# Kaputt – version 1.0-beta http://kaputt.x9c.fr

Copyright © 2008-2009 Xavier Clerc – kaputt@x9c.fr Released under the GPL version 3

May 31, 2009

**Abstract:** This document presents Kaputt, its purpose and the way it works. This document is structured in five parts explaining first how to build, and how to use Kaputt. Then, the following parts demonstrate how to write tests cases, in their two essential forms: assertion-based tests and specification-based tests. Finally, the various output modes are exposed.

## Introduction

Kaputt is a unit testing tool for the Objective Caml language<sup>1</sup>. Its name stems from the following acronym: Kaputt is A Popperian Unit Testing Tool. The adjective popperian is derived from the name of Karl Popper, a famous philosopher of science who is known for forging the concept of falsi-fiability. The tribute to Popper is due to the fact that Kaputt, like most test-based methodologies, will never tell you that your function is correct; it can only point out errors.

Kaputt features two kinds of tests:

- assertion-based tests, inspired by the xUnit tools<sup>2</sup>;
- specification-based tests, inspired by the QuickCheck tool<sup>3</sup>.

When writing assertion-based tests, the developer explicitly encodes input values and checks that output values satisfy given assertions. When writing specification-based tests, the developer encodes the specification of the tested function and then requests the library to generate random values to be tested against the specification.

Kaputt also provides shell-based tests that barely execute commands such as grep, diff, etc. They can be regarded as a special kind of assertion-based tests, and can be useful to run the whole application and compare its output to reference runs whose output has been stored into files.

Kaputt, in its 1.0-beta version, is designed to work with version 3.11.0 of Objective Caml. Kaputt is released under the GPL version 3. This licensing scheme should not cause any problem, as *instrumented* applications are intended to be used during development but should not be released publicly. Bugs should be reported at <a href="http://bugs.x9c.fr">http://bugs.x9c.fr</a>.

<sup>&</sup>lt;sup>1</sup>The official Caml website can be reached at http://caml.inria.fr and contains the full development suite (compilers, tools, virtual machine, etc.) as well as links to third-party contributions.

<sup>&</sup>lt;sup>2</sup>Unit testing tools for Java (Junit - http://junit.org), OCaml (OUnit - http://www.xs4all.nl/~mmzeeman/ocaml/), etc.

<sup>&</sup>lt;sup>3</sup>http://www.cs.chalmers.se/~rjmh/QuickCheck/

## **Building Kaputt**

Kaputt can be built from sources using make, and Objective Caml version 3.11.0. Under usual circumstances, there should be no need to edit the Makefile. The following targets are available:

```
bytecode compiles the bytecode version (ocamlc);
native compiles the bytecode version (ocamlopt);
java compiles the bytecode version (ocamljava);
html-doc generates html documentation;
clean-all deletes all produced files (including documentation);
clean deletes all produced files (excluding documentation);
clean-doc deletes documentation files;
install copies library files;
depend generates dependency files.
```

all compiles all versions, and generates html documentation;

The Java<sup>4</sup> version will be built only if the ocamljava<sup>5</sup> compiler is present and located by the makefile.

## Using Kaputt

### Running tests from compiled code

To use Kaputt, it is sufficient to compile and link with the library. This is usually done by adding of the following to the compiler invocation:

- -I +kaputt kaputt.cma (for ocamlc compiler);
- -I +kaputt kaputt.cmxa (for ocamlopt compiler);
- -I +kaputt kaputt.cmja (for ocamljava compiler).

Typically, the developer wants to compile the code for tests only for internal (test) versions, and not for public (release) versions. Hence the need to be able to build two versions. The IFDEF directive of camlp4 can be used to fulfill this need. Code sample 1 shows a trivial program that is designed to be compiled either to debug or to release mode.

To compile the *debug* version, one of the following commands (according to the compiler used) should be issued:

- ocamlc -pp 'camlp4oof -DDEBUG' source.ml;
- ocamlopt -pp 'camlp4oof -DDEBUG' source.ml;

<sup>&</sup>lt;sup>4</sup>The official website for the Java Technology can be reached at http://java.sun.com.

<sup>&</sup>lt;sup>5</sup>OCaml compiler generating Java bytecode, by the same author - http://ocamljava.x9c.fr

#### Code sample 1 Trivial program featuring two versions (source.ml).

```
let () =
   IFDEF DEBUG THEN
   print_endline "debug mode on"
   ELSE
   print_endline "debug mode off"
   ENDIF
```

• ocamljava -pp 'camlp4oof -DDEBUG' source.ml.

At the opposite, to compile the *release* version, one of following commands should be executed:

- ocamlc -pp camlp4oof source.ml;
- ocamlopt -pp camlp4oof source.ml;
- ocamljava -pp camlp4oof source.ml.

This means that the developer can choose the version to compile by only specifying a different preprocessor (precisely by enabling/disabling a preprocessor argument) to be used by the invoked OCaml compiler.

### Running tests from the toplevel

Code sample 2 shows how to use Kaputt from a toplevel session. First, the Kaputt directory is added to the search path. Then, the library is loaded and the module containing shorthand definitions is opened. Finally, the check method is used in order to check that the successor of an odd integer is even.

#### Code sample 2 Toplevel session running a generator-based test.

```
# #directory "+kaputt";;
# #load "kaputt.cma";;
# open Kaputt.Abbreviations;;
# check Gen.int succ [Spec.is_odd_int ==> Spec.is_even_int];;
Test 'untitled no 1' ... 100/100 cases passed
- : unit = ()
#
```

## Writing assertion-based tests

When writing assertion-based tests, one is mainly interested in the Assertion and Test modules. The Assertion module provides various functions performing tests over values. Then, the Test module allows to run the tests and get some report about their outcome. An assertion-based test built by the Test.make\_assert\_test function is made of four elements:

- a title:
- a set up function, whose signature is unit -> 'a;
- a function performing the actual tests, whose signature is 'a -> 'b;
- a tear down function, whose signature is 'b -> unit.

The idea of the set up and tear down functions is that they bracket the execution of the test function. If there is no data to pass to the test function (i.e. its signature is unit -> unit), the obvious choices for set up and tear down are respectively Test.always () and ignore; another possibility is to use the make\_simple\_test function. Code sample 3 shows a short program declaring and running two tests, the first one uses no data while the second one does. The second test also exhibits the fact that the title is optional.

### Code sample 3 Assertion-based tests.

## Writing specification-based tests

When writing specification-based tests, one is mainly interested in the Generator, Specification, and Test modules. The Generator module defines the concept of generator that is a function randomly producing values of a given typee, and provides implementations for basic types and combinators. The Specification module defines the concept of specification that is predicates over values and their images through the tested function, as well as predicates over basic types and combinators. A specification-based test built by Test.make\_random\_test is made of seven elements (the four first ones being optional):

- a title;
- an integer, indicating how many cases should be generated;
- a classifier, used to categorize the generated cases;
- a random source;

- a generator;
- a function to be tested;
- a specification.

The generator, of type 'a Generator.t, is used to randomly produce test cases. Tests cases are produced until the requested number has be reached. One should notice that a test case is counted if and only if the generated value satisfies one of the preconditions of the specification.

The classifier is used to characterize the generated test cases to give the developer an overview of the coverage of the test (in the sense that the classifier gives hiints about the portions of cpde actually executed). For complete coverage information, one is advised to use the Bisect tool<sup>6</sup> by the same author.

The specification is a list of (precondition, postcondition) couples. This list should be regarded as a case-based definition. When checking if the function matches its specification, Kaputt will determine the first precondition from the list that holds, and ensure that the corresponding postcondition holds: if not, a counterexample has been found.

Assuming that the tested function has a signature of 'a -> 'b, a precondition has type 'a predicate (that is 'a -> bool) and a postcondition has type ('a \* 'b) predicate (that is ('a \* 'b) -> bool). The preconditions are evaluated over the generated values, while the postconditions are evaluated over (generated values, image by tested function) couples.

An easy way to build (precondition, postcondition) couples is to use the => infix operator. Additionally, the ==> infix operator can be used when the postcondition is interested only in the image through the function (ignoring the generated value), thus enabling lighter notation.

Code sample 4 shows how to build a test for function f whose domain is the string type. The classifier stores generated values into two categories, according to the length of the string. The pre<sub>-i</sub> functions are of type string -> bool, while the post<sub>-i</sub> functions are of type (string \* t) -> bool where t is the codomain (also sometimes referred to as "range") of the tested function f.

### Code sample 4 Specification-based tests.

```
open Kaputt.Abbreviations
```

<sup>&</sup>lt;sup>6</sup>Code coverage tool for the OCaml language - http://bisect.x9c.fr

## Output modes

The previous sections have exposed how to run tests using the Test.run\_tests function. When only passed a list of tests, the outcome of these tests is written to the standard output in a (hopefully) user-friendly text setting. It is however possible to change both the destination and the layout by supply an optional output parameter of type Test.output\_mode, that is sum type with the following constructors:

- Text\_output of out\_channel classical layout, destination being the given channel
- Html\_output of out\_channel HTML table-based layout, destination being the given channel
- Xml\_output of out\_channel XML layout using the dtd shown by code sample 5, destination being the given channel
- Csv\_output of out\_channel \* string CSV layout using the given string as the separator, destination being the given channel

### Code sample 5 DTD used for XML output.

```
<!ELEMENT kaputt-report (passed-test|failed-test|random-test|shell-test)*>
<!ELEMENT passed-test EMPTY>
<!ATTLIST passed-test name CDATA #REQUIRED>
<!ELEMENT failed-test EMPTY>
<!ATTLIST failed-test name CDATA #REQUIRED>
<!ATTLIST failed-test expected CDATA #REQUIRED>
<!ATTLIST failed-test actual CDATA #REQUIRED>
<!ATTLIST failed-test message CDATA>
<!ELEMENT random-test (counterexamples?, categories?)>
<!ATTLIST random-test name CDATA #REQUIRED>
<!ATTLIST random-test valid CDATA #REQUIRED>
<!ATTLIST random-test total CDATA #REQUIRED>
<!ATTLIST random-test uncaught CDATA #REQUIRED>
<!ELEMENT counterexamples (counterexample*)>
<!ELEMENT counterexample EMPTY>
<!ATTLIST counterexample value CDATA #REQUIRED>
<!ELEMENT categories (category*)>
<!ELEMENT category EMPTY>
<!ATTLIST category name CDATA #REQUIRED>
<!ATTLIST category total CDATA #REQUIRED>
<!ELEMENT shell-test EMPTY>
<!ATTLIST shell-test name CDATA #REQUIRED>
<!ATTLIST shell-test exit-code CDATA #REQUIRED>
```