Estrutura de Dados

Prof. Rafael Nunes

Listas

Aula 05 - Parte 2

(Uso Geral)

Lista Dinâmica (Uso Geral)

- A Lista vai sendo alocada de acordo com a necessidade
- Uma lista dinâmica deve ser sempre inicializada com o valor NULL
- A cada inserção a Lista aloca (armazena) o tamanho do nó (ou célula) para armazenar o dado
- Vejamos um exemplo...

A Estrutura do nó (célula)

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typedef struct lista TLista;

A Estrutura do nó (célula)

```
struct lista
{
    char dado;
    struct lista *prox;
};

char

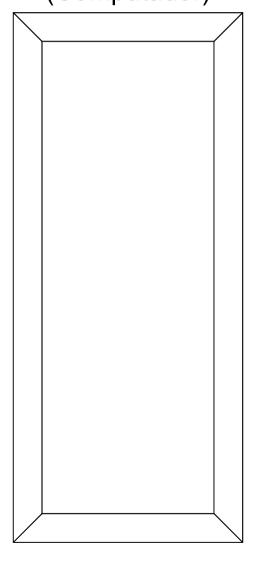
char

char

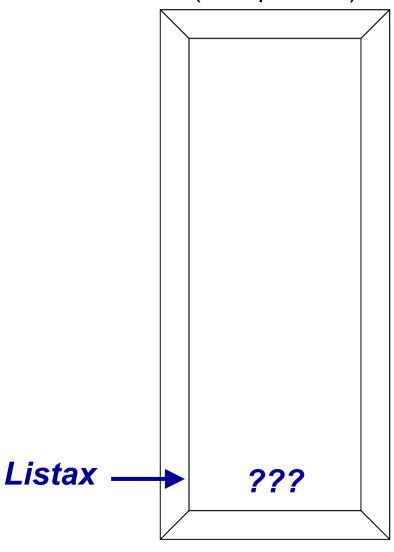
char
```

typedef struct lista TLista;

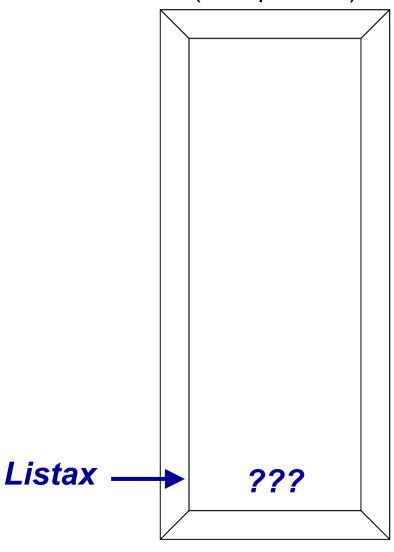
Memória RAM (Computador)



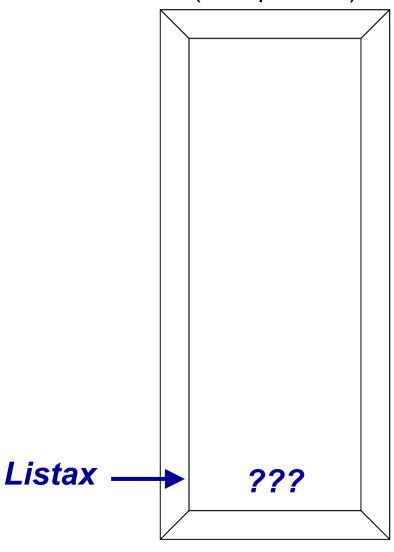
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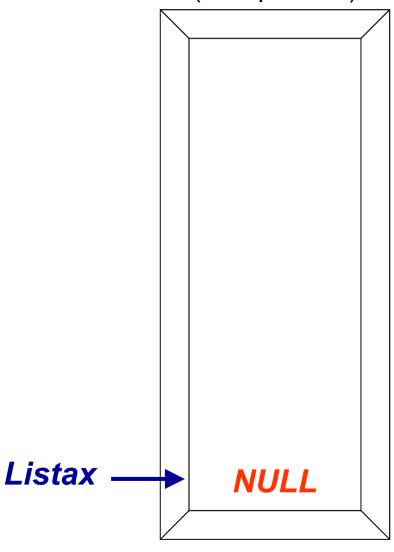
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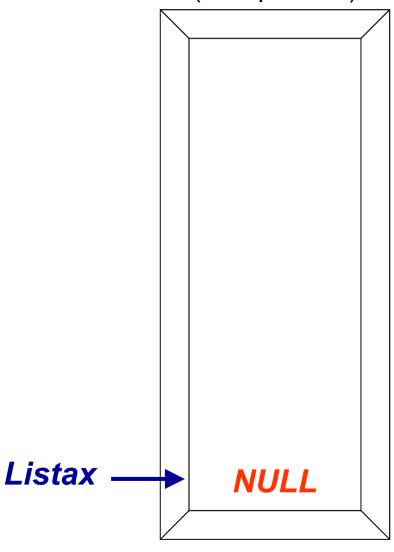
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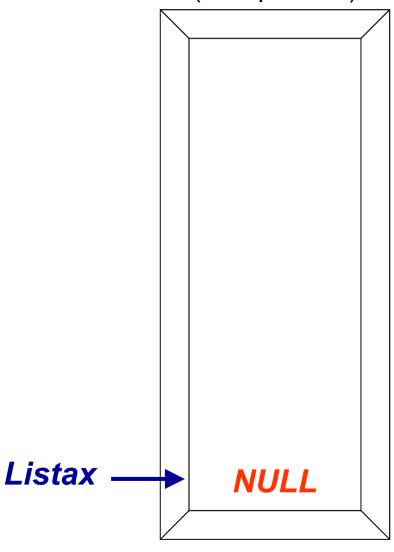
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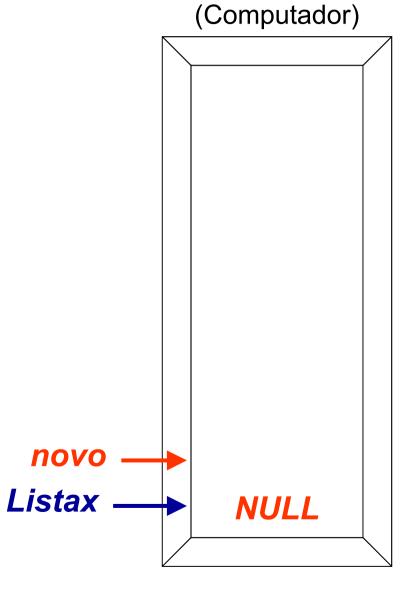
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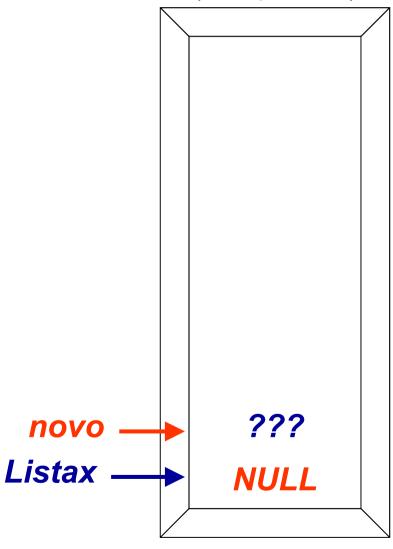
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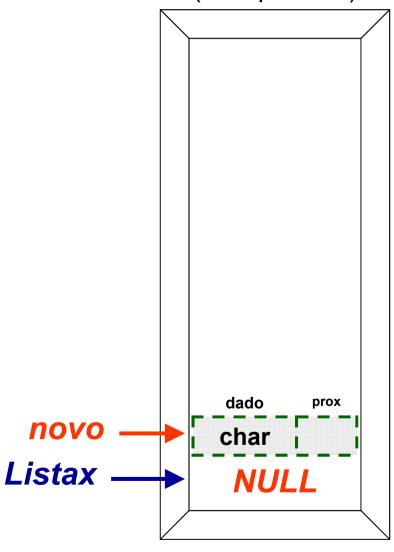
Memória RAM



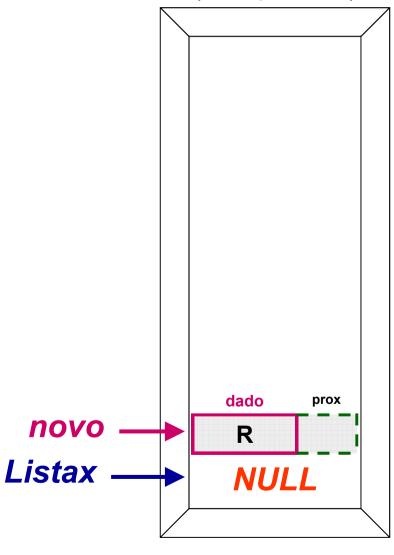
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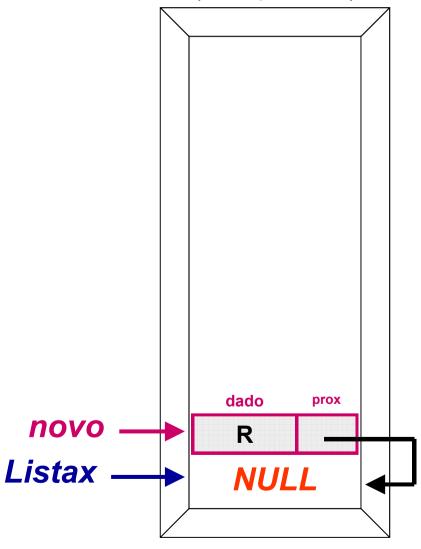
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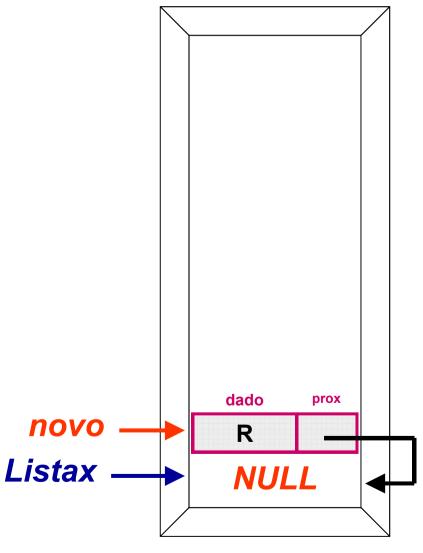
Memória RAM



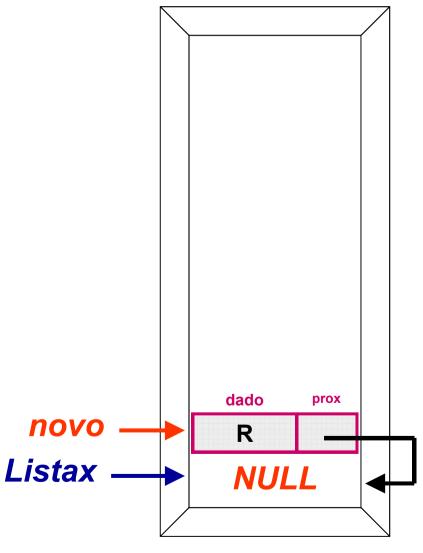




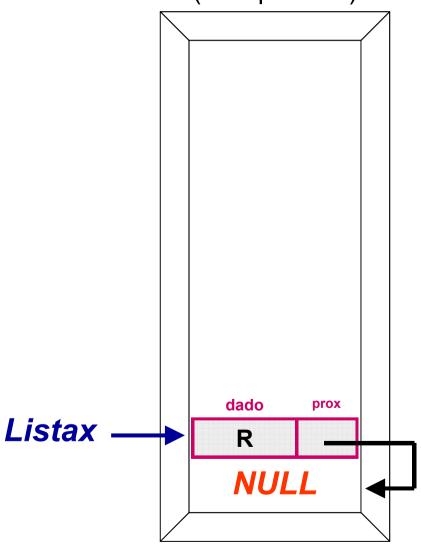




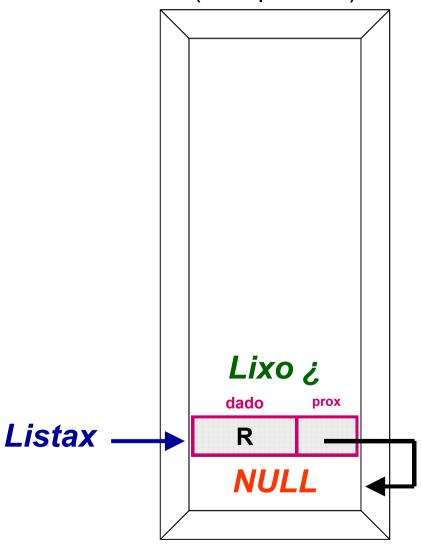




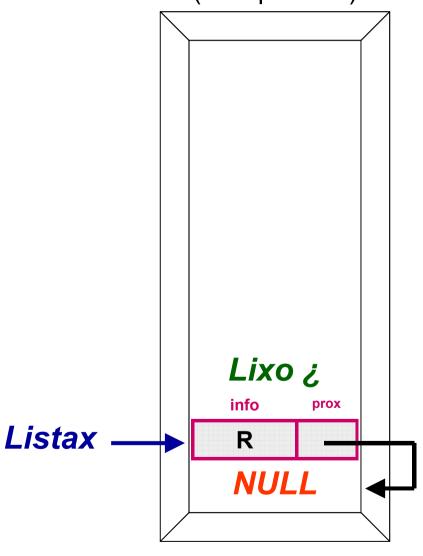
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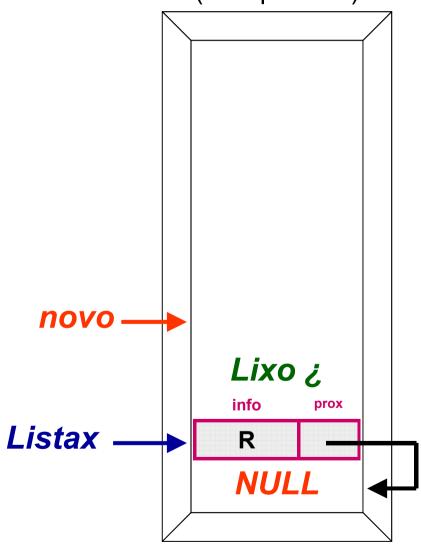
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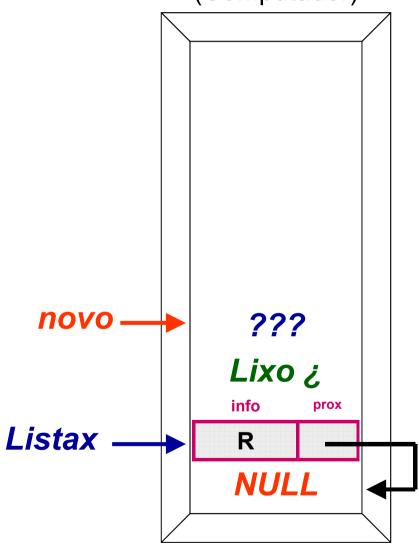
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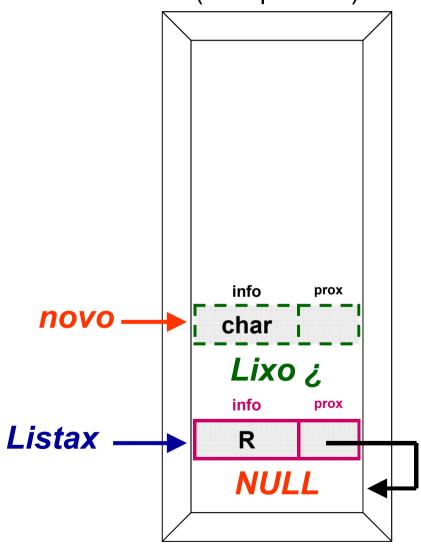
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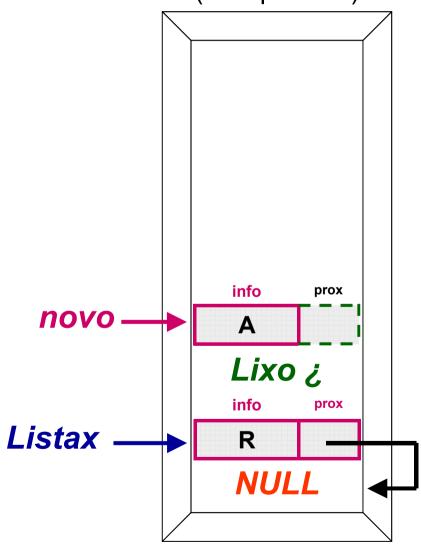
Memória RAM



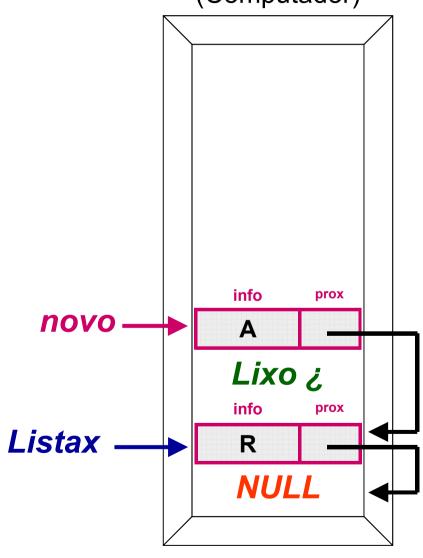
Memória RAM



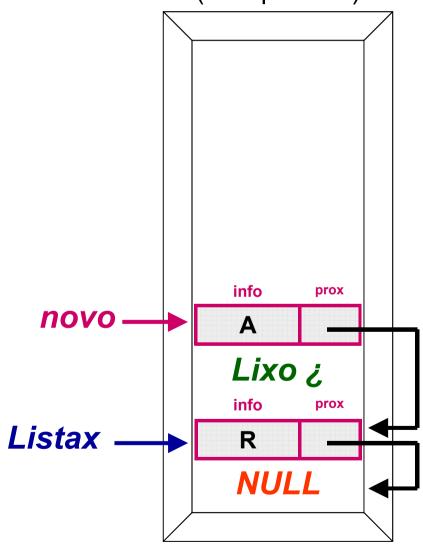
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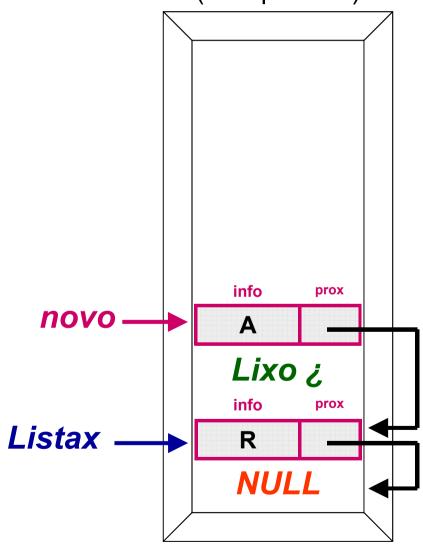




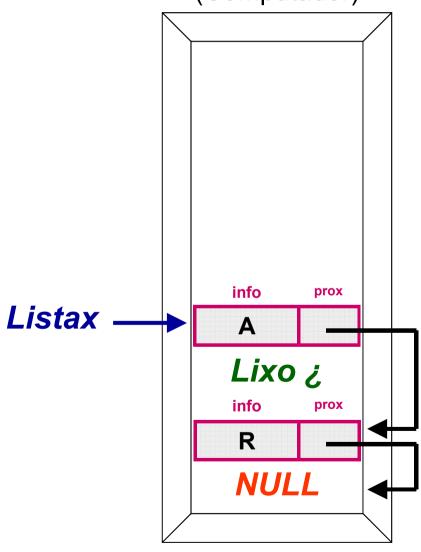




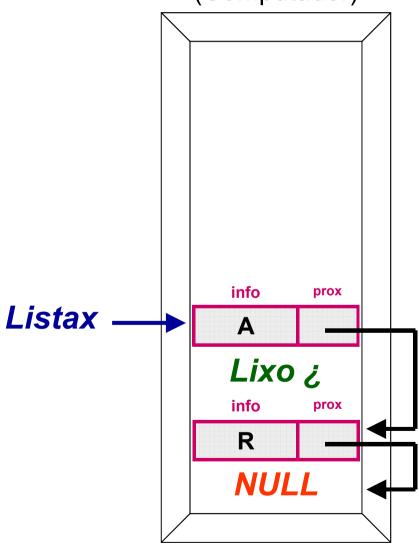




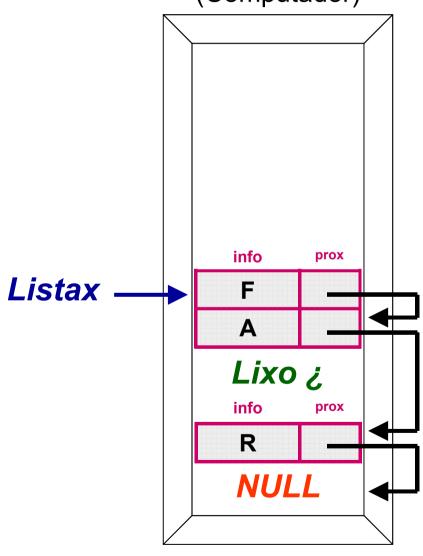




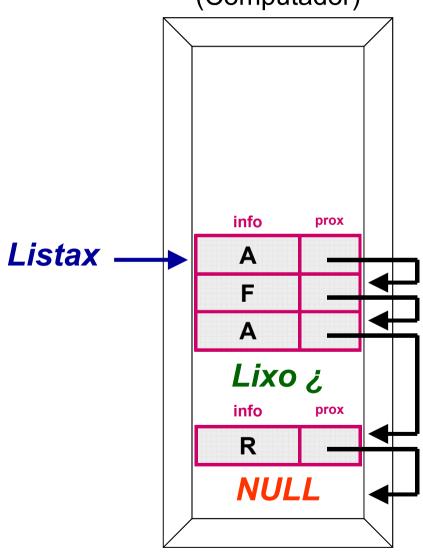




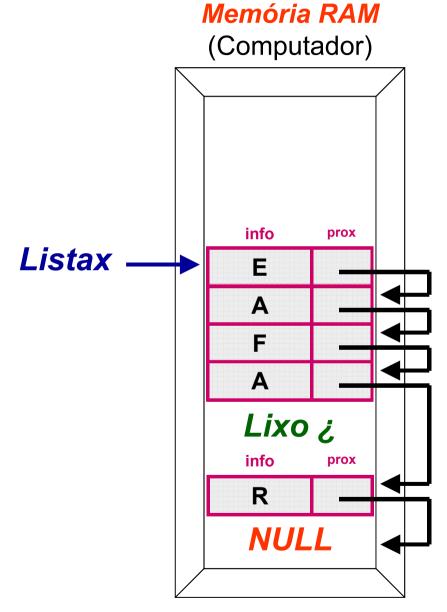




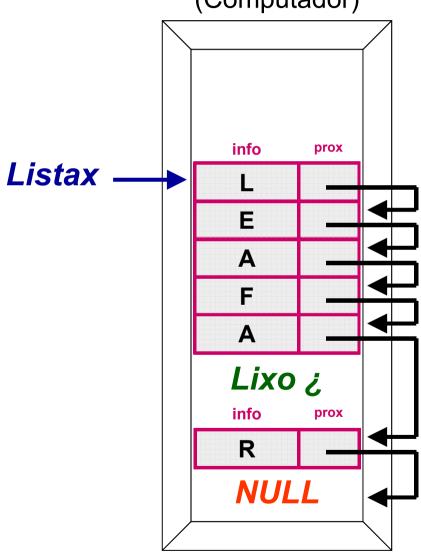


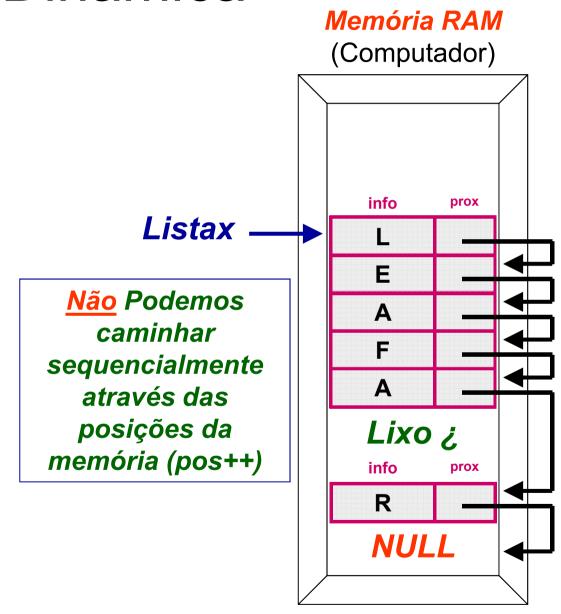








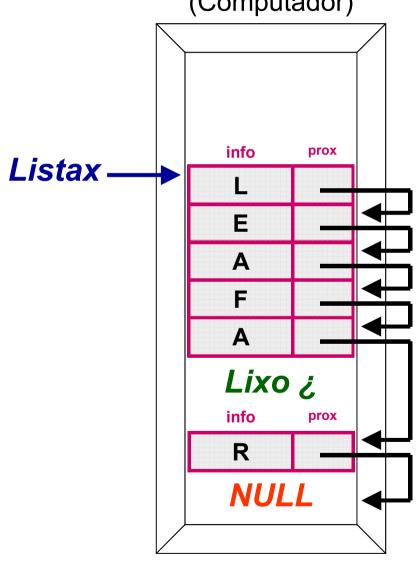


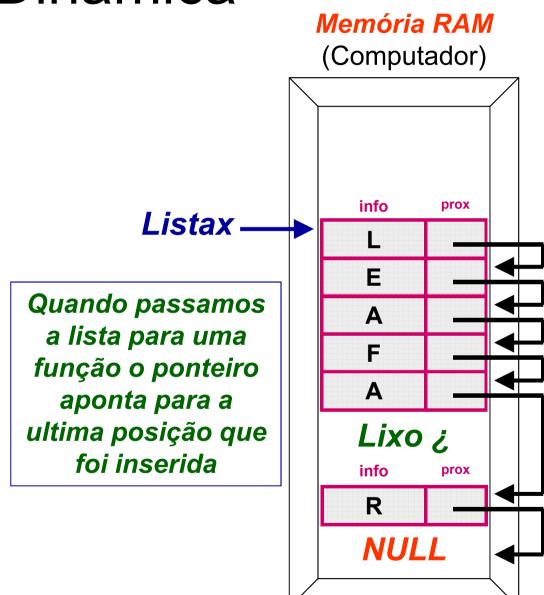


Percorrendo a Lista Dinâmica

Função Imprime

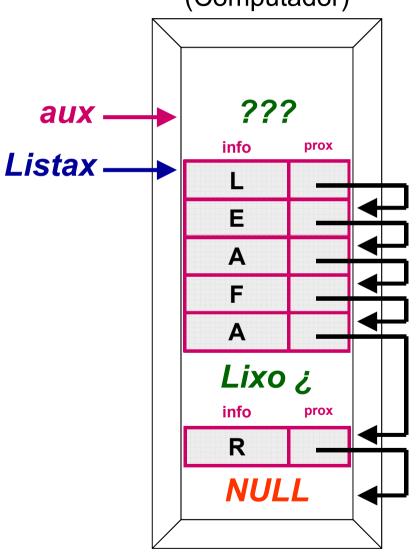




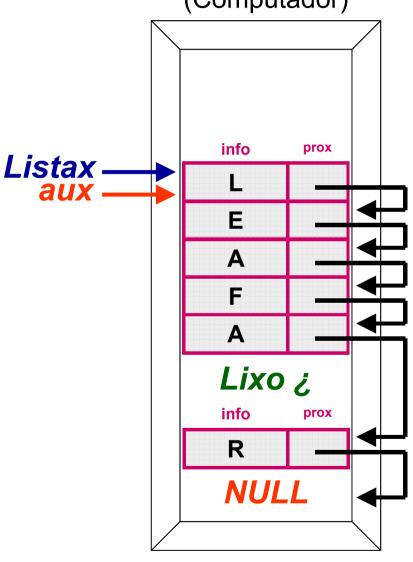




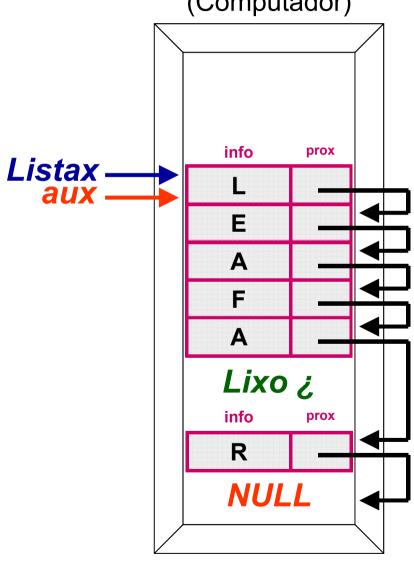




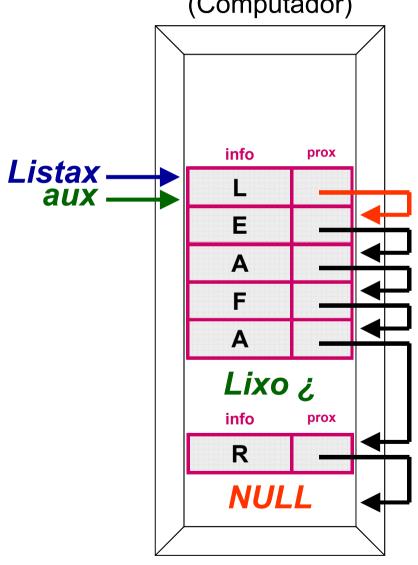




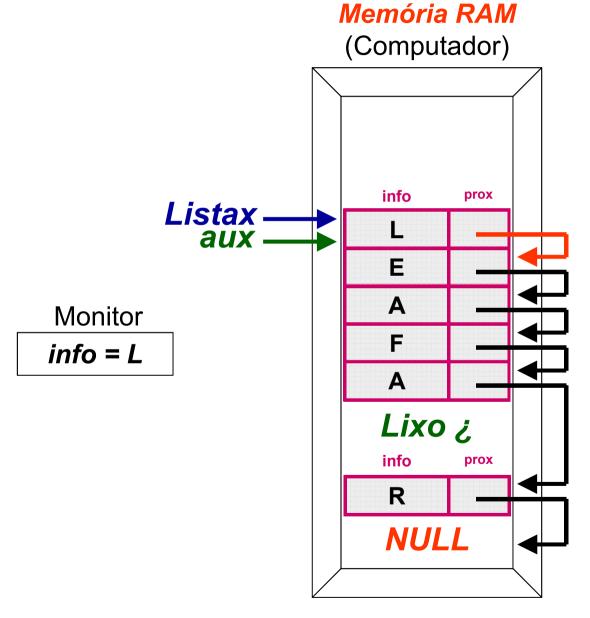




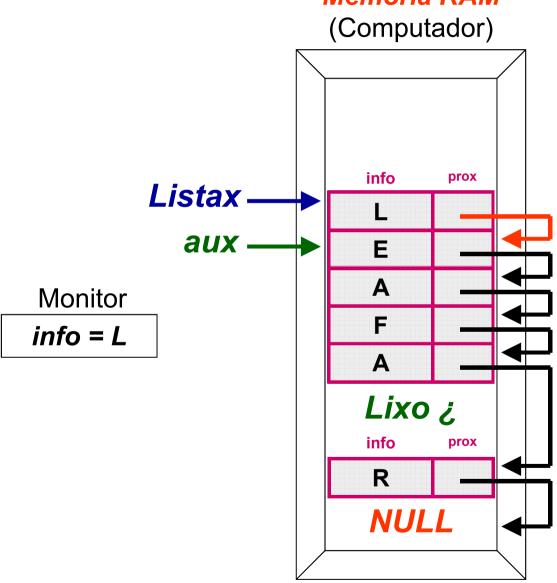




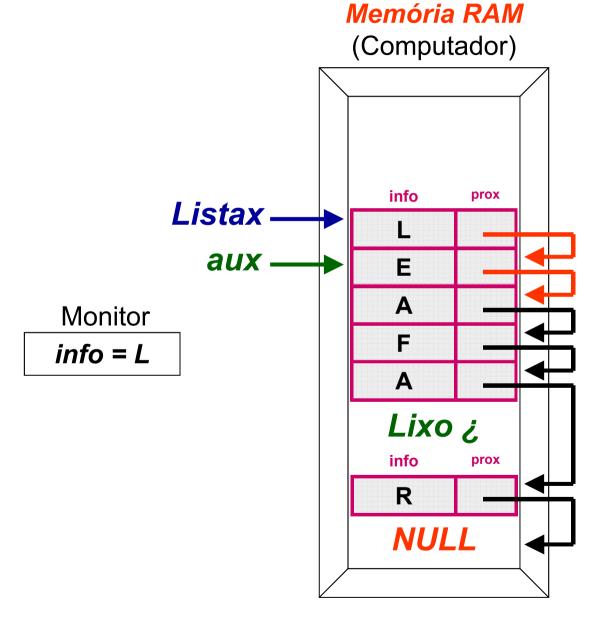




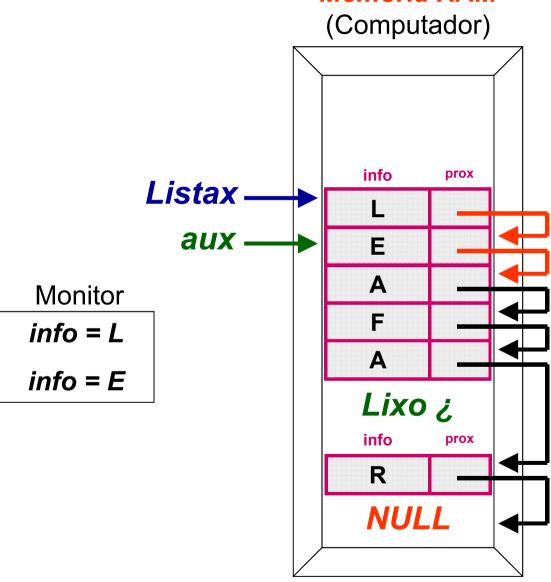






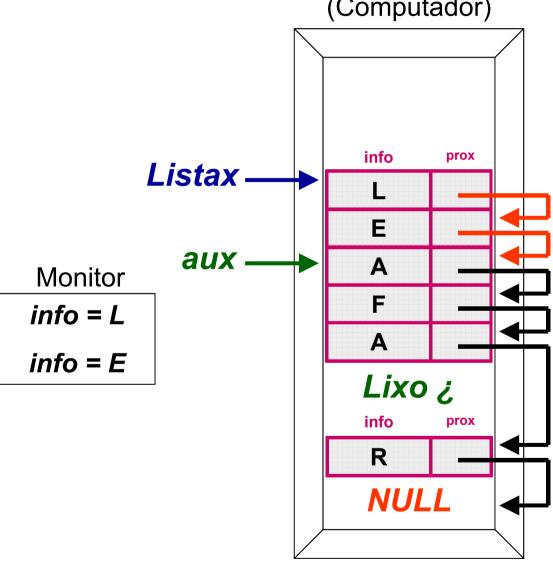




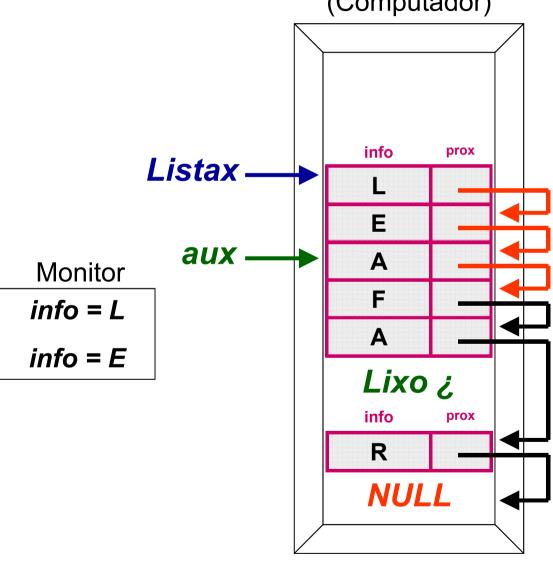




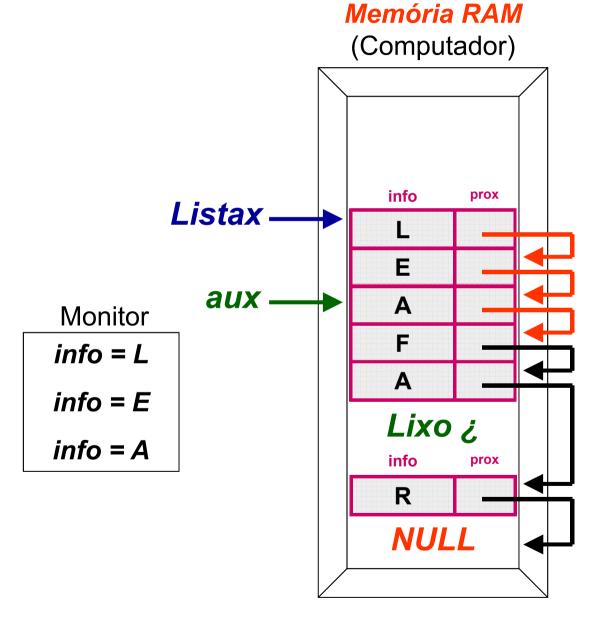




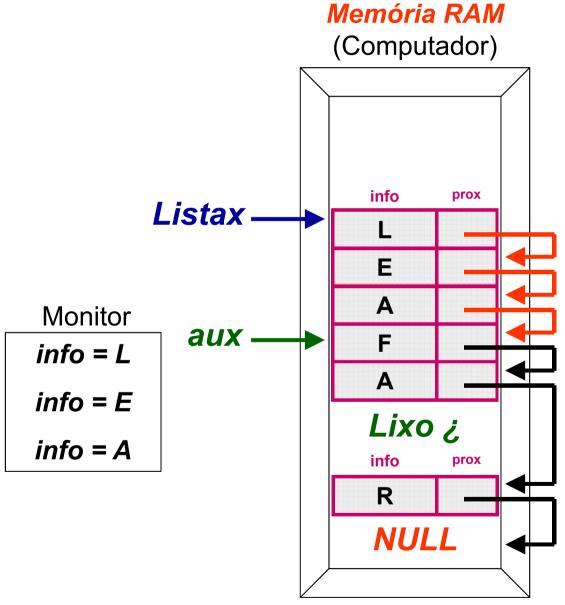




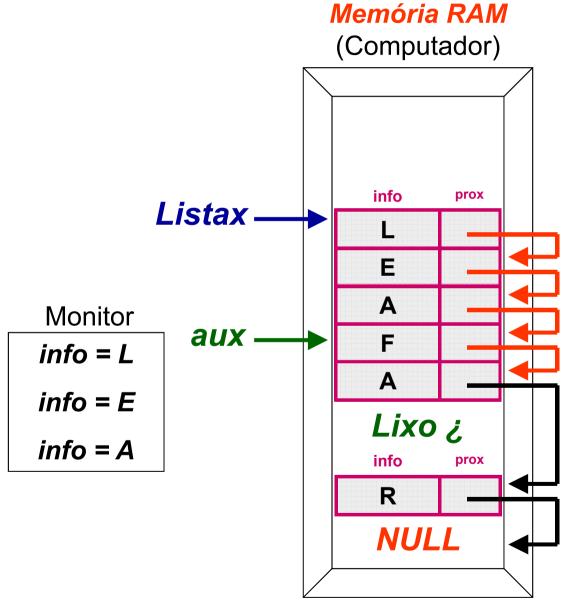




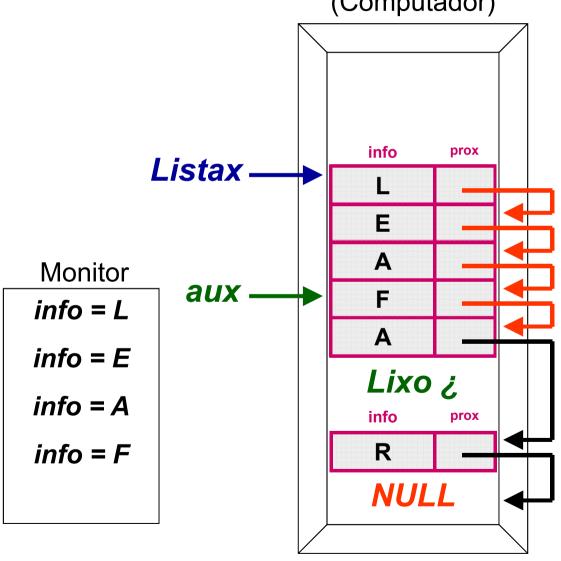




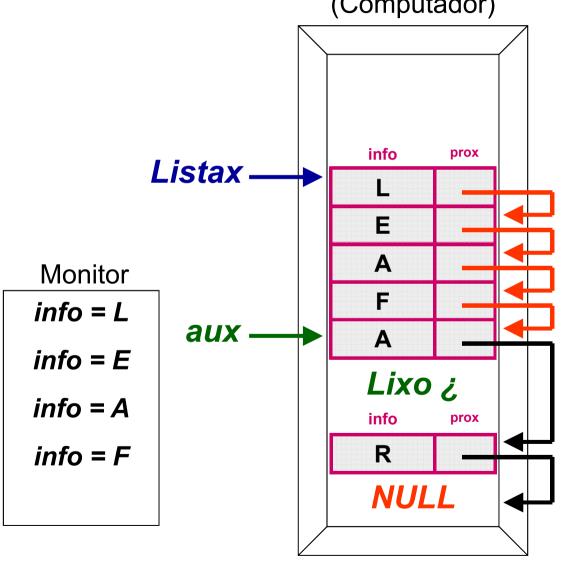




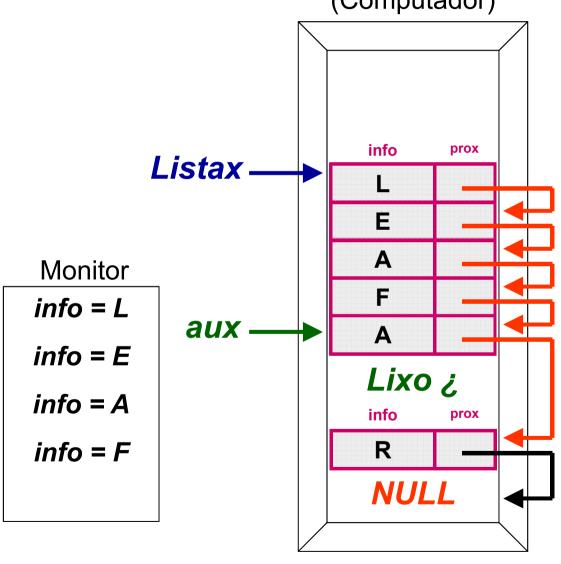




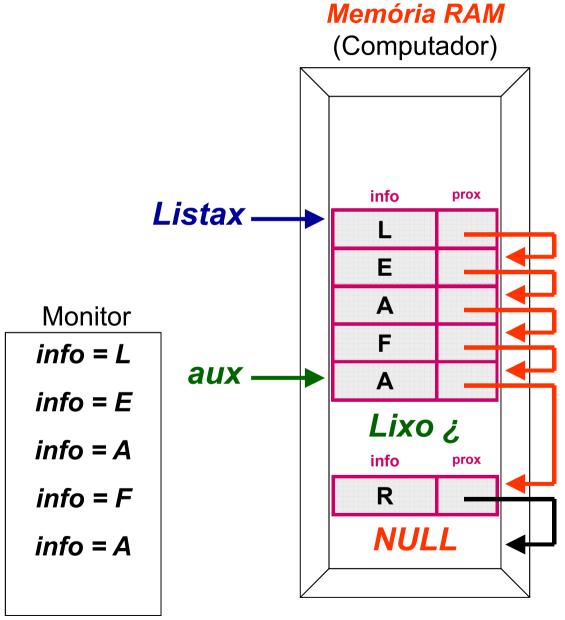




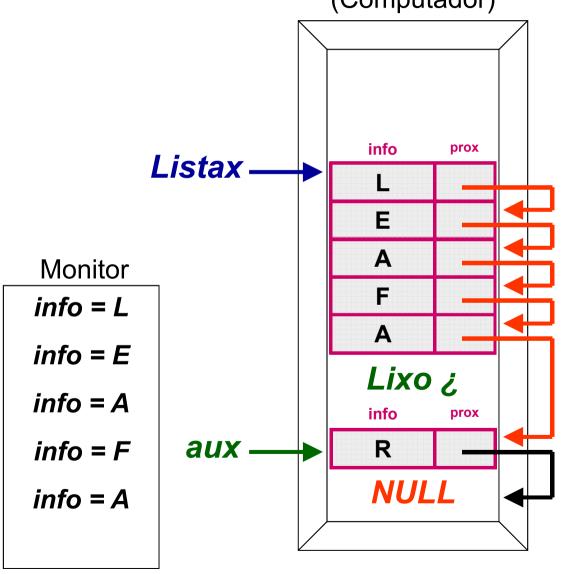




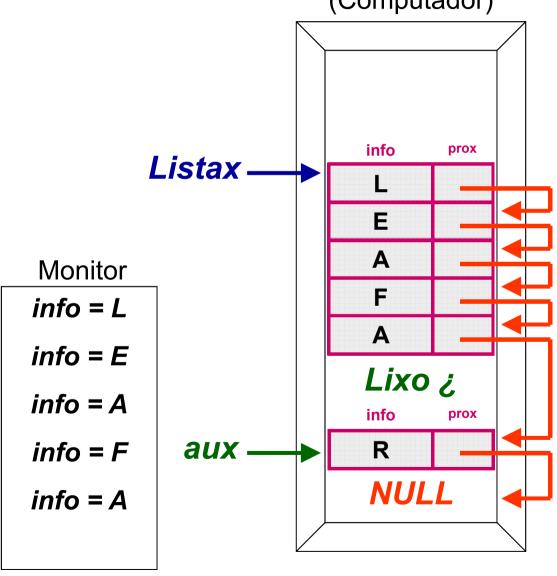




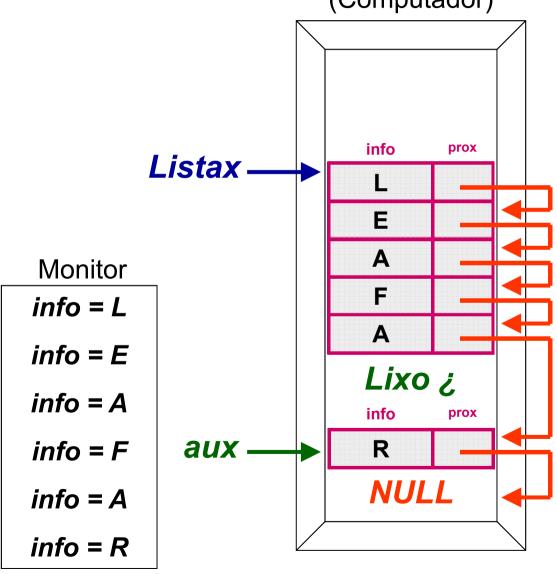




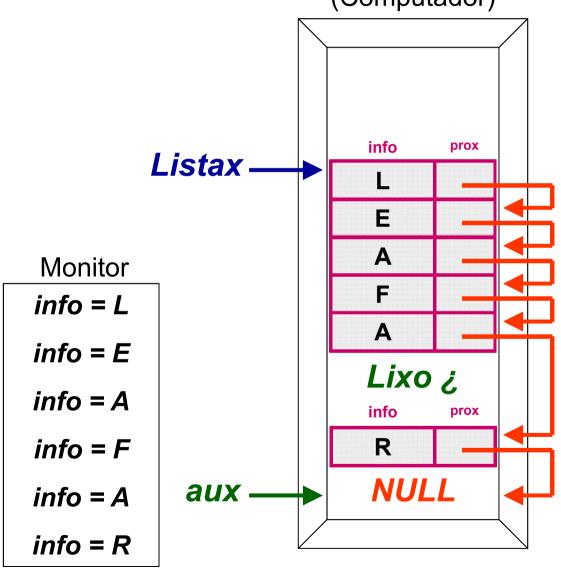












Fim Imprime!

Até a próxima...