

# Secure data storage



## Problems (1/3)

- ♦ The classical file system protection is limited
  - Physical protection assumptions
    - Physical confinement of storage devices
  - Logical protection assumptions
    - Access control performed by systems managing the devices
      - e.g. operating systems
    - Proper use of ACLs or other authorization mechanisms



## Problems (2/3)

- ♦ There are numerous scenarios where this protection is useless
  - Direct/physical access to storage devices
    - Mobile computational units
      - Laptops, PDAs, smartphones
    - Removable storage devices
      - Tapes, diskettes, CDs DVDs, memory cards
  - Bypassing of logical access control mechanisms
    - Unethical access by powerful users (e.g. administrators)
    - Personification of users



## Problems (3/3)

- ♦ Distributed access raises security issues
  - Trust in (unknown) administration teams
  - Remote authentication of users
    - Security level provided
      - i.e., how hard it is to impersonate someone
    - Integration among clients and servers
      - Applications, operating system
    - Interaction model
      - Sessions vs. requests
    - Entities
      - People vs. machines/systems
  - Secure communications
    - Confidentiality, integrity



## Solution:

### File encryption

- ♦ Encryption/decryption of files' contents
  - Can safely circulate along dangerous networks
  - Can safely be stored in insecure storage devices
    - Either mobile or administrated by others
- ♦ Problems
  - Data retrieval
    - End-users cannot loose encryption/decryption keys
    - Illegitimate end-user encryption
      - Corporation data
  - File sharing
    - It implies some sort of key sharing
  - Interference with regular storage administration procedures
    - E.g. backups



## Ideal architecture (1/2)

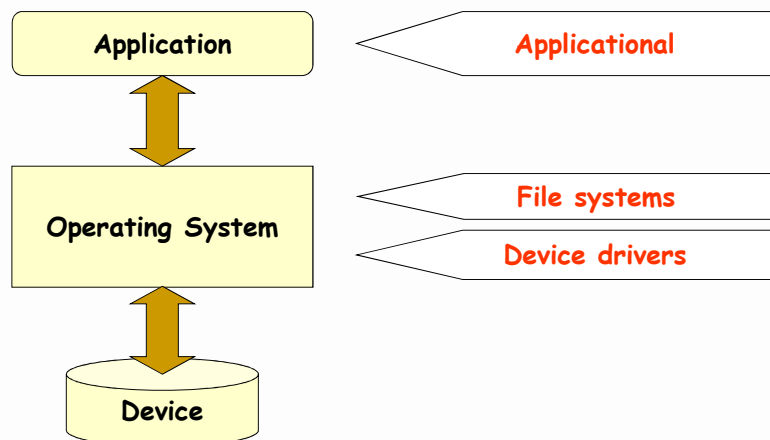
- ♦ Cipher/decipher transparency
  - At the application level
  - At the level of OS file caches
    - But tacking into consideration authorization issues
- ♦ Visibility of securely stored data
  - Visual awareness
    - Of what is protected and not protected
  - Automatic setting of encryption attributes
    - With customization options



## Ideal architecture (2/2)

- ♦ Easy sharing of encrypted data
  - By groups of users
- ♦ Decryption capacity under special circumstances by authorized people
  - Legal enforcement
  - Protection against the loss of decipher keys

## Current approaches



## Applicational

- ♦ Data transformed by autonomous applications
  - Little or no integration with other applications
  - Usually it is clear what is secure or not
    - e.g. using specific file extensions
- ♦ There are vulnerability windows
  - Cleartext resulting files used by other applications
- ♦ Data can be transformed with different algorithms
  - Adds flexibility, increases security
  - Complicates recovery procedures
- ♦ Hard to share data without sharing keys
  - Secret keys or public keys
- ♦ Examples:
  - PGP, AxCrypt, etc.

## Device drivers

- ♦ Cipher/decipher operations at the device level
  - Total transparency for applications and to the OS
  - The visibility of protected data has device granularity
  - Not required to handle file systems issues
    - Protection of meta-information and file data
    - Users and access rights
  - Cannot differentiate accesses by different users
    - More suitable for personal storage devices
- ♦ Cannot solve issues raised by distributed file systems
  - Decipher occurs when data is fetched from devices to server caches
- ♦ Examples:
  - PGPdisk, LUKS (Linux Unified Key Setup)
  - Secure Digital Cards



## Secure file systems: Approaches

- ♦ Data is transformed in the path between storage devices and the memory of applications
  - Storage device ⇔ file cache
    - No protection for remote accesses (server deciphers)
    - The access to caches gets more complex
      - Coordination with ACLs
      - Knowledge of cipher/decipher keys by the SO
  - File cache ⇔ memory of applications
    - Protection for remote accesses (clients decipher)
    - Can take place outside the SO (e.g. STDIO in UNIX)
- ♦ Examples:
  - CFS (Cryptographic File System), encfs
  - EFS (Encrypted File System)



## Secure file systems: Limitations (1/2)

- ♦ File system integrity must be preserved
  - Some file attributes cannot be hidden
    - For keeping the regular file system operation
    - Because of other administration tools (e.g. backup tools)
- ♦ Attributes that can easily be hidden
  - Arbitrary file/directory names
    - Encrypted versions must conform FS naming rules
  - File contents
    - Preferably without changing file's size



## Secure file systems: Limitations (2/2)

- ♦ Attributes that **cannot** (should not) be hidden/changed
  - **Object types**
    - They define the structure of the file system
  - **Contents of directories**
  - **Some well-defined names**
    - e.g. "." and ".." in UNIX
  - **Dates**
    - For managing backups
  - **Dimension**
    - For knowing the real occupation of storage devices
  - **Ownership**
    - For managing storage quotas
  - **Access protection**
    - For keeping the normal access control policies



## Secure file systems: Practical encryption issues

- ♦ Uniform random access to encrypted data
  - **Ciphers with feedback are not suitable**
    - Full decryption for reading the last byte
    - Full encryption after updating the first byte
- ♦ Confidentiality
  - **Not advised to use the same key for different files**
    - Similar patterns could reveal similar files
  - **Not advised to use the same key for an entire file**
    - Similar patterns along a file could reveal its semantics
  - **Stream ciphers are not advised when using the same key for different files**
    - Known-plaintext attacks could reveal contents of other files



## CFS (Cryptographic File System)

- ♦ NFS extension
  - $SO \Leftrightarrow$  local CFS server  $\Leftrightarrow$  local or remote NFS server
  - The NFS interface is kept
  - The MOUNT interface changes
- ♦ Encryption / decryption operations
  - Performed by the local CFS server
    - Files circulate encrypted in the network
    - Decrypted file contents are maintained in the client OS file cache
      - All local users with READ access to the file can read the decrypted contents
  - Cipher/decipher keys supplied per each mount point
    - Communicated to the local CFS server by a modified mount command
    - This command uses the new MOUNT interface

## CFS

- ♦ Encrypts file names and file contents
  - Using two keys (**K1** and **K2**) derived from a password
- ♦ Name
  - Concatenated with and integrity control value
  - Encrypted with ECB
- ♦ File contents
  - Stream with OFB  $\oplus$  block ECB
    - OFB with **K1**
    - ECB com **K2** (disk blocks are not increased)
  - OFB mask computed with **K1** per mount point
  - Random **IV** per file
    - Applied between XOR with OFB mask and ECB
    - Stored in the i-node **GID**
    - CFS provides the directory **GID** instead of the file **GID**



# EFS (Encrypted File System)

- ♦ Windows NTFS extension
  - First appeared in Windows 2000
  - Provides encryption facilities to NTFS 5
- ♦ Functionality
  - Each user is bound to an asymmetric key pair
    - Stored and managed by the OS
  - Each file is encrypted with a unique symmetric key
    - FEK (File Encryption Key)
  - An encrypted file can be accessed by many users
    - For each file EFS stores copy of FEK encrypted with the public key of each authorized user
    - Encrypted FEKs are stored in a STREAM associated to the file
      - NTFS files are formed by sets of STREAMS
  - Each encrypted file is clearly visible
    - Using the Explorer file navigator



# EFS cryptographic technology

- ♦ Algorithms
    - Asymmetric encryption of FEKs: RSA
    - Symmetric encryption with FEKs: DESX
      - DESX  $\equiv$  DES with whitening
- $$\text{FEK} = (K1, K2, K3) \quad C = K1 \oplus \text{DES}(K2, P \oplus K3)$$
- ♦ Problems
    - Asymmetric key pairs are stored in disk
      - Loss risk
      - Illegitimate access by administrators
    - Files are decrypted by servers
      - No network protection for files stored remotely

