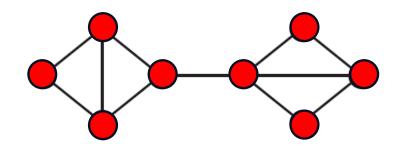
# NETWORK SCIENCE OF ONLINE INTERACTIONS

Chapter 7 exercises + Handling large datasets/databases

Joao Neto 14/Jun/2023

- Exercises 7.4, 7.10, 7.19
- 7.4 Apply the fractional threshold model to the network in Figure 7.20. The threshold is 1/2 for all nodes. Which node should we activate to obtain the largest cascade? Is the solution unique? What is the minimum number of initial influencers that are needed to activate the whole network?



- Initially, neighbours with K = 2 activate
- Nodes 2,3,5 and 8 have those.
- One influencer is enough to activate all

- 7.10 There is an epidemic outbreak and after a quick verification it turns out that the basic reproduction number is  $R_0 = 2.5$ , so we are heading towards an epidemic spread (assume that the contact network is homogeneous). The authorities urge the population to limit their contact with other people, so that, on average, each individual gets in touch with about half the usual number of people. Suppose that doctors are capable of developing medicines that can significantly increase the recovery rate  $\mu$ . How much does  $\mu$  have to increase so that the epidemic can be stopped?
  - Outbreak with recovery: SIR
  - $\blacksquare$   $R_0$ : spreading rate in a naïve population
  - Discrete network model:  $I_{t+1} = \beta \langle k \rangle I_t \mu I_t$

$$R_0 \equiv \frac{\beta \langle k \rangle}{\mu} = 2.5$$

$$R = \frac{\beta \langle k \rangle}{2\mu'} \le 1 :: \mu' \ge 1.25\mu$$

$$\frac{dS}{dt} = -\frac{\beta SI}{N} \qquad \frac{dI}{dt} = \frac{\beta SI}{N} - \mu I \qquad \frac{dR}{dt} = \mu I$$

7.19 Simulate the bounded-confidence model of opinion dynamics on a complete network with N=1000 nodes. The initial opinions are random numbers between zero and one. Consider three different values of the confidence bound:  $\epsilon=0.125, 0.25, 0.5$ . For each  $\epsilon$ , use different values for the convergence parameter, say  $\mu=0.1, 0.3, 0.5$ . Run every simulation until each opinion varies by less than 1% between consecutive iterations, and plot a histogram of the final opinions. Does the number of final opinion clusters depend on  $\epsilon$ ? Why or why not? Does it depend on  $\mu$ ? Why or why not? (*Hint*: Feel free to modify the code in this chapter's tutorial to run the simulations.)

```
vdef bounded_confidence_dynamics(G, mu, epsilon, stop_threshold):
     max change = np.inf
     while max_change > stop_threshold:
         # saves the old opinions
         old_opinions = {i: G.nodes[i]['opinion'] for i in G.nodes}
         # updates opinions according to bounded confidence rule
         for node1 in G.nodes():
             if G.neighbors(node1):
                 node2 = np.random.choice(list(G.neighbors(node1)))
                 if abs(G.nodes[node1]['opinion'] - G.nodes[node2]
                 ['opinion']) <= epsilon:</pre>
                     diff = G.nodes[node2]['opinion'] - G.nodes[node1]
                     ['opinion']
                     G.nodes[node1]['opinion'] += mu * diff
                     G.nodes[node2]['opinion'] -= mu * diff
         # computes the maximum change in opinions
         max_change = max(abs(G.nodes[i]['opinion'] - old_opinions[i]) /
         old_opinions[i] for i in G.nodes)
      return G
 0.0s
```

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  - Number of clusters depends on  $\epsilon$ 
    - Clusters only won't eventually merge if their distance is larger than  $\epsilon$
  - ullet  $\mu$  doesn't affect number of clusters, just convergence speed
    - Simple dynamics with smooth convergence to fixed point

```
mu = [0.1, 0.3, 0.5]
   epsilon = [0.125, 0.25, 0.5]
   fig, axes = plt.subplots(3, 3, figsize=(10,10))
 \vee for i in range(3):
        for j in range(3):
             run_model(1000, mu[i], epsilon[j], ax = axes[j][i])
✓ 25.2s
     mu = 0.1. epsilon = 0.125
                                   mu = 0.3, epsilon = 0.125
                                                                mu = 0.5, epsilon = 0.125
                               400
                                                            400
      0.00 0.25 0.50 0.75 1.00
mu = 0.1, epsilon = 0.25
                                 0.00 0.25 0.50 0.75 1.00
mu = 0.3, epsilon = 0.25
 600
                                                            600
 400
                               400
                                                            400
                                                            200
 200
                                 0.00 0.25 0.50 0.75 1.00
          0.25 0.50 0.75 1.00
                                                              0.00 0.25 0.50 0.75 1.00
       mu = 0.1, epsilon = 0.5
                                    mu = 0.3, epsilon = 0.5
                                                            800
                               600
                                                            600
                               400
                                                            400
 200
                                                            200
```

## DATA HANDLING

- Data comes in various formats
  - Plain text encodings: CSV,TSV, JSON
  - Special formats: HDF5, parquet, etc
- CSV: Comma Separated Values
  - Flat format
  - Not a standardized format
    - Does it have a header? What is the escape character?
    - Headache handling special characters (like \n)
  - Enforces a data schema, storage efficient
- JSON: JavaScript Object Notation
  - Nested format
  - Each data entry contains both header and content
  - Schema-less
  - Storage inefficient
  - Web content (from e.g.APIs) comes in JSON

1119552233,,390,183,,false,"2005-06","87","kn0thing","reddit.com"," downingstreetmemo.com","The Downing Street Memo"

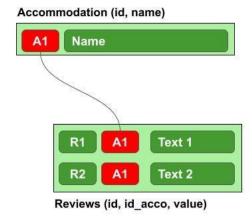
```
archived":true,"author":"kn0thing","author flair background color":null
  ,"author flair css class":null,"author flair richtext":[],"
  author flair text": null, "author flair text color": null,
  author flair type":"text", "brand safe": true, "can gild": true, "
  contest mode":false,"created utc":1119552233,"distinguished":null,"
  domain":"downingstreetmemo.com","edited":false,"gilded":6,"hidden":
  false, "hide score": false, "id": "87", "is crosspostable": true, "
  is reddit media domain": false, "is self": false, "is video": false, "
  link flair css class":null, "link flair richtext":[], "link flair text"
  :null, "link flair text color": "dark", "link flair type": "text", "locked
  ": false, "media": null, "media_embed": {}, "no_follow": false, "num_comments
  ":390, "num crossposts":0, "over 18": false, "parent whitelist status":"
  all ads", "permalink": "\/r\/reddit.com\/comments\/87\/
  the downing street memo\/","rte mode":"markdown","score":183,"
  secure_media":null, "secure_media_embed":{}, "selftext":"","
  send replies": true, "spoiler": false, "stickied": false, "subreddit": "
  reddit.com", "subreddit id": "t5 6", "subreddit name prefixed": "r\/
  reddit.com", "subreddit_type": "archived", "suggested sort": null, "
  thumbnail":"default", "thumbnail height": null, "thumbnail width": null, "
  title":"The Downing Street Memo", "url": "http:\/\/
  www.downingstreetmemo.com","whitelist status":"all ads"}
```

## DATA HANDLING AND SIZE

- Data handling depends on size
- Data fits into RAM comfortably: anything works
- Data barely fits into RAM
  - Works for simpler analysis
  - Operations with copies can require >2X the data size
- Data doesn't fit into RAM (e.g. 21TB of reddit data)
  - Chunked data
    - Only possible for some analyses
    - May require multiple data reads
  - Databases

- Why databases?
  - Handles all the underlying complexity
  - Handles concurrent operations
    - ACID: Atomicity, Consistency, Isolation, Durability
  - Fast
- Types of databases
  - Relational/SQL
    - Data in tables, made for joining data between tables
    - Data has schema
    - Examples: PostgreSQL, MySQL, MariaDB, Microsoft SQL Server
  - Non-relational/NoSQL
    - No enforced schema
    - MongoDB, Redis, vector databases (Milvus, Pinecone)

#### Relational DB



#### Non Relational DB









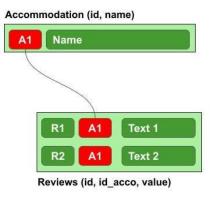




- Which one to use?
- Depends on type of workload
  - Online Transaction Processing (OLTP)
    - Many fast, simple queries concurrently
  - Data Warehouse/Business Intelligence (BI)
    - Few very large, complex queries with a lot of data
- MongoDB
  - Designed for OLTP
  - Bad at BI
- PostgreSQL
  - Highly configurable, good for both for both OLTP and BI

- What to use should depend on
  - Data type (schema vs schema-less)
  - Data size
  - Workload type
  - If your data is relational
    - In other words, if you do table joins
    - Many industry horror stories of MongoDB implementations wrongly assuming data wasn't relational

#### **Relational DB**



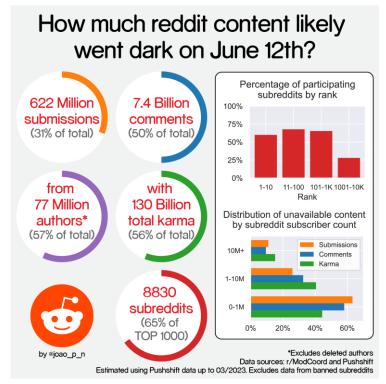
- MongoDB
  - Handles JSON natively
  - Handles millions of concurrent operations
  - Native data compression
  - Single-threaded
  - Very slow table joins

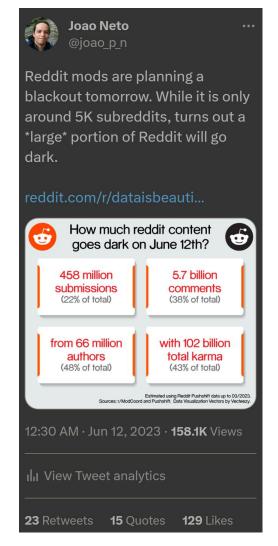
- PostgreSQL
  - ISON data must be cleaned and converted first
  - Language syntax can take a while to get used to
  - No native compression, relies on filesystem/plugins
  - Multi-threaded, scales to dozens of cores
  - Fast table joins

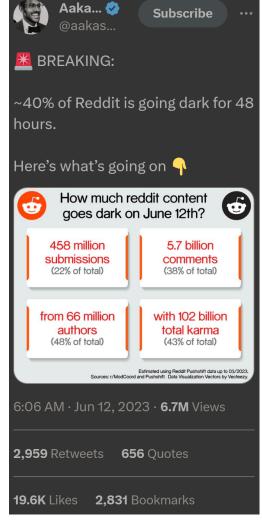
```
5.21 G/s | Total DISK WRITE:
                                                         210.84 M/s
Current DISK READ: 1961.20 M/s | Current DISK WRITE:
                                                           0.00 B/s
   TID PRIO USER DISK READ> DISK WRITE COMMAND
713671 be/4 postgres 520.86 M/s 22.50 M/s postgres: 15/main: parallel worker for PID 712911
713670 be/4 postgres 512.65 M/s 19.62 M/s postgres: 15/main: parallel worker for PID 712911
713665 be/4 postgres 511.45 M/s 21.76 M/s postgres: 15/main: parallel worker for PID 712911
713673 be/4 postgres 495.23 M/s 18.98 M/s postgres: 15/main: parallel worker for PID 712911
713666 be/4 postgres 490.38 M/s 20.25 M/s postgres: 15/main: parallel worker for PID 712911
713669 be/4 postgres 480.74 M/s 19.91 M/s postgres: 15/main: parallel worker for PID 712911
713674 be/4 postgres 477.31 M/s 18.21 M/s postgres: 15/main: parallel worker for PID 712911
713672 be/4 postgres 455.65 M/s 18.72 M/s postgres: 15/main: parallel worker for PID 712911
713668 be/4 postgres 455.30 M/s 16.98 M/s postgres: 15/main: parallel worker for PID 712911
713667 be/4 postgres 438.20 M/s 16.15 M/s postgres: 15/main: parallel worker for PID 712911
712911 be/4 postgres 434.25 M/s 17.76 M/s postgres: 15/main: postgres datasets 192.168.1.252(56635) SELECT
```

- Overall, PostgreSQL is better for large-scale social media analysis
  - Flexible
  - More widespread usage, more help online
  - ChatGPT SQL code is pretty good
    - Tip: tell it the table sizes for optimization
  - Highly sought industry skill
- But
  - Hard to set up and configure (DBA is a well-paying job)
  - Data cleaning takes a long time
  - MongoDB has much lower barrier of entry

- Databases allows analyses that are impossible otherwise
- Reddit blackout: how much of Reddit was dark?
  - Have to analyze the entire dataset (18B items) in multiple ways







- One idea
  - MongoDB for raw data storage and lookup
    - Compressed data
    - Still faster than file parsing
    - Indexes can be added to greatly speed it up
    - Allows checking of pre-cleaned data
  - PostgreSQL for data analysis
    - Just plain faster

