

JOÃO FIGUEIREDO

Software Engineering Student

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ABOUT ME

I'm a Software Engineering student at the University of Coimbra, this always has been my dream course since i was little. I started learning how to code in Java early, combining one of my favorite games at the time, Minecraft, and programming, i've created minecraft servers with my own plugins that received several players. Despite of maintaining my personal projects, I am now excited to do it in a professional setting with a team where i can learn and grow.

IT LANGUAGES

Programming Languages:

- Python;
- Java;
- JavaScript;
- C;
- SQL;

Markup Languages:

- HTML;
- CSS.

ADDITIONAL INFORMATION

- Participation in on the ShiftAppens Hackathon;
- Acquired an interest in web development so I learned it outside of university;
- I was also interested in making video games, so I started making a 2D game

EDUCATION

University of Coimbra

2022 - 2025

Bachelor in Software Engineering

SKILLS

- Team work;
- Creativity;
- Critical thinking;

HOBBIES

- Learn more IT Languages;
- Playing video games;
- Rowing;

LANGUAGES

1. Portuguese: native;
2. English: proficient;
3. Spanish/French: basic;