 7.5.1 does not state that the algorithm is stable. For the algorithm to be stable, we need to have

$$|\overline{L}||\overline{U}| \sim |A|.$$

Whether this is the case or not, this is still an ongoing research topic. Therefore, we recommend users to manipulate PLASMA\_dgesv with care. In case of doubt, it is better to use PLASMA\_dgels.

# CHAPTER 8

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## Troubleshooting

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### 8.1 Wrong Results

PLASMA is a software package distributed in source code, subject to different hardware / software configurations. PLASMA may deliver wrong numerical results due to a number of problems outside of PLASMA, such as:

- aggressive compiler optimizations violating code correctness,
- aggressive compiler optimizations violating IEEE floating point standard,
- hardware floating point arithmetic implementations violating IEEE standard,
- ABI differences between compilers, if mixing compilers,
- aggressive optimizations in BLAS implementations,
- bugs in BLAS implementations.

PLASMA is distributed with an installer with the intention to spare the user the process of setting up compilation and linking options. Nevertheless, it might become necessary for the user to do so. In such circumstances, the following recommendations should be followed.

## 8.1. WRONG RESULTS

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When building PLASMA, it is recommended that dangerous compiler optimizations are avoided and instead flags enforcing IEEE compliance are used. It is generally recommended that “-O2” optimization level is used and not higher. Users are strongly cautioned against using different compilers for PLASMA and BLAS when building BLAS from source code. Users are also strongly advised to pay attention to the linking sequence and follow vendor recommendations, when vendor BLAS is used.

PLASMA software is tested daily by running a subset of LAPACK testing suite. Each pass involves hundreds of thousands of tests including both test for numerical results, as well as tests for detection of input errors, such as invalid input parameters. Currently the hardware / software configurations (in different combinations) known to pass all the tests include the following architectures:

### 8.1.1 Linux machine: Intel x86-64

C compiler	Fortran compiler	BLAS	testing	testing/lin
GNU gcc 4.1.2	GNU gfortran 4.1.2	ATLAS 3.8.1	PASSED	PASSED
GNU gcc 4.1.2	GNU gfortran 4.1.2	GotoBLAS 1.24	PASSED	info error: 160
GNU gcc 4.1.2	GNU gfortran 4.1.2	GotoBLAS 2	PASSED PASSED	numerical failure: 1 (SPO) info error: 160
GNU gcc 4.1.2	GNU gfortran 4.1.2	Intel MKL 11.0	PASSED	PASSED
GNU gcc 4.1.2	GNU gfortran 4.1.2	Reference BLAS	PASSED	PASSED
Intel icc 11.0	Intel ifort 11.0	ATLAS 3.8.1	PASSED	PASSED
Intel icc 11.0	Intel ifort 11.0	GotoBLAS 1.24	PASSED PASSED PASSED	numerical failure: 87 (CPO, ZPO) illegal error: 0 info error: 188
Intel icc 11.0	Intel ifort 11.0	GotoBLAS 2	PASSED PASSED PASSED	numerical failure: 87 (CPO, ZPO) illegal error: 0 info error: 188
Intel icc 11.0	Intel ifort 11.0	Intel MKL 11.0	PASSED	PASSED
Intel icc 11.0	Intel ifort 11.0	Reference BLAS	PASSED	PASSED

## 8.1. WRONG RESULTS

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### 8.1.2 Linux machine: Intel 32

C compiler	Fortran compiler	BLAS	testing	testing/lin
GNU gcc 4.3.3	GNU gfortran 4.3.3	Reference BLAS	PASSED	PASSED
GNU gcc 4.3.3	GNU gfortran 4.3.3	Intel MKL 10.1	PASSED	PASSED
GNU gcc 4.3.3	GNU gfortran 4.3.3	ATLAS 3.8.1	PASSED	PASSED
GNU gcc 4.3.3	GNU gfortran 4.3.3	GotoBLAS 1.24	PASSED	ERROR
Intel icc 11.0	Intel ifort 11.0	Reference BLAS	PASSED	PASSED
Intel icc 11.0	Intel ifort 11.0	Intel MKL 10.1	PASSED	PASSED
Intel icc 11.0	Intel ifort 11.0	ATLAS 3.8.1	PASSED	PASSED
Intel icc 11.0	Intel ifort 11.0	GotoBLAS 1.24	PASSED	ERROR

### 8.1.3 Linux machine: Intel Itanium

C compiler	Fortran compiler	BLAS	testing	testing/lin
GNU gcc 4.1.2	GNU gfortran 4.1.2	Reference BLAS	PASSED	PASSED
GNU gcc 4.1.2	GNU gfortran 4.1.2	GotoBLAS	PASSED	PASSED
GNU gcc 4.1.2	GNU gfortran 4.1.2	GotoBLAS 2	PASSED	PASSED
GNU gcc 4.1.2	GNU gfortran 4.1.2	MKL	PASSED	PASSED
Intel icc 11.1	Intel icc ifort 11.1	MKL	PASSED	PASSED
Intel icc 11.1	Intel icc ifort 11.1	Reference BLAS	PASSED	PASSED

### 8.1.4 Linux machine: AMD Opteron

C compiler	Fortran compiler	BLAS	testing	testing/lin
GNU gcc 4.1.2	GNU gfortran 4.1.2	Reference BLAS	PASSED	PASSED
GNU gcc 4.1.2	GNU gfortran 4.1.2	ACML 14.3.0	PASSED	PASSED
PATHSCALE pathcc 2.5	PATHSCALE pathf90 2.5	INTEL MKL 10.0.1	PASSED	PASSED
PORTLAND pgcc 8.0-6	PORTLAND pgf90 8.0-6	Reference BLAS	PASSED	PASSED

### 8.1.5 Linux machine: IBM Power6

C compiler	Fortran compiler	BLAS	testing	testing/lin
GNU gcc 4.3.1	GNU gfortran 4.3.2	Reference BLAS	PASSED	PASSED
GNU gcc 4.3.1	GNU gfortran 4.3.2	ATLAS	PASSED	PASSED
GNU gcc 4.3.1	GNU gfortran 4.3.2	ACML	PASSED	PASSED

## 8.1. WRONG RESULTS

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### 8.1.6 Non-Linux machine

Machine	C compiler	Fortran compiler	BLAS	testing	testing/lin
MAC OS/X Snow Leopard	GNU gcc 4.3.0	GNU gfortran 4.3.0	Reference BLAS	PASSED	PASSED
MAC OS/X Snow Leopard	GNU gcc 4.3.0	GNU gfortran 4.3.0	Veclib framework	PASSED	PASSED
AIX 5.3	IBM XLC 10.1	IBM XLF 12.1	ESSL 4.3	PASSED	PASSED

Currently the hardware / software configurations known to fail PLASMA tests are:

- Intel x86-64, GCC, GFORTAN, Goto BLAS,
- Intel x86-64, GCC, GFORTAN, Goto BLAS 2,
- Intel x86-64, ICC, IFORT, Goto BLAS,
- Intel x86-64, ICC, IFORT, Goto BLAS 2.

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