```
System
 + ~System()
 + setName()
 + getName()
 + setValue()
 + getValue()
 + operator+()
 + operator+()
 + operator-()
 + operator-()
 + operator*()
 + operator*()
 + operator/()
 + operator/()
  SystemImpl
# name
# value
+ SystemImpl()
+ SystemImpl()
+ ~SystemImpl()
+ setName()
+ getName()
+ setValue()
+ getValue()
+ operator+()
+ operator+()
+ operator-()
+ operator-()
+ operator*()
+ operator*()
+ operator/()
+ operator/()
# operator=()
```