# Assignment 2 Computação em Larga Escala

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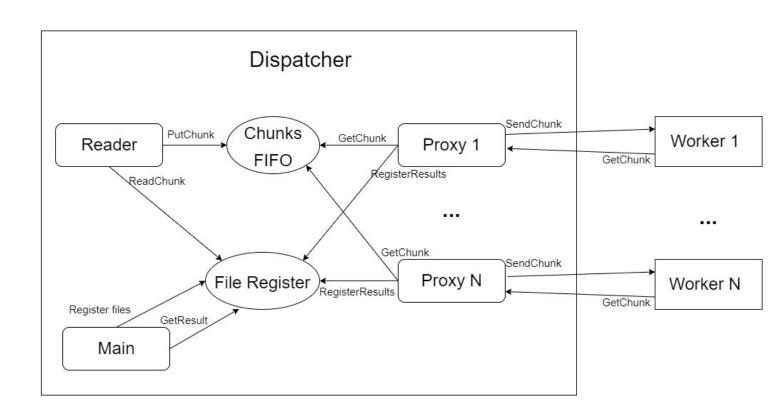
### Problem 1 - Decomposition

#### Legenda:

Process

Thread

Data structure

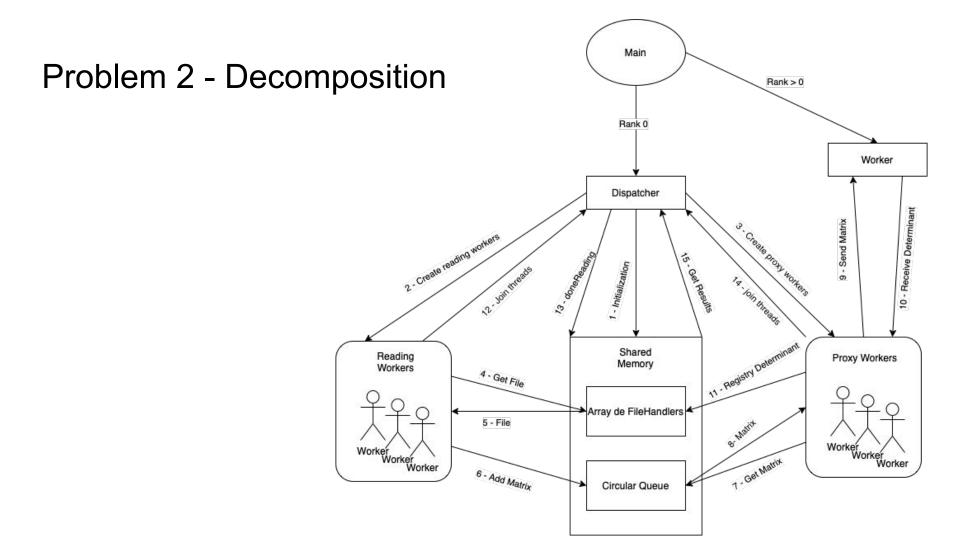


```
Dispatcher (main thread)
                                               Worker
                                                forever
 char** fileNames = parseFileNames();
 tf initialize(fileNames);
                                                  MPI Recv(data, CHUNK SIZE, 0);
 launchReadThread();
                                                  if(getDataSize(data) == 0)
 launchProxyThread();
                                                    break;
 waitReadThread();
                                                  processChunk(data, result);
 waitProxyThread();
                                                  MPI Send(result, RES SIZE, 0);
 Results res = tf getResults();
 printResults(res);
                                                Dispatcher (proxy thread)
 tf close();
                                                  forever
Dispatcher (read thread)
                                                   moreChunks = getChunk(&chunk, &fileHandler);
                                                   if(!moreChunk)
 while(moreChunks)
                                                       MPI Send(specialChunk, CHUNK SIZE, workerld)
                                                       break:
   tf readChunk(&dataChunk, &moreChunks);
   if(moreChunks)
                                                   MPI Send(chunk, CHUNK SIZE, workerld);
     fifo putChunk(dataChunk);
                                                   MPI Recv(result, RES SIZE, workerld);
                                                   tf registerResult(result, fileHandler);
 fifo doneReading();
```

## Problem 1 timing results

- The results were obtained by averaging 5 measurements (all 4 text files, buffer size: 4kB)

|           | Processing time (ms) | Proc. Time (st. deviation) | Initialization time (ms) | Init. Time<br>(st.deviation) | Speedup |
|-----------|----------------------|----------------------------|--------------------------|------------------------------|---------|
| 1 worker  | 1.5                  | 0.05                       | 1.1                      | 0.07                         | 1       |
| 2 workers | 0.9                  | 0.14                       | 2                        | 0.59                         | 0.93    |
| 4 workers | 0.8                  | 0.17                       | 3                        | 0.90                         | 0.71    |
| 8 workers | 5                    | 1.14                       | 11                       | 0.36                         | 0.17    |



#### Threads

```
Read File Worker
  forever
          continue = getFile(&fileHandler);
          if(!continue) break;
          file = open(fileHandler->fileName);
          fread(fileHandler->nMatrices, file);
          fread(fileHandler->order, file);
          for(int i=0;i<nMatrices;i++) {</pre>
                     fread(fileHandler->matrix[i], file);
                     putMatrix(fileHandler->matrix[i]);
```

```
Dispatcher
          fileNames = parseFileNames()
          initializeSharedMemory(fileNames);
          startComputingWorkers();
          startReadingWorkers();
          joinReadingWorkers();
          doneReading()
          joinComputingWorkers();
          print(getResults())
          freeMemory()
Worker
         forever {
                   receiveMatrix(matrix, source);
                   if(matrix.order == 0) break;
                   determinant = computeMatrix(matrix);
                   sendDeterminant(determinant);
```

### Problem 2 timing results

- The results were obtained by averaging 5 measurements, file 512\_256.bin

|           | Processing time (s) | Proc. Time (st. deviation) | Initialization time (s) | Init. Time<br>(st.deviation) | Speedup |
|-----------|---------------------|----------------------------|-------------------------|------------------------------|---------|
| 1 worker  | 9.20                | 2.8e-2                     | 0.19                    | 4.2e-4                       | 1       |
| 2 workers | 4.79                | 3.5e-2                     | 0.35                    | 1.9e-3                       | 1.83    |
| 4 workers | 2.82                | 7.1e-2                     | 0.65                    | 4.4e-3                       | 2.71    |
| 8 workers | 2.01                | 3.4e-2                     | 1.29                    | 3.1e-3                       | 2.84    |