

vg_draw_rectangle

```
graph LR; A[vg_draw_rectangle] --> B[vg_draw_hline]; B --> C[vg_draw_pixel];
```

A flowchart illustrating a sequence of three drawing functions. The first function, 'vg_draw_rectangle', is highlighted with a dark gray background. A blue arrow points from it to the second function, 'vg_draw_hline', which has a light gray background. Another blue arrow points from 'vg_draw_hline' to the third function, 'vg_draw_pixel', which also has a light gray background. All three functions are contained within rectangular boxes with black borders.

vg_draw_hline

vg_draw_pixel