Joaquin Robles

joaquinrobles64@yahoo.com

+1(323) 613-1947

Los Angeles, CA

github.com/joaquinrobles64

linkedin.com/in/joaquinrobles64

Education

California State University, Los Angeles   **August 2016 — May 2021**

Bachelor of Science, Computer Science   *Undergraduate GPA: 3.14*

Technical Skills

- Programming languages: Java, C#, Python
- Web development: Bootstrap, ASP.NET MVC, React
- Familiar with developing under Agile methodologies
- Solid understanding of functional and object-oriented programming
- Proficient with development tools such as Git/GitHub, Eclipse, VSCode, Visual Studio

Projects

- Team lead for 3D game development project, programmed in C# using the Unity engine
- Lead programmer for project simulating Mars rover thermal operations, programmed in Java
- Machine Learning/Data Science project based on predicting house market prices
- Contributed to Eagle Rocketry website using React library
- Online Guestbook full-stack web app using Java, MySQL, HTML
- 2D JavaFX dungeon crawling game

Leadership & Activities

- **Boeing Day & CSULA ECST Open House volunteer, 10/13/18**
  - ACM leaders and Boeing representatives held a demo workshop where I volunteered for students who are interested in computer science.
- **CA State University/Los Angeles ACM Student Chapter**
  - Season 1 Mini-Hackathon 1st place winner
  - Projects include building a website with Bootstrap, programming miniature Arduino car
- **Peter's Interview Club**
  - Assisted in management of an unofficial school club helping students out with tutoring and software interview problems