



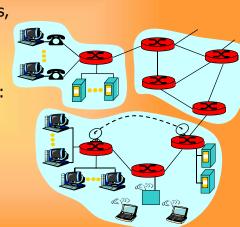
# What you should learn...

- Notion of Autonomous System
- The role and differences of External Routing protocols
- Features of BGP
- Attributes and advanced usage of BGP



# **Networks: service vision**

- Distributed communications infrastructure supporting applications, also potentially distributed
  - WWW, email, games, e-commerce, databases, voting
- Communications services supporting:
  - Connection-oriented
  - Connection-less
- Service platforms for millions of devices: hosts, end-systems
  - Pc's, workstations, servers
  - PDA's, phones, fridges...

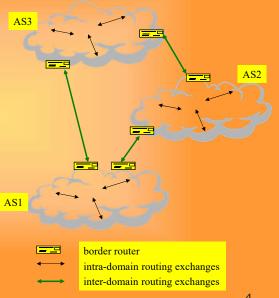


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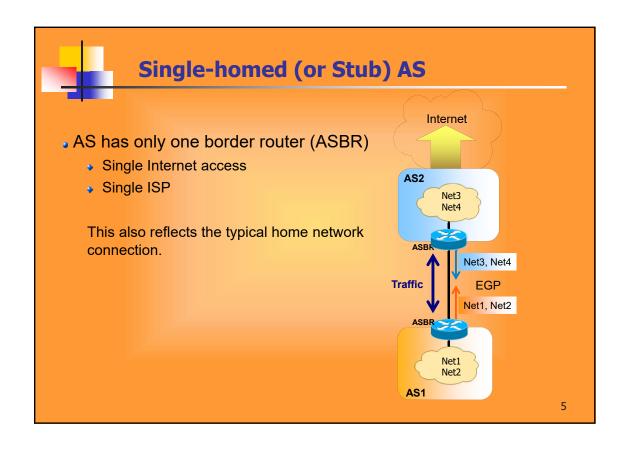


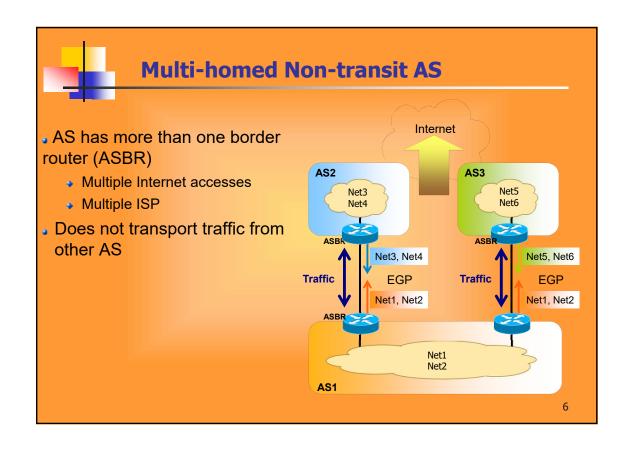
# **Network structure**

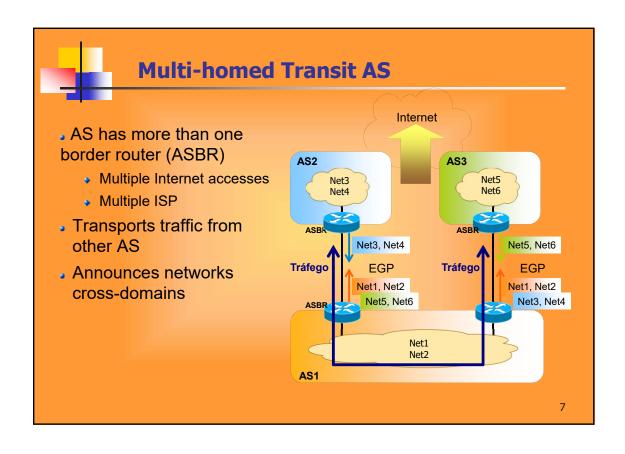
- Administrative borders define:
  - Autonomous systems(AS)
    - Intradomain routing
      - Internal policies
      - Different metrics can be used on different domains protocols: RIPv2, OSPFv2
  - Interconnection of ASs
    - Interdomain routing
    - Connectivity information protocols: BGP

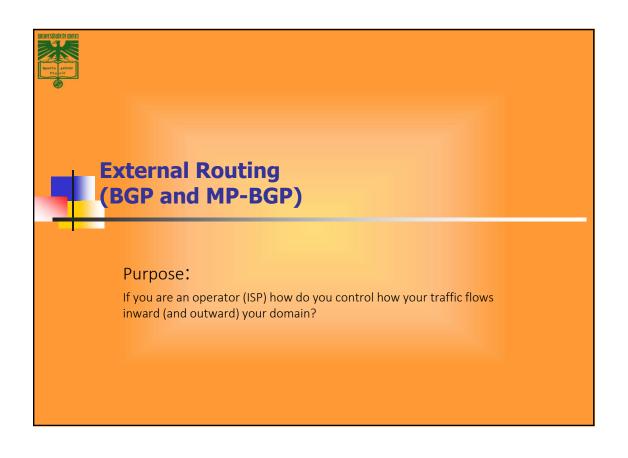


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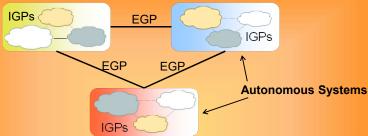










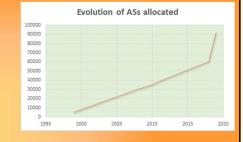


- Border Gateway Protocol Version 4 of the protocol (BGP4) was deployed in 1993 and currently is the protocol that assures Internet connectivity
- BGP is mainly used for routing between Autonomous Systems.
  - It has a very clear objective: provide a tool that ISPs may trust to build the Internet
  - →Hint: traffic flow across links in AS correspond to different costs and profits, according with finantial agreements.
- Autonomous System (AS) is a network under a single administration
  - One (rarely more than one) network operators with a common well defined global routing policy



# **AS Numbers**

- Allocated ID by InterNIC and is globally unique
- RFC 4271 defines an AS number as 2-bytes
  - Private AS Numbers = 64512 through 65535
  - Public AS Numbers = 1 through 64511
    - 92000+ have already been allocated
    - We would have run out of AS numbers
    - Need to expand AS size from 2-bytes to 4-bytes



- RFC4893 defines BGP support for 4-bytes AS numbers
  - 4,294,967,295 potential AS numbers (more than 54K used in 2016)
  - As of January 1, 2009, all new Autonomous System numbers issued were 4-byte by default, unless otherwise requested.
  - The full binary 4-byte AS number is split two words of 16 bits each
    - Notation:
    - <higher2bytes in decimal>.<lower2bytes in decimal>
    - Example1: AS 65546 is represented as "1.10"
    - Example2: AS 50000 is represented as "0.50000"
  - Cannot have a "flag day" solution



# **BGP Neighbor Relationships**

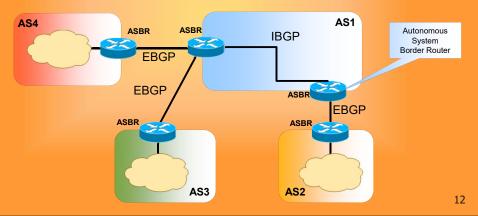
- Often called peering
  - Usually manually configured into routers by the administrator
- Each neighbor session runs over TCP (port 179)
  - Ensures reliable data delivery
  - Reflect contracts!!!!
- Peers exchange all their routes when the session is first established
- Updates are also sent when there is a topology change in the network or a change in routing policy
- BGP peers exchange session KEEPALIVE messages
  - To avoid extended periods of inactivity.
  - Low keepalive intervals can be set if a fast fail-over is required

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# • Neighb

# Internal BGP (IBGP) & External BGP (EBGP)

- Neighbor relations can be established between
  - Same AS routers (Internal BGP IBGP)
    - Why? To provide information (inside the AS) about its multiple borders.
  - Different AS routers (External BGP EBGP)
    - Why? To provide information (between ASs) on what to do.





### **External and Internal BGP**

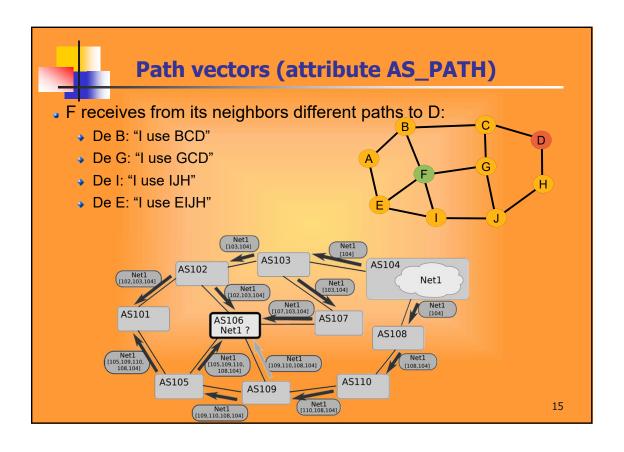
- External BGP (EBGP) is used between AS
- Internal BGP (IBGP) is used within AS
- A BGP router never forwards a path learned from one IBGP peer to another IBGP peer even if that path is the best path
  - An exception is when a router is configured as route-reflector
- A BGP forward the routes learned from one EBGP peer to both EBGP and IBGP peers
  - Filters can be used to modify this behavior
- IBGP routers in an AS must maintain an IBGP session with all other IBGP routers in the AS (IBGP Mesh)
  - To obtain complete routing information about external networks
  - Most networks also use internally an IGP, such as OSPF
    - For all the routers in the AS, not only border routers.
  - Additional methods can be used to reduce IBGP Mesh complexity
    - Route reflectors, private AS, ...

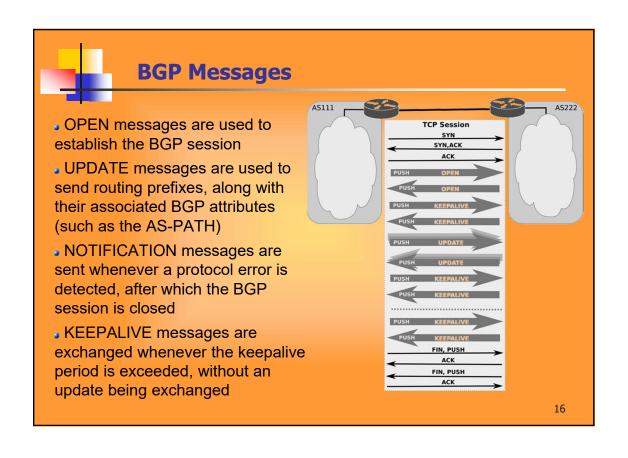
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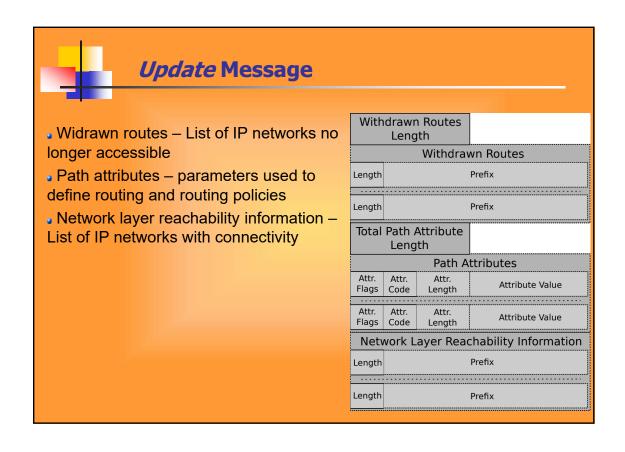


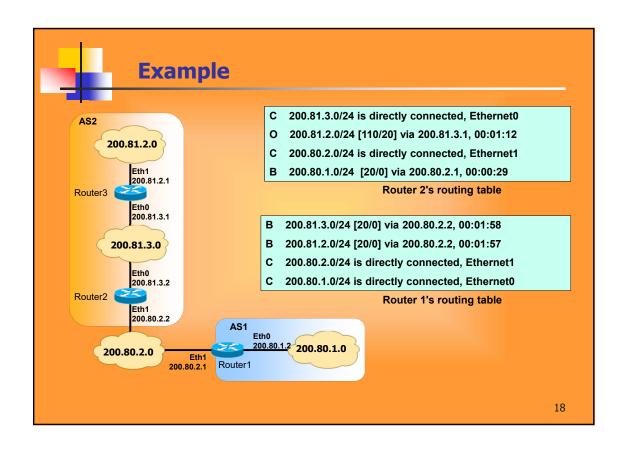
### **Path-vector**

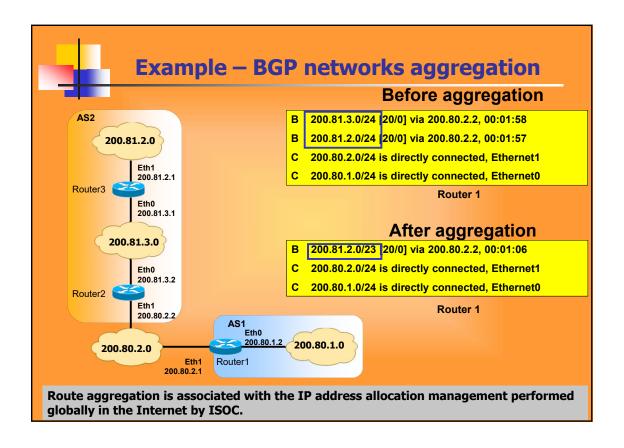
- BGP is a path-vector protocol
- Although it is essentially a distance-vector protocol that carries a list of the AS traversed by the route
  - Provides loop detection
- An EBGP speaker adds its own AS to this list before forwarding a route to another EBGP peer
- An IBGP speaker does not modify the list because it is sending the route to a peer within the same AS
  - AS list cannot be used to detect the IBGP routing loops







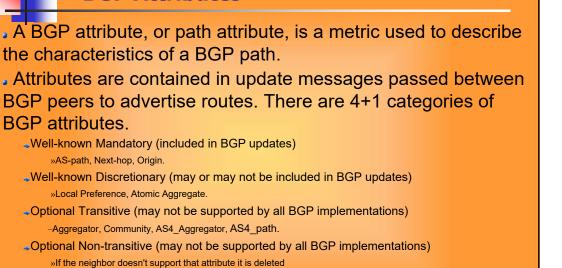




**BGP Attributes** 

»Multi-exit-discriminator (MED).

Cisco-defined (local to router, not advertised)





# **AS-path and Origin Attributes**

### AS-path

When a route advertisement passes through an autonomous system, the AS number is added to an ordered list of AS numbers that the route advertisement has traversed.

### . Origin

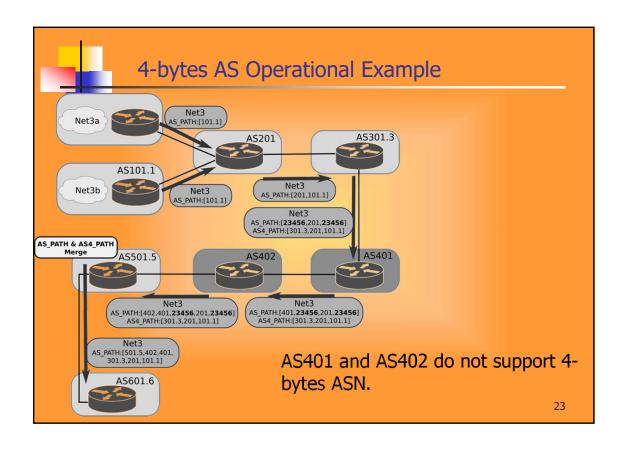
- Indicates how BGP learned about a particular route.
  - -IGP (0) value is set if the route is interior to the originating AS, resulting from an explicit inclusion of a network within the BGP routing process by means of manual configuration.
  - -INCOMPLETE (2) value is set if the route is learned by other means, namely, route redistribution from other routing processes into the BGP routing process.
  - -EGP (1) is no longer used in modern networks.

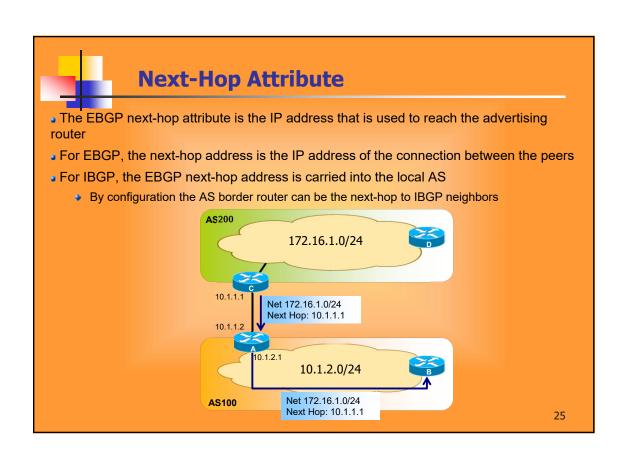
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# **AS4 PATH & AS4 AGGREGATOR**

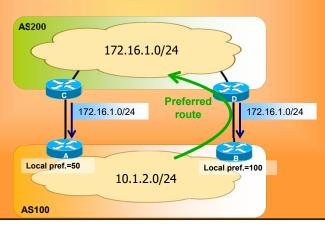
- AS4\_PATH attribute has the same semantics as the AS\_PATH attribute, except that it is
  optional transitive, and it carries 4-bytes AS numbers.
- AS4\_AGGREGATOR attribute has the same semantics as the AGGREGATOR attribute, except that it carries a 4-bytes AS number.
- 4-byte AS support is advertised via BGP capability negotiation
  - Speakers who support 4-byte AS are known as NEW BGP speakers
  - Those who do not are known as OLD BGP speakers
- New Reserved AS number
  - AS TRANS = AS 23456
    - 2-byte placeholder for a 4-byte AS number
    - Used for backward compatibility between OLD and NEW BGP speakers
- Receiving UPDATEs from a NEW speaker
  - Decode each AS number as 4-bytes
  - AS\_PATH and AGGREGATOR are effected
- Receiving UPDATEs from an OLD speaker
  - AS4 AGGREGATOR will override AGGREGATOR
  - AS4\_PATH and AS\_PATH must be merged to form the correct as-path
- Merging AS4\_PATH and AS\_PATH
  - → AS\_PATH − 275 250 225 23456 23456 200 23456 175
    → AS4\_PATH − 100.1 100.2 200 100.3 175
    → Merged AS-PATH − 275 250 225 100.1 100.2 200 100.3 175





# **Local Preference Attribute**

- The local preference attribute is used to choose an exit point from the local autonomous system (AS)
- The local preference attribute is propagated throughout the local AS
- If there are multiple exit points from the AS, the local preference attribute is used to select the exit point for a specific route



Multi-Exit Discriminator Attribute (MED)

The multi-exit discriminator (MED) or metric attribute is used as a suggestion to an external AS

The external AS that is receiving the MEDs may be using other BGP attributes for route selection

The lower value of the metric is preferred

MED is designed to influence incoming traffic

AS200

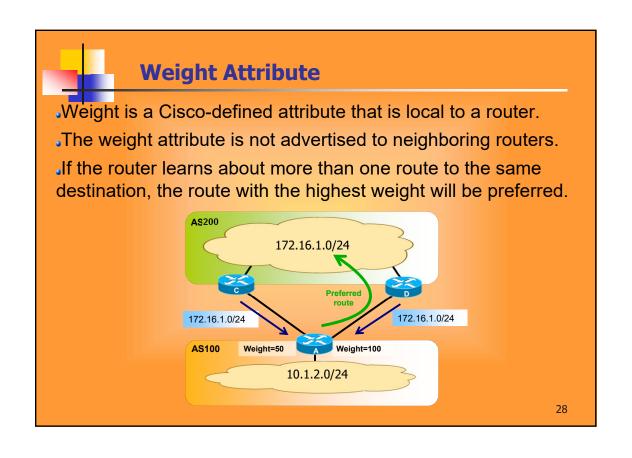
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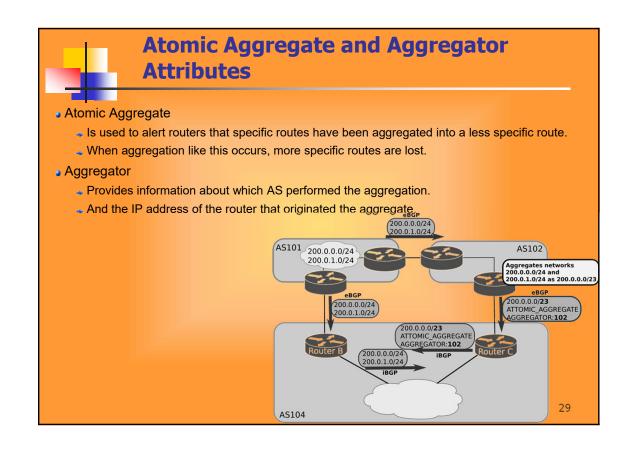
MED=10

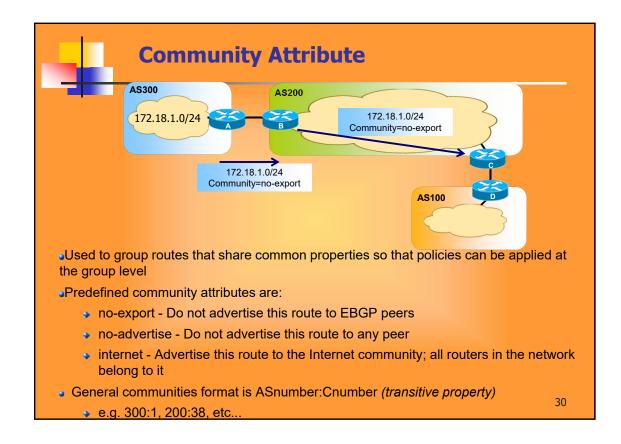
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AS100

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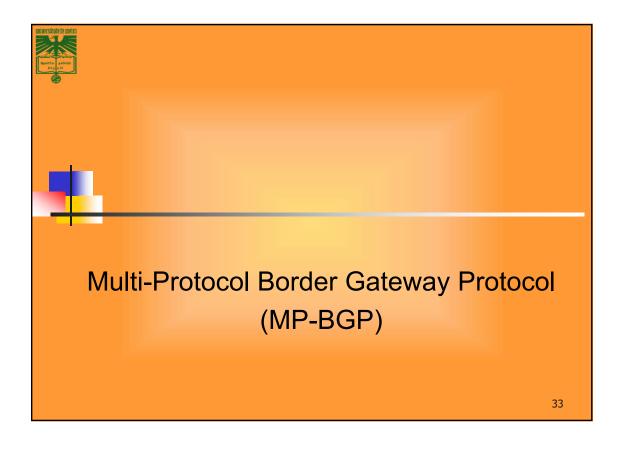
# **BGP Path Selection**

- BGP may receive multiple advertisements for the same route from multiple sources.
- BGP selects only one path as the best path.
- BGP puts the selected path in the IP routing table and propagates the path to its neighbors. BGP uses the following criteria, in the order:
  - Largest weight (Cisco only)
  - Largest local preference
  - Path that was originated locally
  - Shortest path
  - Lowest origin type (IGP lower than EGP, EGP lower than incomplete)
  - Lowest MED attribute
  - Prefer the external path over the internal path
  - Closest IGP neighbor



# What you should learn...

- Notion of Autonomous System
- The role and diferences of External Routing protocols
- Features of BGP
- Attributes and advanced usage of BGP





# **MP-BGP Description**

- Extension to the BGP protocol
- . Carries routing information about other protocols:
  - IPv6 Unicast
  - Multicast (IPv4 and IPv6)
  - 6PE IPv6 over IPv4 MPLS backbone
  - Multi-Protocol Label Switching (MPLS) VPN (IPv4 and IPv6)
- Exchange of Multi-Protocol Reachability Information (NLRI)

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# **MP-BGP Attributes**

- New non-transitive and optional attributes
  - MP REACH NLRI
    - -Carry the set of reachable destinations together with the next- hop information to be used for forwarding to these destinations
  - MP\_UNREACH\_NLRI
    - -Carry the set of unreachable destinations
- . Attribute contains one or more triples
  - Address Family Information (AFI) with Sub-AFI
    - Identifies protocol information carried in the Network Layer Reachability Information
  - Next-hop information
    - -Next-hop address must be of the same family
- Reachability information



# **MP-BGP Negotiation Capabilities**

- . MP-BGP routers establish BGP sessions through the OPEN message
  - OPEN message contains optional parameters
  - If OPEN parameters are not recognized, BGP session is terminated
  - A new optional parameter: CAPABILITIES
- OPEN message with CAPABILITIES containing:
  - Multi-Protocol extensions (AFI/SAFI)
  - Route Refresh
  - Outbound Route Filtering

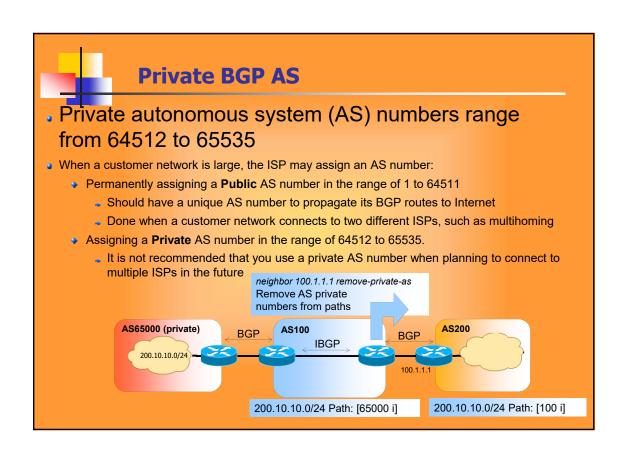
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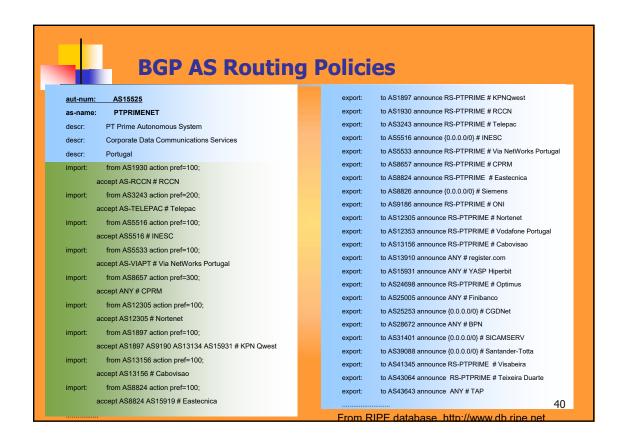


# **MP-BGP New Features for IPv6**

- JPv6 Unicast
  - MP-BGP enables the creation of IPv6 Inter-AS relations
- IPv6 Multicast
  - Unicast prefixes for Reverse Path Forwarding (RPF) checking
  - RPF information is disseminated between autonomous systems
  - Compatible with single domain Rendezvous Points or Protocol Independent Multicast-Source Specific Multicast (PIM-SSM)
  - Topology can be congruent or non-congruent with the unicast one
- IPv6 and label (6PE)
  - IPv6 packet is transported over an IPv4 MPLS backbone
- JPv6 VPN (6VPE)
  - Multiple IPv6 VPNs are created over an IPv4 MPLS backbone



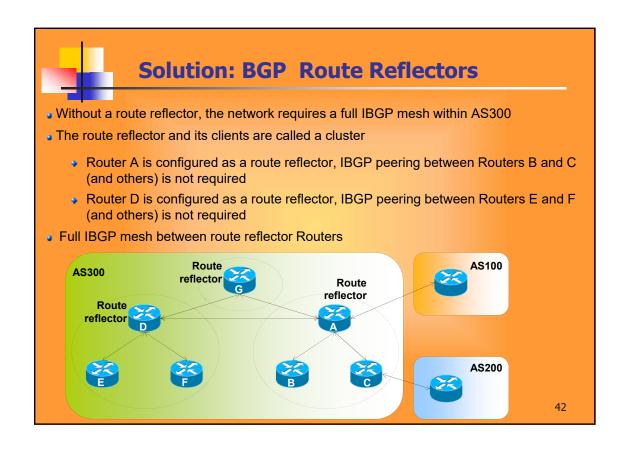


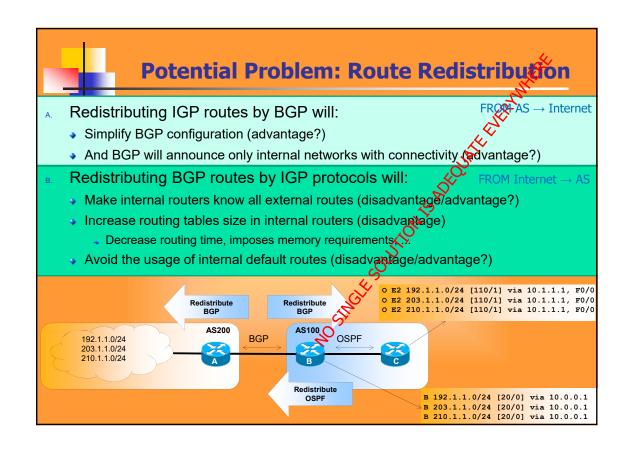




# **Problem: BGP Synchronization**

- Synchronization states that, if your AS passes traffic from another AS to a third AS, BGP should not advertise a route before all the routers in your AS have learned about the route via IGP.
  - This is a problem for large ISPs, with many ASBG
- BGP waits until IGP has propagated the route within the AS.
  - Then, BGP advertises the route to external peers.

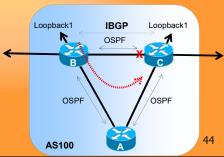


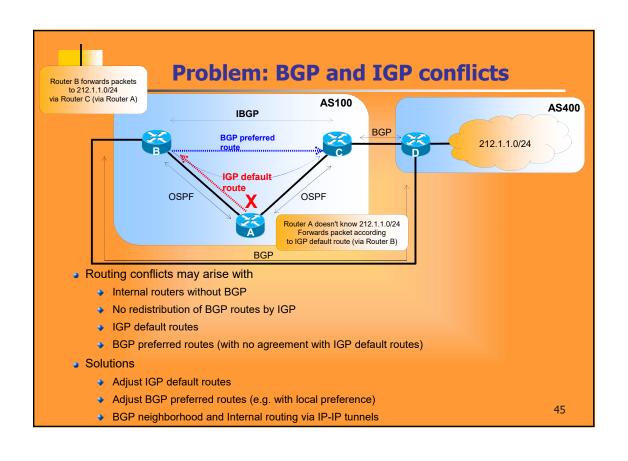


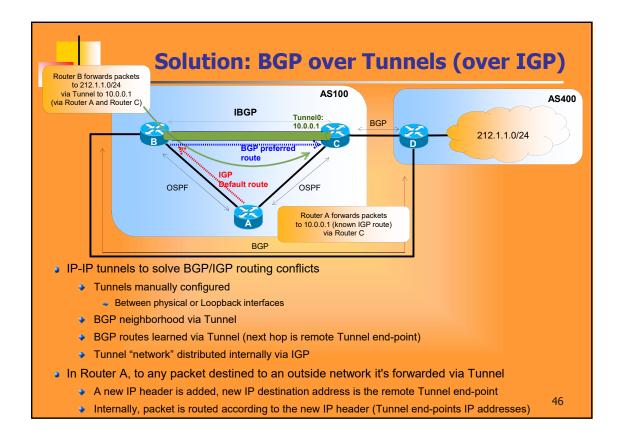


# **Problem: BGP Neighborhood Resilience**

- BGP neighbor relations between physical interfaces are dependent on interface stability/status
- (Virtual) neighbor relations using Loopback interfaces/addresses
  - Loopback interfaces are virtual and software based
    - If the router is active Loopback interfaces are always active
  - Neighbor relation is active while a path exists between the virtual networks
    - (Alternative) Routing provided by IGPs









# **BGP Filtering and Route Maps**

- Sending and receiving BGP updates can be controlled by using a number of different filtering methods.
- BGP updates can be filtered based on
  - Route information
  - Path information
  - Communities
- Route maps are used with BGP to
  - Control and modify routing information
  - Define the conditions by which routes are redistributed between routing domains



# **BGP Case Studies**

 Next slides highlight potential solutions to diferent sets of requirements in ISP- and corporationoriented scenarios

