

mouse\_state\_machine



```
graph LR; A[mouse_state_machine] --> B[state_change]
```

A diagram showing a flow from a box labeled 'mouse\_state\_machine' to a box labeled 'state\_change'. The first box is white with a black border, and the second box is gray with a black border. A blue arrow points from the right side of the first box to the left side of the second box.

state\_change