

In general, how can we perform conditional synchronization with semaphores instead of condition variables?

Consider the following general threaded (pseudo-)code:

```
pthread_mutex_t mtx // must protect all condition variables
pthread_cond_t cvar // one for each condition
```

```
// wait:
mutex_lock(&mtx);
while (!condition)
    cond_wait(&cvar,&mtx);
...
mutex_unlock(&mtx);
```

```
// broadcast:
mutex_lock(&mtx);
...
cond_broadcast(&cvar);
mutex_unlock(&mtx);
```

We can replace this code with a semaphore version as follows (keys might be IPC\_PRIVATE if done before all forks):  
(assuming data in a shared memory segment!)

```
// Binary semaphore with initial value 1:
int mtx_semid = psemget(semkey, 1, 0600 | IPC_CREAT | IPC_EXCL);
psem_up(mtx_semid, 0); // Binary semaphore with initial value 1
```

```
// Integer semaphore with initial value 0:
int cnd_semid = psemget(key, 1, 0600 | IPC_CREAT | IPC_EXCL);
```

```
// Shared integer variable (must be in a shared memory segment):
waiting_processes = 0;
```

```
// wait:
psem_down(mtx_semid, 0); // lock
while (!condition)
{
    waiting_processes++;
    psem_up(mtx_semid, 0); // unlock
    psem_down(cnd_semid, 0); // wait
    psem_down(mtx_semid, 0); // lock
}
...
psem_up(mtx_semid, 0); // unlock
```

```
// broadcast:
psem_down(mtx_semid, 0); // lock
...
while(waiting_processes > 0)
{
    psem_up(cnd_semid, 0); // signal
    waiting_processes--;
}
psem_up(mtx_semid, 0); // unlock
```