

Joaquin Robles

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Education

California State University, Los Angeles

Bachelor of Science, Computer Science

August 2016 — Present

Undergraduate GPA: 3.07

Skills

- Have a firm grasp on fundamental programming concepts.
- Solid understanding of functional and object-oriented programming.
- Programming languages:
 - Java, Python, C#
- Web development
 - Bootstrap, ASP.NET MVC, React
- Proficient with development tools such as Eclipse, VSCode, Visual Studio, and Git.

Projects

- Team lead for 3D game development project.
- 2D tile-based JavaFX dungeon game.
- Online Guestbook full-stack web app using Java, MySQL, HTML.
- Lead programmer in a group of four on collaborative class assignment simulating Mars rover operations, done in Java.

Activities and Interests

- **CA State University/Los Angeles ACM Student Chapter**
 - 1st place Season 1 Mini-Hackathon
- **Boeing Day & CSULA ECST Open House, 10/13/18**
 - Volunteered for workshop teaching high schoolers the basics of Arduino
- Currently contributing to the Eagle Rocketry website using React.
- Soul music, singing, landscape art, solving puzzles.