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10 de novembro de 2020





Presentation Outline

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- 1 Introduction
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- Processing power vs Power consumption
- Massive thread-level parallelism with low-power consumption
- Lightweight manycores exhibit distinct architectural characteristics



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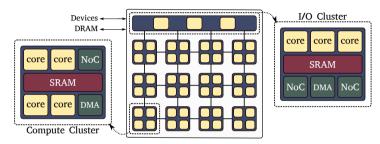


Lightweight Manycores Particularities

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Overview of a Manycore

Hundreds of Lightweight Cores

- Expose Massive thread-level parallelism
- Feature low-power consumption
- Target MIMD workloads
- Distributed Memory Architecture
- On-Chip Heterogeneity

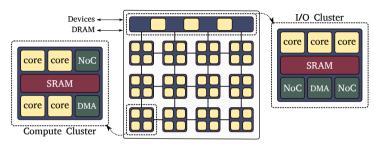


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Overview of a Manycore

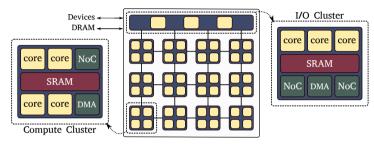
- Hundreds of Lightweight Cores
- Distributed Memory Architecture
 - Grants scalability
 - Relies on a Network-on-Chip (NoC)
 - Has constrained memory systems
- On-Chip Heterogeneity



Lightweight Manycores Particularities

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Overview of a Manycore

- Hundreds of Lightweight Cores
- Distributed Memory Architecture
- On-Chip Heterogeneity
 - Features different components



J. V. Souto

Motivation

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- How to deal with the reduced amount of local memory of a cluster?
- Local memory is **not exclusive** to the user
 - OS code and data
 - User code and data
 - Libraries
- Support for multiple execution streams consume a considerable amount of memory



Goals and Contributions

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- Design an OS-level task-based mechanism
- Enhancement memory use
- Improve core utilization
- Facilitate the modeling of internal kernel functionalities



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Problem Definition

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- Memory management influences all abstraction levels
- OSes must be lightweight to make the most memory available to the application
- Asymmetric microkernel alleviate cache coherence problems



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- **Memory utilization:** each new thread requires memory pages
- Data locality: shared-memory region competition and no hardware support for cache coherence
- Core utilization: asymmetric microkernel does not use master core between syscall resquests
- Asynchronous operations: lightweight manycores may not feature a DMA, thus, a thread must polling data into the NoC
- Periodic operations: receive external commands and data requires that a thread exists to request a communication check



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OS-Level Task-Based Mechanism

for Lightweight Manycores Processors

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- Support for multiple simple execution streams decoupled from threads
- Task abstraction is a special case of coroutines
- A Task encapsulates a subroutine that can be performed regardless of who created it
- Introduce a dispatcher, a generic task executor



Task State

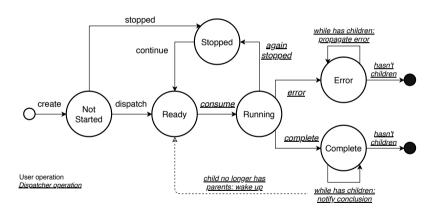
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Dispatcher Algorithm

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```
while Not shutdown do
   Waits for a task:
   Execute task function:
   switch Task return do
       case TASK RET SUCCESS do
          Complete the task and schedule children;
       end
       case TASK RET AGAIN do
          Reschedule the task:
       end
       case TASK_RET_STOP do
          Insert the task into a waiting queue;
       end
       case TASK_RET_ERROR do
          Propagate the error and release all tasks;
       end
   end
end
```



Asynchronous/Periodic Tasks

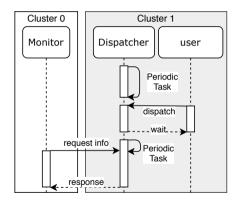
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- Memory utilization: multiple execution streams define into task, reduced to a limited number of dispatchers, i.e., less memory used
- Data locality: dispatcher explore cache locality
- Core utilization: dispatcher can cooperate with the master thread and use the idle time of master core
- Asynchronous operations: dedicated task to perform asynchronous tasks instead of a thread
- Periodic operations: periodic tasks can be created to perform this kind of operations



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Experimental Environment

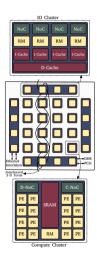
Lightweight Manycore Kalrav MPPA-256

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- 288 processing cores
 - 16 Compute Cluster (CC)
 - 4 I/O Cluster (IO)
- Local Memory
 - CC: 2 MB of SRAM
 - IO: 4 MB of SRAM
- Network-on-Chip (NoC)
- Data NoC (D-NoC)
- Control NoC (C-NoC)





Experiments

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- **Synthetic benchmark:** write each byte of 16 memory pages (64 KB)
- Ensure 95% of confidence
- 50 replications, discarding the first 10 (warm-up period)

Benchmark	#Tasks	#Threads	Memory
Single Dispatcher	[1, 29]	1	8 KB
Multiple Dispatchers	[1, 29]	14	112 KB
Threads	[1, 29]	[1, 29]	[8, 232] KB

Tabela 1: Benchmark parameters



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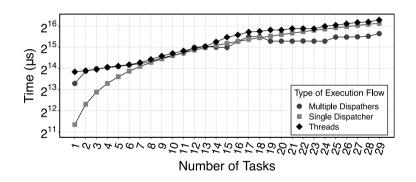
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- Lightweight manycores are promising candidates for computing systems to reach the exascale era
- Distinctive features introduce new challenges on software development
- Memory system is a critical component
- Proposed a OS-level task-based mechanism to improve some types of memory use
- Results showed that our proposed solution has similar performance to the thread-based one
- Future work:
 - Model communication system of Nanvix using tasks
 - Introduce well-known ordering scheduling algorithms





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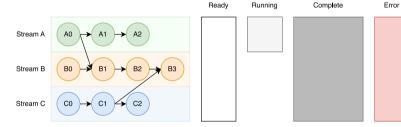
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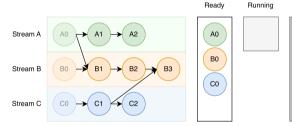
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Complete

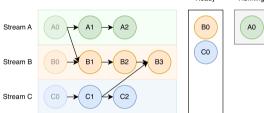
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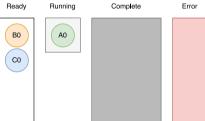
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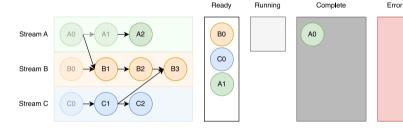
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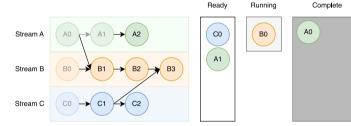
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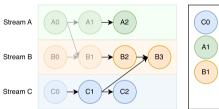
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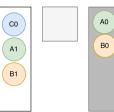
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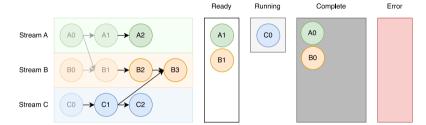
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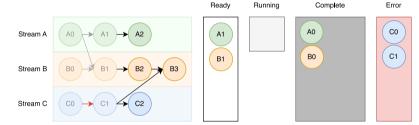
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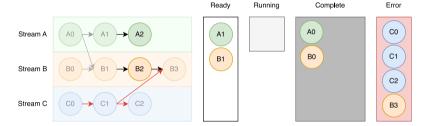
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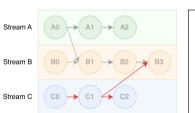
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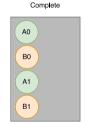
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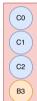
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