



Computação em Larga Escala

Assignment 3 – Algorithmic analysis

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Summary

- *Mapping a thread to a subsequence*
- *Row processing*
- *Column processing*

Mapping a thread to a subsequence - 1

$$x = threadIdx.x + blockDim.x * blockIdx.x$$

$$y = threadIdx.y + blockDim.y * blockIdx.y$$

$$idx = blockDim.x * gridDim.x * y + x$$

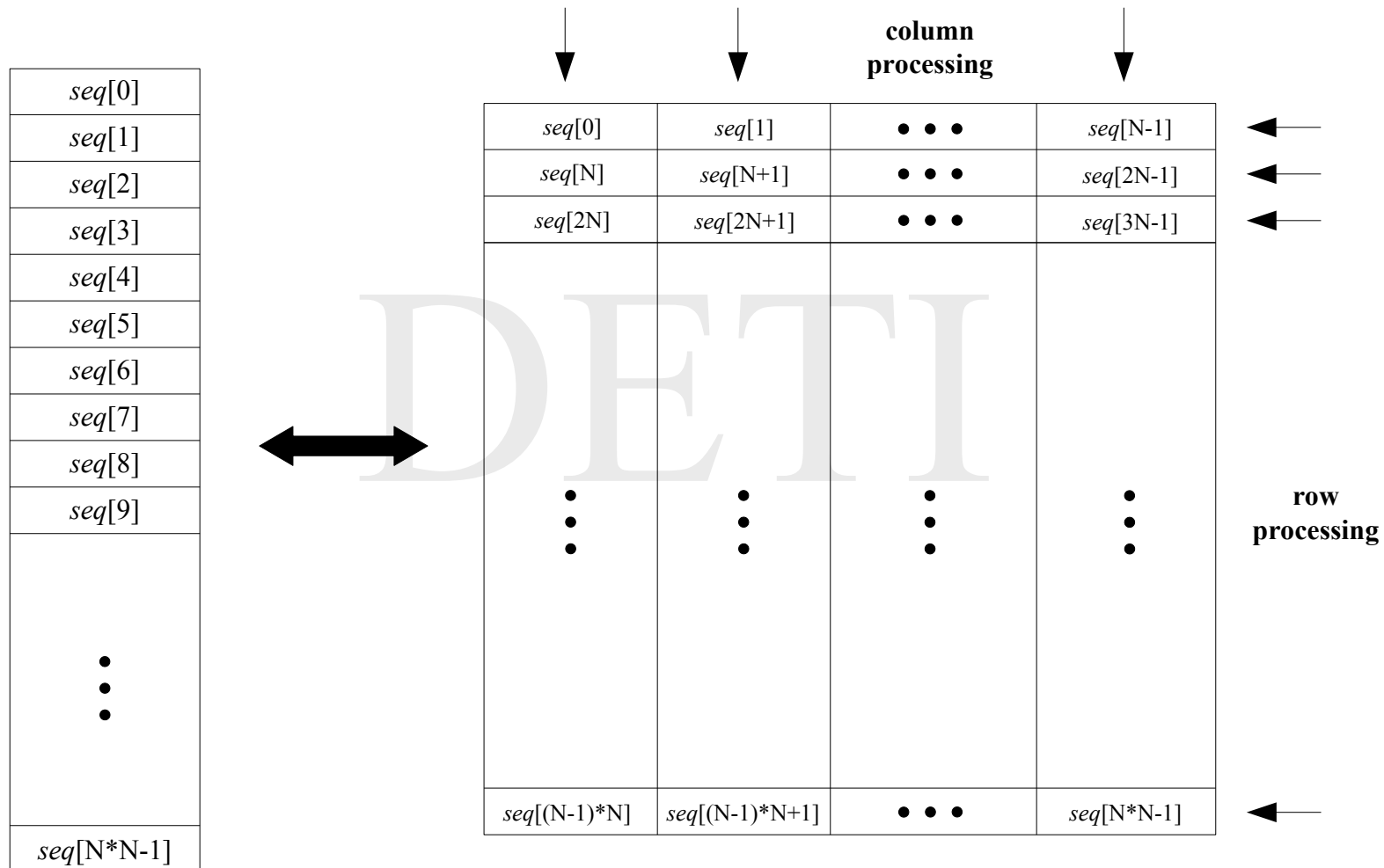
idx — thread id in a linear listing

seq — pointer to first element of the sequence

subseq — pointer to first element of the subsequence associated with *idx*

iter — iteration

Mapping a thread to a subsequence - 2



Row processing

$$\begin{aligned} 0 \leq idx < (N \gg iter) \\ subseq &= seq + N * (1 \ll iter) * idx \Rightarrow \\ \Rightarrow subseq[i] &= seq[N * (1 \ll iter) * idx + i] , \\ &\text{with } 0 \leq i < (1 \ll iter) * N \end{aligned}$$

Column processing

$$0 \leq idx < (N \gg iter)$$

$$subseq = seq + (1 \ll iter) * idx \Rightarrow$$

$$\Rightarrow subseq[i] = seq[(1 \ll iter) * idx + N * (i \bmod N) + (i \operatorname{div} N)] ,$$

$$\text{with } 0 \leq i < (1 \ll iter) * N$$