

Matrix reviews

- Rows and columns
- Square matrix
- Null matrix
- Diagonal matrix
- Identity Matrix
- Echelon form
- Row reduce echelon form
- Addition of Matrices
- Scalar multiplication of Matrices
- Multiplication matrices
- Inverse and transpose

Systems of linear equations

- Elementary transformations
- Gauss-Jordan Elimination method

Vector space

Definition 2.7 (Group). Consider a set \mathcal{G} and an operation $\otimes : \mathcal{G} \times \mathcal{G} \rightarrow \mathcal{G}$ defined on \mathcal{G} . Then $G := (\mathcal{G}, \otimes)$ is called a *group* if the following hold:

1. *Closure of \mathcal{G} under \otimes* : $\forall x, y \in \mathcal{G} : x \otimes y \in \mathcal{G}$
2. *Associativity*: $\forall x, y, z \in \mathcal{G} : (x \otimes y) \otimes z = x \otimes (y \otimes z)$
3. *Neutral element*: $\exists e \in \mathcal{G} \forall x \in \mathcal{G} : x \otimes e = x$ and $e \otimes x = x$
4. *Inverse element*: $\forall x \in \mathcal{G} \exists y \in \mathcal{G} : x \otimes y = e$ and $y \otimes x = e$. We often write x^{-1} to denote the inverse element of x .

Definition 2.9 (Vector Space). A real-valued *vector space* $V = (\mathcal{V}, +, \cdot)$ is a set \mathcal{V} with two operations

$$+ : \mathcal{V} \times \mathcal{V} \rightarrow \mathcal{V} \quad (2.62)$$

$$\cdot : \mathbb{R} \times \mathcal{V} \rightarrow \mathcal{V} \quad (2.63)$$

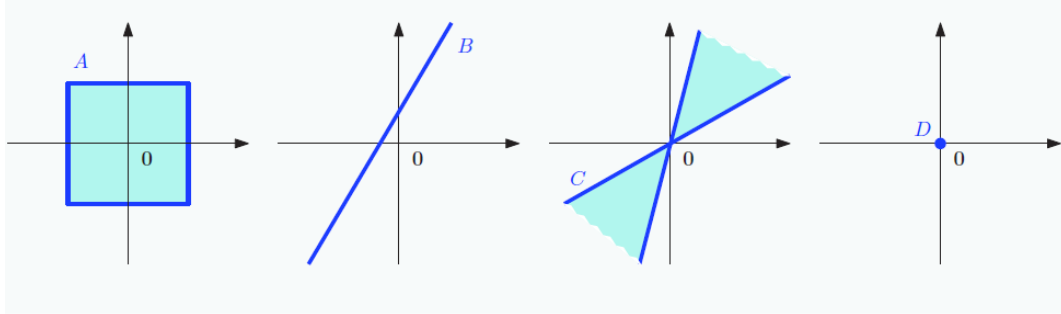
where

1. $(\mathcal{V}, +)$ is an Abelian group
2. Distributivity:
 1. $\forall \lambda \in \mathbb{R}, x, y \in \mathcal{V} : \lambda \cdot (x + y) = \lambda \cdot x + \lambda \cdot y$
 2. $\forall \lambda, \psi \in \mathbb{R}, x \in \mathcal{V} : (\lambda + \psi) \cdot x = \lambda \cdot x + \psi \cdot x$
3. Associativity (outer operation): $\forall \lambda, \psi \in \mathbb{R}, x \in \mathcal{V} : \lambda \cdot (\psi \cdot x) = (\lambda\psi) \cdot x$
4. Neutral element with respect to the outer operation: $\forall x \in \mathcal{V} : 1 \cdot x = x$

- Vectors
- Zero vector
- Vector addition
- Scalars
- Multiplication by scalar

Definition 2.10 (Vector Subspace). Let $V = (\mathcal{V}, +, \cdot)$ be a vector space and $\mathcal{U} \subseteq \mathcal{V}, \mathcal{U} \neq \emptyset$. Then $U = (\mathcal{U}, +, \cdot)$ is called *vector subspace* of V (or *linear subspace*) if U is a vector space with the vector space operations $+$ and \cdot restricted to $\mathcal{U} \times \mathcal{U}$ and $\mathbb{R} \times \mathcal{U}$. We write $U \subseteq V$ to denote a subspace U of V .

1. $\mathcal{U} \neq \emptyset$, in particular: $\mathbf{0} \in \mathcal{U}$
2. Closure of \mathcal{U} :
 - a. With respect to the outer operation: $\forall \lambda \in \mathbb{R} \forall \mathbf{x} \in \mathcal{U} : \lambda \mathbf{x} \in \mathcal{U}$.
 - b. With respect to the inner operation: $\forall \mathbf{x}, \mathbf{y} \in \mathcal{U} : \mathbf{x} + \mathbf{y} \in \mathcal{U}$.



Linear Independence

Definition 2.11 (Linear Combination). Consider a vector space V and a finite number of vectors $\mathbf{x}_1, \dots, \mathbf{x}_k \in V$. Then, every $\mathbf{v} \in V$ of the form

$$\mathbf{v} = \lambda_1 \mathbf{x}_1 + \dots + \lambda_k \mathbf{x}_k = \sum_{i=1}^k \lambda_i \mathbf{x}_i \in V \quad (2.65)$$

with $\lambda_1, \dots, \lambda_k \in \mathbb{R}$ is a *linear combination* of the vectors $\mathbf{x}_1, \dots, \mathbf{x}_k$.

Definition 2.12 (Linear (In)dependence). Let us consider a vector space V with $k \in \mathbb{N}$ and $\mathbf{x}_1, \dots, \mathbf{x}_k \in V$. If there is a non-trivial linear combination, such that $\mathbf{0} = \sum_{i=1}^k \lambda_i \mathbf{x}_i$ with at least one $\lambda_i \neq 0$, the vectors $\mathbf{x}_1, \dots, \mathbf{x}_k$ are *linearly dependent*. If only the trivial solution exists, i.e., $\lambda_1 = \dots = \lambda_k = 0$ the vectors $\mathbf{x}_1, \dots, \mathbf{x}_k$ are *linearly independent*.

- k vectors are either linearly dependent or linearly independent. There is no third option.
- If at least one of the vectors $\mathbf{x}_1, \dots, \mathbf{x}_k$ is $\mathbf{0}$ then they are linearly dependent. The same holds if two vectors are identical.
- The vectors $\{\mathbf{x}_1, \dots, \mathbf{x}_k : \mathbf{x}_i \neq \mathbf{0}, i = 1, \dots, k\}$, $k \geq 2$, are linearly dependent if and only if (at least) one of them is a linear combination of the others. In particular, if one vector is a multiple of another vector, i.e., $\mathbf{x}_i = \lambda \mathbf{x}_j$, $\lambda \in \mathbb{R}$ then the set $\{\mathbf{x}_1, \dots, \mathbf{x}_k : \mathbf{x}_i \neq \mathbf{0}, i = 1, \dots, k\}$ is linearly dependent.

Definition 2.13 (Generating Set and Span). Consider a vector space $V = (\mathcal{V}, +, \cdot)$ and set of vectors $\mathcal{A} = \{x_1, \dots, x_k\} \subseteq \mathcal{V}$. If every vector $v \in \mathcal{V}$ can be expressed as a linear combination of x_1, \dots, x_k , \mathcal{A} is called a *generating set* of V . The set of all linear combinations of vectors in \mathcal{A} is called the *span* of \mathcal{A} . If \mathcal{A} spans the vector space V , we write $V = \text{span}[\mathcal{A}]$ or $V = \text{span}[x_1, \dots, x_k]$.

Definition 2.14 (Basis). Consider a vector space $V = (\mathcal{V}, +, \cdot)$ and $\mathcal{A} \subseteq \mathcal{V}$. A generating set \mathcal{A} of V is called *minimal* if there exists no smaller set $\tilde{\mathcal{A}} \subseteq \mathcal{A} \subseteq \mathcal{V}$ that spans V . Every linearly independent generating set of V is minimal and is called a *basis* of V .

- \mathcal{B} is a basis of V .
- \mathcal{B} is a minimal generating set.
- \mathcal{B} is a maximal linearly independent set of vectors in V , i.e., adding any other vector to this set will make it linearly dependent.
- Every vector $x \in V$ is a linear combination of vectors from \mathcal{B} , and every linear combination is unique, i.e., with

$$x = \sum_{i=1}^k \lambda_i b_i = \sum_{i=1}^k \psi_i b_i \quad (2.77)$$

and $\lambda_i, \psi_i \in \mathbb{R}$, $b_i \in \mathcal{B}$ it follows that $\lambda_i = \psi_i$, $i = 1, \dots, k$.

- A vector space can be many bases, but all bases possess the same number of elements.
- Dimension of a vector space
- Dimension subspaces

If $U \subseteq V$ is a subspace of V , then $\dim(U) \leq \dim(V)$.

- $\dim(V) = 0$ if and only if $V = \{0_V\}$.
- $\dim(V) = \dim(U)$ if and only if $V = U$.

Remark. A basis of a subspace $U = \text{span}[\mathbf{x}_1, \dots, \mathbf{x}_m] \subseteq \mathbb{R}^n$ can be found by executing the following steps:

1. Write the spanning vectors as columns of a matrix \mathbf{A}
2. Determine the row-echelon form of \mathbf{A} .
3. The spanning vectors associated with the pivot columns are a basis of U .

Rank

The number of linearly independent columns of a matrix $\mathbf{A} \in \mathbb{R}^{m \times n}$ equals the number of linearly independent rows and is called the *rank* of \mathbf{A} and is denoted by $\text{rk}(\mathbf{A})$.

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- $\text{rk}(\mathbf{A}) = \text{rk}(\mathbf{A}^\top)$, i.e., the column rank equals the row rank.
 - The columns of $\mathbf{A} \in \mathbb{R}^{m \times n}$ span a subspace $U \subseteq \mathbb{R}^m$ with $\dim(U) = \text{rk}(\mathbf{A})$. Later we will call this subspace the *image* or *range*. A basis of U can be found by applying Gaussian elimination to \mathbf{A} to identify the pivot columns.
 - The rows of $\mathbf{A} \in \mathbb{R}^{m \times n}$ span a subspace $W \subseteq \mathbb{R}^n$ with $\dim(W) = \text{rk}(\mathbf{A})$. A basis of W can be found by applying Gaussian elimination to \mathbf{A}^\top .
 - For all $\mathbf{A} \in \mathbb{R}^{n \times n}$ it holds that \mathbf{A} is regular (invertible) if and only if $\text{rk}(\mathbf{A}) = n$.
 - For all $\mathbf{A} \in \mathbb{R}^{m \times n}$ and all $\mathbf{b} \in \mathbb{R}^m$ it holds that the linear equation system $\mathbf{A}\mathbf{x} = \mathbf{b}$ can be solved if and only if $\text{rk}(\mathbf{A}) = \text{rk}(\mathbf{A}|\mathbf{b})$, where $\mathbf{A}|\mathbf{b}$ denotes the augmented system.
 - For $\mathbf{A} \in \mathbb{R}^{m \times n}$ the subspace of solutions for $\mathbf{A}\mathbf{x} = \mathbf{0}$ possesses dimension $n - \text{rk}(\mathbf{A})$. Later, we will call this subspace the *kernel* or the *null space*.
 - A matrix $\mathbf{A} \in \mathbb{R}^{m \times n}$ has *full rank* if its rank equals the largest possible rank for a matrix of the same dimensions. This means that the rank of a full-rank matrix is the lesser of the number of rows and columns, i.e., $\text{rk}(\mathbf{A}) = \min(m, n)$. A matrix is said to be *rank deficient* if it does not have full rank.

Coordinates

- $B = \{b_1, b_2, \dots, b_n\}$ is unordered basis
- $B = (b_1, b_2, \dots, b_n)$ is ordered basis

Definition 2.18 (Coordinates). Consider a vector space V and an ordered basis $B = (b_1, \dots, b_n)$ of V . For any $x \in V$ we obtain a unique representation (linear combination)

$$x = \alpha_1 b_1 + \dots + \alpha_n b_n \quad (2.90)$$

of x with respect to B . Then $\alpha_1, \dots, \alpha_n$ are the *coordinates* of x with respect to B , and the vector

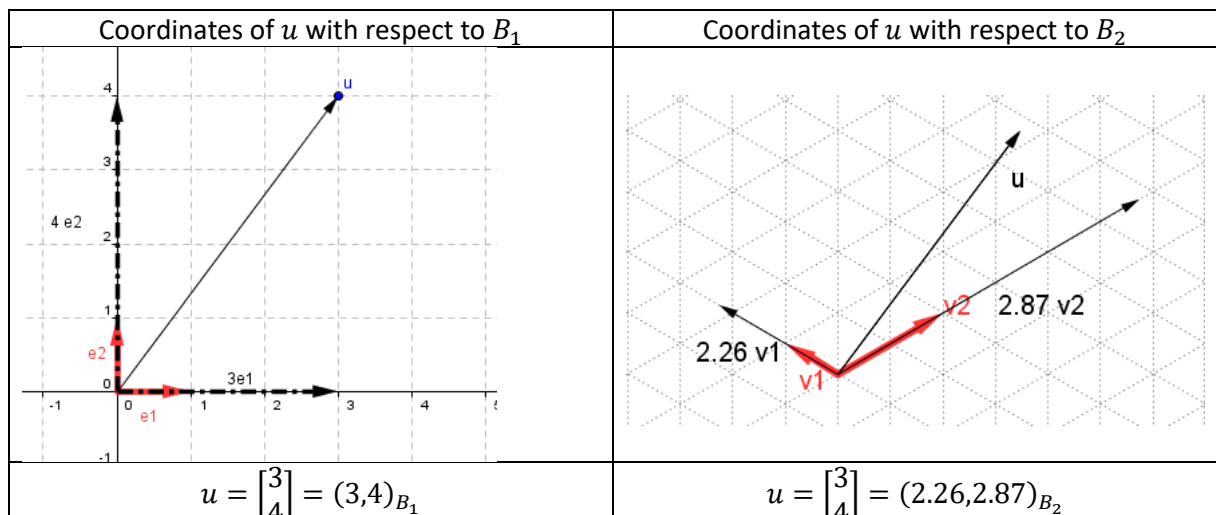
$$\alpha = \begin{bmatrix} \alpha_1 \\ \vdots \\ \alpha_n \end{bmatrix} \in \mathbb{R}^n \quad (2.91)$$

is the *coordinate vector/coordinate representation* of x with respect to the ordered basis B .

Example

In \mathbb{R}^2 we will be considered two basis $B_1 = \left\{ \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \end{bmatrix} \right\}$ and $B_2 = \left\{ \begin{bmatrix} -0.87 \\ 0.5 \end{bmatrix}, \begin{bmatrix} 1.73 \\ 1 \end{bmatrix} \right\}$ and the vector

$$u = \begin{bmatrix} 3 \\ 4 \end{bmatrix}.$$



- Coordinates of a subspace

Linear Mappings

$$\Phi: V \rightarrow W$$

Is a linear mapping if preserve the structure of the vector spaces. This mean:

$$\Phi(\mathbf{x} + \mathbf{y}) = \Phi(\mathbf{x}) + \Phi(\mathbf{y}) \quad (2.85)$$

$$\Phi(\lambda \mathbf{x}) = \lambda \Phi(\mathbf{x}) \quad (2.86)$$

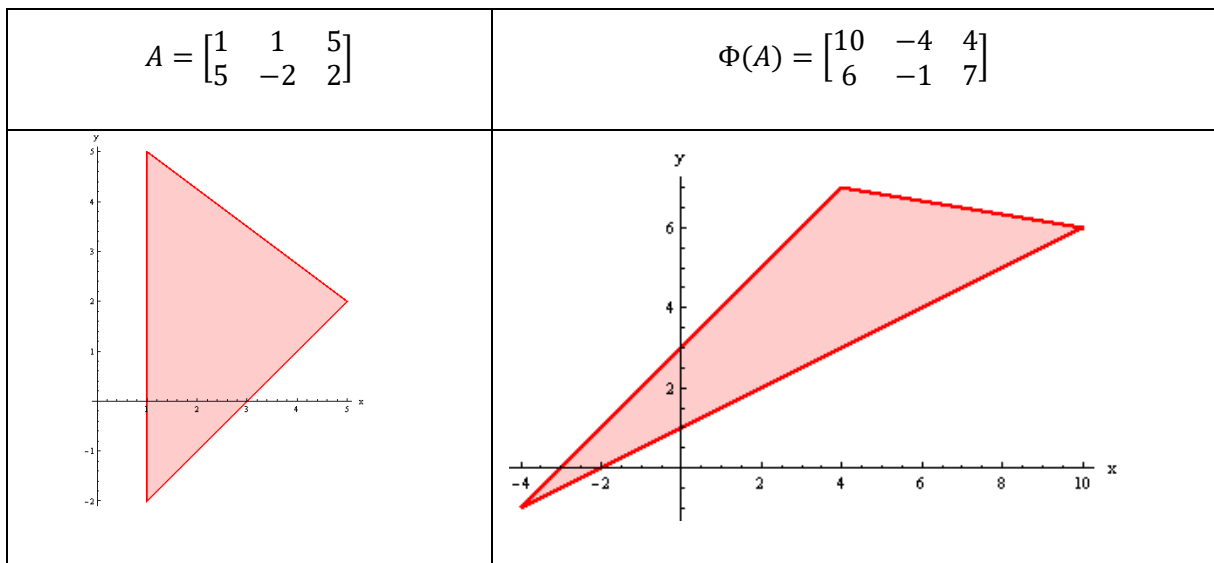
for all $\mathbf{x}, \mathbf{y} \in V$ and $\lambda \in \mathbb{R}$. We can summarize this in the following definition:

Definition 2.15 (Linear Mapping). For vector spaces V, W , a mapping $\Phi : V \rightarrow W$ is called a *linear mapping* (or *vector space homomorphism*/ *linear transformation*) if

$$\forall \mathbf{x}, \mathbf{y} \in V \forall \lambda, \psi \in \mathbb{R} : \Phi(\lambda \mathbf{x} + \psi \mathbf{y}) = \lambda \Phi(\mathbf{x}) + \psi \Phi(\mathbf{y}) . \quad (2.87)$$

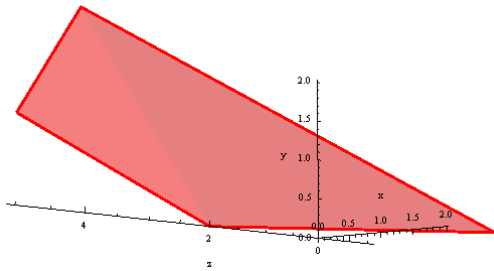
Same examples of linear mapping

$$1) \quad \Phi: \mathbb{R}^2 \rightarrow \mathbb{R}^2 \text{ with } \Phi\left(\begin{bmatrix} x \\ y \end{bmatrix}\right) = \begin{bmatrix} 2y \\ x + y \end{bmatrix}.$$

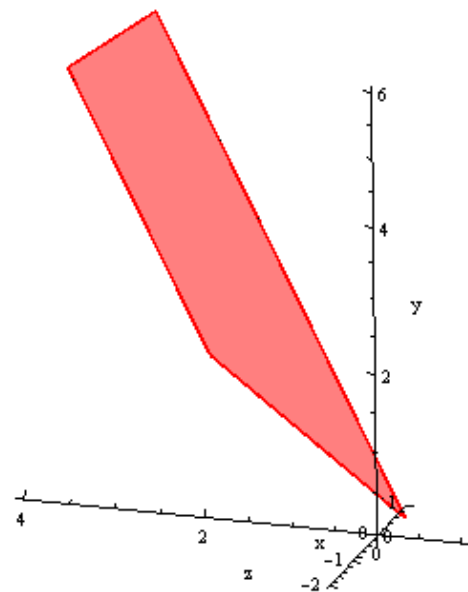


2) $\Phi: \mathbb{R}^3 \rightarrow \mathbb{R}^3$ with $\Phi\left(\begin{bmatrix} x \\ y \\ z \end{bmatrix}\right) = \begin{bmatrix} y-x \\ x+z \\ -y+z \end{bmatrix}$.

$$B = \begin{bmatrix} 1 & 0 & 0 & 2 \\ 2 & 1 & 0 & 0 \\ 5 & 5 & 2 & -1 \end{bmatrix}$$



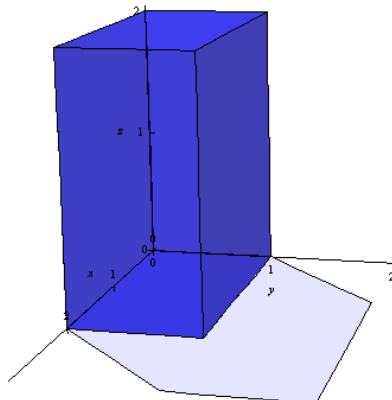
$$\Phi(B) = \begin{bmatrix} 1 & 1 & 0 & -2 \\ 6 & 5 & 2 & 1 \\ 3 & 4 & 2 & -1 \end{bmatrix}$$



3) $\Phi: \mathbb{R}^3 \rightarrow \mathbb{R}^2$ with $\Phi\left(\begin{bmatrix} x \\ y \\ z \end{bmatrix}\right) = \begin{bmatrix} x + \frac{1}{2}z \\ y + \frac{1}{2}z \end{bmatrix}$.

$$B = \begin{bmatrix} 0 & 2 & 2 & 0 & 0 & 2 & 2 & 0 \\ 0 & 0 & 1 & 1 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 & 2 & 2 & 2 & 2 \end{bmatrix}$$

$$\Phi(B) = \begin{bmatrix} 0 & 2 & 2 & 0 & 1 & 3 & 3 & 1 \\ 0 & 0 & 1 & 1 & 1 & 1 & 2 & 2 \end{bmatrix}$$



Remark

Let be $\Phi : V \rightarrow W$, a linear mapping , then:

1. $\Phi(-x) = -\Phi(x)$;
2. $\Phi(x-y) = \Phi(x) - \Phi(y)$;
3. $\Phi(0_V) = 0_W$;
4. If $V' \subseteq V$ is subspace of V , then $\Phi(V')$ is subspace of W ;
5. If $W' \subseteq W$ is subspace of W , then $\Phi^{-1}(W')$ is subspace of V , with $\Phi^{-1}(W') = \{x \in V : \Phi(x) \in W'\}$.

Definition 2.16 (Injective, Surjective, Bijective). Consider a mapping $\Phi : \mathcal{V} \rightarrow \mathcal{W}$, where \mathcal{V}, \mathcal{W} can be arbitrary sets. Then Φ is called

- *Injective* if $\forall x, y \in \mathcal{V} : \Phi(x) = \Phi(y) \implies x = y$.
- *Surjective* if $\Phi(\mathcal{V}) = \mathcal{W}$.
- *Bijective* if it is injective and surjective.

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- *Isomorphism*: $\Phi : V \rightarrow W$ linear and bijective
- *Endomorphism*: $\Phi : V \rightarrow V$ linear
- *Automorphism*: $\Phi : V \rightarrow V$ linear and bijective
- We define $\text{id}_V : V \rightarrow V, x \mapsto x$ as the *identity mapping* or *identity automorphism* in V .

Theorem 2.17 (Theorem 3.59 in Axler (2015)). *Finite-dimensional vector spaces V and W are isomorphic if and only if $\dim(V) = \dim(W)$.*

Matrix Representation of Linear Mappings

Definition 2.19 (Transformation Matrix). Consider vector spaces V, W with corresponding (ordered) bases $B = (\mathbf{b}_1, \dots, \mathbf{b}_n)$ and $C = (\mathbf{c}_1, \dots, \mathbf{c}_m)$. Moreover, we consider a linear mapping $\Phi : V \rightarrow W$. For $j \in \{1, \dots, n\}$,

$$\Phi(\mathbf{b}_j) = \alpha_{1j}\mathbf{c}_1 + \dots + \alpha_{mj}\mathbf{c}_m = \sum_{i=1}^m \alpha_{ij}\mathbf{c}_i \quad (2.92)$$

is the unique representation of $\Phi(\mathbf{b}_j)$ with respect to C . Then, we call the $m \times n$ -matrix \mathbf{A}_Φ , whose elements are given by

$$A_\Phi(i, j) = \alpha_{ij}, \quad (2.93)$$

the *transformation matrix* of Φ (with respect to the ordered bases B of V and C of W).

Example

Consider a homomorphism $\Phi: \mathbb{R}^2 \rightarrow \mathbb{R}^3$ such that $\Phi\left(\begin{bmatrix} x \\ y \end{bmatrix}\right) = \begin{bmatrix} x - 2y \\ 2y \\ 2x - 4y \end{bmatrix}$ and the ordered bases

$B = \left(\begin{bmatrix} 2 \\ 1 \end{bmatrix}, \begin{bmatrix} -1 \\ 1 \end{bmatrix}\right)$ of \mathbb{R}^2 and $C = \left(\begin{bmatrix} 1 \\ 1 \\ 3 \end{bmatrix}, \begin{bmatrix} 2 \\ 2 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \\ -1 \end{bmatrix}\right)$ of \mathbb{R}^3 . Determine the transformation matrix \mathbf{A}_Φ with respect to B and C .

If \hat{x} is the coordinate vector of $x \in V$ with respect to B and \hat{y} the coordinate vector of $y = \Phi(x) \in W$ with respect to C , then

$$\hat{y} = \mathbf{A}_\Phi \hat{x}. \quad (2.94)$$

Example

Consider the ordered bases $B = \left(\begin{bmatrix} 2 \\ 1 \end{bmatrix}, \begin{bmatrix} -1 \\ 1 \end{bmatrix}\right)$ of \mathbb{R}^2 and $C = \left\{\begin{bmatrix} 1 \\ 1 \\ 3 \end{bmatrix}, \begin{bmatrix} 2 \\ 2 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 1 \\ -1 \end{bmatrix}\right\}$ of \mathbb{R}^3 , and the homomorphism $\Phi: \mathbb{R}^3 \rightarrow \mathbb{R}^2$ whose transformation matrix \mathbf{A}_Φ with respect to C and B , is

$$A_\phi = \begin{bmatrix} 5 & 7 & 1 \\ 6 & 8 & 2 \end{bmatrix}$$

Determine $\Phi\left(\begin{bmatrix} 12 \\ 4 \\ 10 \end{bmatrix}\right)$.

If we considered the standard basis of \mathbb{R}^n

Example

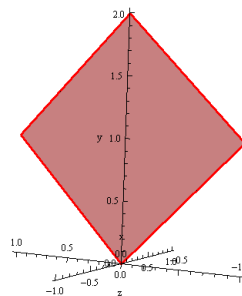
Consider a homomorphism $\Phi: \mathbb{R}^2 \rightarrow \mathbb{R}^3$ such that $\Phi\left(\begin{bmatrix} x \\ y \end{bmatrix}\right) = \begin{bmatrix} x - 2y \\ 2y \\ 2x - 4y \end{bmatrix}$. Determine the transformation matrix A_Φ with respect to **standard basis** of \mathbb{R}^2 and \mathbb{R}^3 .

Example

Consider homomorphism $\Phi: \mathbb{R}^3 \rightarrow \mathbb{R}^2$ whose transformation matrix A_Φ with respect to **standard basis** of \mathbb{R}^3 and \mathbb{R}^2 is:

$$A_\phi = \begin{bmatrix} 5 & 7 & 1 \\ 6 & 8 & 2 \end{bmatrix}$$

- Determine $\Phi\left(\begin{bmatrix} 12 \\ 4 \\ 10 \end{bmatrix}\right)$.
- The following picture



can be represented by the matrix $A = \begin{bmatrix} 0 & 1 & 0 & -1 \\ 0 & 1 & 2 & 1 \\ 0 & 0 & 0 & 0 \end{bmatrix}$. Find the picture transformed by Φ .

Definition 2.23 (Image and Kernel).

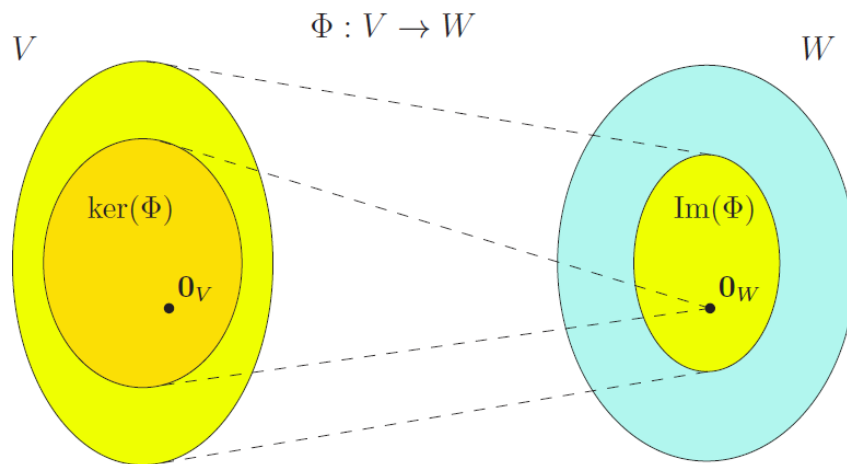
For $\Phi : V \rightarrow W$, we define the *kernel/null space*

$$\ker(\Phi) := \Phi^{-1}(\mathbf{0}_W) = \{v \in V : \Phi(v) = \mathbf{0}_W\} \quad (2.122)$$

and the *image/range*

$$\text{Im}(\Phi) := \Phi(V) = \{w \in W | \exists v \in V : \Phi(v) = w\}. \quad (2.123)$$

We also call V and W also the *domain* and *codomain* of Φ , respectively.



- It always holds that $\Phi(\mathbf{0}_V) = \mathbf{0}_W$ and, therefore, $\mathbf{0}_V \in \ker(\Phi)$. In particular, the null space is never empty.
- $\text{Im}(\Phi) \subseteq W$ is a subspace of W , and $\ker(\Phi) \subseteq V$ is a subspace of V .

Example

Let be the homomorphism $\Phi: \mathbb{R}^3 \rightarrow \mathbb{R}^4$ such that $\Phi\left(\begin{bmatrix} x \\ y \\ z \end{bmatrix}\right) = \begin{bmatrix} x + 2y \\ -x + y - 3z \\ x + 2y \\ 3x + 4y \end{bmatrix}$.

- a) Determine the kernel of Φ .
- b) Determine the image of Φ .
- c) Determine the transformation matrix A_Φ with respect to **standard basis** of \mathbb{R}^3 and \mathbb{R}^4 .

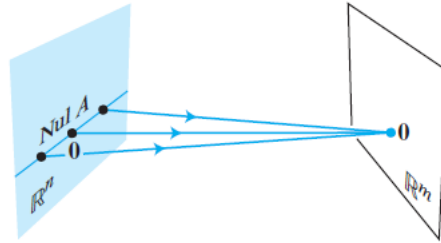
Example

Let be the matrix $A = \begin{bmatrix} 1 & 2 & 0 \\ -1 & 1 & -3 \\ 1 & 2 & 0 \\ 3 & 4 & 0 \end{bmatrix}$, and the homomorphism $\Phi: \mathbb{R}^3 \rightarrow \mathbb{R}^4$ such that $\Phi(x) = Ax$

- a) Determine the kernel of Φ .
- b) Determine the image of Φ .

Definition: Let us consider the matrix A with m rows and n columns. The null space of matrix A , written as $Null A$, is the set of all solutions of the homogeneous equation $Ax = 0$. In set notation,

$$Nul(A) = \{x \in \mathbb{R}^n : Ax = 0\}.$$



- The kernel/null space $\ker(\Phi)$ is the general solution to the homogeneous system of linear equations $Ax = 0$ and captures all possible linear combinations of the elements in \mathbb{R}^n that produce $0 \in \mathbb{R}^m$.
- The kernel is a subspace of \mathbb{R}^n , where n is the “width” of the matrix.
- The kernel focuses on the relationship among the columns, and we can use it to determine whether/how we can express a column as a linear combination of other columns.

Definition: Let us consider the matrix A with m rows and n columns. The column space of matrix A , written as $Col(A)$, is the set of all of all linear combinations of the columns of A . If $A = [c_1 \ c_2 \ \dots \ c_n]$, then

$$col(A) = span[c_1, c_2, \dots, c_n].$$

- For $A = [a_1, \dots, a_n]$, where a_i are the columns of A , we obtain

$$Im(\Phi) = \{Ax : x \in \mathbb{R}^n\} = \left\{ \sum_{i=1}^n x_i a_i : x_1, \dots, x_n \in \mathbb{R} \right\} \quad (2.124a)$$

$$= span[a_1, \dots, a_n] \subseteq \mathbb{R}^m, \quad (2.124b)$$

i.e., the image is the span of the columns of A , also called the *column space*. Therefore, the column space (image) is a subspace of \mathbb{R}^m , where m is the “height” of the matrix.

- $rk(A) = \dim(Im(\Phi))$.

Theorem Let be the homomorphism $\Phi: V \rightarrow W$

- Φ is injective if and only if $Ker(\Phi) = 0_V$.
- Φ is surjective if and only if $\dim(Im(\Phi)) = \dim(W)$.

Theorem 2.24 (Rank-Nullity Theorem). *For vector spaces V, W and a linear mapping $\Phi : V \rightarrow W$ it holds that*

$$\dim(\ker(\Phi)) + \dim(\text{Im}(\Phi)) = \dim(V). \quad (2.129)$$

Remark Let us consider the matrix A with m rows and n columns, then

$$n = \dim(\text{Nul}(A)) + \dim(\text{Col}(A)).$$

- If $\dim(\text{Im}(\Phi)) < \dim(V)$, then $\ker(\Phi)$ is non-trivial, i.e., the kernel contains more than $\mathbf{0}_V$ and $\dim(\ker(\Phi)) \geq 1$.
- If A_Φ is the transformation matrix of Φ with respect to an ordered basis and $\dim(\text{Im}(\Phi)) < \dim(V)$, then the system of linear equations $A_\Phi \mathbf{x} = \mathbf{0}$ has infinitely many solutions.
- If $\dim(V) = \dim(W)$, then the following three-way equivalence holds:
 - Φ is injective
 - Φ is surjective
 - Φ is bijective
 since $\text{Im}(\Phi) \subseteq W$.

Compose and Inverse of a homomorphism

Theorem:

- For vector spaces V, W e U and linear mappings $\Phi : V \rightarrow W$ e $\Psi : W \rightarrow U$, then the mapping $\Psi \circ \Phi : V \rightarrow U$ is also linear.
- Let be $\Phi : V \rightarrow W$ e $\Psi : W \rightarrow U$, linear mappings, A_Φ be the transformation matrix of Φ with respect to S_1 , an ordered basis of V and S , an ordered basis of W , and B_Ψ be the transformation matrix of Ψ with respect to S , an ordered basis of W and S_2 , an ordered basis of U . Then the transformation matrix of $\Psi \circ \Phi$, $M_{\Psi \circ \Phi}$ with respect to S_1 and S_2 is given by

$$M_{\Psi \circ \Phi} = B_\Psi A_\Phi$$

Example:

Consider homomorphisms $\Phi: \mathbb{R}^3 \rightarrow \mathbb{R}^2$ and $\Psi: \mathbb{R}^2 \rightarrow \mathbb{R}^3$,

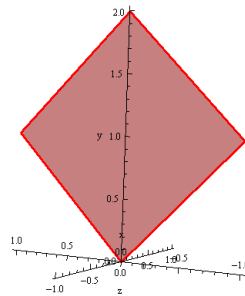
- Φ is represented by the transformation matrix A_Φ with respect to **standard basis** of \mathbb{R}^3 and \mathbb{R}^2 :

$$A_\Phi = \begin{bmatrix} 5 & 7 & 1 \\ 6 & 8 & 2 \end{bmatrix}$$

- Ψ is represented by the transformation matrix B_Ψ with respect to **standard basis** of \mathbb{R}^2 and \mathbb{R}^3 :

$$B_\Psi = \begin{bmatrix} -2 & 7 \\ 1 & 0 \\ 6 & 8 \end{bmatrix}$$

The following picture



can be represented by the matrix $A = \begin{bmatrix} 0 & 1 & 0 & -1 \\ 0 & 1 & 2 & 1 \\ 0 & 0 & 0 & 0 \end{bmatrix}$. Find the picture transformed by $\Psi \circ \Phi$.

Original	$\Phi(A)$	$\Psi(\Phi(A))$
$A = \begin{bmatrix} 0 & 1 & 0 & -1 \\ 0 & 1 & 2 & 1 \\ 0 & 0 & 0 & 0 \end{bmatrix}$	$\Phi(A) = \begin{bmatrix} 0 & 4 & 6 & 2 & 0 \\ 0 & -3 & -6 & -3 & 0 \end{bmatrix}$	$\Psi(\Phi(A)) = \begin{bmatrix} 0 & -14 & -24 & -10 & 0 \\ 0 & 4 & 6 & 2 & 0 \\ 0 & 0 & -12 & -12 & 0 \end{bmatrix}$

Definition

For vector spaces V, W and linear mappings $\Phi: V \rightarrow W$ e $\Psi: W \rightarrow V$, such that $\Psi \circ \Phi = \text{id}_V$ and $\Phi \circ \Psi = \text{id}_W$, then Ψ is the inverse of Φ . And we say that is an invertible linear mapping.

Remark

- $(\Phi^{-1})^{-1} = \Phi$;
- $(\Psi \circ \Phi)^{-1} = \Phi^{-1} \circ \Psi^{-1}$.
- If $\Phi: V \rightarrow W$ is an invertible linear mapping, then $\dim(V) = \dim(W)$.

Theorem Let be $\Phi: V \rightarrow W$ a linear mapping, A_Φ be the transformation matrix of Φ with respect to S , an ordered basis of V and B , an ordered basis of W . Then the transformation matrix of Φ^{-1} , $A_{\Phi^{-1}}$ with respect to B and S is given by

$$A_{\Phi^{-1}} = (A_\Phi)^{-1}$$

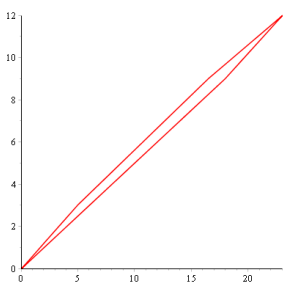
Example:

Consider homomorphisms $\Phi: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ whose the transformation matrix A_Φ with respect to **standard basis** of \mathbb{R}^2 is

$$A_\Phi = \begin{bmatrix} 6 & 5 \\ 3 & 3 \end{bmatrix}$$

One picture was transformed by Φ , and the final picture is given by the following matrix:

$$B = \begin{bmatrix} 0 & 18 & 23 & 16.5 & 5 \\ 0 & 9 & 12 & 9 & 3 \end{bmatrix}. \text{ Discover the original picture.}$$

Transformed picture	Original ?
	

Basis changes

Theorem 2.20 (Basis Change). *For a linear mapping $\Phi : V \rightarrow W$, ordered bases*

$$B = (b_1, \dots, b_n), \quad \tilde{B} = (\tilde{b}_1, \dots, \tilde{b}_n) \quad (2.103)$$

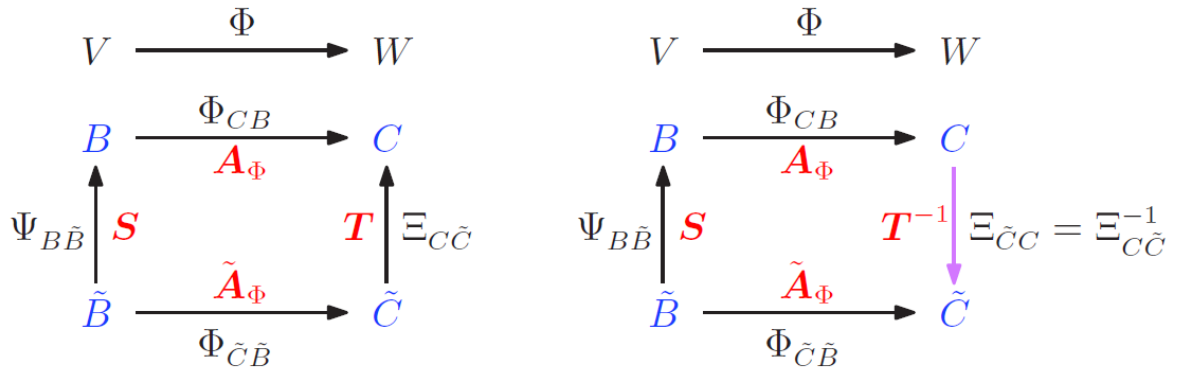
of V and

$$C = (c_1, \dots, c_m), \quad \tilde{C} = (\tilde{c}_1, \dots, \tilde{c}_m) \quad (2.104)$$

of W , and a transformation matrix A_Φ of Φ with respect to B and C , the corresponding transformation matrix \tilde{A}_Φ with respect to the bases \tilde{B} and \tilde{C} is given as

$$\tilde{A}_\Phi = T^{-1} A_\Phi S. \quad (2.105)$$

Here, $S \in \mathbb{R}^{n \times n}$ is the transformation matrix of id_V that maps coordinates with respect to \tilde{B} onto coordinates with respect to B , and $T \in \mathbb{R}^{m \times m}$ is the transformation matrix of id_W that maps coordinates with respect to \tilde{C} onto coordinates with respect to C .



Example

Consider homomorphisms $\Phi: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ whose the transformation matrix A_Φ with respect to **standard basis** of \mathbb{R}^2 is

$$A_\Phi = \begin{bmatrix} 6 & 5 \\ 3 & 3 \end{bmatrix}$$

Find the transformation matrix \hat{A}_Φ with respect to the ordered basis $B = \left\{ \begin{bmatrix} 3 \\ 2 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \end{bmatrix} \right\}$.

Affine subspaces

Affine Subspaces

Definition 2.25 (Affine Subspace). Let V be a vector space, $x_0 \in V$ and $U \subseteq V$ a subspace. Then the subset

$$L = x_0 + U := \{x_0 + u : u \in U\} \quad (2.130a)$$

$$= \{v \in V | \exists u \in U : v = x_0 + u\} \subseteq V \quad (2.130b)$$

is called *affine subspace* or *linear manifold* of V . U is called *direction* or *direction space*, and x_0 is called *support point*. In Chapter 12, we refer to such a subspace as a *hyperplane*.

Remark. Consider two affine subspaces $L = x_0 + U$ and $\tilde{L} = \tilde{x}_0 + \tilde{U}$ of a vector space V . Then, $L \subseteq \tilde{L}$ if and only if $U \subseteq \tilde{U}$ and $x_0 - \tilde{x}_0 \in \tilde{U}$.

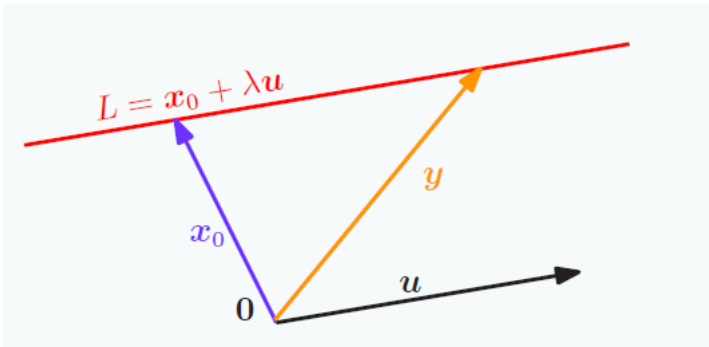
Affine subspaces are often described by *parameters*: Consider a k -dimensional affine space $L = x_0 + U$ of V . If (b_1, \dots, b_k) is an ordered basis of U , then every element $x \in L$ can be uniquely described as

$$x = x_0 + \lambda_1 b_1 + \dots + \lambda_k b_k, \quad (2.131)$$

where $\lambda_1, \dots, \lambda_k \in \mathbb{R}$. This representation is called *parametric equation* of L with directional vectors b_1, \dots, b_k and *parameters* $\lambda_1, \dots, \lambda_k$. \diamond

Example 2.26 (Affine Subspaces)

- One-dimensional affine subspaces are called *lines* and can be written as $y = x_0 + \lambda x_1$, where $\lambda \in \mathbb{R}$, where $U = \text{span}[x_1] \subseteq \mathbb{R}^n$ is a one-dimensional subspace of \mathbb{R}^n . This means that a line is defined by a support point x_0 and a vector x_1 that defines the direction. See Figure 2.13 for an illustration.



- Two-dimensional affine subspaces of \mathbb{R}^n are called *planes*. The parametric equation for planes is $\mathbf{y} = \mathbf{x}_0 + \lambda_1 \mathbf{x}_1 + \lambda_2 \mathbf{x}_2$, where $\lambda_1, \lambda_2 \in \mathbb{R}$ and $U = \text{span}[\mathbf{x}_1, \mathbf{x}_2] \subseteq \mathbb{R}^n$. This means that a plane is defined by a support point \mathbf{x}_0 and two linearly independent vectors $\mathbf{x}_1, \mathbf{x}_2$ that span the direction space.
- In \mathbb{R}^n , the $(n-1)$ -dimensional affine subspaces are called *hyperplanes*, and the corresponding parametric equation is $\mathbf{y} = \mathbf{x}_0 + \sum_{i=1}^{n-1} \lambda_i \mathbf{x}_i$, where $\mathbf{x}_1, \dots, \mathbf{x}_{n-1}$ form a basis of an $(n-1)$ -dimensional subspace U of \mathbb{R}^n . This means that a hyperplane is defined by a support point \mathbf{x}_0 and $(n-1)$ linearly independent vectors $\mathbf{x}_1, \dots, \mathbf{x}_{n-1}$ that span the direction space. In \mathbb{R}^2 , a line is also a hyperplane. In \mathbb{R}^3 , a plane is also a hyperplane.

Remark (Inhomogeneous systems of linear equations and affine subspaces). For $\mathbf{A} \in \mathbb{R}^{m \times n}$ and $\mathbf{b} \in \mathbb{R}^m$, the solution of the linear equation system $\mathbf{Ax} = \mathbf{b}$ is either the empty set or an affine subspace of \mathbb{R}^n of dimension $n - \text{rk}(\mathbf{A})$. In particular, the solution of the linear equation $\lambda_1 \mathbf{x}_1 + \dots + \lambda_n \mathbf{x}_n = \mathbf{b}$, where $(\lambda_1, \dots, \lambda_n) \neq (0, \dots, 0)$, is a hyperplane in \mathbb{R}^n .

Definition 2.26 (Affine Mapping). For two vector spaces V, W , a linear mapping $\Phi : V \rightarrow W$, and $\mathbf{a} \in W$, the mapping

$$\phi : V \rightarrow W \quad (2.132)$$

$$\mathbf{x} \mapsto \mathbf{a} + \Phi(\mathbf{x}) \quad (2.133)$$

is an *affine mapping* from V to W . The vector \mathbf{a} is called the *translation vector* of ϕ .

- Every affine mapping $\phi : V \rightarrow W$ is also the composition of a linear mapping $\Phi : V \rightarrow W$ and a translation $\tau : W \rightarrow W$ in W , such that $\phi = \tau \circ \Phi$. The mappings Φ and τ are uniquely determined.
- The composition $\phi' \circ \phi$ of affine mappings $\phi : V \rightarrow W$, $\phi' : W \rightarrow X$ is affine.
- Affine mappings keep the geometric structure invariant. They also preserve the dimension and parallelism.