

Using Optional Instead of Null



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```
Book book = service.findBookById(id);
```

```
String title = book.getTitle();
```



```
Book book = service.findBookById(id);
```

```
// ...
```

```
String title = book.getTitle();
```



```
public Book findById(int id)
    throws NoBookException {
    // ...
}
```



```
public List<Book> findBookByAuthor(int authorId) {  
    // ...  
}
```



List

1, 2, 3, 4, 5



Optional<T>

T



```
public Optional<Book> findBookById(int id) {  
    // ...  
}
```



..... No need to wrap the list in an Optional
↓

```
public List<Book> findBookByAuthor(int authorId) {  
    // ...  
}
```



Creating an Optional

```
// From a non-null object
```

```
Optional<Book> optionalBook = Optional.of(book);
```

```
// From an object that may hold a null value
```

```
Optional<Book> optionalBook = Optional.ofNullable(book);
```

```
// Creating an empty optional
```

```
Optional<Book> optionalBook = Optional.empty();
```



Unpacking a Value from an Optional

```
// It can throw a NoSuchElementException
```

```
Book book = optionalBook.get();
```

```
// You can check if it has a value first, but...
```

```
if ( optionalBook.isPresent() ) { // Java 10 added isEmpty()
```

```
    book = optionalBook.get();
```

```
} else {
```

```
    // ...
```

```
}
```



Unpacking a Value from an Optional

```
// To provide a default value
```

```
Book book = optionalBook.getOrElse( new Book() );
```

```
// To provide a default value via a Supplier
```

```
Book book = optionalBook.getOrElseGet( () -> new Book() );
```



Methods Similar to the Ones of the Stream API

A large orange circle with a thin orange border, containing the text 'filter' in bold black font.

filter

A large gray circle with a thin gray border, containing the text 'map' in bold black font.

map

A large blue circle with a thin blue border, containing the text 'flatMap' in bold black font.

flatMap



Optional Type Good Practices



The best way to use
Optional is through
composition.



Filter

```
Optional<T> filter(Predicate<? super T> predicate)
```



Filter

```
Book book = service.findBookById(id);  
if (book != null && book.getNumberOfPages() > 500) {  
    System.out.println("It is a long book");  
}
```



Filter

```
service.findBookById(id)
    .filter(book -> book.getNumberOfPages() > 500)
    .ifPresent(
        book -> System.out.println("It is a long book")
    );
```



Map

```
Optional<U> map(Function<? super T, ? extends U> mapper)
```



Map

```
String title = "";  
Book book = service.findBookById(id);  
if (book != null){  
    title = book.getTitle();  
}
```



Map

```
String title = service.findBookById(id)
    .map(book -> book.getTitle())
    .orElse("");
```



FlatMap

```
String title = service.findBookById(id)
    .flatMap(book -> book.getTitle())
    .orElse("");
```

If getTitle() returns
an Optional, use flatMap



FlatMap

```
Optional<U> flatMap(Function<? super T, Optional<U> mapper)
```



If the function returns a plain object, use `map`.

If the function returns an `Optional`, use `flatMap`.



Using Optional through Composition



Always start from an Optional

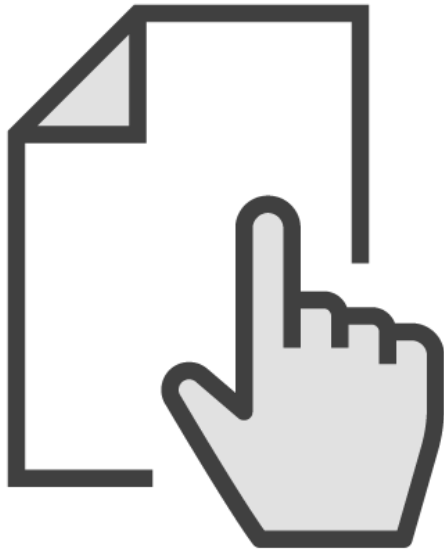


Apply a chain of filter, map, or flatMap methods



Use orElse or orElseGet to unwrap the value





Never use `Optional.get()` unless you're sure that the `Optional` is not empty

Generally, you shouldn't use `Optional` in fields

- The `Optional` class is not serializable
- For truly optional fields, have a getter method return `Optional`

Don't use `Optional` as a method argument, it's not necessary

- Use methods of the `Optional` type itself

Do use optional as a return value

Demo

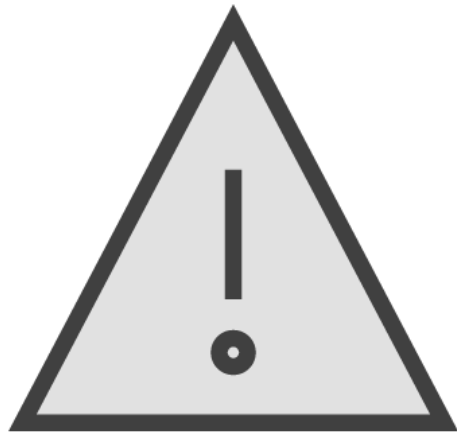


Using the Optional Type



Things to Keep in Mind About the Optional Type





Optional is a Java class, so a reference of this type might be null

Optional doesn't address other important sources of `NullPointerException`s

- Partially-initialized objects
- Getting elements from collections or maps

Optional can make your code harder to read

- Types: `Optional<Book>` vs. `Book`
- Checking: `opt.isPresent()` vs. `obj != null`

Optional can convert a `NullPointerException` into another exception



Summary



Null is a value that indicates that a reference doesn't refer to an object

- It can appear anywhere causing a NullPointerException

Traditionally, developers use:

- Assertions
- If/else statements
- Methods of the `java.util.Objects` class
- Try/catch blocks

Summary



For parts of the application where you don't have control of the data

- Document your public API
- Check for nulls only in the upper layers
- Fail fast
- Use exceptions to indicate that an invalid value has been received



Summary



For parts of the application where you have control of the data

- Never pass null to a method
- Never return null from a method



Summary



Null-safety annotations

- Compile-time
- Run-time

To choose an annotation library consider

- At what point the null check is performed
- Where you can use the annotations
- Tool and language interoperability compatibility

Annotations are not enough



Summary



The Null Object pattern replaces nulls with objects that implement

- A default behavior
- A do-nothing behavior

To implement it:

- Abstract class that defines the behavior for all objects of this type
- The Null Object is a subclass of the abstract class



Summary



The Optional type acts as a container encapsulating either a value of a given type or nothing at all

The best way to use Optional is through composition

- filter
- map
- flatMap

Always start from an optional, apply a chain of methods, and at the end, unwrap the value



Summary



Don'ts

- Don't use `Optional.get()`
- Don't use `Optional` as a method argument
- Don't use `Optional` in fields unless necessary
 - It's valid to have a getter method return an `Optional`



Summary



Things to have in mind about Optional

- A reference of this type might be null
- It doesn't address cases such as partially-initialized objects
- It can make your code harder to read
- You could be swapping one type of exception for another



Thank you

