

Python Dictionaries Cheat Sheet



Dictionaries

Python dictionaries are an ordered and mutable data type that allow to store data as key-value pairs. That means there are no indices; instead, there are unique keys to access a value stored in dictionaries.

Defining a Dictionary

```
>>> d = {'a': True, 42: 0.3, 0.2: "Hi"}  
>>> d  
{'a': True, 42: 0.3, 0.2: 'Hi'}  
>>> e = dict(a=0, b=1, c=2, d=3)  
>>> e  
{'a': 0, 'b': 1, 'c': 2, 'd': 3}
```

Retrieving Dictionary Elements

```
>>> d = {'a': True, 42: 0.3, 0.2: "Hi"}  
>>> l[d]  
True  
>>> l[42]  
0.3  
>>> l[0.2]  
"Hi"
```

Setting and Removing Dictionary Elements

```
>>> d = {'a': True, 42: 0.3, 0.2: "Hi"}  
>>> d['a'] = -12  
>>> d  
{'a': -12, 42: 0.3, 0.2: 'Hi'}  
>>> d[False] = 'b'  
>>> d  
{'a': -12, 42: 0.3, 0.2: 'Hi', False: 'b'}  
>>> del d['a']  
>>> d  
{42: 0.3, 0.2: 'Hi', False: 'b'}
```

dict.fromkeys()

Creates a dictionary from a list of keys with a default value.

Syntax

```
dict.fromkeys(iterable, value=None)
```

Parameters

iterable: iterable containing the keys

value: default value

Return Value
dictionary with keys from iterable and all values set to value

```
>>> k = ['a', 'b', 'c']  
>>> dict.fromkeys(k)  
{'a': None, 'b': None, 'c': None}  
>>> dict.fromkeys(k, 0)  
{'a': 0, 'b': 0, 'c': 0}
```

.get()

Returns the value for the given key if it is in the dictionary; otherwise, it returns a default value.

Syntax

```
dict.get(key, default=None)
```

Parameters

key: key for which the value is returned

default: value that is returned if key is not in dictionary

Return Value

value for key or default

```
>>> d = {'a': 0, 'b': 1, 'c': 2, 'd': 3}  
>>> d.get('a')  
0  
>>> d.get('z')  
None  
>>> d.get('z', -1)  
-1
```

.update()

Updates and extends key-value pairs of a dictionary.

Syntax

```
dict.update(dict/iterable)
```

Parameters

dict/iterable: dictionary or iterable of tuples to extend and update the dictionary

Return Value

None

```
>>> d = {'a': 1, 'b': 2, 'c': 3}  
>>> d.update({'a':0})  
>>> d  
{'a': 0, 'b': 2, 'c': 3}  
>>> d.update({'d':4})  
>>> d  
{'a': 0, 'b': 2, 'c': 3, 'd': 4}  
>>> d.update([('e',5)])  
>>> d  
{'a': 0, 'b': 2, 'c': 3, 'd': 4, 'e': 5}
```

Dictionaries from Lists

Two lists of equal length can be turned into a dictionary where one list represents the keys and the other list represents the values. If the lists are of uneven length, the longer list is truncated.

Syntax

```
>>> k = ['a', 'b', 'c']  
>>> v = [0, 1, 2, 3] # truncated  
>>> d = dict(zip(k, v))  
>>> d  
{'a': 0, 'b': 1, 'c': 2}
```

.pop()

Removes a key-value pair from a dictionary and returns the value.

Syntax

```
dict.pop(key)
```

Parameters

key: key of the key value pair that is removed

Return Value

value

```
>>> d = {'a': 0, 'b': 1, 'c': 2, 'd': 3}  
>>> d.pop('a')  
0  
>>> d  
{'b': 1, 'c': 2, 'd': 3}
```

.popitem()

Removes an arbitrary key-value pair from a dictionary.

Syntax

```
dict.popitem()
```

Parameters

None

Return Value

tuple containing the key value pair

```
>>> d = {'a': 0, 'b': 1, 'c': 2, 'd': 3}  
>>> d.popitem()  
('d', 3)  
>>> d  
{'a': 0, 'b': 1, 'c': 2}
```

.clear()

Removes all key-value pairs from a dictionary.

Syntax

```
dict.clear()
```

Parameters

None

Return Value

None

```
>>> d = {'a': 0, 'b': 1, 'c': 2, 'd': 3}  
>>> d.clear()  
>>> d  
{}
```

.values()

Returns all values of dictionary as an iterable.

Syntax

```
dict.values()
```

Parameters

None

Return Value

iterable containing all values of the dictionary

```
>>> d = {'a': 0, 'b': 1, 'c': 2, 'd': 3}  
>>> d.values()  
dict_values([0, 1, 2, 3])
```

.keys()

Returns all keys of dictionary as an iterable.

Syntax

```
dict.keys()
```

Parameters

None

Return Value

iterable containing all keys of the dictionary

```
>>> d = {'a': 0, 'b': 1, 'c': 2, 'd': 3}  
>>> d.keys()  
dict_keys(['a', 'b', 'c', 'd'])
```

Dictionaries in if, elif, else

The in operator can be used to check if a key, value, or a key-value pair is in a dictionary.

Syntax

```
>>> d = {'a': 0, 'b': 1, 'c': 2, 'd': 3}  
>>> if 'z' in d.keys():  
...     print("found z")  
>>> elif 4 in d.values():  
...     print("found 4")  
>>> elif ('a',0) in d.items():  
...     print("found 'a':0")  
>>> else:  
...     print("did not find anything")  
found 'a':0
```

Nested Dictionaries

Dictionaries can be nested to create complex data structures.

Syntax

```
>>> d = {'a': {0: False, 1: True},  
...         'b': {0: -0.5, 1: 0.5}}  
>>> d['a']  
{0: False, 1: True}  
>>> d['b']  
{0: -0.5, 1: 0.5}  
>>> d['a'][1]  
True  
>>> d['b'][0]  
-0.5
```

Merging Dictionaries |

The pipe operator | merges two dictionaries.

Syntax

```
dict | dict
```

Parameters

dict: dictionaries that are merged

Return Value

merged dictionaries

```
>>> d = {'a': 0, 'b': 1}  
>>> e = {'c': 2, 'd': 3}  
>>> f = {'a': 4, 'd': 5}  
>>> d | e  
{'a': 0, 'b': 1, 'c': 2, 'd': 3}  
>>> d | f  
{'a': 0, 'b': 1, 'c': 2, 'd': 5}  
>>> f | d  
{'a': 0, 'd': 5, 'b': 1}  
>>> d | e | f  
{'a': 4, 'b': 1, 'c': 2, 'd': 5}
```

.copy()

Returns a copy of a dictionary.

Syntax

```
dict.copy()
```

Parameters

None

Return Value

copy of the dictionary

Cop vs. Reference

A reference to an object is created with the = operator. When the .copy() function is called on an object the object is duplicated and returned.

Multiple variables reference a single object:

```
>>> d = {'a': 0, 'b': 1}  
>>> e = d  
>>> e  
{'a': 0, 'b': 1}  
>>> d['a'] = -1  
>>> d  
{'a': -1, 'b': 1}  
>>> e  
{'a': -1, 'b': 1}
```

An object proxy is created and assigned to a new variable:

```
>>> d = {'a': 0, 'b': 1}  
>>> f = d.copy()  
>>> f  
{'a': 0, 'b': 1}  
>>> d['a'] = -1  
>>> d  
{'a': -1, 'b': 1}  
>>> f  
{'a': 0, 'b': 1}
```

Reference

```
d = {'a': 0, 'b': 1}  
e = d
```

```
Copy
```

```
d = {'a': 0, 'b': 1}  
f = d.copy()
```

Dictionaries in Loops

The in operator can be used to loop over each key, value, or both in a dictionary.

for loop over keys

```
>>> d = {'a': 0, 'b': 1, 'c': 2, 'd': 3}  
>>> for k in d:  
...     print(k, end=',')  
a,b,c,d
```

for loop over values

```
>>> d = {'a': 0, 'b': 1, 'c': 2, 'd': 3}  
>>> for v in d.values():  
...     print(v, end=',')  
0,1,2,3,
```

for loop over key value pairs

```
>>> d = {'a': 0, 'b': 1, 'c': 2, 'd': 3}  
>>> for k, v in d.items():  
...     print(f'{k}:{v}', end=',')  
a:@,b:1,c:2,d:3,
```

.items()

Returns all key-value pairs of as tuples in an iterable.

Syntax

```
dict.items()
```

Parameters

None

Return Value

iterable containing all key value pairs as tuples

```
>>> d = {'a': 0, 'b': 1, 'c': 2}  
>>> d.items()  
dict_items([(0, 0), (1, 1), (2, 2)])
```

.setdefault()

Adds a key with default value as a key value pair to a dictionary if the key is not in the dictionary. If the key is in the dictionary, the value is updated.

Syntax

```
dict.setdefault(key, default=None)
```

Parameters

key: key that is added to the dictionary

default: value that is added to the dictionary for key

Return Value

The value was added to the dictionary otherwise None

```
>>> d = {'a': 0, 'b': 1}  
>>> d.setdefault('d')  
>>> d  
{'a': 0, 'b': 1, 'd': None}  
>>> d.setdefault('d', 2)  
>>> d  
{'a': 0, 'b': 1, 'd': 2}  
>>> d.setdefault('e', 3)  
3
```

max() & min()

Returns the maximum/minimum element of an iterable.

Syntax

```
max(iterable, key=None)  
min(iterable, key=None)
```

Parameters

iterable: list(iterable) that is sorted

key: sorting key

Return Value

maximum/minimum element

Maximum/Minimum Key

```
>>> d = {'a': 3, 'b': 2, 'c': 1, 'd': 0}  
>>> max(d) ... >>> min(d)  
'd' ... >>> 'a'
```

Maximum/Minimum Value

```
>>> d = {'a': 3, 'b': 2, 'c': 1, 'd': 0}  
>>> max(d.values()) ... >>> min(d.values())  
3 ... >>> 0
```

Get Key for Maximum/Minimum Value

```
>>> d = {'a': 3, 'b': 2, 'c': 1, 'd': 0}  
>>> max(d, key=d.get) ... >>> min(d, key=d.get)  
'a' ... >>> 'd'
```

Reference

```
d = {'a': 0, 'b': 1}  
e = d
```

Copy

```
d = {'a': 0, 'b': 1}  
f = d.copy()
```

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