Algorithms for Computational Logic

Summary

## Contents

1	SAT and Modeling with SAT  1.1 Cardinality Constraints	
2	Optimization problems and SAT-Based Problem Solving	4
3	Satisfiability Modulo Theories	5
4	Answer Set Programming	6

## SAT and Modeling with SAT

#### 1.1 Cardinality Constraints

In order to handle cardinality constraints we have two options: encode the cardinality constraints to CNF and use a SAT solver, or use a pseudo boolean (PB) solver.

#### 1.1.1 AtMost1

- $\sum_{j=1}^{n} x_j = 1$  can be encoded with  $\left(\sum_{j=1}^{n} x_j \leq 1\right) \wedge \left(\sum_{j=1}^{n} x_j \geq 1\right)$
- $\sum_{j=1}^{n} x_j \ge 1$  can be encoded with  $(x_1 \lor x_2 \lor ... \lor x_n)$
- $\sum_{j=1}^{n} x_j \leq 1$  can be encoded with:
  - Pairwise encoding
  - Sequential counter encoding
  - Bitwise encoding

#### Sequential Counter

In order to realize this encoding, we need to add new variables  $s_i$  for the fact "there is a 1 on some position 1.i":

$$s_i$$
 is true if  $\sum_{j=1}^i x_j \ge 1$ 

Encoding  $\sum_{j=1}^{n} x_j \leq 1$  with sequential counter:

$$(\neg x_1 \lor s_1) \land \\ (\neg x_i \lor s_i), i \in 2..n - 1 \land \\ (\neg s_{i-1} \lor s_i), i \in 2..n - 1 \land \\ (\neg x_i \lor \neg s_{i-1}), i \in 2..n$$

If  $x_j = 1$ , then all  $s_i$  variables are assigned and all other x variables must take value 0. There are  $\mathcal{O}(n)$  clauses and  $\mathcal{O}(n)$  auxiliary variables.

#### Bitwise Encoding

In bitwise encoding, we represent the constraint  $\sum_{j=1}^{n} x_j \leq 1$  by encoding the index of the potential true variable in binary. For this, we add new auxiliary variables:

$$v_0, ... v_r - 1; \ r = \lceil \log n \rceil \text{ (with } n > 1)$$

Each variable  $x_j$  is assigned a unique binary number that represents its index. Then, for each variable  $x_j$  with binary index representation i, we create clauses that enforce the condition: if  $x_j = 1$  then the auxiliary bits  $b_1, b_2, ..., b_k$  must match the binary encoding of i. For a variable  $x_j$  with binary index i:

$$x_j \rightarrow (b_1^{(i)} \wedge b_2^{(i)} \wedge \dots \wedge b_k^{(i)})$$

Where each  $b_l^{(i)}$  is either  $b_l$  or  $\neg b_l$  depending on weather the l-th bit of i is 1 or 0. For example:

$$x_1 \to (\neg b_1 \land \neg b_2)$$

$$x_2 \to (\neg b_1 \land b_2)$$

$$x_3 \to (b_1 \land \neg b_2)$$

$$x_4 \to (b_1 \land b_2)$$

There are  $\mathcal{O}(n \log n)$  clauses and  $\mathcal{O}(\log n)$  auxiliary variables.

# Optimization problems and SAT-Based Problem Solving

## Satisfiability Modulo Theories

## Answer Set Programming