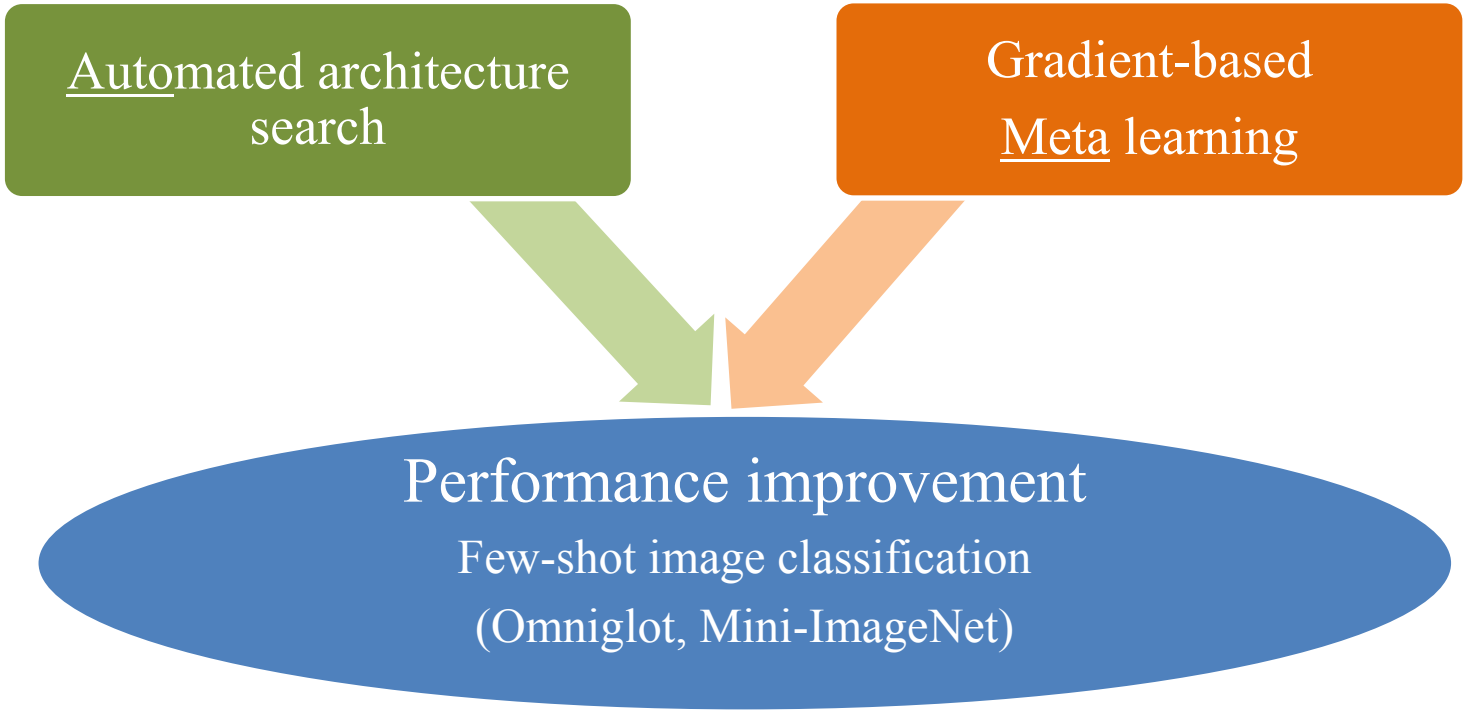
Auto-Meta: Automated Gradient Based Meta Learner Search

Jaehong Kim[1], Sangyeul Lee[1], Sungwan Kim[1], Moonsu Cha[1], Jung Kwon Lee[1],
Youngduck Choi[1,2], Yongseok Choi[1], Dong-Yeon Cho[1], and Jiwon Kim[1]

[1] SK T-Brain [2] Yale University

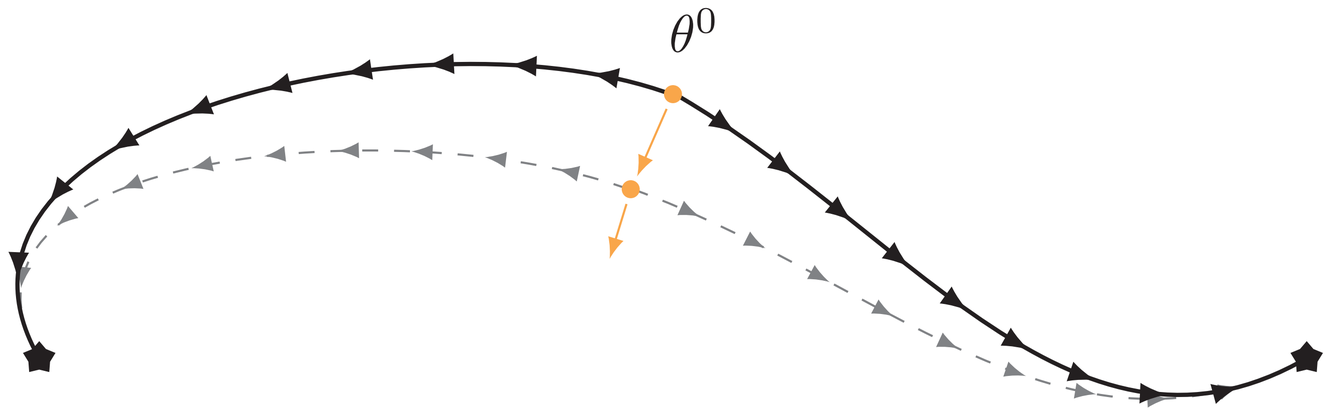


Transferring Knowledge across Learning Processes

Sebastian Flennerhag, Pablo G. Moreno, Neil D. Lawrence, Andreas Damianou

- We propose a framework for meta-learning across task geometries by learning from gradient trajectories

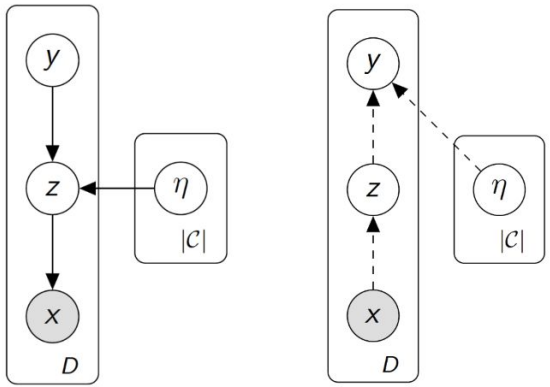
- We present *Leap*, a light-weight meta-learner that scales beyond few-shot learning to tasks requiring millions of gradient steps



Few-shot Learning For Free by Modelling Global Class Structure

Xuechen Li*, Will Grathwohl*, Eleni Triantafillou*, David Duvenaud, Richard Zemel

- Most approaches to few-shot classification use **episodic training.**
- We advocate for a simpler approach: a generative model over **all classes:** a VAE with a **mixture of Gaussians prior**.
- Few-shot learning is done by **variational inference**.
- Our model solves 3 tasks:
  - Few-shot classification
  - Few-shot generation
  - More realistic: **Few-shot integration**.
- Omniglot experiments:
  - On par with state-of-the-art on few-shot classification.
  - Largely outperform our baseline on few-shot integration.



TAEML: Task-Adaptive Ensemble of Meta-Learners

Workshop on Meta-Learning (MetaLearn2018)

AITRICS

Minseop Park / mike_seop@aitrics.com

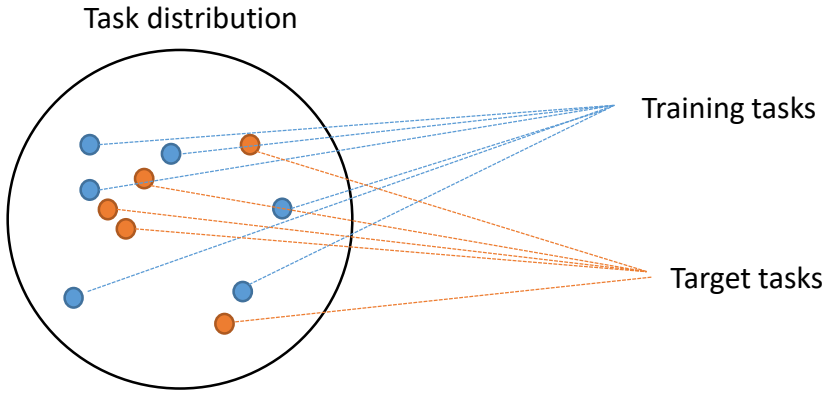


Fig1. Current meta-learning for few-shot classification

Fig2. Solving to few-shot classify the birds: Training all of the tasks won't be efficient

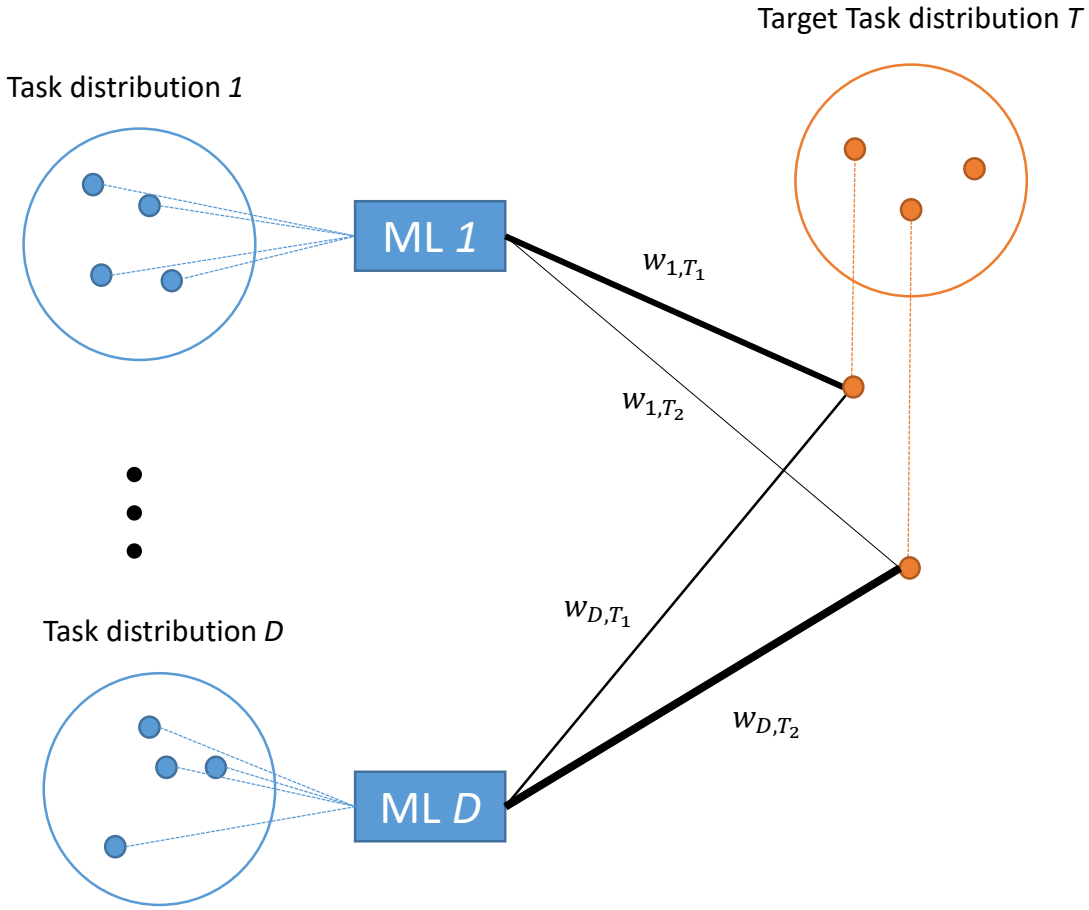


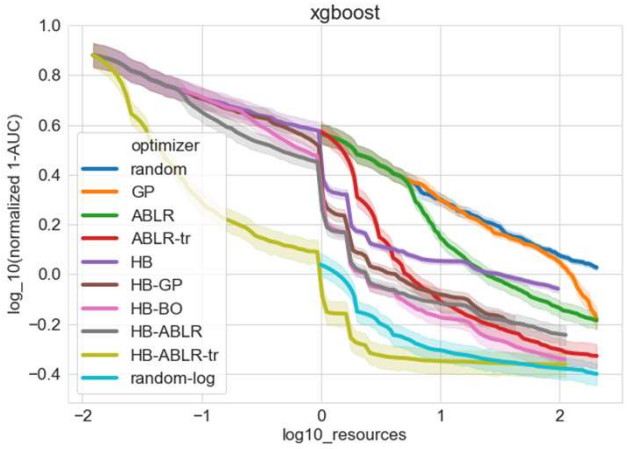
Fig3. Target task adaptive ensemble of pre-trained meta-learners

A Simple Transfer-Learning Extension of Hyperband

Lazar Valkov, Rodolphe Jenatton, Fela Winkelmolen, Cédric Archambeau

- Setting: Hyperparameter Optimisation
- Hyperband (HB):
  - Incrementally allocates more resources to the best-performing candidates initially taken from a pool of randomly sampled candidates.
  - Evaluates different number of initial candidates n_i for r_i
- We enhance HB with model-based sampling, using ABLR (Peronne *et al.*)

$$P(\boldsymbol{y}_t|\, w_t, z, \beta_t) = \mathcal{N}\left(\boldsymbol{\Phi}_{\boldsymbol{z}}(\boldsymbol{X}_{\boldsymbol{t}}, \boldsymbol{r}_{\boldsymbol{i}})\boldsymbol{w}_{\boldsymbol{t}}, \beta_t^{-1} I_{N_t}\right) P(\boldsymbol{w}_{\boldsymbol{t}}|\alpha_t) = \mathcal{N}(\boldsymbol{0}, \alpha_t^{-1} I_D)$$



- Benefits:
  - Makes use of all data produced by a HB run
  - Can use data from past HB runs to learn better basis function
  - We don't use heuristics for low number of data points, nor to encourage exploration

amazon

Learned optimizers that outperform SGD on wallclock and test loss

Luke Metz, Niru Maheswaranathan, Jeremy Nixon, C. Daniel Freeman, Jascha Sohl-Dickstein

Existing optimizers are **hand designed**. Can we do better with **learning**?

One popular strategy for training such optimizers is to leverage gradients and **truncated backpropagation through time**.

These methods, however, are notoriously **unstable**!

Careful choice of step length is required:

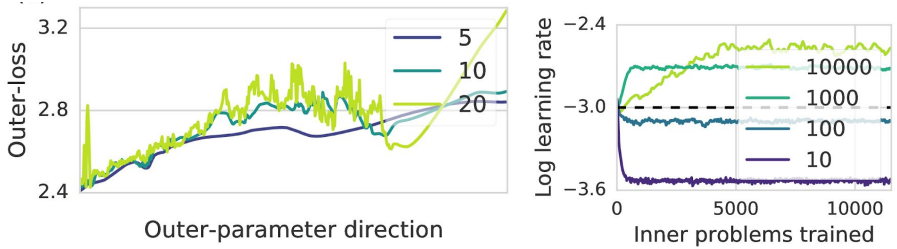
- Long truncations: **exploding gradients**
- Short truncations: **biased gradients**

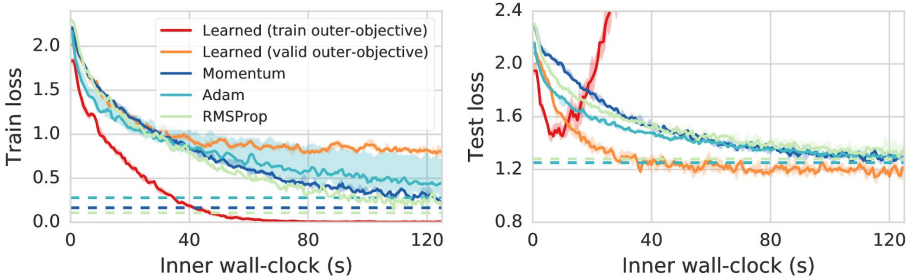
We use **variational optimization** to "smooth" the loss surface by convolving it with a Gaussian.

$$\mathcal{L}(\theta) = \mathbb{E}_{\tilde{\theta} \sim \mathcal{N}(\theta, \sigma^2 I)} \left[L\left(\tilde{\theta}\right) \right]$$

To optimize this objective, we combine **multiple gradient estimators** with difference variances.

We train **simple** MLP-based learned optimizers that are **faster in wallclock time** and **generalize better** than existing hand-designed methods.





Define two gradient estimators:

- **reparameterization trick**
- **evolutionary strategies**

Combine them!

$$g_{\text{rp}} = \frac{1}{S}\sum_{s} \nabla_\theta L\left(\theta + \sigma n_s\right), \qquad n_s \sim N\left(0, I\right)$$

$$g_{\text{es}} = \frac{1}{S}\sum_{s} L\left(\tilde{\theta}_s\right) \nabla_\theta \left[log\left(N\left(\tilde{\theta}_s; \theta, \sigma^2 I\right)\right)\right], \qquad \tilde{\theta}_s \sim N\left(\theta, \sigma^2 I\right)$$

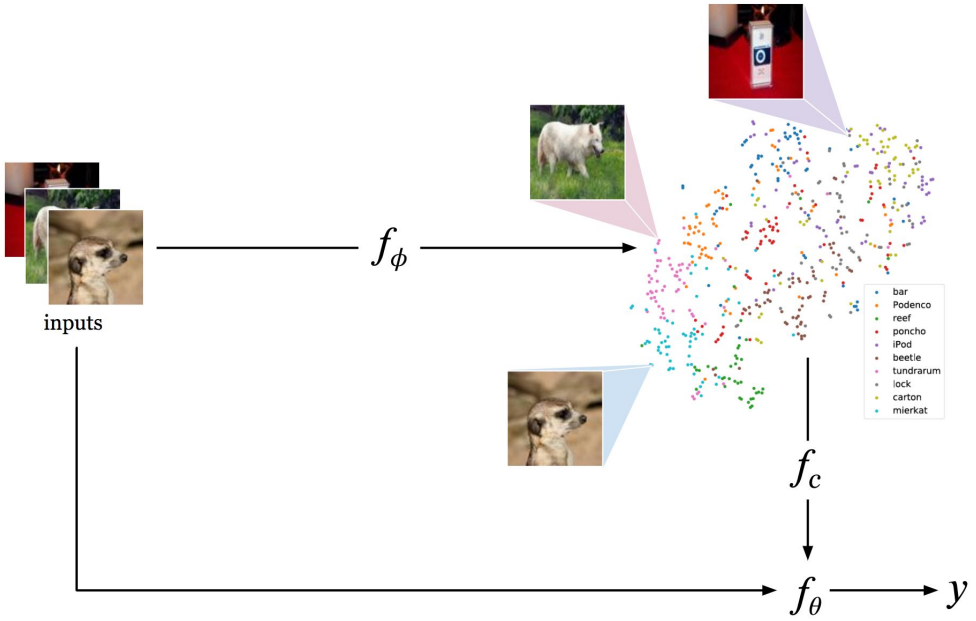
Learning to Learn with Conditional Class Dependencies

Xiang Jiang[1,2], Mohammad Havaei[1], Farshid Varno[1,2], Gabriel Chartrand[1], Nicolas Chapados[1], Stan Matwin[2]
[1] Imagia Inc. [2]Dalhousie University

Integrates two views of the data

The metric space captures class dependencies

Conditional batchnorm helps class separation



Unsupervised Learning via Meta-Learning

Division of Engineering Science
UNIVERSITY OF TORONTO

Kyle Hsu[1], Sergey Levine[2], Chelsea Finn[2]
[1]University of Toronto [2]UC Berkeley

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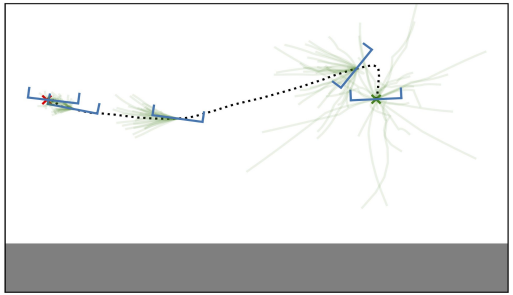
- Unsupervised learning is commonly used as pre-training for downstream learning.
- We improve upon this by incorporating knowledge about the downstream task type: image classification.
- **Unsupervised meta-learning**: meta-learning over tasks constructed from unlabeled data.
- Experiments
  - Meta-test time: human-specified tasks from labeled data.
  - 4 image classification datasets, 4 unsupervised representation learning methods, 2 meta-learning algorithms, varying downstream task difficulty.
  - Results: better downstream learning than fair comparisons, but worse than supervised meta-learning.
- Future work: enable unsupervised meta-learning for other task modalities, e.g. reinforcement learning.
  - Why? Hand-specifying meta-training task distribution is cumbersome and error-prone.

CAMeLiD: Control Adaptation via Meta-Learning Dynamics

James Harrison*,[1], Apoorva Sharma*,[1],
Roberto Calandra[2], Marco Pavone[1]

Autonomous Systems Lab

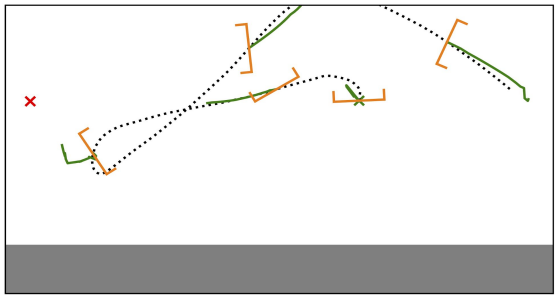
We develop a Bayesian meta-learning model that is capable of **fast, efficient online updates** and is trained for multi-step probabilistic predictions.



CAMeLiD controlling a quadrotor with a random attached mass. By incorporating model uncertainty into control, we successfully stabilize.

Using this model, we build a control algorithm that captures online model uncertainty and **automatically trades off safety and performance**.

Point estimate meta-learning-based control algorithm results in the quadrotor crashing.



[1]Stanford University, [2]UC Berkeley

{jharrison,apoorva,pavone}@stanford.edu, roberto.calandra@berkeley.edu

Learning to Adapt in Dynamic, Real-World Environments Through Meta-Reinforcement Learning

Anusha Nagabandi*, Ignasi Clavera*, Simin Liu,
Ron S. Fearing , Pieter Abbeel, Sergey Levine, Chelsea Finn

Goal

Use **recent experiences** to quickly **adapt** to the current situation.

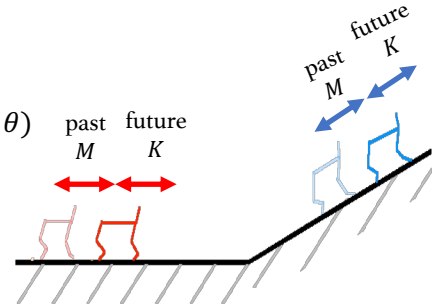
Train time: Learning to Adapt

Meta-learn a dynamics model
Tasks: temporal windows

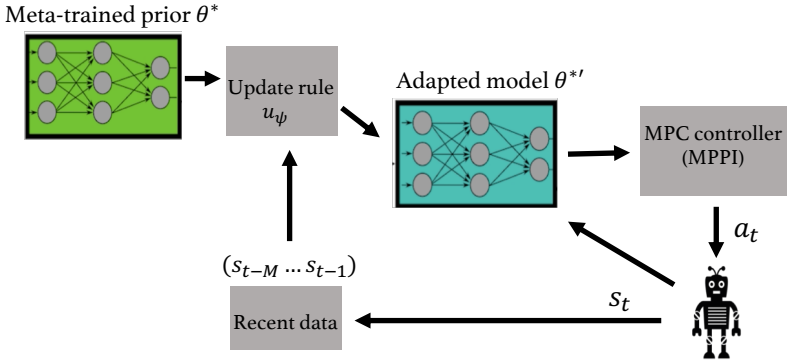
Objective:

$$\min_{\theta,\psi} E[L(D_T^{test}, \theta')] \;\; s.t. \;\; \theta' = u_\psi(D_T^{tr}, \theta)$$

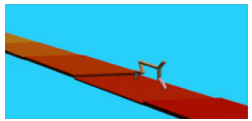
D_T^{test} → Future data
D_T^{tr} → Past data

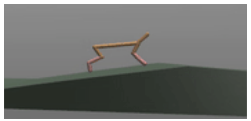


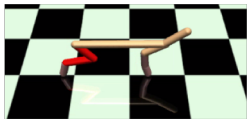
Test time: Meta-Model-Based RL



Experiments


Pier


Terrain slopes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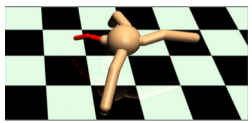
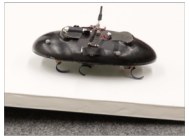

Crippled


Slope

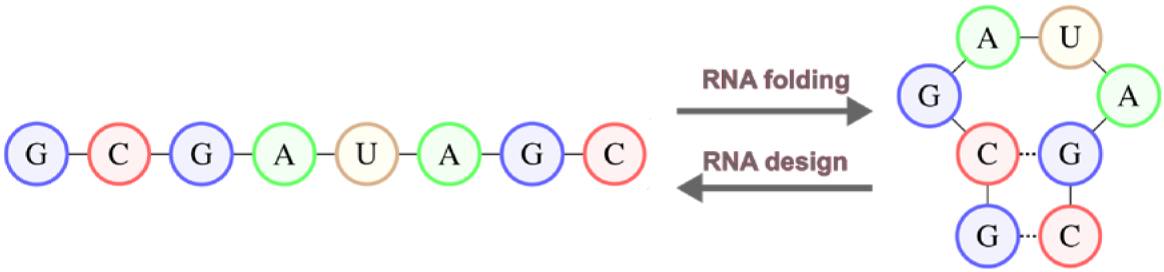

Pose error


Payload

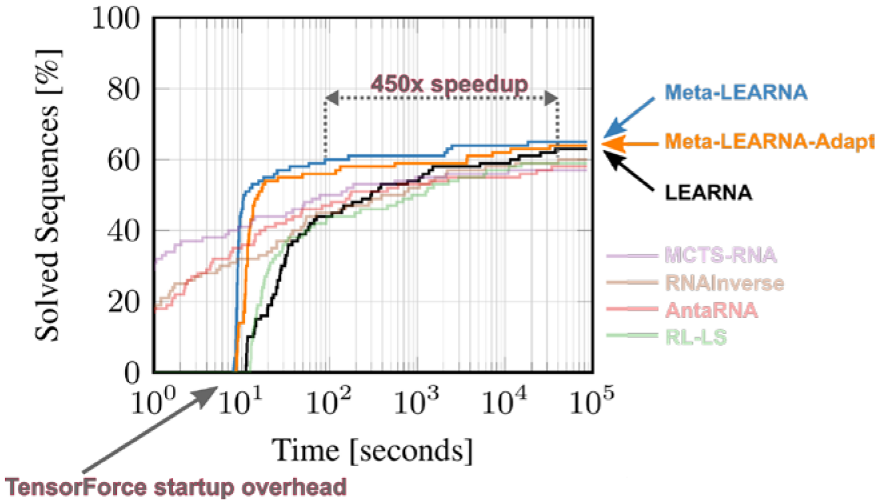

Missing leg

Learning to Design RNA

Frederic Runge* **Danny Stoll*** Stefan Falkner Frank Hutter



- **Meta-learn** a policy across RNA Design tasks
- **AutoML** for joint optimization of:
  - Policy network architecture
  - RL formulation
  - Training Hyperparameters
- **New state-of-the-art** on three benchmarks

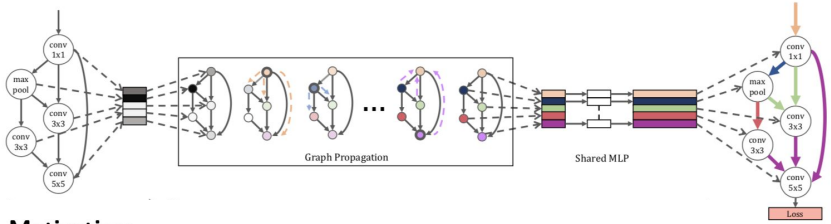


Graph HyperNetworks for Neural Architecture Search

Chris J. Zhang[1,2], Mengye Ren[1,3], Raquel Urtasun[1,3]

[1] Uber Advanced Technologies Group [2] Unversity of Waterloo, [3] University of Toronto

Graph HyperNetworks



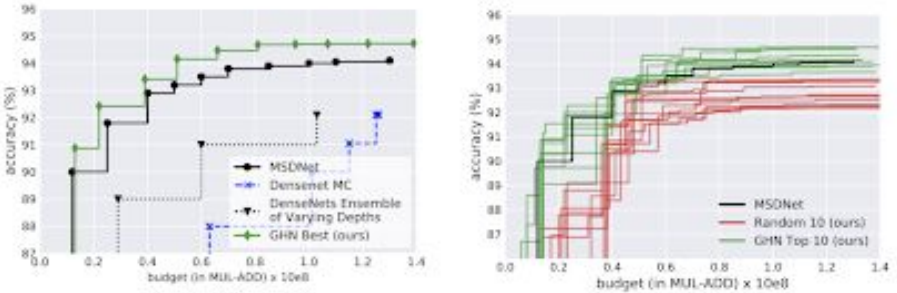
Motivation:

- Neural architecture search is an expensive nested optimization

$$a^* = \arg\min_a \mathcal{L}_{val}(w^*(a), a), \quad w^*(a) = \arg\min_w \mathcal{L}_{train}(w, a)$$

- Instead of using SGD to learn weights, use trained hypernetwork to generate weights
- Graph HyperNetworks (GHN) explicitly model the topology of architectures by learning on a computation graph representation

Anytime Prediction



NAS Benchmarks

CIFAR-10: Comparison with NAS methods which employ random search (top half) and advanced search methods (e.g. RL) (bottom half)

Method	Search Cost (GPU days)	Param $\times 10^6$	Accuracy
SMASHv1 (Brock et al., 2018)	?	4.6	94.5
SMASHv2 (Brock et al., 2018)	3	16.0	96.0
One-Shot Top (F=32) (Bender et al., 2018)	4	2.7 $\pm$ 0.3	95.5 $\pm$ 0.1
One-Shot Top (F=64) (Bender et al., 2018)	4	10.4 $\pm$ 1.0	95.9 $\pm$ 0.2
Random (F=32)	-	4.6 $\pm$ 0.6	94.6 $\pm$ 0.3
GHN Top (F=32)	0.42	5.1 $\pm$ 0.6	95.7 $\pm$ 0.1
NASNet-A (Zoph et al., 2018)	1800	3.3	97.35
ENAS Cell search (Pham et al., 2018)	0.45	4.6	97.11
DARTS (first order) (Liu et al., 2018b)	1.5	2.9	97.06
DARTS (second order) (Liu et al., 2018b)	4	3.4	97.17 $\pm$ 0.06
GHN Top-Best, 1K (F=32)	0.84	5.7	97.16 $\pm$ 0.07

ImageNet Mobile: Comparison with NAS methods which employ advanced search methods (e.g. RL)

Method	Search Cost (GPU days)	Param $\times 10^6$	FLOPs $\times 10^6$	Accuracy Top 1	Accuracy Top 5
NASNet-A (Zoph et al., 2018)	1800	5.3	564	74.0	91.6
NASNet-C (Zoph et al., 2018)	1800	4.9	558	72.5	91.0
AmoebaNet-A (Real et al., 2018)	3150	5.1	555	74.5	92.0
AmoebaNet-C (Real et al., 2018)	3150	6.4	570	75.7	92.4
PNAS (Liu et al., 2018a)	225	5.1	588	74.2	91.9
DARTS (second order) (Liu et al., 2018b)	4	4.9	595	73.1	91.0
GHN Top-Best, 1K	0.84	6.1	569	73.0	91.3

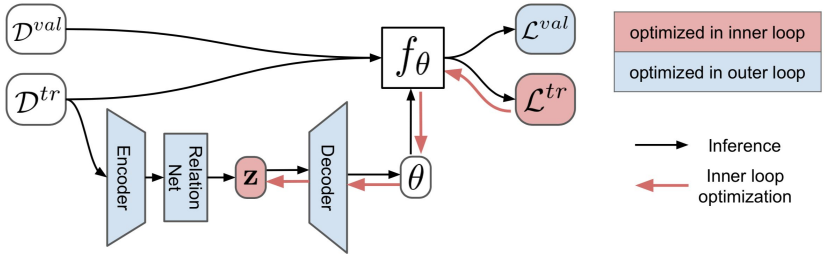
Meta-Learning with Latent Embedding Optimization (LEO)

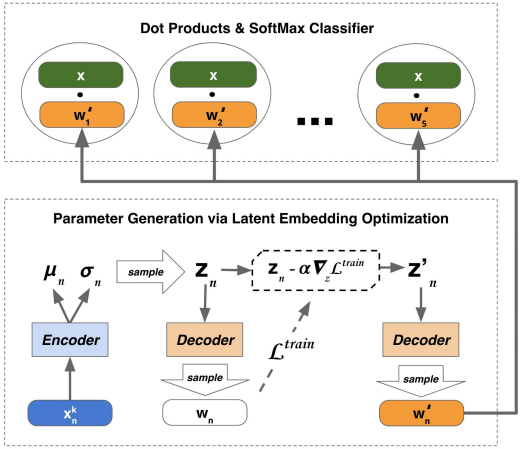
Andrei A. Rusu, Dushyant Rao, Jakub Sygnowski, Oriol Vinyals, Razvan Pascanu, Simon Osindero, Raia Hadsell

We learn a data-dependent latent generative representation of model parameters, and perform gradient-based meta-learning in this low dimensional latent space.

The resulting approach, Latent Embedding Optimization (LEO), decouples the gradient-based adaptation procedure from the underlying high-dimensional space of model parameters.

LEO is *state-of-the-art* on both *miniImageNet* and *tieredImageNet* 5-way 1-shot and 5-shot classification tasks.





DeepMind

We are in the process of open-sourcing our embeddings and code!

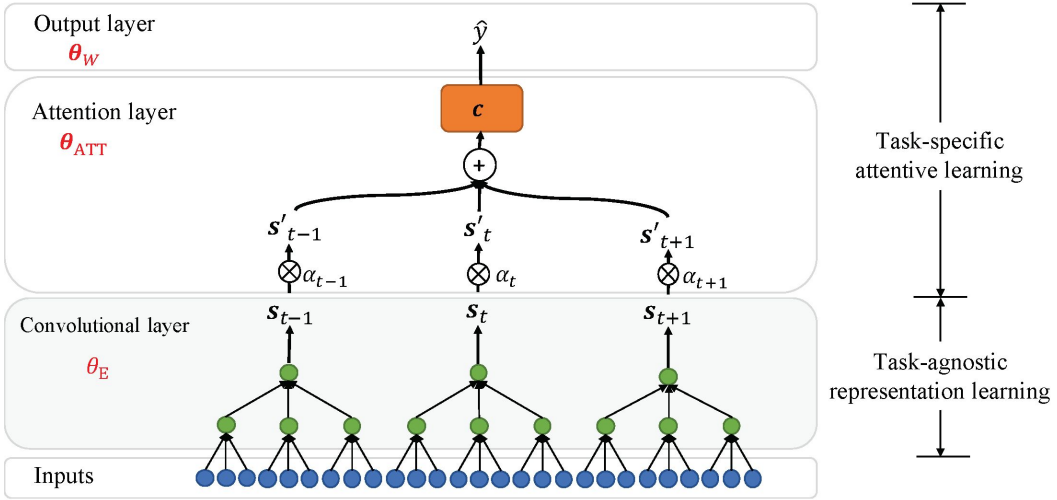
Attentive Task-Agnostic Meta-Learning for Few-Shot Text Classification

Xiang Jiang[1,2], Mohammad Havaei[1], Gabriel Chartrand[1], Hassan Chouaib[1], Thomas Vincent[1], Andrew Jesson,[1] Nicolas Chapados[1], Stan Matwin[2]
[1] Imagia Inc. [2]Dalhousie University

Task-agnostic representation learning

Task-specific attentive adaptation

Attention decouples the representation learning



Variadic Meta-Learning by Bayesian Nonparametric Deep Embedding

Kelsey Allen, Hanul Shin*, Evan Shelhamer*, Josh Tenenbaum

few-shot learning
small-scale

?

supervised learning
large-scale

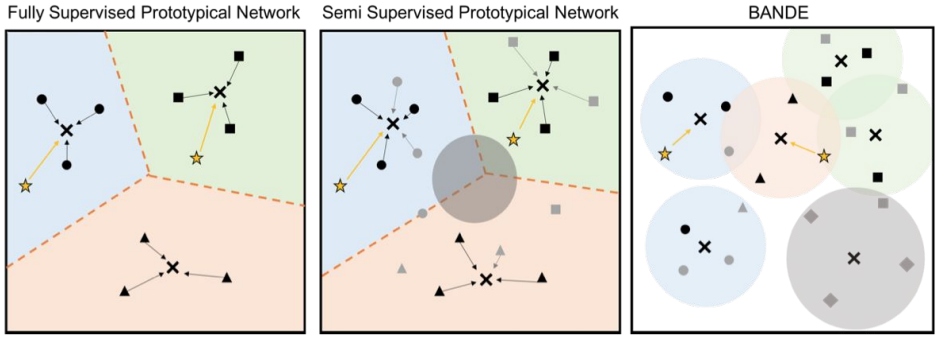
variadic meta-learning

any-shot, any-way generalization
between meta-train and meta-test
with mixed supervision

experiments:

- from **5-way to 1692-way** and
  from **1-shot to unsupervised** on Omniglot
- from **1-shot to 50-shot** on mini-ImageNet
- from **2-shot to 5000-shot** on CIFAR-10

with comparison of prototypes, MAML, graph nets, and good old supervised learning



BANDE clusters labeled and unlabeled data into *multi-modal prototypes* that represent each class by a set of clusters instead of only one

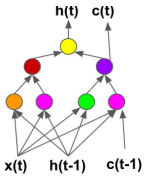
multi-modal prototypes
for alphabet and character recognition

Training	Testing	Proto. Nets	BANDE
Alphabet	Alphabet	64.9±0.2	**91.2**±0.1
Alphabet	Chars (20-way)	85.7±0.2	**95.3**±0.2
Chars	Chars (20-way)	**94.9**±0.2	**95.1**±0.1

From Nodes to Networks: Evolving Recurrent Neural Networks

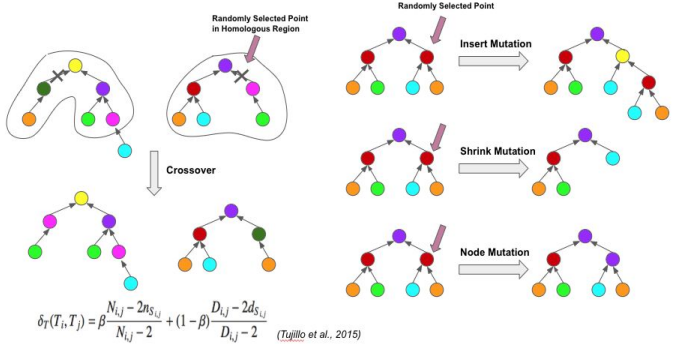
Aditya Rawal* , Risto Miikkulainen*
aditya.rawal@uber.com, risto@cs.utexas.edu

* Work done at Sentient Technologies



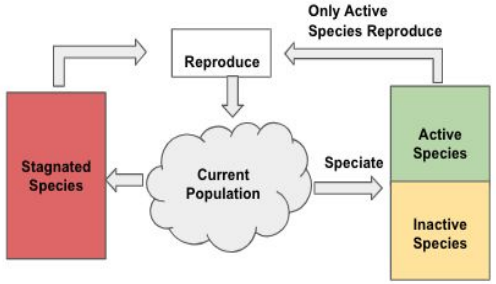
Recurrent Cell as Tree

Evolve

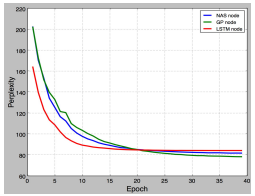


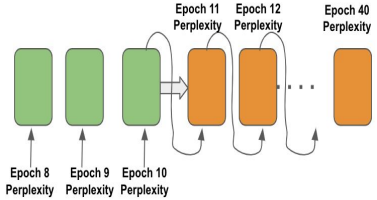
Crossover

Mutation

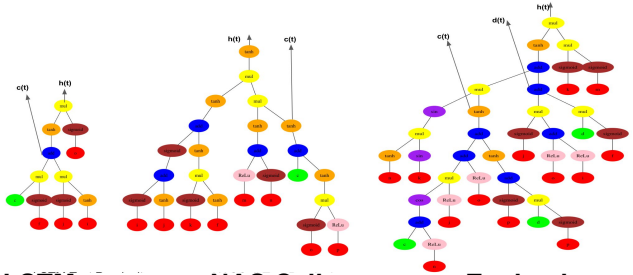


Encourage Search for Novel Cells





Meta-LSTM: Seq2Seq model to predict learning curve. Speeds-up search by **4X.**



LSTM

NAS Cell

Evolved Cell

Transfer to Music

<u>Language Modeling</u>

<u>Music</u>