

Modelos Computacionais em Economia

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Noções de programação

O que é um programa?

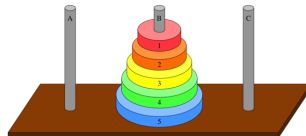
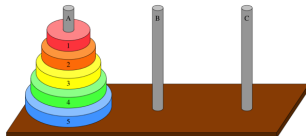
- Um programa é uma sequência de instruções que diz o que o computador deve fazer.
- Basicamente, essas instruções incluem:
 - Entrada e saída de dados;
 - Repetição de tarefas (*loop*, *for* ou *while*);
 - Execução condicional.

Hello World!?

Existe uma certa tradição do primeiro programa em uma nova linguagem ser o “**Hello World**”.

O que é um algoritmo?

- É uma receita que especifica uma sequência exata de passos para resolver uma categoria de problemas.



O que é um algoritmo?

O que é um algoritmo interessante?

- Resolve um problema importante;
- É útil em muitas situações;
- É escalável;
- É belo.

O que é um algoritmo?

Exemplo de algoritmos:

- Indexação de páginas de internet (page rank);
- Criptografia;
- Algoritmos para correção de erros;
- Reconhecimento de padrões;
- Consistência de bases de dados;
- Computação humana.

Noções de programação

Valores e tipos

- Valores são sequências de letras ou números;
- Valores podem ser de vários tipos diferentes (numéricos, caracteres etc).

Variáveis

- Uma variável é um nome que se refere a um valor ($d < -5$);
- Operações comuns nesse contexto são definir uma variável e atribuir um valor a uma variável.

Operadores e expressões

- Operadores são símbolos que representam uma operação ($+$, $-$ etc);
- Expressões são combinações de valores, variáveis e operadores ($count = count + 1$).

Noções de programação

Funções

São sequências de operações que implementam computações. Você deve abusar de funções, pois torna o seu programa mais claro, menor (pois remove código repetido), modular e bem desenhado.
Ex. $\log_{10}(x)$

Fluxo de Execução

É a ordem em que as operações são executadas em um programa. Isso é importante, pois você só pode chamar uma variável ou função depois que ela for definida.

Escopo de variáveis

Variáveis podem ser locais ou globais. [*De uma forma geral, evitamos definir variáveis globais*]

Noções de programação

Conditionais

Permitem o controle do fluxo de execução dependendo dos resultados intermediários do seu programa.

Iteração

Uma das tarefas que um computador faz muito bem sem ficar chateado é fazer atividades repetidas. As duas estruturas mais comuns são:

- Estruturas do tipo **For**;
- Estruturas do tipo **While**.

Introduction to R (RStudio)

Agenda

- Comparison of R to its alternatives;
- Ressources for learning R;
- Installing R;
- An introductory R session.



What is R?

R is a free software environment for statistical computing and graphics. It compiles and runs on a wide variety of UNIX platforms, Windows and MacOS.

Why R?

- Most popular environment in statistics and machine learning communities.
- Open source, fast growing ecosystem.
- Packages for almost everything:
 - Data processing and cleaning
 - Data visualization
 - Interactive web-apps
 - Typesetting, writing articles and slides
 - The newest machine learning routines, etc
- Accomplishes the things you might be used to doing in Stata (data processing, fitting standard models) and those you might be used to doing in Matlab (numerical programming).

Alternatives to R

- **Stata** (proprietary): Most popular statistical software in economics, easy to use for standard methods, not a good programming language.
- **Matlab** (proprietary): Numerical programming environment, matrix based. Programming in (base) R is quite similar to Matlab.
- **Python** (open): General purpose programming language, standard in industry, not targeted toward data analysis and statistics, but lots of development for machine learning. More overhead to write relative to R.
- **Julia** (open): New language for numerical programming, fast, increasingly popular in macro / for solving complicated structural models, not geared toward data analysis.

Resources for learning R

- **An Introduction to R**

Complete introduction to base R. My recommended place to get started.

[▶ Link](#)

[▶ Link](#)

[▶ Link](#)

- **R for Data Science**

Introduction to data analysis using R, focused on the tidyverse packages. If your goal is to find a substitute for Stata, start here.

[▶ Link](#)

- **Econometrics with r:** [▶ Link](#)

- **Forecasting: Principles and Practice** [▶ Link](#)

- **Advanced R**

In-depth discussion of programming in R. Read later, if you want to become a good R programmer. [▶ Link](#)

Resources for learning extensions to R

- **Data Visualization - A Practical Introduction**

Textbook on data visualization, using ggplot2.

▶ [Link](#)

- **ggplot2 - Elegant Graphics for Data Analysis**

In depth discussion of R-package for data vizualization.

▶ [Link](#)

- **An Economist's Guide to Visualizing Data**

Guidelines for good visualizations (not R-specific).

▶ [Link](#)

- **A Layered Grammar of Graphics**

The theory behind ggplot2.

▶ [Link](#)

- **QuantEcon: Open source code for economic modeling**

▶ [Link](#)

Installing R

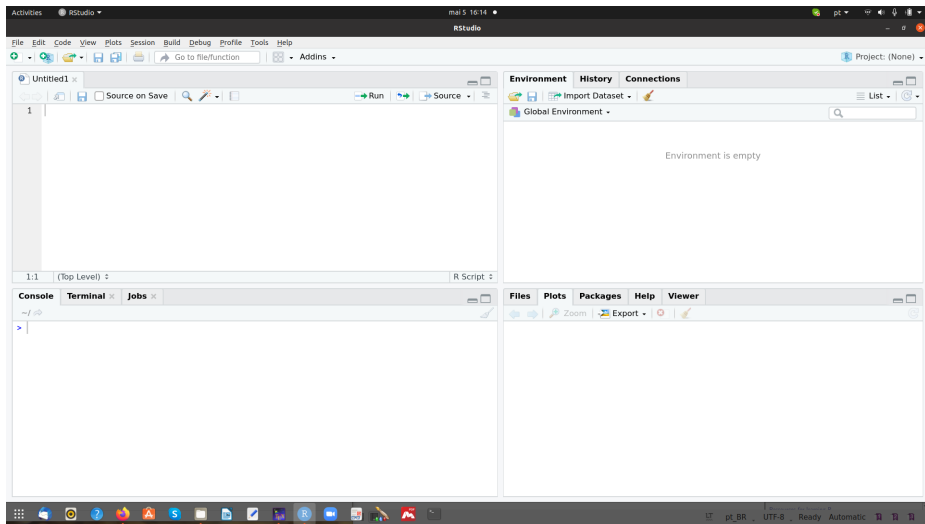


► Link



► Link

RStudio



Files

- **.R** *scripts*
- **.RData** *workspace*
- **.Rhistory** *R history*
- **.Rproj** *R projects*

Basics

- Workspace and directory:

```
getwd() # Returns current working directory
# Sets working directory
setwd("/home/mrm/Documents/Teaching/metodoscomputacionais")
dir() # Lists the content of the working directory
ls() # workspace objects
rm(list=ls()) #Clears memory
graphics.off() #Clears graphs
save.image("my_workspace.RData") # Saves the workspace
load("my_workspace.RData") # Loads the workspace
rm(file1,file2) #Cleanup
q() # Closes session and save workspace image
```

We can define a working directory. Note for Windows users : R uses slash ("/") in the directory instead of backslash ("\\").

Basics

- Packages:

```
install.packages("packagename") # Installs a package  
library(packagename) # Loads packages  
require(packagename) # Loads packages
```

- Especial symbols:

```
NA # Missing values  
NaN # Not a Number  
TRUE # Logic value true (T)  
FALSE # Logic value false (F)  
NULL # Null value  
Inf: Infinity  
-Inf: Minus Infinity.
```

0/0

[1] NaN

1/0

[1] Inf

- **Caution:** integer versus modulo division.

```
5 %/% 3
```

```
# 5 divided by 3 without decimal positions --> 1
```

```
5 %% 3
```

```
# rest of division of 5 by 3 --> 2
```

- **Caution:** decimal notation with . and not ,

```
1,2
```

```
--> Error: unexpected ', ' in "1,"
```

```
1.2
```

```
# correct notation
```

A sample session in R

- Please type the commands on the following slides in your RStudio terminal.
- This session is based on [▶ Link](#)
- R can be used as a simple calculator and we can perform any simple computation.

```
# Sample Session
# This is a comment
2 # print a number
2+3 # perform a simple calculation
log(2) # natural log
```

A sample session in R

- R can be used as a simple calculator and we can perform any simple computation.

```
# Sample Session
```

```
# This is a comment
```

```
2 # print a number
```

```
## [1] 2
```

```
2+3 # perform a simple calculation
```

```
## [1] 5
```

```
log(2) # natural log
```

```
## [1] 0.6931472
```

Numeric and string objects.

```
x <- 2 # store an object  
x # print this object
```

```
## [1] 2
```

```
(x <- 3) # store and print an object  
x <- "Hello" # store a string object  
x
```

```
## [1] 2
```

```
x <- "Hello" # store a string object  
x
```

```
## [1] "Hello"
```

Vectors

```
#store a vector
Height <- c(168, 177, 177, 177, 178, 172, 165, 171, 178, 170)
Height[2] # Print the second component

## [1] 177

# Print the second, the 3rd, the 4th and 5th component
Height[2:5]

## [1] 177 177 177 178

(obs <- 1:10) # Define a vector as a sequence (1 to 10)

## [1] 1 2 3 4 5 6 7 8 9 10
```

Vectors

```
Weight <- c(88, 72, 85, 52, 71, 69, 61, 61, 51, 75)
# Performs a simple calculation using vectors
BMI <- Weight/((Height/100)^2)
BMI

## [1] 31.17914 22.98190 27.13141 16.59804 22.40879 23.32342
22.40588
## [8] 20.86112 16.09645 25.95156
```


Vectors

- We can also describe the vector with `length()`, `mean()` and `var()`.

```
length(Height)
```

```
## [1] 10
```

```
mean(Height) # Compute the sample mean
```

```
## [1] 173.3
```

```
var(Height)
```

```
## [1] 22.23333
```

Matrices

```
M <- cbind(obs,Height,Weight,BMI) # Create a matrix  
typeof(M) # Give the type of the matrix
```

```
## [1] "double"
```

```
class(M) # Give the class of an object
```

```
## [1] "matrix"
```

```
is.matrix(M) # Check if M is a matrix
```

```
## [1] TRUE
```

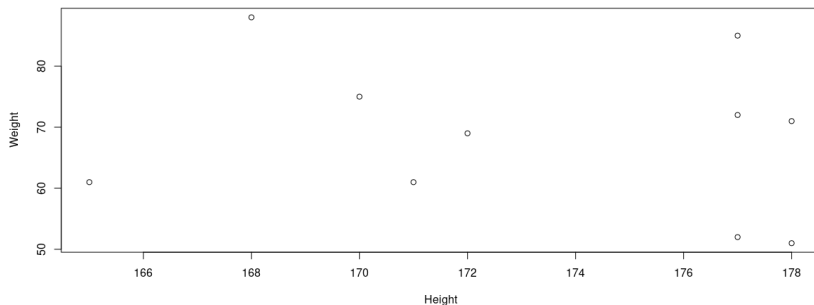
```
dim(M) # Dimensions of a matrix
```

```
## [1] 10 4
```

Simple plotting

- For “quick and dirty” plots, use **plot**.
- For more advanced and attractive data visualizations, use **ggplot**.

```
plot(Height,Weight,ylab="Weight",xlab="Height")
```



Dataframes (tibbles)

- **tibbles** are modernized versions of **dataframes**.
- Technically: Lists of vectors (with names).
- Can have different datatypes in different vectors.

```
library(tibble) # Load the tidyverse tibble package
mydat <- as_tibble(M) # Creates a tibble
names(mydat) # Give the names of each variable
```

```
## [1] "obs" "Height" "Weight" "BMI"
```

```
summary(mydat) # Descriptive Statistics
```

##	obs	Height	Weight	BMI
## Min.	: 1.00	Min. :165.0	Min. :51.00	Min. :16.10
## 1st Qu.:	3.25	1st Qu.:170.2	1st Qu.:61.00	1st Qu.:21.25
## Median :	5.50	Median :174.5	Median :70.00	Median :22.70
## Mean :	5.50	Mean :173.3	Mean :68.50	Mean :22.89
## 3rd Qu.:	7.75	3rd Qu.:177.0	3rd Qu.:74.25	3rd Qu.:25.29
## Max.	:10.00	Max. :178.0	Max. :88.00	Max. :31.18

Reading and writing data

- There are many routines for reading and writing files.
- Tidyverse versions are in the readr package.

```
library(readr) #load the tidyverse readr package
write_csv(mydat, "my_data.csv")
mydat2=read_csv("my_data.csv")

## Parsed with column specification:
## cols(
##   obs <- col_double(),
##   Height <- col_double(),
##   Weight <- col_double(),
##   BMI <- col_double()
## )
```

Reading and writing data

```
mydat2
```

```
# A tibble: 10 x 4
```

```
obs Height Weight  BMI
<dbl>  <dbl>  <dbl> <dbl>
1      1    168     88  31.2
2      2    177     72  23.0
3      3    177     85  27.1
4      4    177     52  16.6
5      5    178     71  22.4
6      6    172     69  23.3
7      7    165     61  22.4
8      8    171     61  20.9
9      9    178     51  16.1
10     10    170     75  26.0
```

Important mathematical functions

```
exp(1)
exp(log(5))
sin(pi/2)
cos(pi/2)
max(4,2,5,1)
min(4,2,5,1)
sum(4,2,5,1)
prod(4,2,5,1)
sqrt(16)
factorial(4) # "4 factorial", 4!
choose(5,2) # "5 choose 2"
```

$$\binom{n}{k} = \frac{n!}{k! \cdot (n-k)!}$$

Important mathematical functions

Function	Meaning
$\log(x)$	log to base e of x
$\exp(x)$	antilog of x (e^x)
$\log(x,n)$	log to base n of x
$\log_{10}(x)$	log to base 10 of x
$\text{sqrt}(x)$	square root of x
$\text{factorial}(x)$	$x!$
$\text{choose}(n,x)$	binomial coefficients $n!/(x! (n-x)!)$
$\text{gamma}(x)$	$\Gamma(x)$, for real x $(x-1)!$, for integer x
$\text{lgamma}(x)$	natural log of $\Gamma(x)$
$\text{floor}(x)$	greatest integer $< x$
$\text{ceiling}(x)$	smallest integer $> x$
$\text{trunc}(x)$	closest integer to x between x and 0 $\text{trunc}(1.5) = 1$, $\text{trunc}(-1.5) = -1$ trunc is like floor for positive values and like ceiling for negative values
$\text{round}(x, \text{digits}=0)$	round the value of x to an integer
$\text{signif}(x, \text{digits}=6)$	give x to 6 digits in scientific notation
$\text{runif}(n)$	generates n random numbers between 0 and 1 from a uniform distribution
$\text{cos}(x)$	cosine of x in radians
$\text{sin}(x)$	sine of x in radians
$\text{tan}(x)$	tangent of x in radians
$\text{acos}(x)$, $\text{asin}(x)$, $\text{atan}(x)$	inverse trigonometric transformations of real or complex numbers
$\text{acosh}(x)$, $\text{asinh}(x)$, $\text{atanh}(x)$	inverse hyperbolic trigonometric transformations of real or complex numbers
$\text{abs}(x)$	the absolute value of x , ignoring the minus sign if there is one

Write your own functions - Next week

Defining functions

```
example_function = function(a, b=2) {  
  r=a/b  
  return(r)  
}
```

```
example_function(3)
```

```
## [1] 1.5
```

```
example_function(3,4)
```

```
## [1] 0.75
```

```
example_function(b=4,a=3)
```

```
## [1] 0.75
```

Data visualisation

Prerequisite

- Load the tidyverse by running:

```
install.packages("tidyverse")  
library(tidyverse)
```

```
#> Attaching packages          tidyverse 1.3.0  
#> ggplot2 3.3.2      purrr  0.3.4  
#> tibble  3.0.3      dplyr  1.0.2  
#> tidyr   1.1.2      stringr 1.4.0  
#> readr   1.4.0      forcats 0.5.0  
#> Conflicts              tidyverse_conflicts()  
#> dplyr::filter() masks stats::filter()  
#> dplyr::lag()    masks stats::lag()
```

Data visualisation

Do cars with big engines use more fuel than cars with small engines?

US Environmental Protection Agency data: `ggplot2::mpg`

mrm

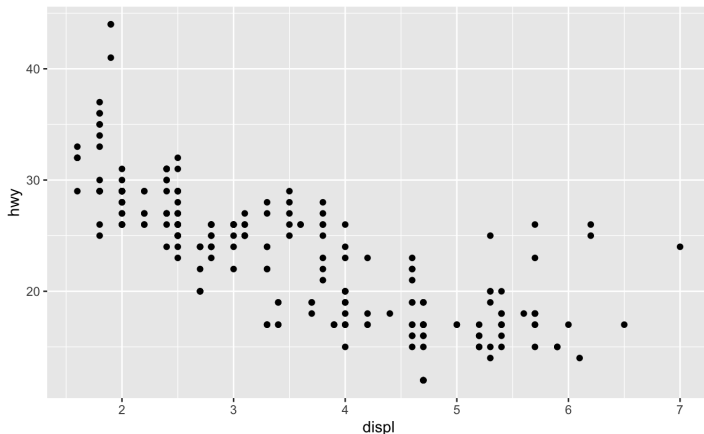
```
#> # A tibble: 234 x 11
#>   manufacturer model displ  year   cyl trans      drv      cty   hwy fl
#>   <chr>          <chr> <dbl> <int> <int> <chr>    <chr> <int> <int> <chr>
#> 1 audi          a4      1.8  1999     4 auto(15)  f        18    29 p
#> 2 audi          a4      1.8  1999     4 manual(m5) f        21    29 p
#> 3 audi          a4      2    2008     4 manual(m6) f        20    31 p
#> 4 audi          a4      2    2008     4 auto(av)   f        21    30 p
#> 5 audi          a4      2.8  1999     6 auto(15)  f        16    26 p
#> 6 audi          a4      2.8  1999     6 manual(m5) f        18    26 p
#> # ... with 228 more rows
```

1) displ, a car's engine size, in litres. 2) hwy, a car's fuel efficiency on the highway, in miles per gallon (mpg).

Data visualisation

Creating a ggplot

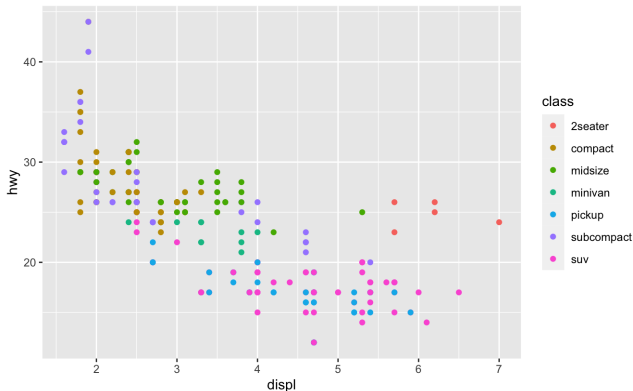
```
ggplot(data = mpg) +  
  geom_point(mapping = aes(x = displ , y = hwy))
```



Data visualisation

Aesthetic mappings

```
ggplot(data = mpg) +  
  geom_point(mapping = aes(x = displ, y = hwy,  
    color = class))
```

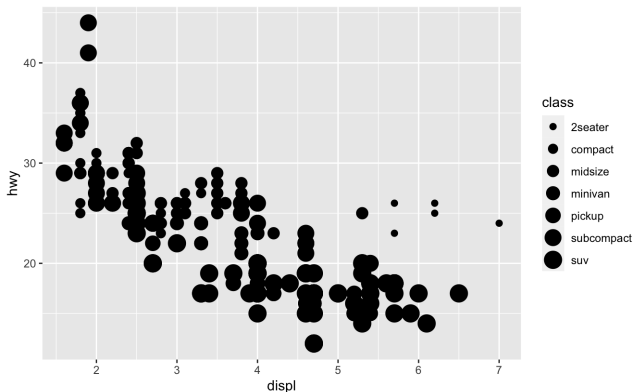


Data visualisation

Size aesthetic

```
ggplot(data = mpg) +  
  geom_point(mapping = aes(x = displ, y = hwy,  
    size = class))
```

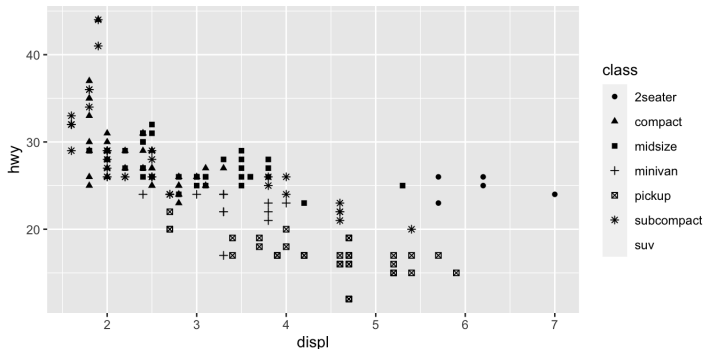
#> Warning: Using size for a discrete variable is not advised.



Data visualisation

Alpha aesthetic

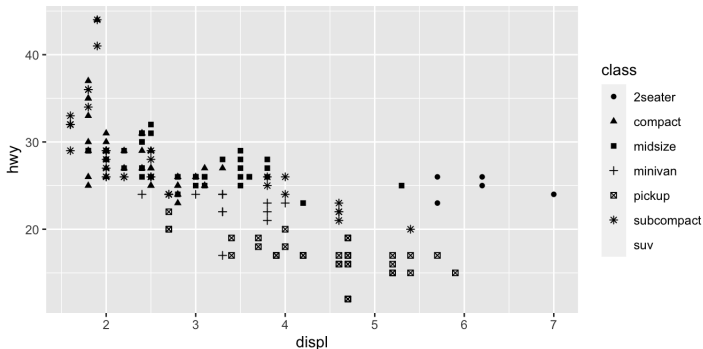
```
ggplot(data = mpg) +  
  geom_point(mapping = aes(x = displ, y = hwy,  
    alpha = class))
```



Data visualisation

Shape aesthetic

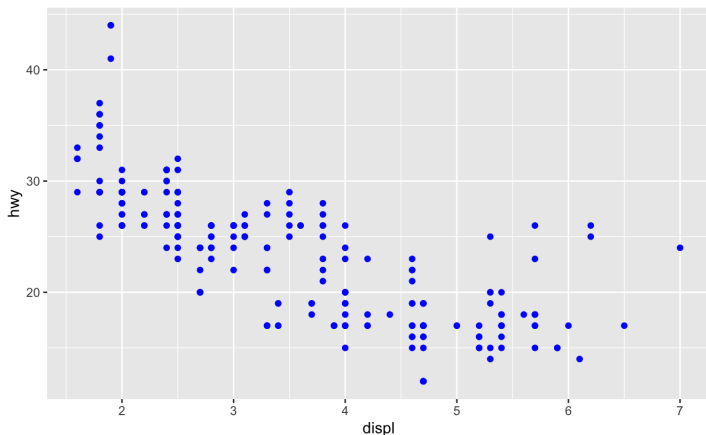
```
ggplot(data = mpg) +  
  geom_point(mapping = aes(x = displ, y = hwy,  
    shape = class))
```



Data visualisation

Set the aesthetic properties manually

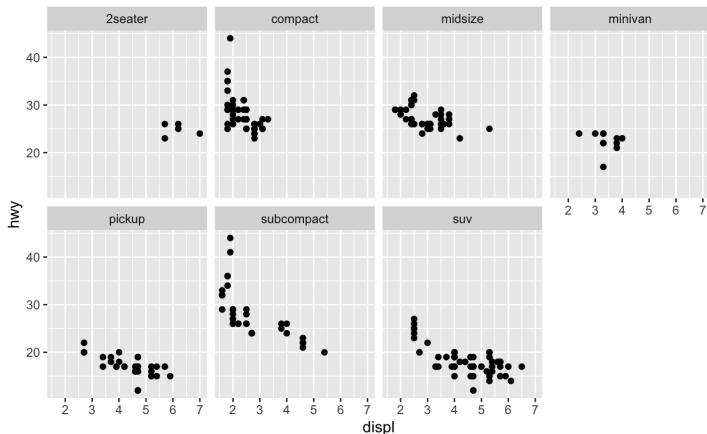
```
ggplot(data = mpg) +  
  geom_point(mapping = aes(x = displ, y = hwy), color =
```



Data visualisation

Facets

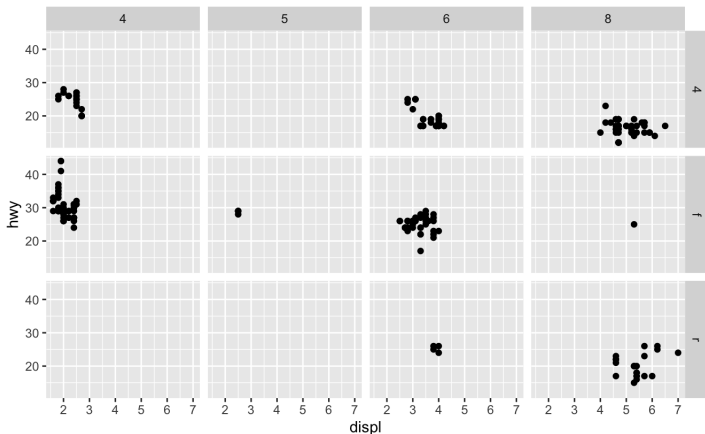
```
ggplot(data = mpg) +  
  geom_point(mapping = aes(x = displ, y = hwy)) +  
  facet_wrap(~ class, nrow = 2)
```



Data visualisation

Combination of two variables

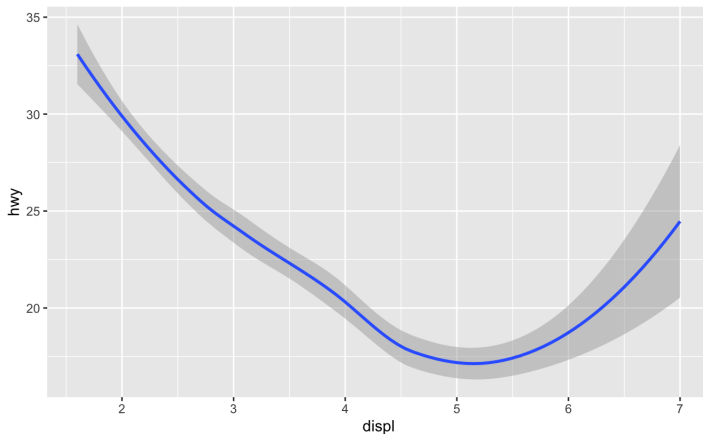
```
ggplot(data = mpg) +  
  geom_point(mapping = aes(x = displ, y = hwy)) +  
  facet_grid(drv ~ cyl)
```



Data visualisation

Geometric objects

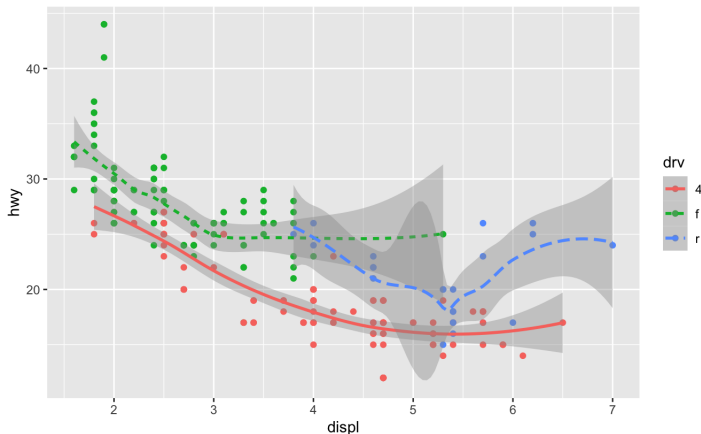
```
ggplot(data = mpg) +  
  geom_smooth(mapping = aes(x = displ , y = hwy))
```



Data visualisation

Linetype of a line and

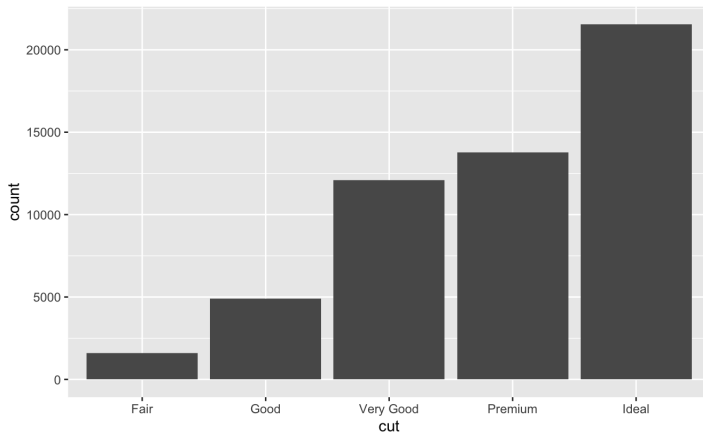
```
ggplot(data = mpg) +  
  geom_point(mapping = aes(x = displ, y = hwy, color = drv)) +  
  geom_smooth(mapping = aes(x = displ, y = hwy, linetype = drv))
```



Data visualisation

Bar chart

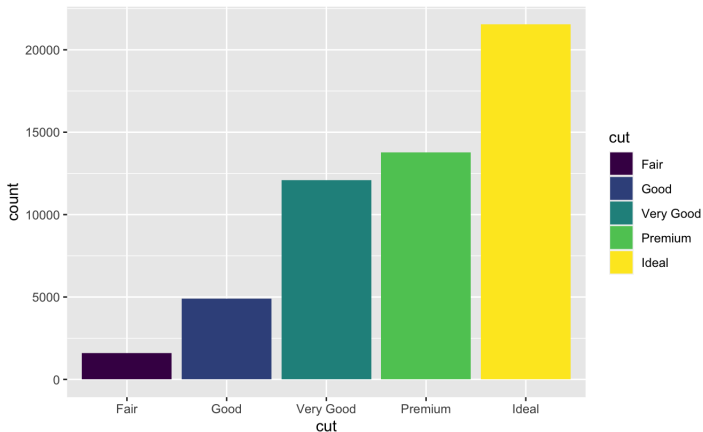
```
ggplot(data = diamonds) +  
geom_bar(mapping = aes(x = cut))
```



Data visualisation

Bar chart

```
ggplot(data = diamonds) +  
geom_bar(mapping = aes(x = cut, fill = cut))
```



Help!

```
help(solve) #help page for command solve
?solve #same as help(solve)
help("exp")
help.start()
help.search("solve") #list of commands which could be related
to string solve
```

```
??solve # same as help.search(solve)
example(exp) #examples for the usage of 'exp'
example("*") #special characters in quotation marks
```

Book: [[Crawley, 2012](#)].

References

Crawley, M. J. (2012).
The R book.
John Wiley & Sons.