Joaquin Garmendia Cabrera



I'm a Computer Science Student at <u>Universidad Catolica San Pablo</u>. My favorite areas are Data Structures and Algorithms. Also, I've been a Linux Enthusiast for four years.

Academic Activities

Competitive Programming

Contestant

2014 - 2017

• It taught me to develop my skills principally in problem solving, mathematics and debugging. Also, it teach me teamwork.

Coach & Instructor of Competitive Programming

2017 - Present

- Teaching challenged me to transmit my ideas clearly
- Contents can be found here

Participation in Programming Competitive

Brasil 2015, Argentina 2016 & Brasil 2017

Chair

Aug 2017 - Aug 2018

• Chair position helped me to develop management skills, learn to work with multidisciplinary teams and spread Computer Science through events, workshops, contests, etc.

Member

2014 - Present

What does the chapter do?

- Open Source Events: Hacktoberfest, GsoC • Education Events: <u>Scholar Programming</u>
- Contest(CEP), Hour of Code
- Competitive Programming Events: Programming Camp 2015

(These aren't all the events of the Chapter, I just mention the ones that I participate more)

Some interesting stuff that I developed:

- Huffman coder and decoder
- Webpage to handle market inventary, developed in Revel(Go), and another really similar developed in

ACM Chapter

Top Third of School Overall Average: 15.38/20

Django(Python)

- A Visualizationt related to ants, you can learn more about it below
- A small RDBMS that accepts SQL-like querys
- A distributed graph system with redundancy, and a custom communication protocol, using c(sockets)

Contribution to Open Source

I really like to contribute on Open Source Projects!.

- I contributed to learning projects like $\underline{e-maxx-eng}$ and $\underline{binarytree}$
- I help to maintain and create <u>PKGBUILDS</u> of my favorite software. <u>Contributions in AUR Archlinux</u>
- I have some minor contribution to Linux Kernel
- I also try to help in StackOverFlow

gAntz

A visualization that helps to hunt alate Ant Queens, using structured data from <u>AntWeb API</u> and crawled data from <u>lamarabunta</u>

Huffman D&C

A Demonstration of Huffman Algorithm working on any box

>_ Technology

Operating System

Linux & Windows

Languages

Spanish, C++, Python, Go & English

Web

Javascript, Scrapy, Leaflet, Gulp, Stylus &

Other

Bash, GNU awk, GNU sed, Emacs, LaTeX, PostgreSQL

I like to practice Muay Thai

Favorite books

I'm trying to hunt an alate ant queen!, not luck yet.