

Aula 02 – Fundamentos da imagem digital I

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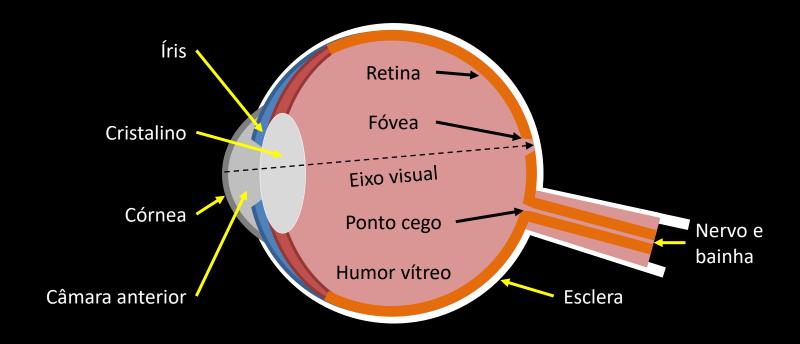
Roteiro



- O olho humano
- Câmera fotográfica
- A imagem digital
- Imagens coloridas RGB
- O espaço de cores RGB
- Aquisição de imagens
- Sensores CCD e padrão de Bayer
- Amostragem
- Efeitos da resolução espacial
- Resolução de intensidade
- Efeitos da resolução de intensidade

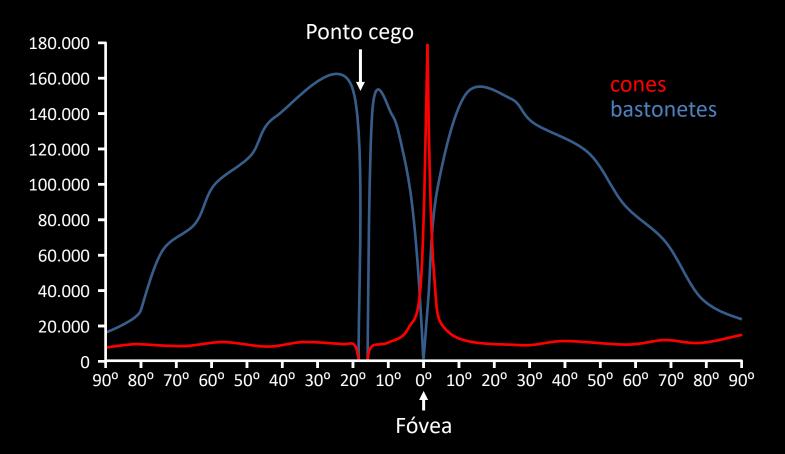
O olho humano





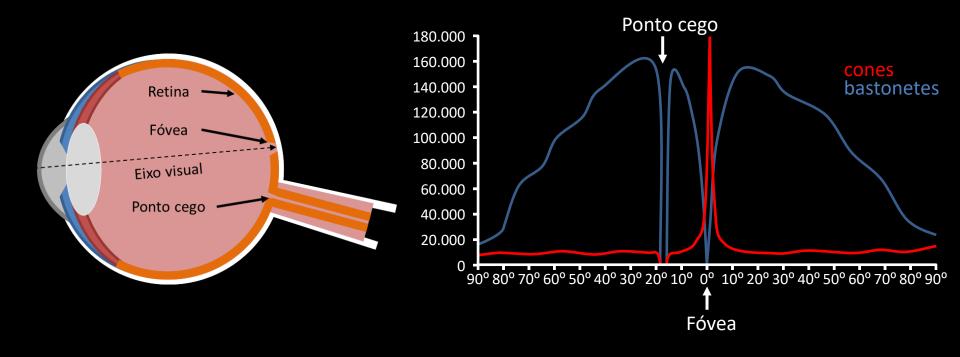
O olho humano



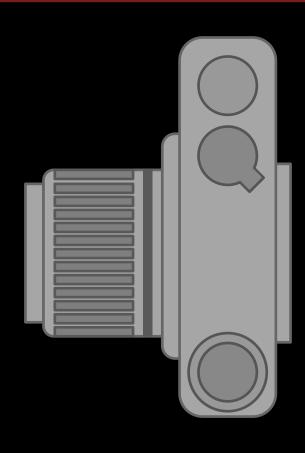


O olho humano

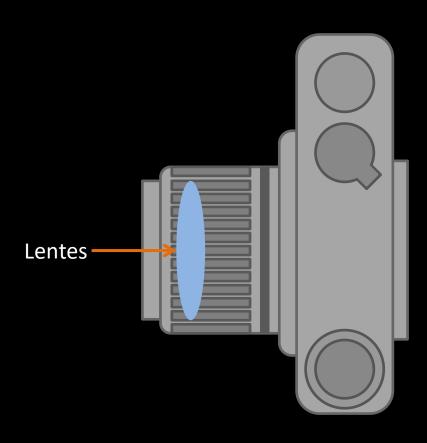




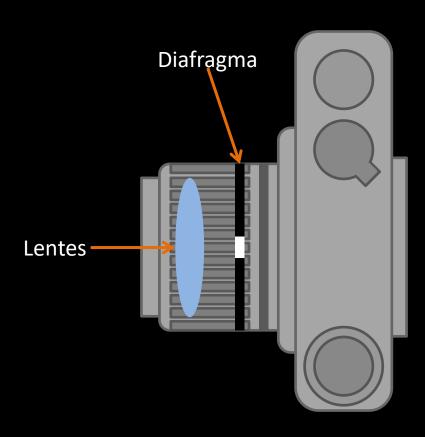




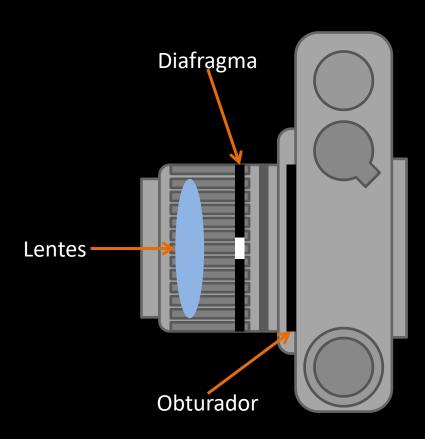




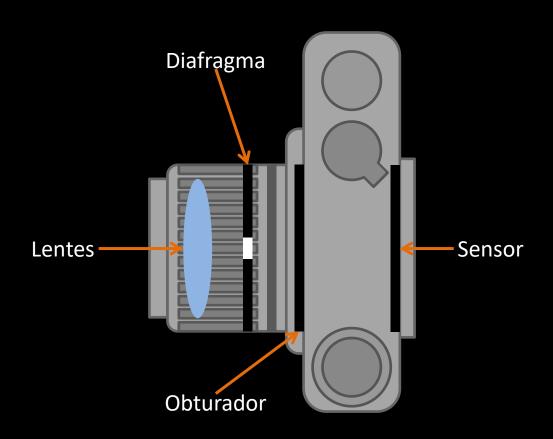




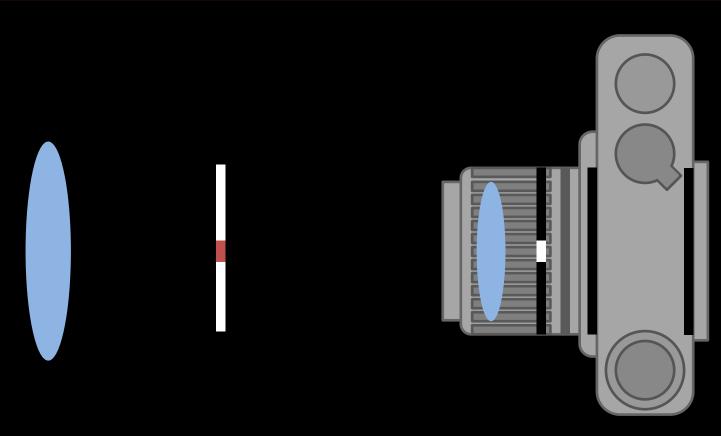




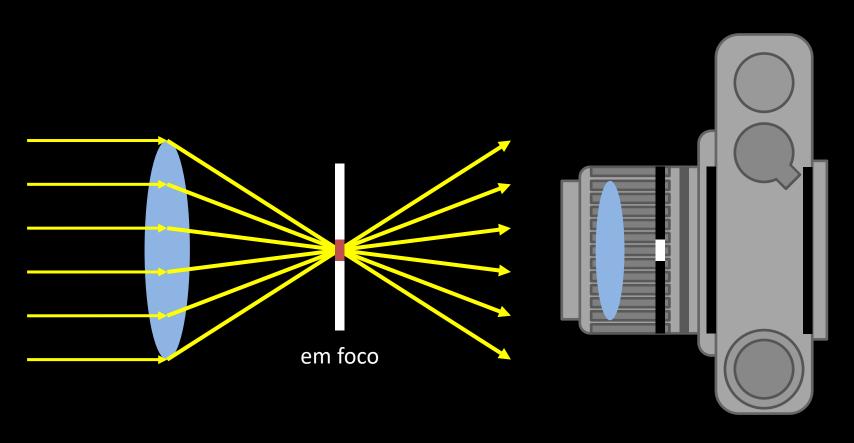




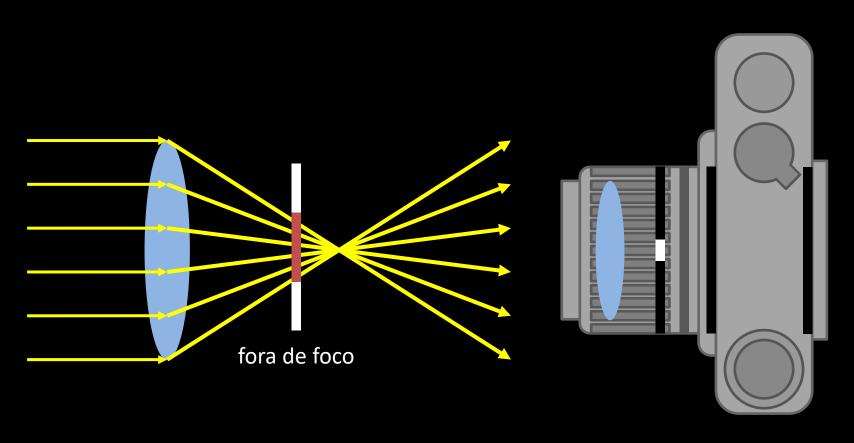




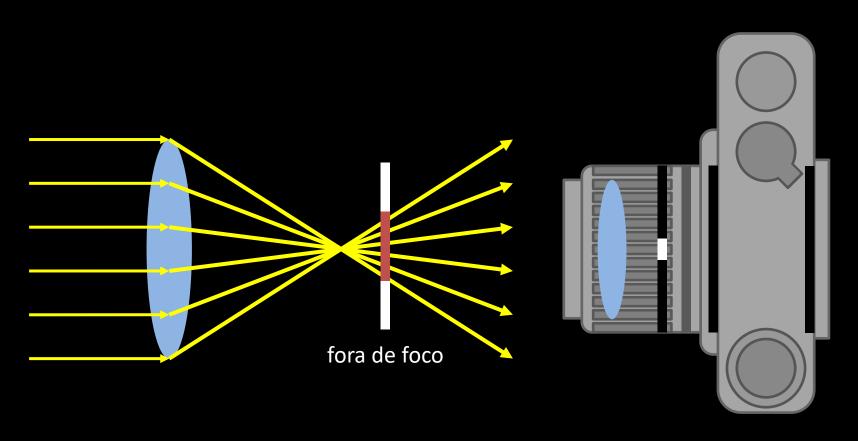






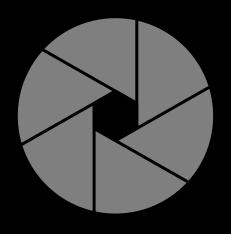


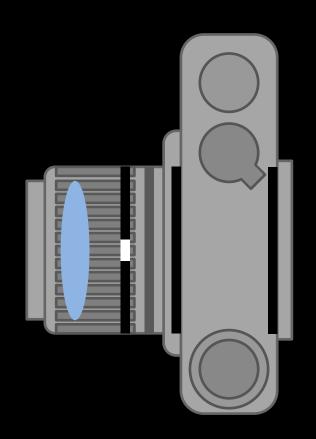




Câmera fotográfica – diafragma

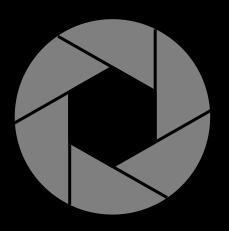


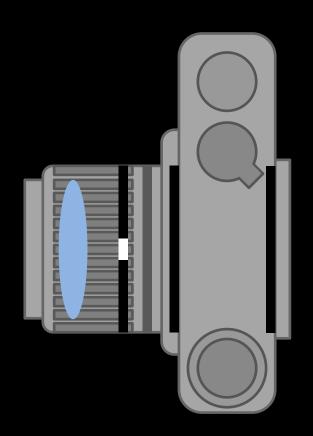




Câmera fotográfica – diafragma

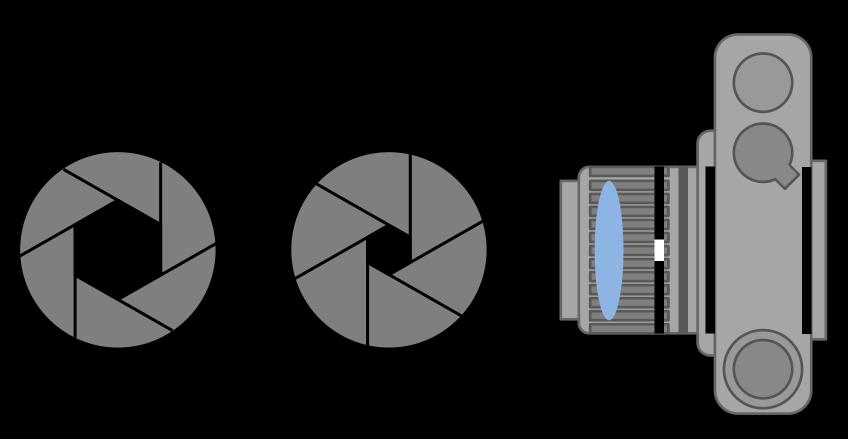




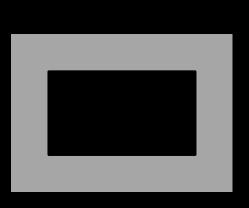


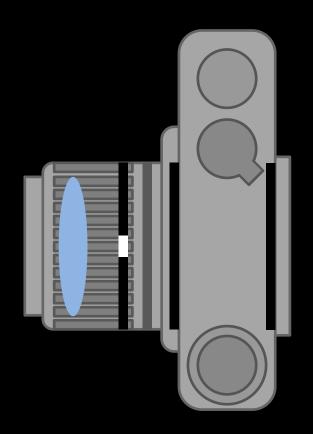
Câmera fotográfica – diafragma



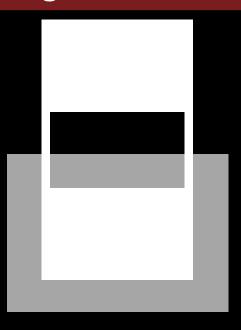


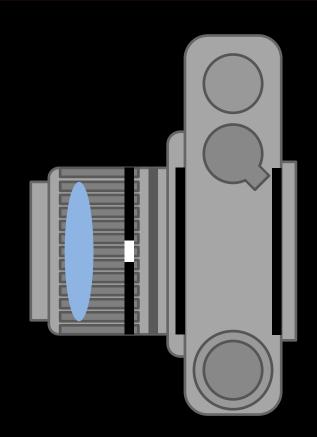




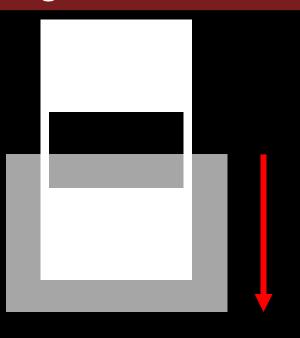


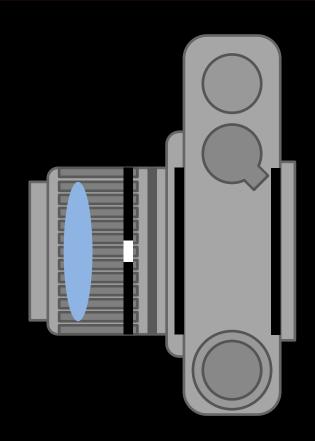




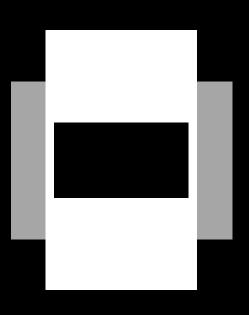


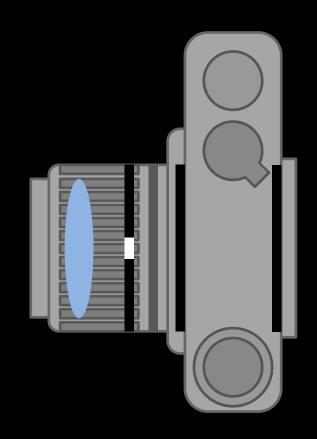




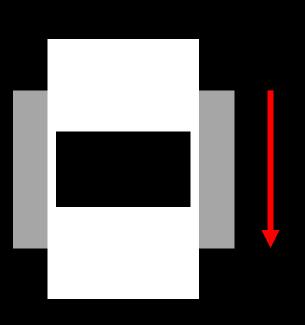


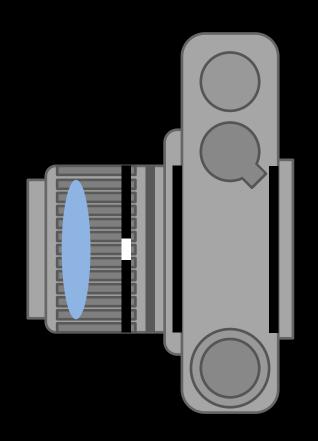




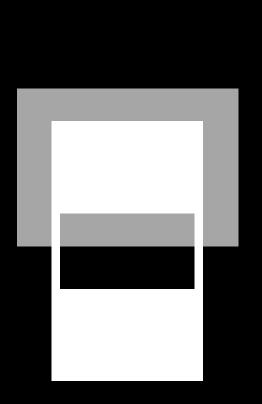


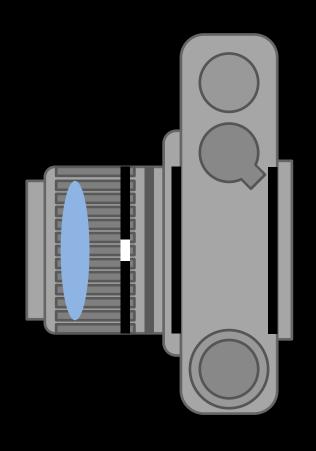




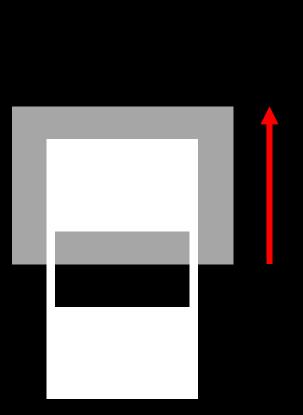


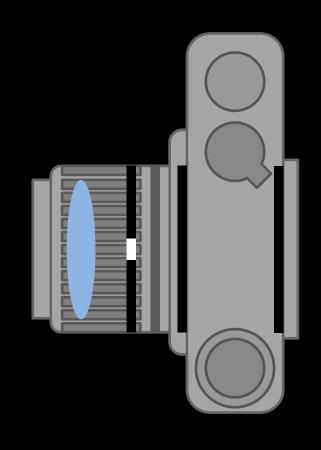




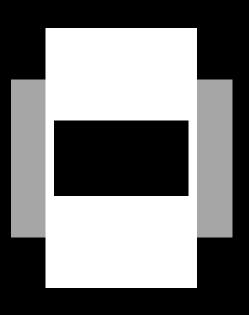


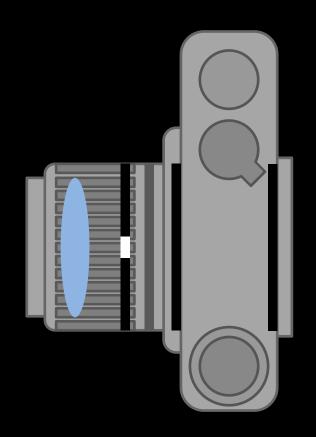




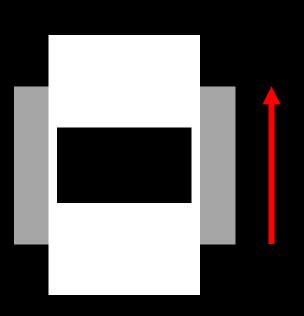


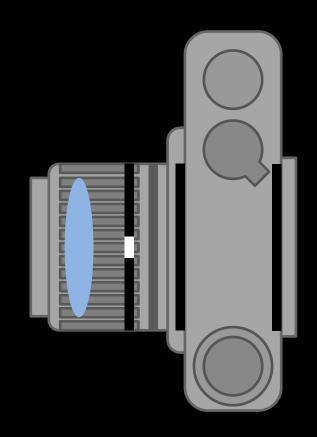




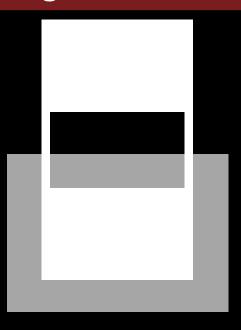












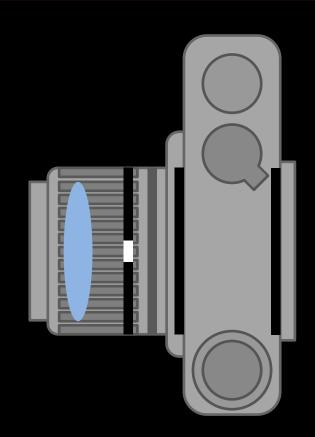




Imagem de intensidades (níveis de cinza):



Imagem colorida (RGB):





Imagem de intensidades (níveis de cinza):







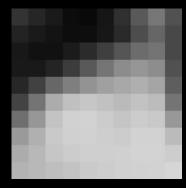




Imagem de intensidades (níveis de cinza):









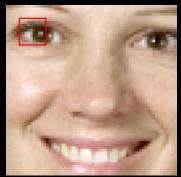


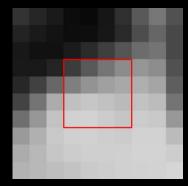


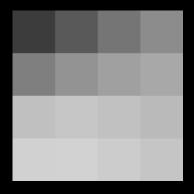


Imagem de intensidades (níveis de cinza):

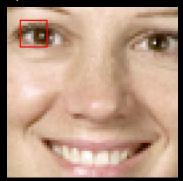


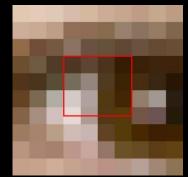












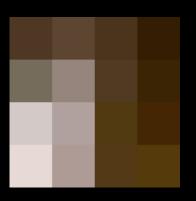
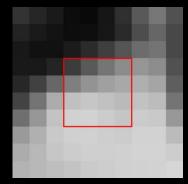




Imagem de intensidades (níveis de cinza):

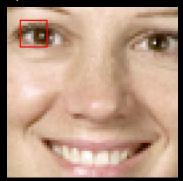


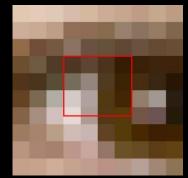




60	89	117	140
127	147	160	168
192	198	193	186
209	210	204	197

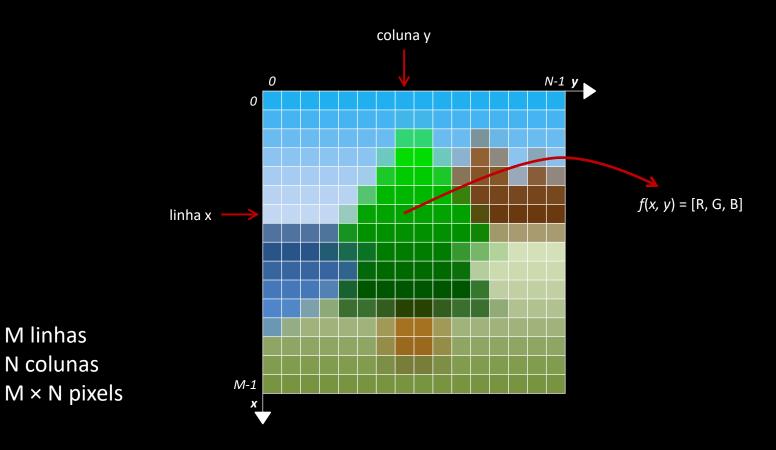






	92 70 49	75 52 28	
118	149	80	
108	133	58	
91	124	33	
211	176	81	
202	161	57	
200	158	17	
231	174	83	
218	155	57	
214	150	21	





M linhas

N colunas

Imagens coloridas - RGB





Imagens coloridas - RGB









Imagens coloridas - RGB













Imagens coloridas - RGB

















Imagens coloridas - RGB













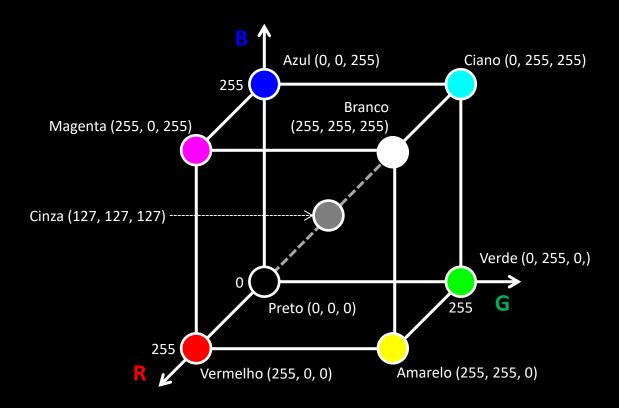






O espaço de cores RGB











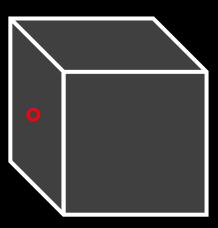








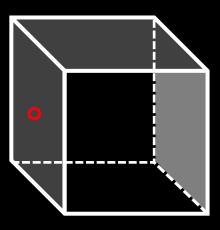




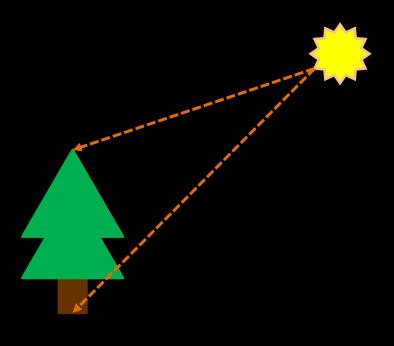


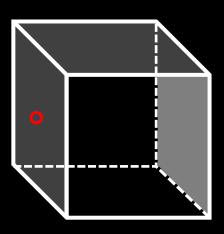




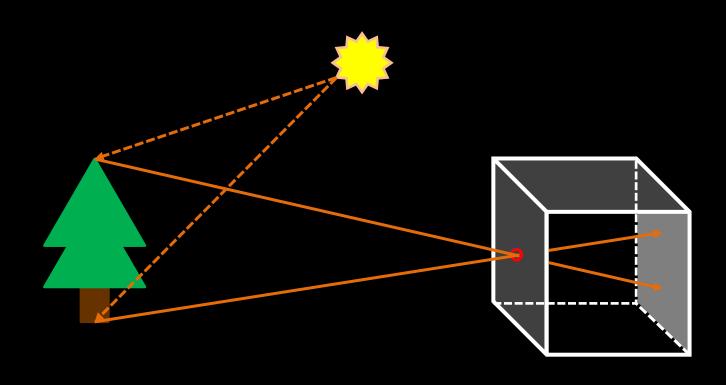




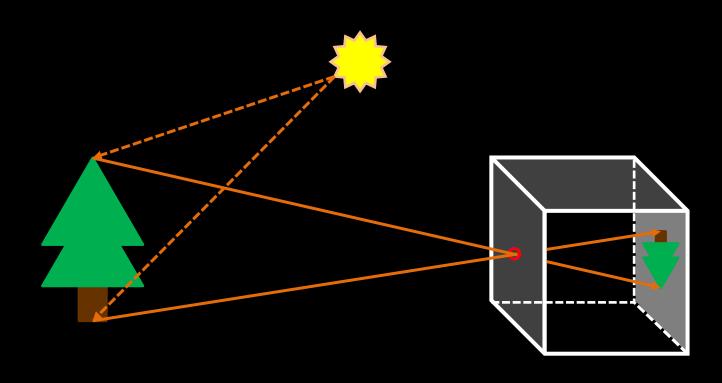




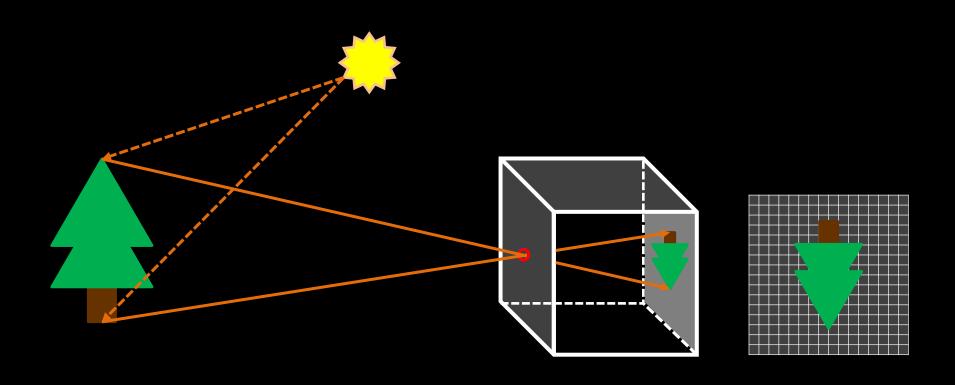




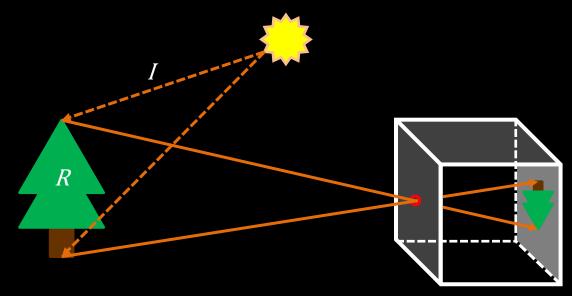












I: iluminância

 $0 < i(x,y) < \infty$

R: refletância 0 < r(x,y) < 1

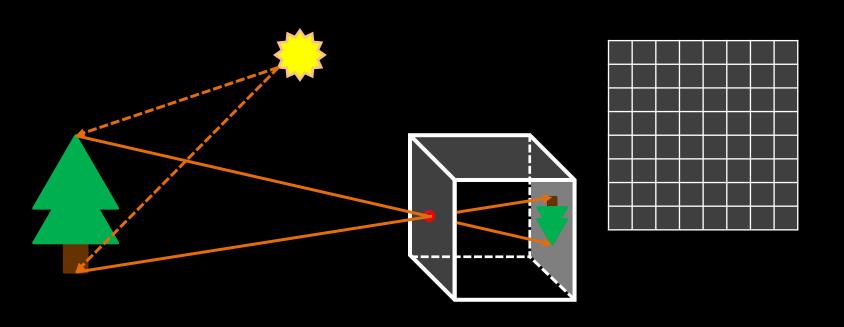
f(x, y)	i=i(x,y)	7) X	r(x, y)
	(/)		

i(x, y)	(em lux ou lúmen/m²)
900	Dia ensolarado
100	Dia nublado
10	Escritório
0,001	Noite clara

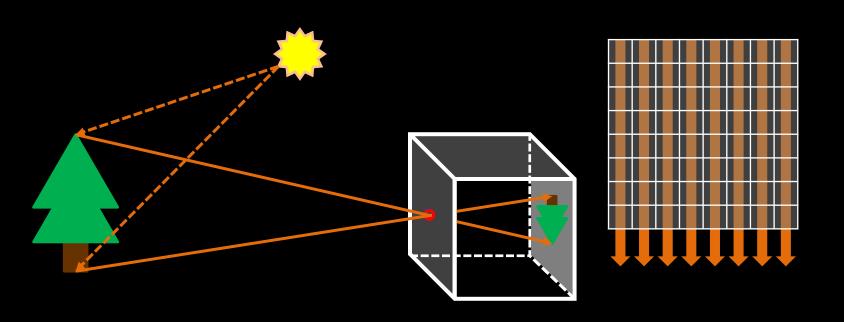
$\Gamma(X,Y)$	
0,93	Neve
0,80	Parede branca
0,65	Aço inoxidável
0,01	Veludo preto

MARQUES FILHO, O.; VIEIRA NETO, H. Processamento digital de imagens. Brasport, 1999.

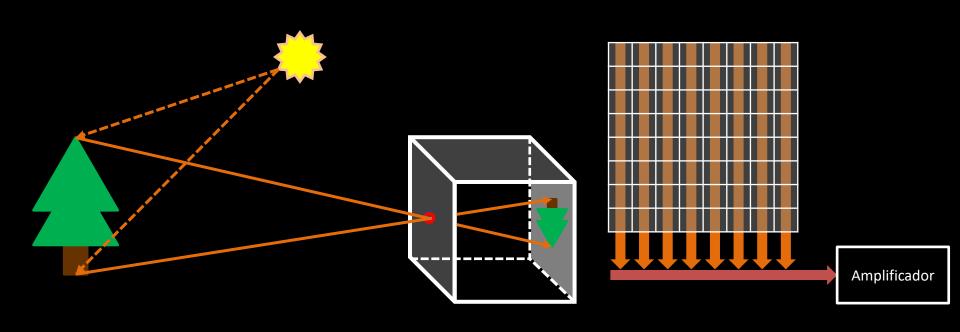




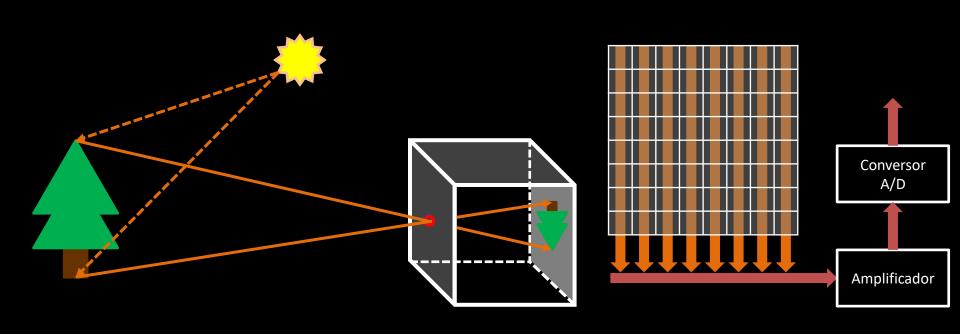




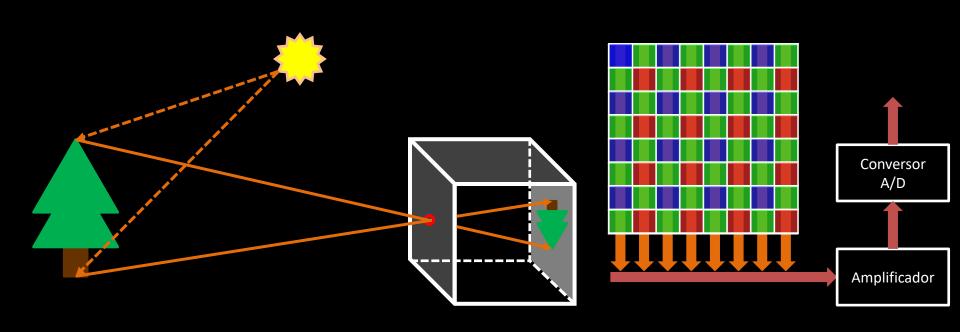




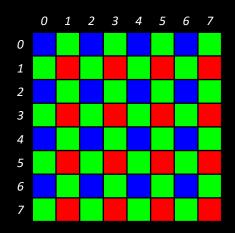




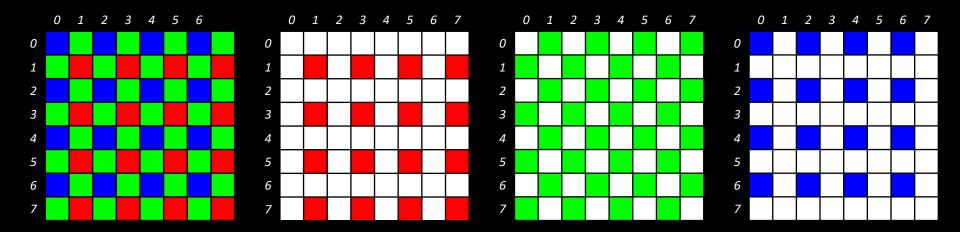




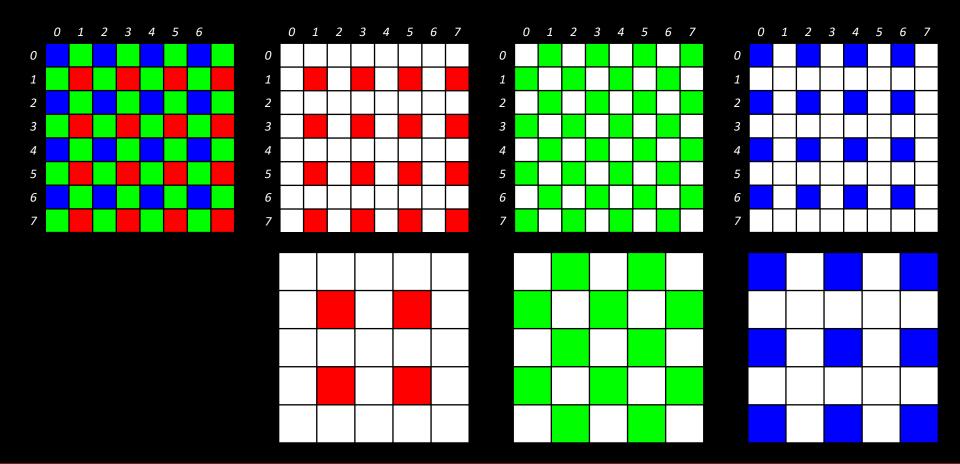




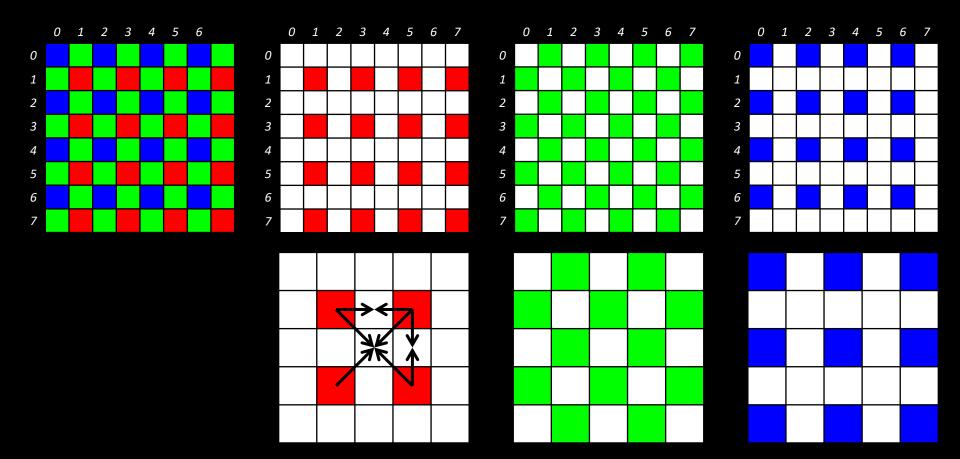




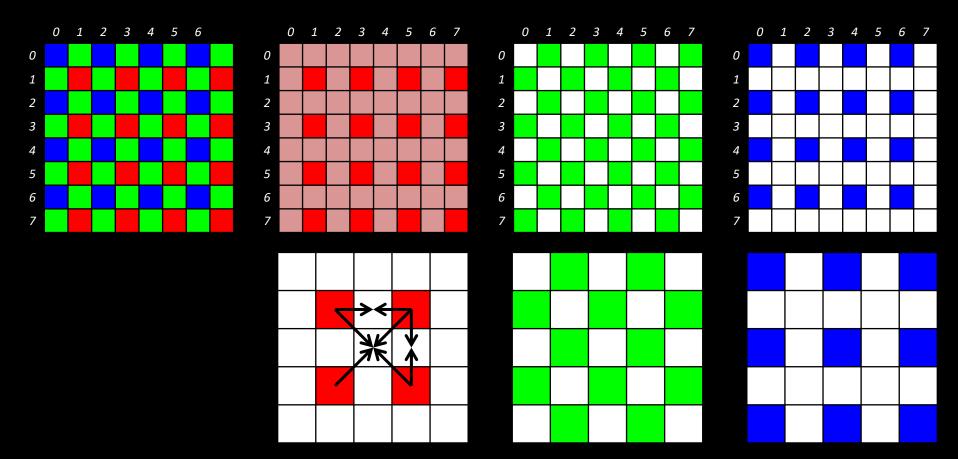




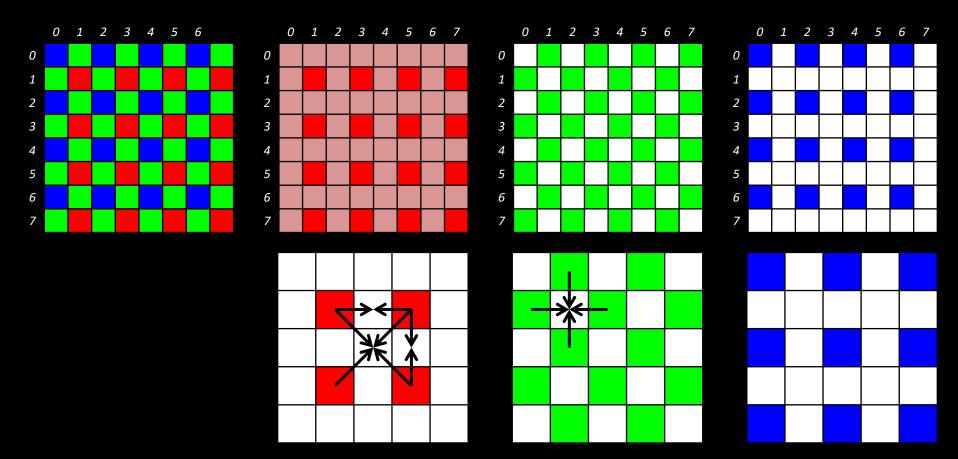




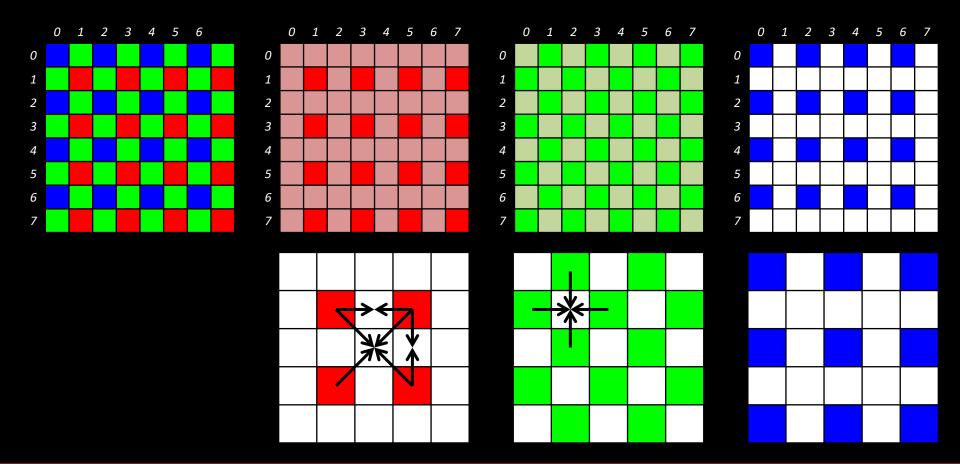




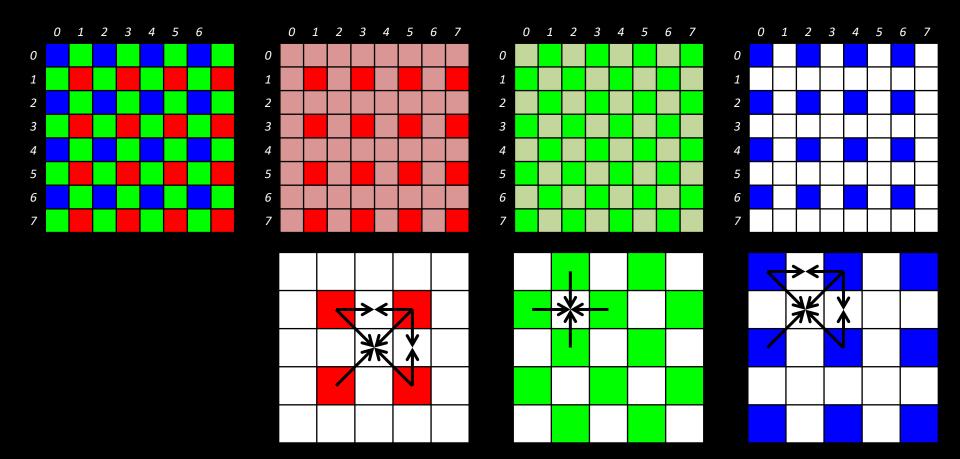




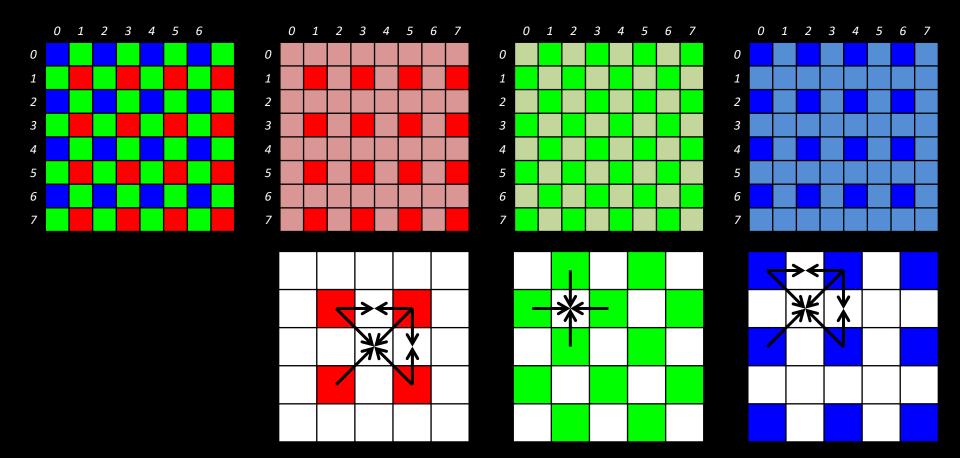




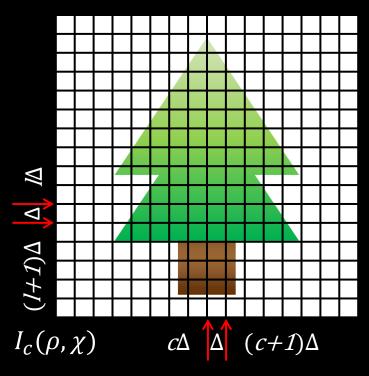


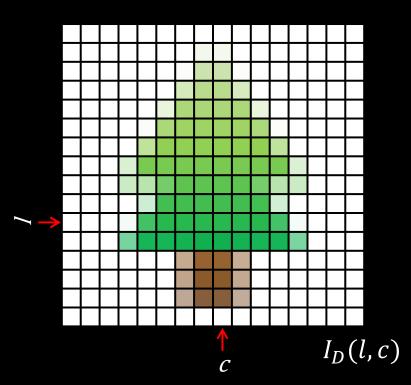












$$I_D = \frac{1}{\Delta^2} \int_{l\Delta}^{(l+1)\Delta} \int_{c\Delta}^{(c+1)\Delta} I_c(\rho, \chi) \delta \rho \delta \chi$$

Baseado em: Alan Peters, 2019





Imagem RGB contínua



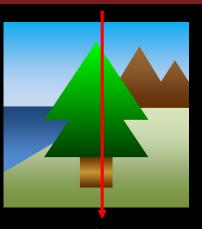
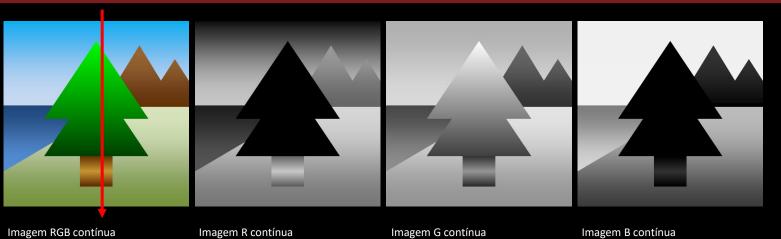
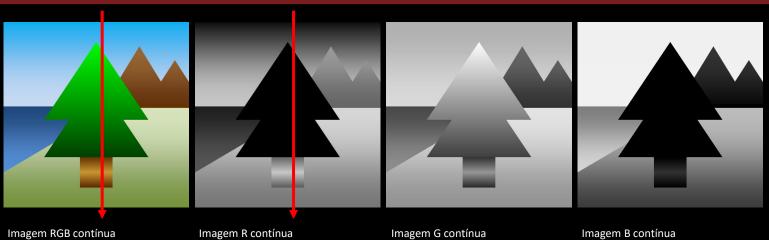


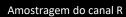
Imagem RGB contínua











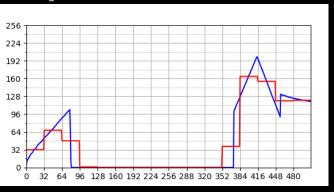


Imagem B contínua



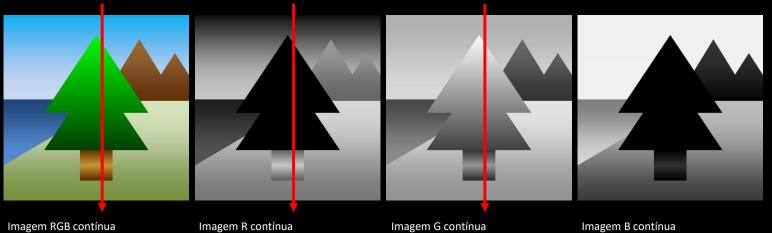
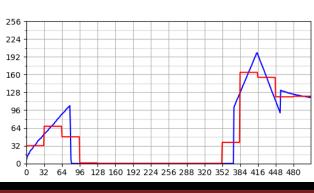


Imagem R contínua

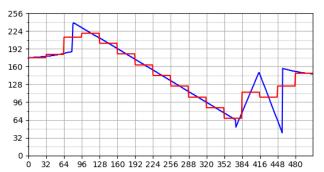
Imagem G contínua

Imagem B contínua

Amostragem do canal R

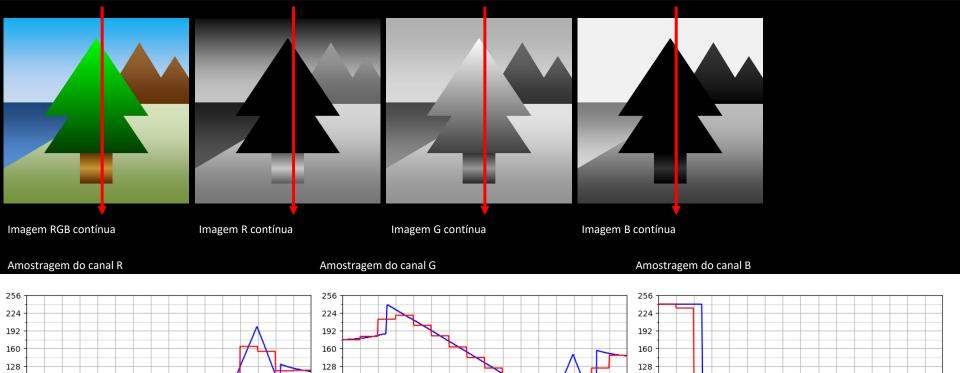


Amostragem do canal G



<u>Amostragem</u>





32 64 96 128 160 192 224 256 288 320 352 384 416 448 480

96 64

32

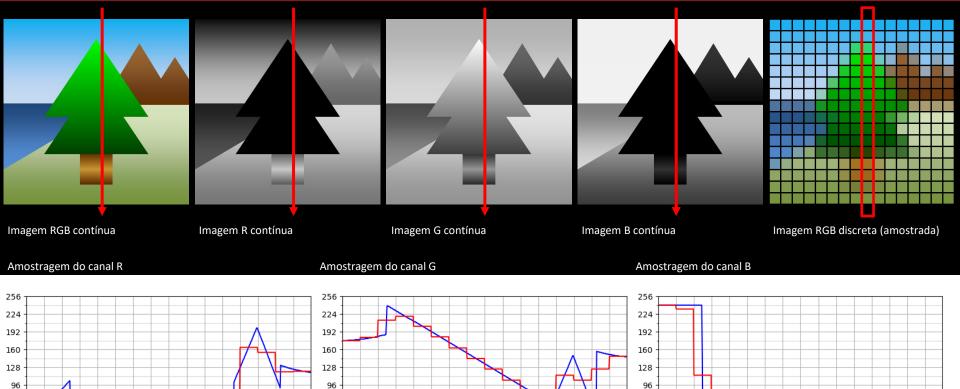
64 96 128 160 192 224 256 288 320 352 384 416 448 480

32

32

32 64 96 128 160 192 224 256 288 320 352 384 416 448 480





64 96 128 160 192 224 256 288 320 352 384 416 448 480

64

32

64 96 128 160 192 224 256 288 320 352 384 416 448 480

32

32

32 64 96 128 160 192 224 256 288 320 352 384 416 448 480



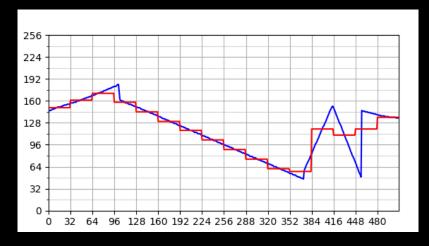


Imagem em níveis de cinza continua





Imagem em níveis de cinza continua



Amostragem da imagem em níveis de cinza



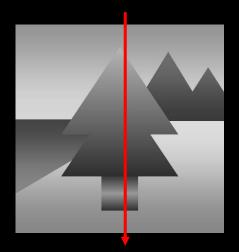
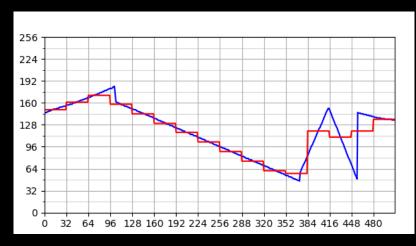


Imagem em níveis de cinza continua



Amostragem da imagem em níveis de cinza

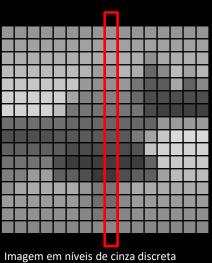


Imagem em niveis de cinza discreta (amostrada)

Efeitos da resolução espacial



1,7 pol



300 ppi – 512 x 512



1,7 pol. a 150 ppi – 256 x 256



1,7 pol. a ~38 ppi – 64 x 64



1,7 pol. a 75 ppi – 128 x 128



1,7 pol. a 19 ppi – 32 x 32

Efeitos da resolução espacial







0,85 pol. 256 x 256 pixels 300 ppi



0,43 pol. 128 x 128 pixels 300 ppi



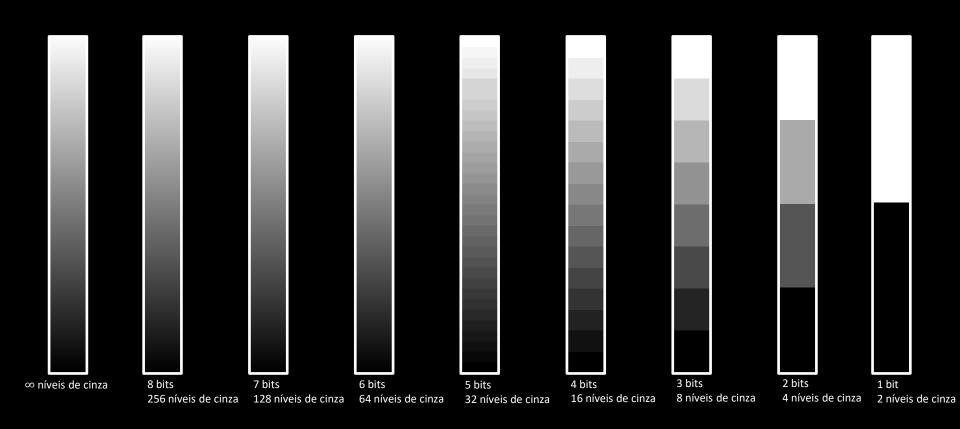
0,21 pol. 64 x 64 pixels 300 ppi



0,11 pol. 32 x 32 pixels 300 ppi

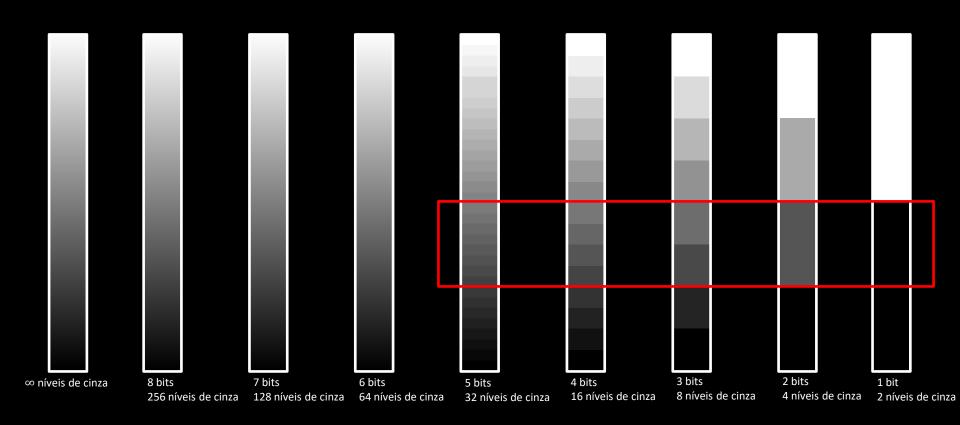
Resolução de intensidade





Resolução de intensidade





Efeitos da resolução de intensidade





8 bits. 28 = 256 níveis de cinza



4 bits. 2⁴ = 16 níveis de cinza



7 bits. $2^7 = 128$ níveis de cinza



3 bits. $2^3 = 8$ níveis de cinza



6 bits. $2^6 = 64$ níveis de cinza



5 bits. $2^5 = 32$ níveis de cinza

1 bit. $2^1 = 2$ níveis de cinza

Bibliografia



- MARQUES FILHO, O.; VIEIRA NETO, H. Processamento digital de imagens. Brasport, 1999.
 - Disponível para download no site do autor (Exclusivo para uso pessoal)
 - http://dainf.ct.utfpr.edu.br/~hvieir/pub.html
 - Seção 2.1
- GONZALEZ, R.C.; WOODS, R.E.; Processamento Digital de Imagens. 3ª edição. Editora Pearson, 2009.
 - Disponível na Biblioteca Virtual da Pearson.
 - Seções: 2.1, 2.2, 2.3 e 2.4
- Alan Peters. Lectures on Image Processing. Vanderbilt University, 2019.
 - https://archive.org/details/Lectures on Image Processing
- J. E. R. Queiroz, H. M. Gomes. Introdução ao Processamento Digital de Imagens. RITA. v. 13, 2006.
 - http://www.dsc.ufcg.edu.br/~hmg/disciplinas/graduacao/vc-2016.2/Rita-Tutorial-PDI.pdf
 - Seção 2

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