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- Repositório

<https://github.com/joaquimrafael/DistributedSystems>

- Código

1. Servidor.c

```
/*Laboratorio de Computacao Distribuida
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Exercicio: Atv. Socket Calc */

#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>
#include <sys/types.h>
#include <sys/socket.h>
#include <string.h>
#include <netinet/in.h>

#define PORT 8080
#define BUFFER_SIZE 1024

void calculator(double n1, double n2, char operator, double *result) {
    switch(operator) {
        case '+':
            *result = n1 + n2;
            break;
        case '-':
            *result = n1 - n2;
            break;
        case '*':
            *result = n1 * n2;
            break;
        case '/':
            if(n2 != 0) {
                *result = n1 / n2;
            } else {
                printf("Error: Division by zero\n");
            }
        }
    }
```

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        exit(EXIT_FAILURE);
    }
    break;
case '%':
    if(n2 != 0) {
        *result = (int)n1 % (int)n2;
    } else {
        printf("Error: Division by zero\n");
        exit(EXIT_FAILURE);
    }
    break;
case '^':
    *result = 1;
    for(int i = 0; i < n2; i++) {
        *result *= n1;
    }
    break;
default:
    printf("Error: Invalid operator\n");
    exit(EXIT_FAILURE);
}
}

int main(int argc, char const *argv[])
{
    double n1, n2, result;
    char operator;
    int server_socket, client_socket;
    char buffer[BUFFER_SIZE];
    struct sockaddr_in server_address, client_address;
    int address_length = sizeof(client_address);

    server_socket = socket(AF_INET, SOCK_STREAM, 0);
    if(server_socket < 0){
        perror("Error while creating socket");
        exit(EXIT_FAILURE);
    }

    server_address.sin_family = AF_INET;
    server_address.sin_port = htons(PORT);

```

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server_address.sin_addr.s_addr = INADDR_ANY;

if (bind(server_socket, (struct sockaddr *) &server_address,
sizeof(server_address)) < 0) {
    perror("Erro no bind");
    exit(EXIT_FAILURE);
}

if(listen(server_socket, 1) < 0) {
    perror("Error while listening");
    exit(EXIT_FAILURE);
}
printf("Server is listening on port %d\n", PORT);

client_socket = accept(server_socket, (struct sockaddr *)
&client_address, (socklen_t*)&address_length);
if(client_socket < 0) {
    perror("Error while accepting connection");
    exit(EXIT_FAILURE);
}

int read_size = read(client_socket, buffer, BUFFER_SIZE - 1);
if(read_size < 0) {
    perror("Error while reading from socket");
    close(client_socket);
    close(server_socket);
    exit(EXIT_FAILURE);
}
buffer[read_size] = '\0';

if(sscanf(buffer, "%lf %c %lf", &n1, &operator, &n2) != 3) {
    char *msg = "Invalid input format. Expected: <number> <operator>
<number>";
    send(client_socket, msg, strlen(msg), 0);
}else { calculator(n1, n2, operator, &result);
    char result_str[100];
    sprintf(result_str, "Result: %.2lf", result);
    send(client_socket, result_str, strlen(result_str), 0);
}

```

```

printf("Response sent and server closed\n");
close(client_socket);
close(server_socket);
return 0;
}

```

2. Client.java

```

/*Laboratorio de Computacao Distribuida
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Exercicio: Atv. Socket Calc */
import java.io.*;
import java.net.*;
public class Client {
    public static void main(String[] args) {
        String serverAddress = "127.0.0.1"; // loopback
        int port = 8080;

        try(Socket socket = new Socket(serverAddress, port);
            PrintWriter out = new PrintWriter(socket.getOutputStream(),
true);
            BufferedReader in = new BufferedReader(new
InputStreamReader(socket.getInputStream()));
            BufferedReader stdIn = new BufferedReader(new
InputStreamReader(System.in))) {

                System.out.println("Type your operation following the
pattern: n1 operator n2");
                String outputUser = stdIn.readLine();

                out.println(outputUser);

                String response = in.readLine();
                System.out.println("Server response: "+ response);
            }catch (UnknownHostException e) {
                System.err.println("Unknown Host: "+ e.getMessage());
            }catch (IOException e) {
                System.err.println("IO error: "+ e.getMessage());
            }
        }
    }
}

```

```
}  
}
```

- Testes

```
joprieto@PC-Joca:~/distribuida$ ./server.exe  
Server is listening on port 8080  
Response sent and server closed
```

```
<terminated> Client [Java Application] C:\Program Files\Java\jdk-23\bin\javaw.exe [27 de mar. de 20  
Type your operation following the pattern: n1 operator n2  
12.4 + 4.6  
Server response: Result: 17.00
```

```
joprieto@PC-Joca:~/distribuida$ ./server.exe  
Server is listening on port 8080  
Response sent and server closed
```

```
Type your operation following the pattern: n1 operator n2  
10 - 14  
Server response: Result: -4.00
```

```
joprieto@PC-Joca:~/distribuida$ ./server.exe  
Server is listening on port 8080  
Response sent and server closed
```

```
Type your operation following the pattern: n1 operator n2  
156 / 14  
Server response: Result: 11.14
```

```
joprieto@PC-Joca:~/distribuida$ ./server.exe  
Server is listening on port 8080  
Response sent and server closed
```

```
Type your operation following the pattern: n1 operator n2  
14 % 3  
Server response: Result: 2.00
```

```
joprieto@PC-Joca:~/distribuida$ ./server.exe  
Server is listening on port 8080  
Response sent and server closed
```

```
Type your operation following the pattern: n1 operator n2  
2 ^ 8  
Server response: Result: 256.00
```