

Synthetic data generation: A literature review

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The generation of synthetic data can be used for anonymization, regularization, oversampling, semi-supervised learning, self-supervised learning and various other tasks. The wide range of applications of these mechanisms motivated the development of new algorithms specialized in generating data for specific types of data and Machine Learning (ML) tasks. As a result, the analysis of the different types of generative models

1 Introduction

Synthetic data is obtained from a generative process based on properties of real data [1]. The generation of synthetic data is essential for various domains and tasks. For example, synthetic data is used as a form of regularizing neural networks (*i.e.*, data augmentation) [CITATION]. One form of anonymizing datasets is via the production of synthetic observations (*i.e.*, synthetic data generation) [CITATION]. In settings where only a small portion of training data is labeled, some techniques generate artificial data using both labeled and unlabeled data with a modified loss function to train neural networks (*i.e.*, semi-supervised learning) [2]. In imbalanced learning contexts, synthetic data can be used to balance the target classes' frequencies and reinforce the learning of minority classes (*i.e.*, oversampling) [3]. Some active learning frameworks use data generation to improve the quality of data selection and classifier training [4]. Other techniques employ data generation to produce deep neural networks without labeled data (*i.e.*, self-supervised learning) [5].

The breadth of these techniques span multiple domains, such as facial recognition [6], Land Use/Land Cover mapping [CITATION], medical image processing [CITATION], Natural Language Processing (NLP) [7] or credit card default prediction [8]. According to the domain and data type, the data generation techniques used may vary significantly. Generally speaking, some data generation mechanisms are specific to some domains, data types or tasks. For example, ... Most, if not all, of these techniques are applied on the input or output space.

However, there are various data generation techniques that are invariant to the task or data types used. These techniques can be either applied in the feature space [9] or in problems using tabular data. On the one hand, data generation in the feature space uses a generative model to learn a manifold,

lower-dimensional abstraction over the input space [10], defined here as the feature space. At this level, any tabular data generation mechanism can be applied and reconstructed into the input space if necessary. On the other hand, synthetic data generation on tabular data can be applied to most problems. Although, the choice of the generation mechanism is still dependant on (1) the importance of the relationships found between the different features, (2) the ML task to be developed and (3) the motivation for the generation of synthetic data. For example, when generating data to address an imbalanced learning problem (*i.e.*, oversampling), the relationships between the different features are not necessarily kept since the goal is to reinforce the learning of the minority class by redefining an ML classifier’s decision boundaries. If the goal is to anonymize a dataset, perform some type of descriptive task, or ensure a consistent model interpretability, these relationships need to be kept.

Depending on the context, evaluating the quality of the generated data is a complex task. For example, for image and time series data, perceptually small changes in the original data can lead to large changes in the euclidean distance [1, 11]. The evaluation of generative models typically account primarily for the performance in a specific task, since good performance in one criterion does not imply good performance on another [11]. However, in computationally intensive tasks it is often impracticable to search for the optimal configurations of generative models. To address this limitation, other evaluation methods have been proposed to assist in this evaluation, which can be distinguished into statistical divergence metrics and precision/recall metrics [12]. The relevant performance metrics found in the literature are discussed in Section 7.

1.1 Motivation and Contributions

This literature review focuses on the generation mechanisms and generative models underlying the different techniques where synthetic data is generated. Specifically, we focus on techniques used in studies published since 2019. We focus on the ML perspective of synthetic data, as opposed to the practical perspective. From a practical sense, synthetic data is used as a proxy of real data. It is assumed to be inaccessible, essential and a secondary asset for tasks like education, software development, or systems demonstrations [13].

We focus on data generation techniques in the tabular and feature space (*i.e.*, embedded inputs), given its breadth in scope. Related literature reviews are mostly focused on specific algorithmic or domain applications, with little to no emphasis on the core generative process. For this reason, these techniques often appear “sandboxed”, even though there is a significant overlap between them. There are some related reviews published since 2019. Assefa et al. [1] provides a general overview of synthetic data generation for time series data anonymization in the finance sector. Hernandez et al. [14] reviews data generation techniques for tabular health records anonymization. Raghunathan [15] reviews synthetic data anonymization techniques that preserve the statistical properties of a dataset. Nalepa et al. [16] reviews data augmentation techniques for brain-tumor segmentation. Bayer et al. [17] distinguishes augmentation techniques for text classification into feature and data space, while providing an extensive overview of augmentation methods within this domain. However, the taxonomy proposed and feature space augmentation methods are not necessarily specific to the domain. Shorten et al. [18], Chen et al. [19], Feng et al. [7] and Liu et al. [20] also review data augmentation techniques for text data. Yi et al. [21] review Generative Adversarial Network architectures for medical imaging. Wang et al. [22] reviews face data augmentation techniques. Shorten et al. [23] and Khosla et al. [24] discuss techniques for image data augmentation. Iwana et al. [25] and Wen et al. [26] also review time series data augmentation techniques. Zhao et al. [27] review data augmentation techniques for graph data. The analysis of related literature reviews ¹ is shown in Table 1.

¹Results obtained using Google Scholar, limited to articles published since 2019, using the search

Table 1: Related literature reviews published since 2019.

Reference	Data type	ML problem	Domain	Observations
Assefa et al. [1]	—	Differential privacy	Finance	Analysis of applications, motivation and properties of synthetic data for anonymization.
Hernandez et al. [14]	Tabular	Differential privacy	Healthcare	Focus on GANs.
Raghunathan [15]	Tabular	Differential privacy	Statistics	Focus on general definitions such as differential privacy and statistical disclosure control.
Nalepa et al. [16]	Image	Segmentation	Medicine	Analysis of algorithmic applications on a 2018 brain-tumor segmentation challenge.
Bayer et al. [17]	Text	Classification	—	Distinguish 100 methods into 12 groups.
Shorten et al. [18]	Text	Deep Learning	—	General overview of text data augmentation.
Chen et al. [19]	Text	Few-shot Learning	—	Augmentation techniques for machine learning with limited data
Feng et al. [7]	Text	—	—	Overview of augmentation techniques and applications on NLP tasks.
Liu et al. [20]	Text	—	Various	Analysis of industry use cases of data augmentation in NLP. Emphasis on input level data augmentation.
Yi et al. [21]	Image	—	Medicine	Emphasis on GANs.
Wang et al. [22]	Image	Deep Learning	—	Regularization techniques using facial image data. Emphasis on Deep Learning generative models.
Shorten et al. [23]	Image	Deep Learning	—	Emphasis on data augmentation as a regularization technique.
Khosla et al. [24]	Image	—	—	Broad overview of image data augmentation. Emphasis on traditional approaches.
Iwana et al. [25]	Time series	Classification	—	Defined a taxonomy for time series data augmentation.
Wen et al. [26]	Time series	Various	—	Analysis of data augmentation methods for classification, anomaly detection and forecasting.
Zhao et al. [27]	Graph	Various	—	Graph data augmentation for supervised and self-supervised learning.
Khalifa et al. [28]	Image	—	Various	General overview of image data augmentation and relevant domains of application.

72 The different taxonomies established in the literature follow a similar philosophy, but vary in terminology
 73 and are often specific to the technique discussed. Regardless, it is possible to establish a broader taxonomy
 74 without giving up on specificity. This study provides a joint overview of the different data generation
 75 approaches, domains and ML techniques where data generation is being used, as well as a common
 76 taxonomy across domains. It extends the analyses found in these articles and uses the compiled knowledge
 77 to identify research gaps. We compare the strengths and weaknesses of the models developed within each
 78 of these fields. Finally, we identify possible future research directions to address some of the limitations
 79 found. The contributions of this paper are summarized below:

query ("synthetic data generation" OR "oversampling" OR "imbalanced learning" OR "data aug-
 mentation") AND ("literature review" OR "survey"). Retrieved on August 11th, 2022. More articles were
 added later whenever found relevant.

- Bridge different ML concepts using synthetic data generation in its core (Algorithmic applications + Review of the State-of-the-art).
- Propose a synthetic data generation/data augmentation taxonomy to resolve the ambiguity in the literature (Data augmentation taxonomy).
- Characterize all relevant data generation methods using the proposed taxonomy.
- Discuss the ML techniques in which synthetic data generation/data augmentation is used, beyond regularization and consolidate the current data generation mechanisms across the different techniques (Algorithmic Applications).
- Bring to light the key challenges of synthetic data generation and put forward possible research directions in the future.

1.2 Paper Organization

This paper is organized as follows: Section 2 defines and formalizes the different concepts, goals, trade-offs and motivations related to synthetic data generation. Section 3 establishes the taxonomy used to categorize all the methods described in the paper. Section 4 reviews synthetic data generation mechanisms in the feature space. Section 5 reviews synthetic data generation mechanisms in the input space. Section 6 describes the applications of synthetic data in ML methods. Section 7 reviews performance evaluation methods of synthetic data generation mechanisms. Section 8 summarizes the main findings and discusses limitations and possible research directions in the state-of-the-art. Section 9 presents the main conclusions drawn from this study.

2 Background

In this section we define basics concepts, common goals, trade-offs and motivations regarding the generation of synthetic data in ML. We define synthetic data generation as the production of observations using a generative model (regardless of its nature) that resemble naturally occurring observations within a certain domain. It requires access to either a training dataset, a generative process, or a data stream. However, additional requirements might be imposed depending on the ML task being developed. For example, to generate artificial data for regularization purposes in supervised learning (*i.e.*, data augmentation) the training dataset must be annotated [CITATION]. The generation of synthetic data for anonymization purposes assumes synthetic datasets to be different from the original data, while following the same statistical properties [CITATION]. Domain knowledge may also be necessary to encode specific relationships among features into the generative process.

2.1 Use Cases

The breach of sensitive information is an important barrier to the sharing of datasets, especially when it concerns personal information [29]. A common solution for this problem is the generation of synthetic

data without identifiable information. Generally speaking, ML tasks that require data with sensitive information are not compromised when using synthetic data. The experiment conducted by Patki et al. [30] using relational datasets showed that in 11 out of 15 comparisons ($\approx 73\%$), practitioners performing predictive modelling tasks using fully synthetic datasets performed the same or better than those using the original dataset. This topic is discussed in Section 6.1.

A common problem in the training of deep neural networks are their capacity to generalize [31] (*i.e.*, reduce the difference in classification performance between known and unseen observations). Data augmentation is a common method to address this problem. The generation of synthetic observations increases the range of the possible input space used in the training phase, which reduces the performance difference between known and unseen observations. Although other regularization methods exist, data augmentation is a useful method since it does not affect the choice in the architecture of the ML classifier and does not exclude the usage of other regularization methods. In domains such as computer vision and NLP, data augmentation is also used to improve the robustness of models against adversarial attacks [32, 33]. These topics are discussed into higher detail in Section 6.2.

In supervised learning, synthetic data generation is often motivated by the need to balance target class distributions (*i.e.*, oversampling). Since most ML classifiers are designed to perform best with balanced datasets, defining an appropriate decision boundary to distinguish rare classes becomes difficult [34]. Although there are other approaches to address imbalanced learning, oversampling techniques are generally easier to implement since they do not involve modifications to the classifier. This topic is discussed into higher detail in Section 6.3.

In supervised learning projects where labeled data is not readily available, but can be labeled, an Active Learning (AL) method may be used to improve the labelling process. AL aims to reduce the cost of producing training datasets by finding the most informative observations to label and feed into the classifier [35]. In this case, the generation of synthetic data is particularly useful to reduce the amount of labelled data required for a successful ML project and its costs. A similar motivation applies to the case of few-shot learning: small datasets may be expanded with synthetic data [36]. These topics are discussed in Sections 6.4 and 6.5.

The two other techniques reliant on synthetic data generation is both Semi-supervised and Self-supervised learning. The former leverages both labeled and unlabeled data in the training phase, simultaneously. Most of the methods in the literature apply perturbations on the training data as part of the training procedure [37]. Self-supervised learning is a technique used to train neural networks in the absence of labeled data. Both techniques use synthetic data generation as an internal procedure for most of these methods. These techniques are discussed in Sections 6.6 and 6.7.

2.2 Problem Formulation

Original dataset, \mathcal{D} , which can be distinguished according to whether a target feature exists, $\mathcal{D}_L = ((x_i, y_i))_{i=1}^l$, or not, $\mathcal{D}_U = (x_i)_{i=1}^u$. All three datasets, \mathcal{D} , \mathcal{D}^L and \mathcal{D}^U consist of ordered collections with lengths $l+u$, l and u , respectively. Synthetic data generation is performed using a generator, $f_{gen}(x; \tau) = \tilde{x}$, where τ defines the generation policy (*i.e.*, type of transformation and its hyperparameters), $x \in \mathcal{D}$ is an observation and $\tilde{x} \in \mathcal{D}^S$ is a synthetic observation. Analogous to \mathcal{D} , the synthetic dataset, \mathcal{D}^S , is also distinguished according to whether there is an assignment of a target feature, $\mathcal{D}_L^S = ((\tilde{x}_i, \tilde{y}_i))_{i=1}^{l'}$, or not, $\mathcal{D}_U^S = (\tilde{x}_i)_{i=1}^{u'}$.

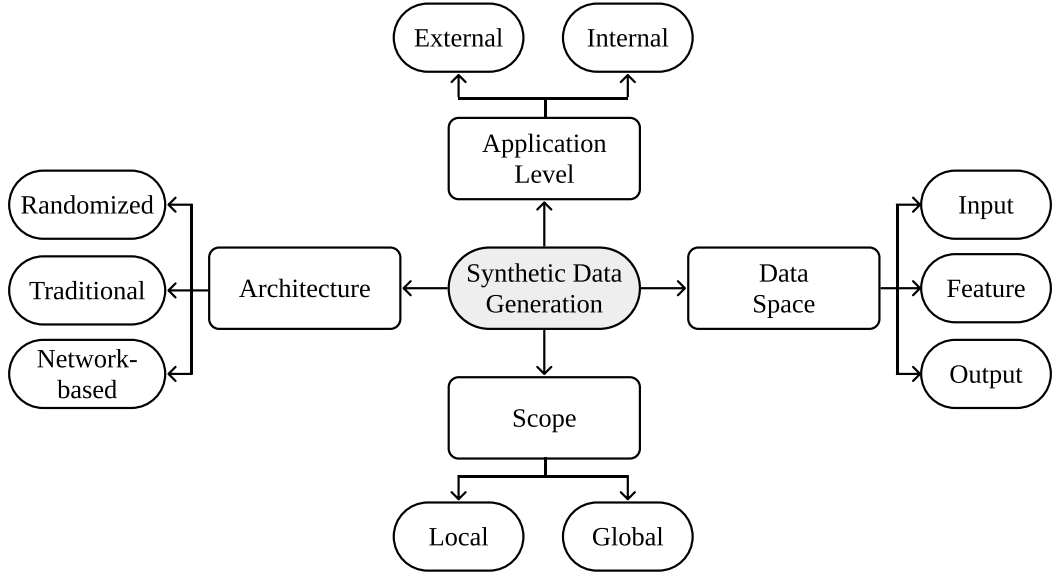


Figure 1: General taxonomy of data generation mechanisms proposed in this paper.

Depending on the ML task, it may be relevant to establish metrics to measure the quality of \mathcal{D}^S . In this case, a metric $f_{qual}(\mathcal{D}^S, \mathcal{D})$ is used to determine the level of similarity/dissimilarity

3 Data Generation Taxonomy

159

Image data augmentation taxonomy [28]

There is a distinction between semantic and traditional image data augmentation [38], also discussed in [23]

Synthetic data generation for medical records taxonomy [14] which is incomplete

Data generation mechanisms can be characterized in 4 properties: Architecture, Application level, Scope and Data space. The overall definition of the proposed taxonomy is shown in Figure 1.

1. Level of application (External or Internal)
2. Scope (Local or Global augmentation)
3. Architectural approach (heuristic, network-based or others)
4. Data space (Input, feature or output). Within feature and output: Domain

170 4 Data Generation in the Feature Space

171

172 The concept of data generation in the feature space was popularized with [9].

173 According to [1]. The generation of synthetic data should aim to fulfil the conditions below:

- 174 • Privacy preserving.
- 175 • Human readable.
- 176 • Compact.

177 Discuss Auto-augmentation (as mentioned in [22]) or meta learning (as mentioned in [23])

178 5 Data Generation in the Input Space

179

180 In this section, we describe some popular domain and data type-specific data generation techniques. For
181 each data type we include a table with related literature reviews specific to different domains.

182 5.1 Tabular

183 5.2 Time series

184 Generative adversarial networks in time series

185 5.3 Image

186 Image-specific data generation mechanisms can be further divided into traditional and semantic tech-
187 niques [38]. Traditional generation techniques comprise simple modifications such as translation, cropping
188 or random erasing [39]. Semantic generation methods involve more complex tasks, such as changing colors of
189 specific attributes, backgrounds and visual angles [CITATION].

190 Data generation by modifying specific attributes in data points with known perturbations [6]. For example,
191 overlaying facial elements into a picture containing a human face (*e.g.*, adding sunglasses and different
192 hairstyles), introducing perturbations in facial landmarks, different illumination and artificial misalignment
193 are different approaches to generate artificial observations for facial recognition.

194 Generative Adversarial Networks in computer vision [40]

195 5.4 Text

196 NLP motivations [7]:

- 197 1. Low-resource languages (NLP)
- 198 2. Mitigate bias
- 199 3. Fixing class imbalance
- 200 4. Few-shot learning
- 201 5. Adversarial examples

202 NLP also benefit from data augmentation [7].

203 In NLP, there is the challenge of establishing universal rules for text transformations to provide new
204 linguistic patterns [41]

205 <https://github.com/styfeng/DataAug4NLP>

206 5.5 Graphs

207 Another relevant paper [42]

208 Various graph data augmentation methods can be applied to related data types such as text data [18].

209 An analysis on different graph data augmentation techniques and a new graph data augmentation
210 framework Zhao et al. [43]

211 List of papers about graph data augmentation: [https://github.com/zhao-tong/graph-data-augmentation-](https://github.com/zhao-tong/graph-data-augmentation-papers)
212 [papers](https://github.com/zhao-tong/graph-data-augmentation-papers)

213 5.6 Audio

214 6 Algorithmic applications

215

216 6.1 Data Privacy

217

218 SynSys [44], Sensegen [45], The Synthetic Data Vault [30]

219 Synthetic data generation is a technique used to produce synthetic, anonymized versions of datasets [29].
220 It is considered a good approach to share sensitive data without compromising significantly a given data
221 mining task [46, 47]. Traditional data anonymization techniques, as well as federated learning are two
222 other viable solutions for privacy-preserving data publishing tasks, but contain drawbacks [14]. On the
223 one hand, traditional data anonymization requires domain knowledge, is labor intensive and remains
224 susceptible to disclosure [48]. On the other hand, federated learning is a technically complex task that
225 consists on training ML classifiers on edge devices and aggregating temporarily updated parameters on a
226 centralized server, instead of aggregating the training data [49]. Although it prevents sharing sensitive
227 data, its applicability is dependent on the task. Dataset anonymization via synthetic data generation
228 attempts to balance disclosure risk and data utility in the final synthetic dataset. The goal is to ensure
229 observations are not identifiable and the relevant data mining tasks are not compromised [50, 51].

230 The generation of synthetic datasets allow a more flexible approach to the successful implementation of
231 ML tasks. However,

232 Anonymizing data using synthetic data generation in the financial sector [1].

233 Guidelines for effective synthetic data generation [29]

234 6.2 Regularization in Supervised Learning

235

236 The performance of Machine Learning models is highly dependent on the quality of the training dataset
237 used [52, 53]. The presence of imbalanced and/or small datasets, target labels incorrectly assigned, outliers
238 and high dimensional input spaces reduce the prospects of a successful machine learning (ML) model
239 implementation [53, 54, 55]. In the case of deep learning, for example, these models are often limited by a
240 natural inclination to overfitting, label noise memorization and catastrophic forgetting [56]. Regularization
241 methods are the typical approach to address these problems, but producing robust ML solutions is still a
242 challenge [31].

243 It is frequently assumed that the training data is sampled from a fixed data source, it is balanced and does
244 not contain label noise. Under these conditions, the resulting ML classifier is expected to achieve good
245 generalization performance [57]. Although, in practical applications, this is rarely the case. When the
246 training data is not representative of the true population, or the model is over-parametrized, it becomes
247 particularly prone to overfitting [58]. Regularization methods attempt to address these limitations. They
248 can be divided into three categories [59]:

- 249 1. Output level modifications. Transforms the labels in the training data.
- 250 2. Algorithmic level modifications. Modifies the classifier's architecture, loss function or other compo-
251 nents in the training procedure.
- 252 3. Input level modifications. Modifies the training dataset by expanding it with synthetic data.

253 The last approach, input level modifications, is known as data augmentation. Data augmentation is used to
254 increase the size and data variability of data in a training dataset, by producing synthetic observations [60,
255 61]. Since it is applied at the data level, it can be used for various types of problems and classifiers [62].

256 Problems such as fraud detection and healthcare are frequently tackled via synthetic data generation [63].

257 “Su et al. [78] show that 70.97% of images can be misclassified by changing just one pixel” Shorten et al.
258 [23]

259 “Moreover, the current research about so called adversarial attacks on CNNs showed that deep neural
260 networks can be easily fooled into misclassification of images just by partial rotations and image translation
261 [1], adding the noise to images [5] and even changing one, skillfully selected pixel in the image [6].”
262 Mikołajczyk et al. [64]

263 Data augmentation can also be used to improve a model’s robustness against adversarial attacks.

264 6.3 Oversampling

265

266 KernelADASYN [65]

267 The original author of SMOTE recently published the paper “Efficient Augmentation for Imbalanced Deep
268 Learning” [66]

269 6.4 Active Learning

270

271 6.5 Few-shot Learning

272

273 Analysis of six feature space data augmentation techniques for few-shot learning [36]

274 FlipDA [67]

275 6.6 Semi-supervised Learning

276

277 Synthetic data generation for semi-supervised learning given limited labeled data regarding the COVID-19
278 pandemic [68].

279 Extensive literature review on semi-supervised learning [37]

280 6.7 Self-supervised Learning

281

282 7 Evaluating the Quality of Synthetic Data

283

284 The log-likelihood (and equivalently the Kullback-Leibler Divergence) is a de-facto standard to train and
285 evaluate generative models [11]. Other common metrics include Parzen window estimates, which Theis
286 et al. [11] show that these metrics behave independently and should generally be avoided. Therefore, it is
287 necessary to evaluate generative models with respect to the application these models are being developed
288 for.

289 The evaluation of generative models should quantify three key aspects of synthetic data [12]:

- 290 1. Fidelity
- 291 2. Diversity
- 292 3. Generalization

293 The 3-dimensional metric proposed by Alaa et al. [12] quantifies these aspects via the combination of
294 three metrics (α -Precision, β -Recall and Authenticity) for various application domains.

295 7.1 Statistical Divergence Metrics

296 7.2 Precision/Recall Metrics

297 8 Discussion

298

299 8.1 Main Findings

300 The combination of data generation strategies is an approach commonly found in different problems, such
301 as self-supervised learning [5]. It can be more frequently found in text data applications [17] and image
302 data [CITATION].

303 8.1.1 RQ1: bla bla bla

304 8.1.2 RQ2: bla bla bla

305 8.1.3 RQ3: bla bla bla

306 8.2 Limitations

307 Research across the different applications appears to be sandboxed even though all techniques integrate
308 synthetic data in its core.

309 Given the breadth and complexity of input-level and feature-level data generation mechanisms, it is
310 increasingly important to find a method to efficiently determine the most appropriate data generation
311 policies. However, the complexity of this task is determined by various factors: different data types, ML
312 problems, model architectures, computational resources, performance metrics and contextual constraints.
313 Auto-augmentation and meta learning aim to address this challenge and are still subject to active
314 research.

315 The evaluation of anonymization techniques lack standardized, objective and reliable performance metrics
316 and benchmark datasets to allow an easier comparison across classifiers to evaluate key aspects of data
317 anonymization (resemblance, utility, privacy and performance). These datasets should contain mixed data
318 types (*i.e.*, a combination of categorical, ordinal, continuous and discrete features) and the metrics should
319 evaluate the performance of different data mining tasks along with the anonymization reliability. This
320 problem appears to be universal across domains. For example, Hernandez et al. [14] observed the lack of
321 a universal method or metric to report the performance synthetic data generation algorithms for tabular
322 health records.

323 Computational cost and inconsistent quality of synthetic data generated with GANs (*e.g.*, mode collapse).

324 Unlike with data privacy solutions, data augmentation techniques generally do not consider the simi-
325 larity/dissimilarity of synthetic data. The study of quality metrics for supervised learning may reduce
326 computational overhead and experimentation time. No studies related to the relationship of quality
327 metrics and performance in the primary ML task were found [CONFIRM!!!].

328 There is not a clear understanding of what types of data augmentation methods are more appropriate
329 according to different model architectures, ML tasks or domains and the reason why they work better or
330 worse depending on the task. In addition, it is still unclear *why* data augmentation works. Research on
331 this topic lacks depth and fails to address the theoretical underpinnings [7].

332 “Dao et al. (2019) note that “data augmentation is typically performed in an ad-hoc manner with little
333 understanding of the underlying theoretical principles”, and claim the typical explanation of DA as
334 regularization to be insufficient.” [7]

335 There is a lack of research on oversampling solutions to generate synthetic data with mixed data types
336 and datasets with exclusively non metric features.

337 There is a lack of methods adapted to use categorical features for tabular data.

338 There is no clear understanding of the most appropriate data augmentation techniques used to train
339 self-supervised models and how their behavior and performance varies according to the data generation
340 method used.

341 oversampling does not seem to be a relevant source of bias in behavioral research and does not appear to
342 have an appreciably different effect on results for directly versus indirectly oversampled variables [69]

343 8.3 Research directions

344 Quantifying the quality of the generated data:

- 345 1. Realistic
- 346 2. Similarity
- 347 3. Usefulness (determine purpose and relevant performance metric)
- 348 4. Understand the relationship between the 3 factors

349 9 Conclusions

350

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