

Working with Nulls in Java

WORKING WITH REFERENCE TYPES AND NULLS



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What exactly is null?

Why is `null == null` true?

Is it a bad practice to use null?

How can we avoid null checks?



Overview



Working with reference types and nulls

Checking for null using annotations

Using the Null Object pattern

Using Optional instead of null






Code compatible with Java 8+



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Table of contents

Description

Transcript

Exercise files

Discussion

Learning Check


Recommended


12 Comments

Pluralsight Course Discussions

3

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Null and Reference Types



“I call it my billion-dollar mistake. It was the invention of the null reference in 1965. [...] This has led to innumerable errors, vulnerabilities, and system crashes, which have probably caused a billion dollars of pain and damage in the last forty years.”

Sir Charles Antony Richard Hoare



Null Usage



Optional data



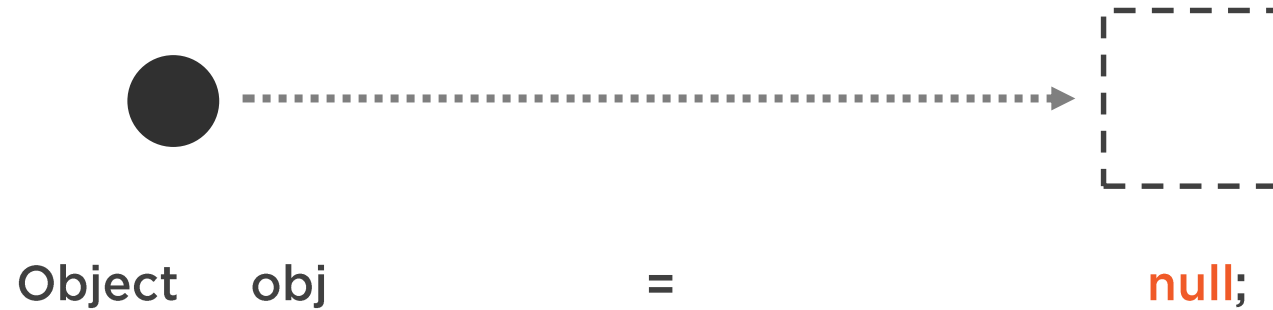
Unknown data



Eager deinitialization



Null from a Technical Point of View



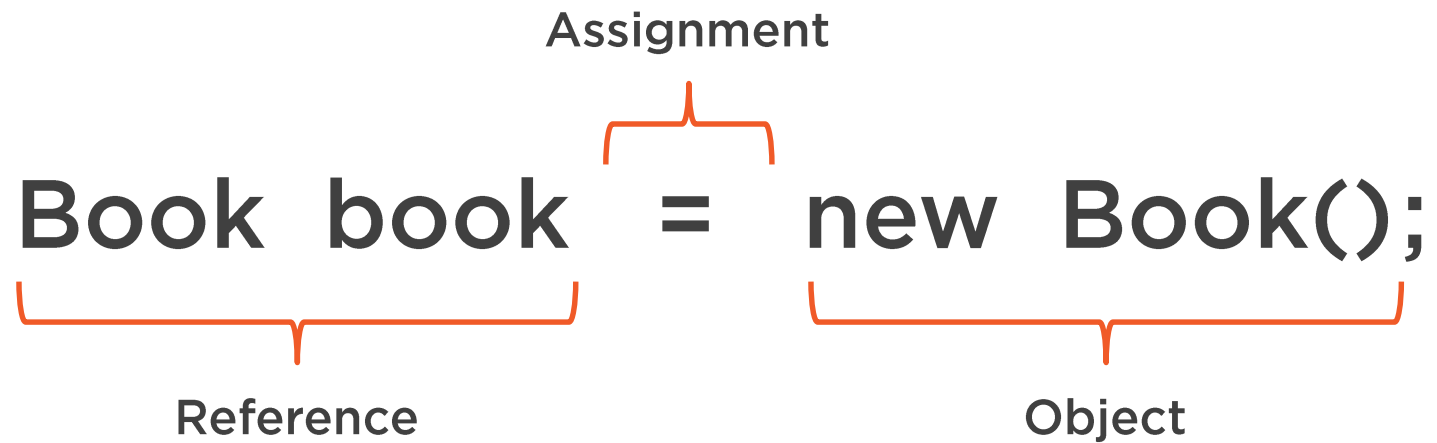
Assignment Statement

Assignment

Book book = new Book();

Reference

Object



The diagram illustrates the components of the assignment statement **Book book = new Book();**. An orange bracket above the equals sign (=) is labeled "Assignment". An orange bracket below the text "Book book" is labeled "Reference". Another orange bracket below the text "new Book();" is labeled "Object".



Assignment Statement

```
Book book;  
Book book = null;
```



Wrapper Classes

Primitive Type	Wrapper Class
char	Character
int	Integer
byte	Byte
short	Short
long	Long
float	Float
double	Double
boolean	Boolean



NullPointerException

Thrown when we use a reference that points to nothing instead of an object

A null value can appear anywhere



Nulls cannot be
completely avoided in Java.



Traditional Ways of Dealing with Nulls



Assertions

```
public boolean isBookReadyForPublication(Book book) {  
    assert book != null : "Book is null";  
    // ...  
}
```



```
java -ea com.pluralsight.MyClass com.pluralsight.myPackage...
```

Enabling Assertions



If/Else Statements

```
public boolean isBookReadyForPublication(Book book) {  
    if (book != null) {  
        // do something with book object  
    } else {  
        // book object is null  
    }  
}
```



If/Else Statements

```
public boolean isBookReadyForPublication(Book book) {  
    if (null != book) {  
        // do something with book object  
    } else {  
        // book object is null  
    }  
}
```



java.util.Objects Class

```
public boolean isBookReadyForPublication(Book book) {  
    Objects.requireNonNull(book, "Book is null");  
    // ...  
}
```



java.util.Objects Class

```
public boolean isBookReadyForPublication(Book book) {  
    if ( Objects.nonNull(book) ) {  
        // do something with book object  
    } else {  
        // book object is null  
    }  
}
```



java.util.Objects Class

```
public boolean isBookReadyForPublication(Book book) {  
    if ( Objects.isNull(book) ) {  
        // book object is null  
    } else {  
        // do something with book object  
    }  
}
```



Try/Catch

```
public boolean isBookReadyForPublication(Book book) {  
    try {  
        // use book object  
    } catch (NullPointerException ex) {  
        // book object was null  
    }  
}
```



Best Practices for Data That You Don't Control



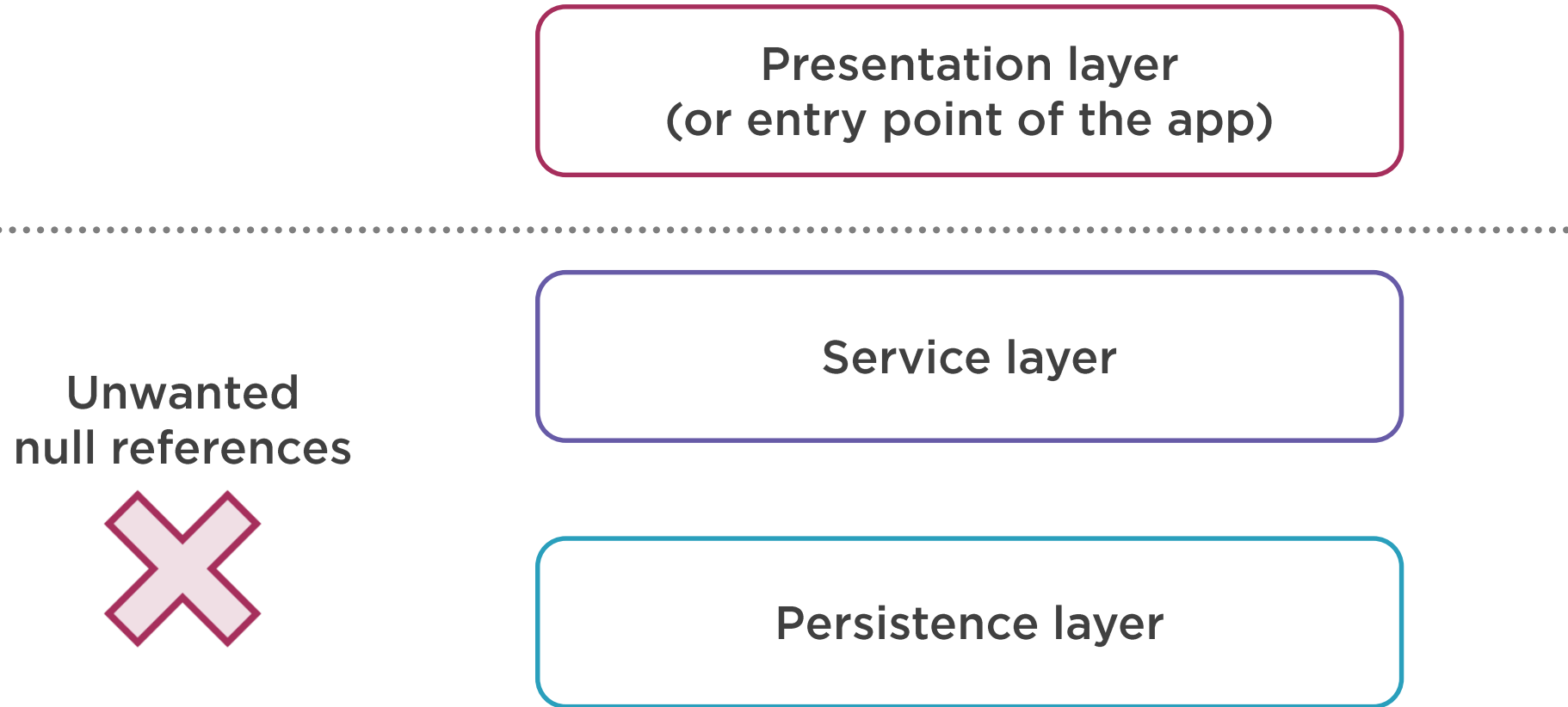
Two Types of Data

Outside data
(we don't control it)

Internal data
(we do control it)



The Problem Is in the Outer Layers



Where to Check for Null?

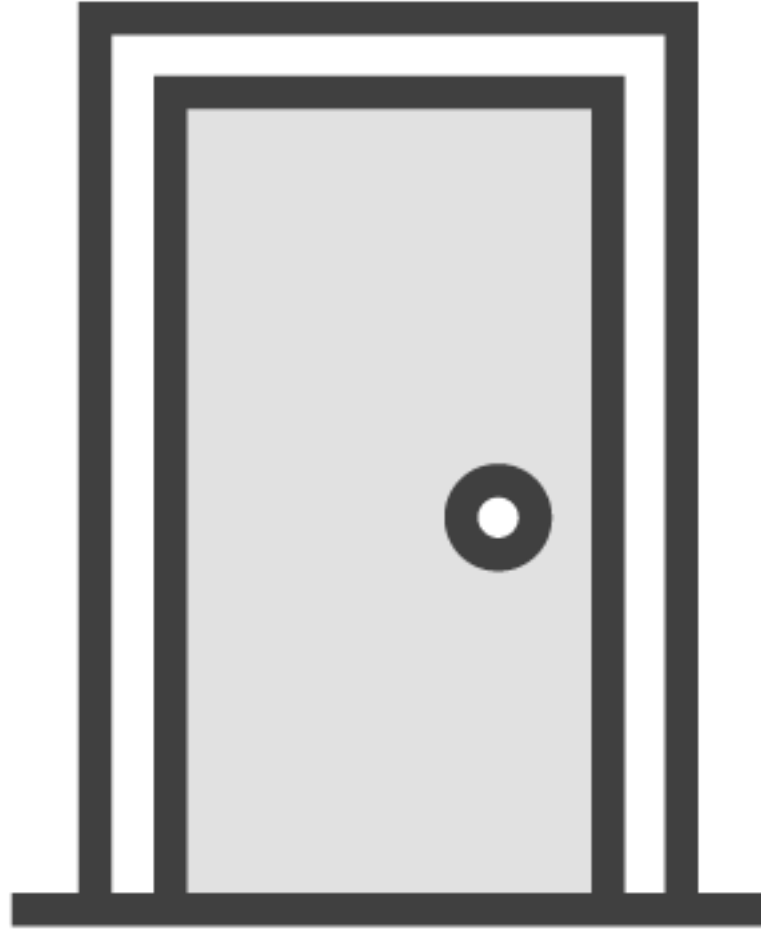
Mostly here

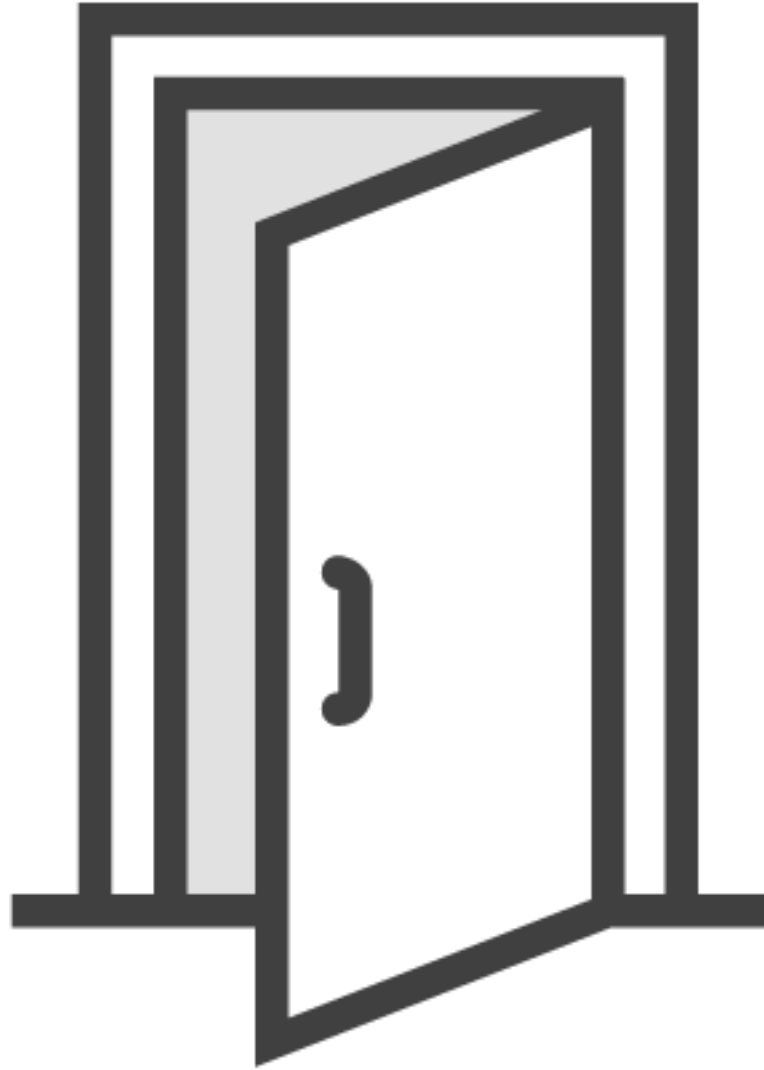
Presentation layer
(or entry point of the app)

Service layer

Persistence layer







For Data You Don't Control



Document public or exposed elements

- Javadoc comments
- For methods describe the contract
 - Preconditions
 - Postconditions
 - Parameters
 - Return values



```
/**
 * Checks if a book is ready for publication, validating:
 * - It has a minimum number of pages
 * - A cover with the right properties
 * If it has an ISBN assigned, it must be valid.
 * This method does not have side-effects.
 *
 * @param book A book object whose properties will be checked. Must be non-null.
 * @return true if the book is ready for publication, false otherwise.
 * @throws NullPointerException if the book is null.
 */
public boolean isBookReadyForPublication(Book book) {
    // ...
}
```



For Data You Don't Control



Always validate parameters

- At the beginning of the method
 - Fail-fast

For Data You Don't Control



After detecting an invalid null value

- Replace the null value with some default value
 - Not always the right choice
- Throw an exception
 - `NullPointerException` is the convention



For Data You Don't Control



NullPointerException or IllegalArgumentException?

- Both are RuntimeExceptions
- Both can provide a meaningful message
- Choose one and use it consistently



Isn't Throwing an Exception Redundant?

```
public boolean isBookReadyForPublication(Book book) {  
    Objects.requireNonNull(book, "Book is null");  
    Objects.requireNonNull(book.getAuthor(), "Author is null");  
    Objects.requireNonNull(book.getTitle(), "Title is null");  
    // Business logic of the method...  
}
```



Guiding Principles

Fail fast

Be explicit



Best Practices for Data That You Control



For Data You Control



No need to check for null in every method

- Never pass null as an argument
- Never return null



For Data You Control



Never pass null as an argument

- Use primitives instead of wrapper classes
- For optional parameters, you can overload the method with different sets of parameters



Overload Methods

```
public boolean publishBook(Book book, Date publicationDate) {  
    // ...  
}
```



Overload Methods

```
public boolean publishBook(Book book, Date publicationDate) {  
    // ...  
}
```

```
public boolean publishBook(Book book) {  
    // ...  
}
```



Never Return Null

```
public HashSet<Edition> getBookEditions() {  
    return book.hasEditions()  
        ? null  
        : new HashSet<Edition>(book.getEditions())  
    ;  
}
```



Never Return Null

```
public HashSet<Edition> getBookEditions() {  
    return book.hasEditions()  
        ? new HashSet<Edition>()  
        : new HashSet<Edition>(book.getEditions())  
    ;  
}
```



For Data You Control



Never return null

- Return empty collection
- Null Object pattern
- Optional type



Don't overcomplicate things



Summary



Null is a value that indicates that a reference doesn't refer to an object

The JLS defines a Null type

- But it cannot be used

The type of the literal value null is Null

- That's why `null instanceof Object` returns false

Summary



Null can appear anywhere in a Java program

- NullPointerException

To avoid NullPointerExceptions, developers traditionally use:

- Assertions
- If/else statements
- Methods of the `java.util.Objects` class
- And even try/catch blocks

It's better to not overcomplicate things



Summary



For parts of the application where you don't have control of the data

- Document your public API
- Check for nulls only in the upper layers
- Fail fast
- Use exceptions to indicate that an invalid value has been received



Summary



For parts of the application where you have control of the data

- Never pass null to a method
- Never return null from a method



Summary



Have a good suite of tests



In the Next Module

Checking for null using annotations

