Methodos

- employeeList : ArrayList
- undoList : ArrayList
- employeeList : ArrayList

- addEmployee ( ) : Employee
- removeEmployee(employeeList : ArrayList, Id : int) : void
- setCardPoint (employeeList : ArrayList, Id : int) : void
- setSellResult (employeeList : ArrayList, Id : int) : void
- setTaxService (employeeList : ArrayList, Id : int) : void
- setEmployee (employeeList : ArrayList, Id : int) : Employee
- payRoll (employeeList : ArrayList, day: int) : void
- Undo(employeeList : ArrayList, undoList : ArrayList, employeeList : ArrayList) : void
- Redo (employeeList : ArrayList, undoList : ArrayList, employeeList : ArrayList) : void
- paymentSchedule(employeeList : ArrayList) : void
- newPaymentSchedule(employeeList : ArrayList) : void

Employee

- *Name : String*
- *Address : String*
- *Id : Int*
- *PaymentMethod : String*
- *PaymentDay : String*
- *Sindicate : boolean*
- *SindicateId : Int*
- *SindicateTax : double*

<<constructor>> Employee(name: String, address : String, Id : Int, paymentMethod : String, paymentDay : String)
+ *getName( ) : String*
+ *getAddress( ) : String*
+ *getId ( ) : Int*
+ *getSalary( ) : Double*
+ *setName(name : String) : void*
+ *setAddress(adress : String) : void*
+ *setId(id : int) : void*
+ *setPaymentMethod(mp : String) : void*
+ *setPaymenteDay(pd : String) : void*
+ *setSindicate(check : boolean) : void*
+ *setSindicateId(sinId : Int) : void*
+ *setSindicateTax(sinTax : double) : void*

Hourly

- hourPay : double
- totalTime : int

<<constructor>> Hourly(name: String, address : String, Id : Int, paymentMethod : String, paymentDay : String, hourPay: Double)
+ *setTime(time : Int) : void*

Salaried

- mensalSalary : double

<<constructor>> Salaried(name: String, address : String, Id : Int, paymentMethod : String, paymentDay : String, mensalSalary: Double)

Comissioned

- comission : double
- totalSales : double

<<constructor>> Comissioned*(name: String, address : String, Id : Int, paymentMethod : String, paymentDay : String, mensalSalary: Double, comission : double)*
+ *newSell(price:double) : void*
+*getComission(totalSales:double, comission : double) : double*