Mapping Payload Data to Objects



Andrejs Doronins

```
// using JsonPath
int val = body.jsonPath().get("some.path");
// using the Fluent Interface
.rootPath("some.path")
   .body("fieldX", equalTo(y))
```

Overview

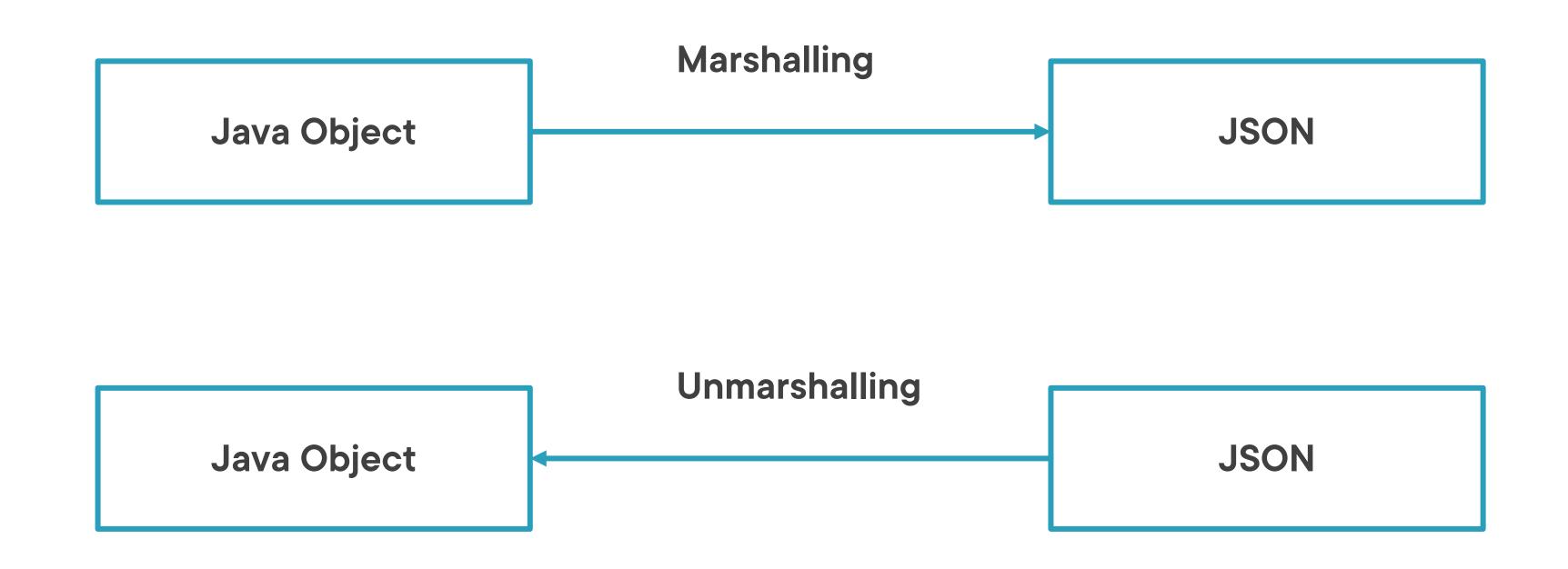


Converting JSON into Java objects

Unmarshalling

Marshalling

The process of transforming the memory representation of an object to a data format suitable for storage or transmission





Course

Working with XML in Java Using JAXB

Jesper De Jong

JSON Libraries

Jackson Gson

Mapping

```
field1: value1

field2: value2

field3: value3

Java Class

String field1;
String field2;
int field3;
```





Headers:

- header(String s, String s)
- header(String s, Matcher m)
- **[...]**

Body:

- body(Matcher m, Matcher ms)
- body(String s, ResponseAwareMatcher m)
- **[...]**



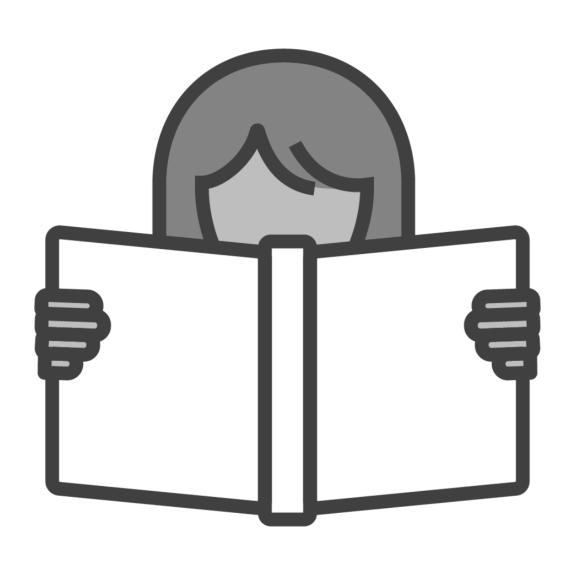
.as(Class<T> cls, ObjectMapper mapper)

com.fasterxml.jackson.databind.ObjectMapper

io.restassured.mapper.ObjectMapper



Courses



Working with XML in Java Using JAXB

Java: JSON Databinding with Jackson

Getting Started with Web API Test Automation in Java (Module: Writing Advanced GET Tests for Response Payload)

Summary



Unmarshalling concept

Jackson and other libraries

Up Next:

Working with Other HTTP Requests