Kaputt – version 1.0-alpha
http://kaputt.x9c.fr

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Abstract: This document presents Kaputt, its purpose and the way it works. This document is structured in four parts explaining first how to build, and how to use Kaputt. Then, the last parts demonstrate how to write tests cases, in their two essential forms: assertion-based tests and specification-based tests.

Introduction

Kaputt is a unit testing tool for the Objective Caml language[1]. Its name stems from the following acronym: *Kaputt is A Popperian Unit Testing Tool*. The adjective *popperian* is derived from the name of Karl Popper, a famous philosopher of science who is known for forging the concept of *falsifiability*. The tribute to Popper is due to the fact that Kaputt, like most test-based methodologies, will never tell you that your function is correct; it can only point out errors.

Kaputt features two kinds of tests:

- assertion-based tests, inspired by the *xUnit* tools[2];

- specification-based tests, inspired by the *QuickCheck* tool[3].

When writing assertion-based tests, the developer explicitly encodes input values and checks that output values satisfy given assertions. When writing specification-based tests, the developer encodes the specification of the tested function and then request the library to generate random values to be tested against the specification.

Kaputt, in its 1.0-alpha version, is designed to work with version 3.10.2 of Objective Caml. Kaputt is released under the GPL version 3. This licensing scheme should not cause any problem, as instrumented applications are intended to be used during developement but should not be released publicly. Bugs should be reported at http://bugs.x9c.fr.

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[1] The official Caml website can be reached at http://caml.inria.fr and contains the full development suite (compilers, tools, virtual machine, *etc.*) as well as links to third-party contributions.

[2] Unit testing tools for Java (Junit – http://junit.org), OCaml (OUnit – http://www.xs4all.nl/~mmzeeman/ocaml/), *etc.*

[3] http://www.cs.chalmers.se/~rjmh/QuickCheck/

Building Kaputt

Kaputt can be built from sources using `make`, and Objective Caml version 3.10.2. Under usual circumstances, there should be no need to edit the `Makefile`. The following targets are available:

`all` compiles all versions, and generates html documentation;

`bytecode` compiles the bytecode version (ocamlc);

`native` compiles the bytecode version (ocamlopt);

`java` compiles the bytecode version (ocamljava);

`html-doc` generates html documentation;

`clean-all` deletes all produced files (including documentation);

`clean` deletes all produced files (excluding documentation);

`clean-doc` deletes documentation files;

`install` copies library files;

`depend` generates dependency files.

The Java[4] version will be built only if the `ocamljava`[5] compiler is present and located by the makefile.

Using Kaputt

Running tests from compiled code

To use Kaputt, it is sufficient to compile and link with the library. This is usually done by adding of the following to the compiler invocation:

- `-I +kaputt kaputt.cma` (for `ocamlc` compiler);

- `-I +kaputt kaputt.cmxa` (for `ocamlopt` compiler);

- `-I +kaputt kaputt.cmja` (for `ocamljava` compiler).

Typically, the developer wants to compile the code for tests only for internal (test) versions, and not for public (release) versions. Hence the need to be able to build two versions. The `IFDEF` directive of `camlp4` can be used to fulfill this need. Code sample 1 shows a trivial program that is designed to be compiled either to *debug* or to *release* mode.
To compile the *debug* version, one of the following commands (according to the compiler used) should be issued:

- `ocamlc -pp 'camlp4oof -DDEBUG' source.ml`;

- `ocamlopt -pp 'camlp4oof -DDEBUG' source.ml`;

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[4]The official website for the Java Technology can be reached at http://java.sun.com.

[5]OCaml compiler generating Java bytecode, by the same author – http://ocamljava.x9c.fr

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Code sample 1 Trivial program featuring two versions (`source.ml`).

```
let () =
  IFDEF DEBUG THEN
    print_endline "debug mode on"
  ELSE
    print_endline "debug mode off"
  ENDIF
```

- `ocamljava -pp 'camlp4oof -DDEBUG' source.ml`.

At the opposite, to compile the *release* version, one of following commands should be executed:

- `ocamlc -pp camlp4oof source.ml`;

- `ocamlopt -pp camlp4oof source.ml`;

- `ocamljava -pp camlp4oof source.ml`.

This means that the developer can choose the version to compile by only specifying a different preprocessor (precisely by enabling/disabling a preprocessor argument) to be used by the invoked OCaml compiler.

Running tests from the toplevel

Code sample 2 shows how to use Kaputt from a toplevel session. First, the Kaputt directory is added to the search path. Then, the library is loaded and the module containing shorthand definitions is opened. Finally, the `check` method is used in order to check that the successor of an odd integer is even.

Code sample 2 Toplevel session running a generator-based test.

```
        Objective Caml version 3.10.2

# #directory "+kaputt";;
# #load "kaputt.cma";;
# open Kaputt.Abbreviations;;
# check Gen.int succ [Spec.is_odd_int ==> Spec.is_even_int];;
Test 'untitled no 1' ... 100/100 cases passed
- : unit = ()
#
```

Writing assertion-based tests

When writing assertion-based tests, one is mainly interested by the `Assertion` and `Test` modules. The `Assertion` module provides various functions performing tests over values. Then, the `Test` module allows to run the tests and get some report about their outcome. An assertion-based test built by the `Test.make_assert_test` function is made of four elements:

- a title;

- a *set up* function, whose signature is `unit -> 'a`;

- a function performing the actual tests, whose signature are `'a -> 'b`;

- a *tear down* function, whose signature is `'b -> unit`.

The idea of the *set up* and *tear down* functions is that they bracket the execution of the test function. If there is no data to pass to the test function (*i.e.* its signature is `unit -> unit`), the obvious choices for *set up* and *tear down* are respectively `Test.always ()` and `ignore`; another possibility is to use the `make_simple_test` function. Code sample 3 shows a short program declaring and running two tests, the first one uses no data while the second one does. The second test also exhibits the fact that the title is optional.

Code sample 3 Assertion-based tests.

```
open Kaputt.Abbreviations

let t1 =
  Test.make_simple_test
    ~title:"first test"
    (fun () -> Assert.assert_equal_int 3 (f 2))

let t2 =
  Test.make_assert_test
    (fun () -> open_in "data")
    (fun ch -> Assert.assert_equal_string "waited1" (f1 ch); ch)
    close_in

let () = Test.run_tests [t1; t2]
```

Writing specification-based tests

When writing specification-based tests, one is mainly interested by the `Generator`, `Specification`, and `Test` modules. The `Generator` module defines the concept of generator, and provides implementations for basic types and combinators. The `Specification` module defines the concept of specification, as well as predicates over basic types and combinators. A specification-based test built by `Test.make_random_test` is made of seven elements (the four first ones being optional):

- a title;

- an integer, indicating how many cases should be generated;

- a classifier, used to categorize the generated cases;

- a random source;

- a generator;

- a function to be tested;

- a specification.

The generator, of type `'a Generator.t`, is used to randomly produce test cases. Tests cases are produced until the requested number has be reached. One should notice that a test case is counted if and only if the generated value satisfies one of the preconditions of the specification.

The classifier is used to characterize the generated test cases to give the developer an overview of the coverage of the test. For complete coverage information, one is advised to use the Bisect tool[6] by the same author.

The specification is a list of ⟨precondition, postcondition⟩ couples. This list should be regarded as a case-based definition. When checking if the function matches its specification, Kaputt will determine the first precondition from the list that holds, and ensure that the corresponding postcondition holds: if not, a counterexample has been found.

Assuming that the tested function has a signature of `'a -> 'b`, a precondition has type `'a` predicate (that is `'a -> bool`) and a postcondition has type `('a * 'b) predicate` (that is `('a * 'b) -> bool`). The preconditions are evaluated over the generated values, while the postconditions are evaluated over ⟨generated values, image by tested function⟩ couples.

An easy way to build ⟨precondition, postcondition⟩ couples is to use the `=>` infix operator. Additionally, the `==>` infix operator can be used when the postcondition is interested only by the image through the function (ignoring the generated value), thus enabling lighter notation.

Code sample 4 shows how to build a test for function `f` whose domain is the `string` type. The classifier stores generated values into two categories, according to the length of the string. The pre_i functions are of type `string -> bool`, while the $post_i$ functions are of type `(string * t) -> bool` where `t` is the codomain (also sometimes refered to as "range") of the tested function `f`.

Code sample 4 Specification-based tests.

```
open Kaputt.Abbreviations

let t =
  Test.make_random_tests
    ~title:"random test"
    ~nb_runs:128
    ~classifier:(fun s -> if (String.length s) < 4 then "short" else "long")
    (Generator.string (Generator.make_int 0 16) Generator.char)
    f
    [ pre_1 => post_1 ;
      ...
      pre_n => post_n ]

let () = Test.run_test t
```