

Webber® Functional Communication

Expressive and Receptive Language Games
with PCS Symbols



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Introduction

Webber® Functional Communication Expressive and Receptive Language Games contains five fun, motivating games for teaching non-verbal and language delayed students how to communicate using *Mayer-Johnson Boardmaker® Picture Communication Symbols*. Students answer receptive and expressive questions about a specific topic using one of 44 communication boards. The five game formats (*Webber® Functional Communication Board Game, Spinning with Communication, Bingo, Lotto, and Tic-Tac-Toe*) allow students with varying motor and verbal skills to participate.

There are 11 topic areas in **Webber® Functional Communication**:

- Around Town - Transportation & Community Helpers
- Feelings/Sensations
- Food/Drink
- Hygiene
- Objects
- Places
- Playground/Park
- School
- Senses
- Small Group - Days of the Week & Weather/Seasons
- Social

Each topic area includes two different communication boards with 18 receptive cards and 18 expressive cards that target matching, identification, sentence completion, and responding to questions. The games are wonderful for teaching non-verbal students to use augmentative and alternative communication, and are also great for working with preschoolers with language delays, children with autism and hearing impairments, and children who respond well to visual cues.

Webber® Functional Communication Materials

44 Double-Sided Communication Boards (9 ½" x 11")

11 Topic Areas with Two Different Boards per topic,
(9 Pictures per Board)

396 Color-coded Question Cards – 198 Receptive (2 ¼" x 2 ¼")
and 198 Expressive Cards (4 ¼" x 3 ¼")

6 Weighted Game Pieces for impaired fine motor skills

Game Board (16 ⅛" x 16 ¼")

40 Foam Bingo Squares (2 ½" x 2 ½")

Electronic Spinner

To Play the Game

Using Receptive Cards

Have the student match the symbol on the Receptive Cards to the symbols on the Communication Boards, or give the direction, "Point to _____."

Using the Expressive Cards

Use the Expressive Cards to work on answering questions. Cards consist of 3-4 questions appropriate for the topic area. Question formats include fill-in-the-blank, WH questions, describing words in questions, and comparison questions.

Game Options and Directions

Webber® Functional Communication Board Game (PreK-6)

Use the communication boards, question cards, game board, and spinner. SLP/Teacher chooses a topic area and the receptive or expressive question/command on the card. Each student receives his/her own communication board or may use his/her own Augmentative Alternative Communication (AAC) device. Student One hits the spinner in the middle of the game board and moves the number of spaces indicated on the spinner. The SLP/Teacher asks the question on the card and the student answers using his/her communication board or AAC device by eye gaze, pointing, or other method. The number on the spinner also indicates how many foam squares the student receives. The student with the most foam squares wins!

Spinning with Communication (PreK- 12)

Use the playing cards and spinner for this game. Choose a topic area and provide each student with a communication board or have student use his/her AAC device. SLP/Teacher chooses the questions/commands for play. You may use one set of cards or mix the cards if you have a variety of skill levels in the group. Student One hits the spinner and the SLP/Teacher asks a question or states the command. Student One locates the picture on the communication board by eye gaze, pointing, or other method to answer the question or uses a personal AAC device. The number on the spinner indicates how many foam squares the student receives. The student with the most foam squares wins!

Additional Game Options

Bingo (All Grades)

Receptive – Use the communication boards to familiarize the students with the symbols. Play traditional bingo using the receptive language playing cards. The SLP/Teacher will show or state the symbol the students are to locate. The students place a foam square on that symbol on their board and play continues until a student has three foam squares in a row to win!

Expressive – Using the expressive language playing cards, the SLP/Teacher chooses the question and asks the question of Student One. Student One answers the question by pointing to the communication board or responding on his/her AAC device. Each student places a foam square on the appropriate space. This requires each student to learn the symbol even when not answering the question. Play continues in turn with the SLP/Teacher asking additional questions to the other students. The student with three squares in a row wins!

Expressive and Receptive – Combine the Expressive and Receptive language playing cards. The SLP/Teacher chooses the level of the receptive or expressive task. The SLP/Teacher asks the question of Student One. Student One answers the question by pointing to the board or responding on his/her AAC device. Each student places a foam square on the appropriate space. This requires each student to learn the symbol even when not answering the question. Play continues in turn with the SLP/Teacher asking additional questions to other students. The student with three squares in a row wins!

Lotto (All Grades)

Play *Lotto* the same way as *Bingo*. To win the game, however, a student must fill the entire board with the foam squares.

Tic-Tac-Toe (All Grades)

In this game, two students share the same board. Each student receives his/her own color of foam squares. As students answer questions by pointing to the board or using their own AAC device, they put their foam squares on the appropriate spaces of the board. The first student to get three in a row wins. SLP/Teacher chooses the appropriate question level.

*SLP/Teacher may assist with foam square placement if student has difficulty with fine motor skills.

*For students with scanning difficulty or the need for minimal pictures, place the foam squares over selected spaces to decrease difficulty.

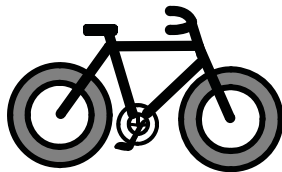
Around Town

Transportation and Community Helpers

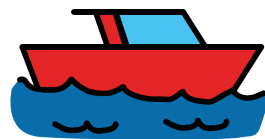
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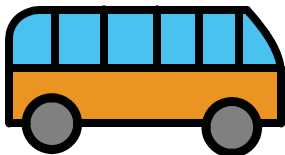
bike



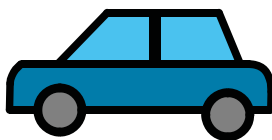
boat



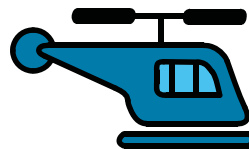
bus



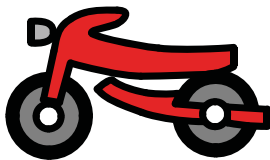
car



helicopter



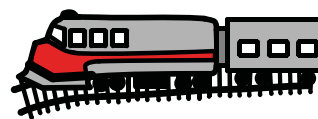
motorcycle



subway



train



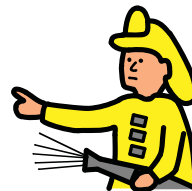
dentist



doctor



firefighter



mail carrier



nurse



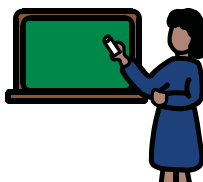
pharmacist



police officer



teacher

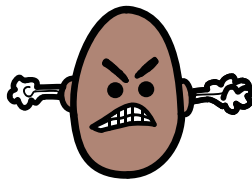


veterinarian

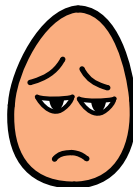


Feelings/Sensations

angry



disappointed



excited



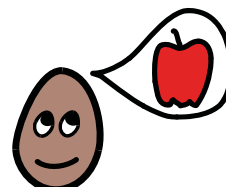
frustrated



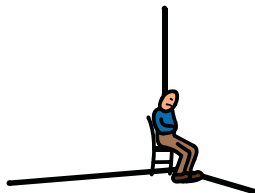
happy



hungry



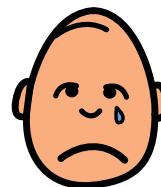
lonely



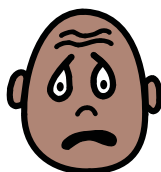
relaxed



sad



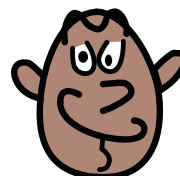
scared



sick



silly



smart



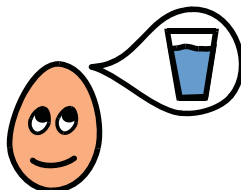
strong



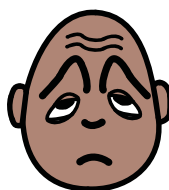
surprised



thirsty



tired

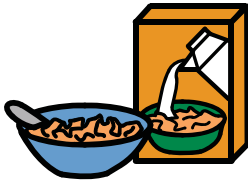


weak

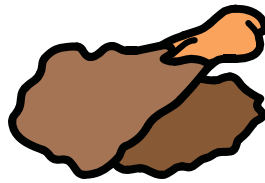


Food/Drink

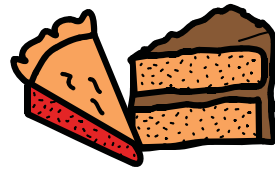
cereal



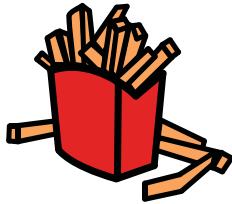
chicken



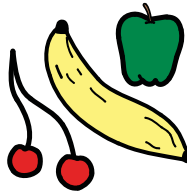
dessert



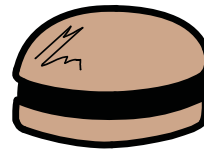
French fries



fruit



hamburger



hot chocolate



ice cream



juice



milk



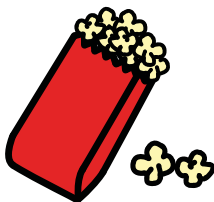
milkshake



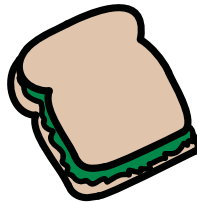
pizza



popcorn



sandwich



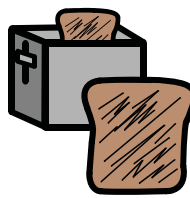
soda



soup



toast

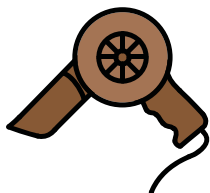


vegetables



Hygiene

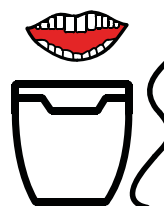
blow dryer



brush



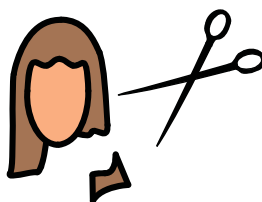
dental floss



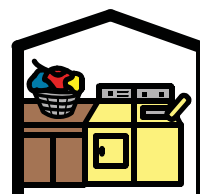
deodorant



haircut



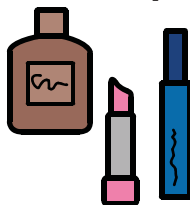
laundry



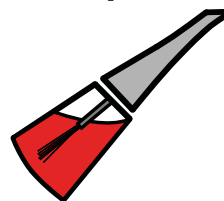
lotion



makeup



nail polish



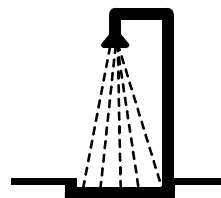
shampoo



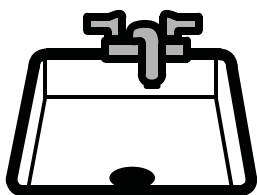
shave



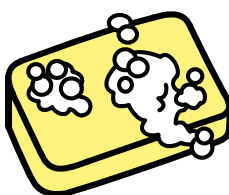
shower



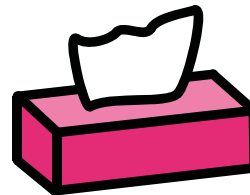
sink



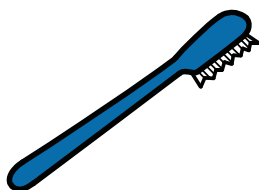
soap



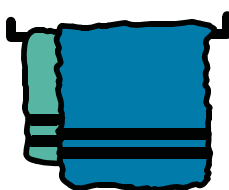
tissue



toothbrush



towel



wash hands

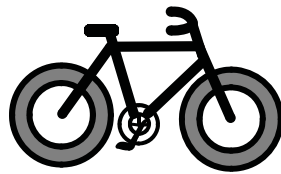


Objects

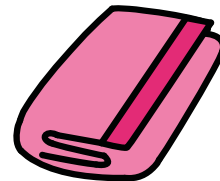
ball



bike



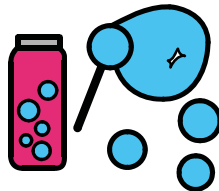
blanket



book



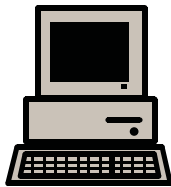
bubbles



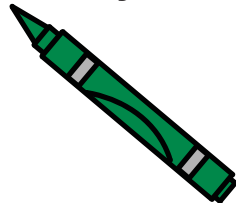
coat



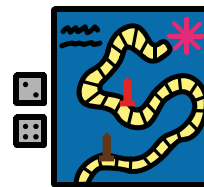
computer



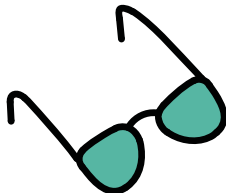
crayon



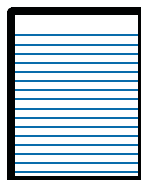
game



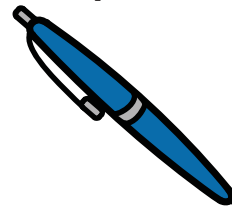
glasses



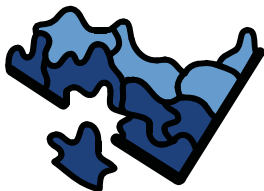
paper



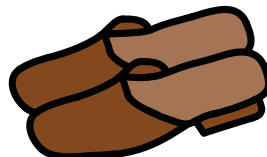
pen



puzzle



slippers



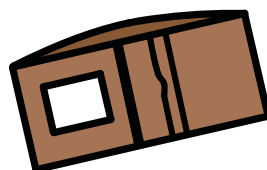
telephone



TV



wallet

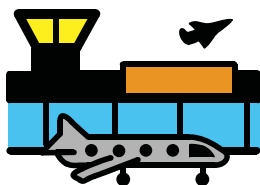


watch

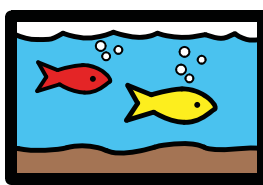


Places

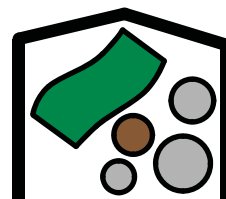
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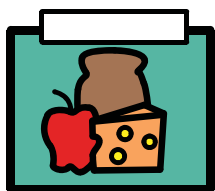
aquarium



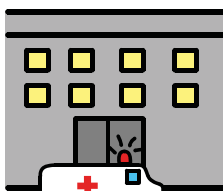
bank



grocery store



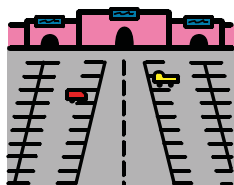
hospital



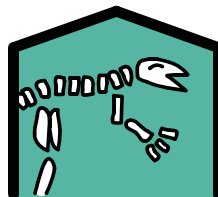
library



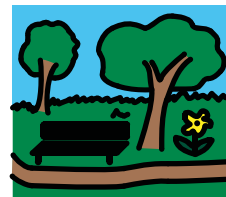
mall



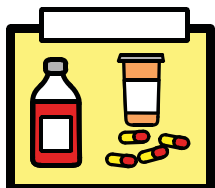
museum



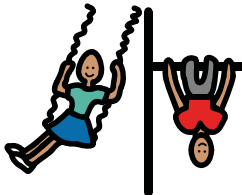
park



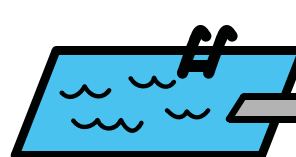
pharmacy



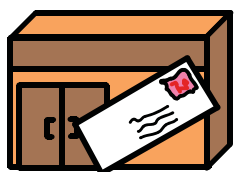
playground



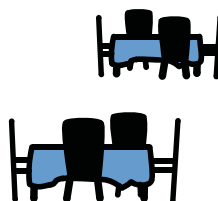
pool



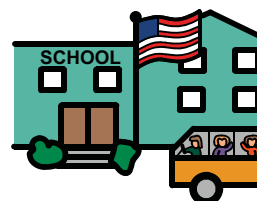
post office



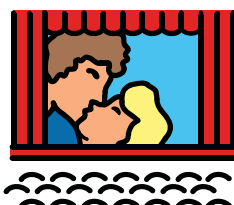
restaurant



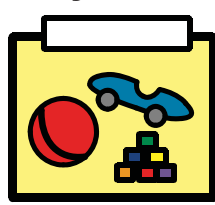
school



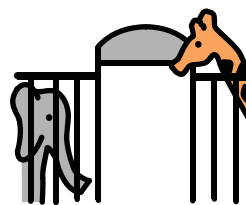
theater



toy store

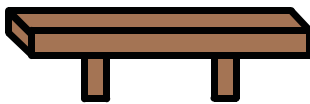


zoo

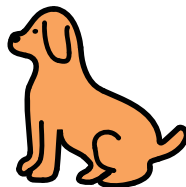


Playground/Park

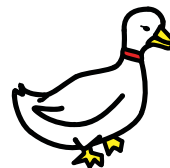
balance beam



dog



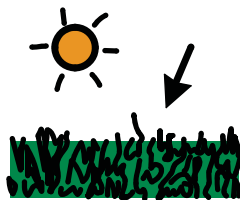
duck



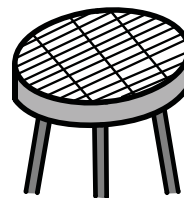
Frisbee®



grass



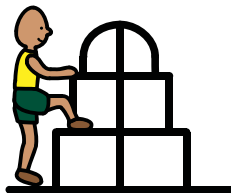
grill



hopscotch



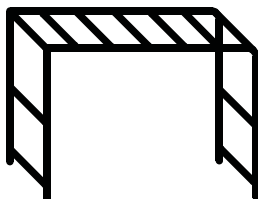
jungle gym



merry-go-round



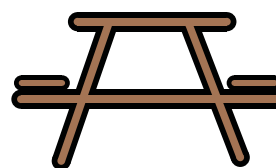
monkey bars



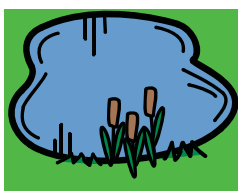
picnic basket



picnic table



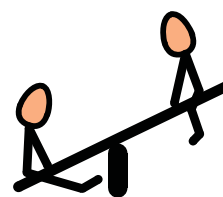
pond



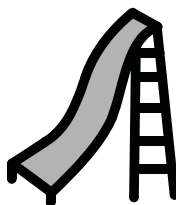
sandbox



seesaw



slide



swing



water fountain



School

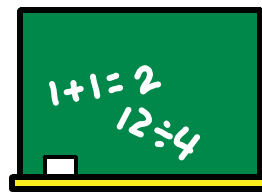
art class



backpack



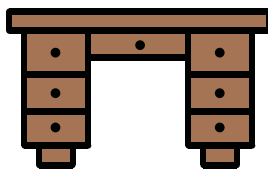
board



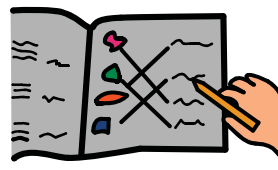
computer class



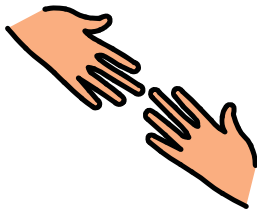
desk



homework



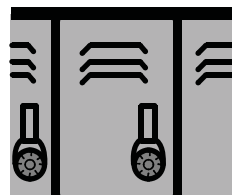
I need help.



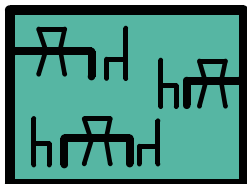
language arts



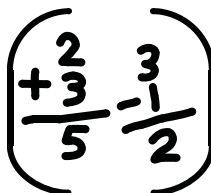
locker



lunchroom



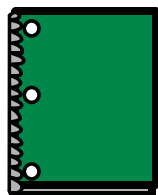
math class



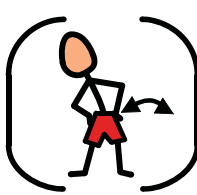
music class



notebook



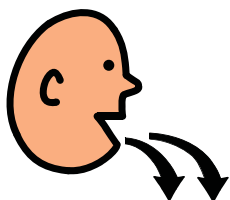
P.E.



pencil



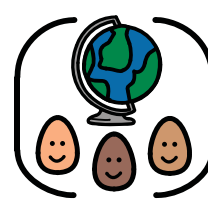
Please repeat.



science

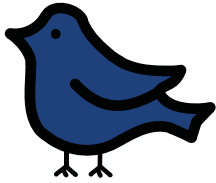


social studies

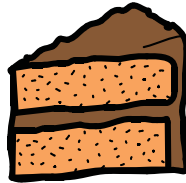


Senses

bird



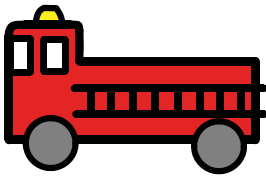
cake



chips



fire truck



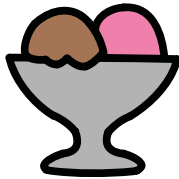
fireworks



flowers



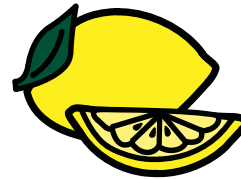
ice cream



ice



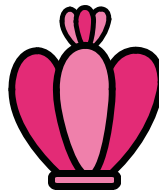
lemon



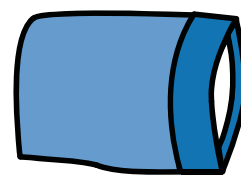
oven



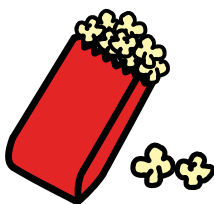
perfume



pillow



popcorn



singing



skunk



skyscraper



stuffed animals



trash



Small Group

Days of the Week and Weather/Seasons

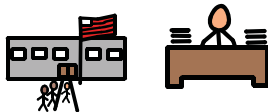
Friday

Su M T W Th **F** S



Monday

Su **M** T W Th F S



Saturday

Su M T W Th F **S**



Sunday

Su M T W Th F S



Thursday

Su M T W **Th** F S



Tuesday

Su M **T** W Th F S

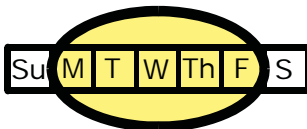


Wednesday

Su M **T** W Th F S



weekday



weekend

Sat | Sun



cloudy



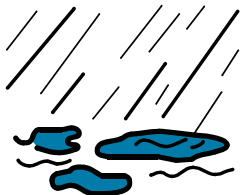
fall



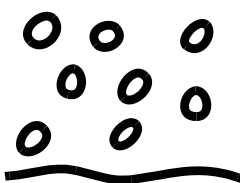
foggy



raining



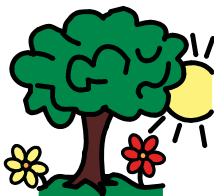
snowing



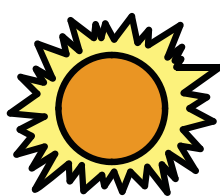
spring



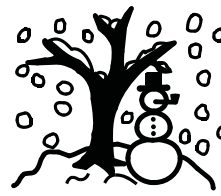
summer



sunny

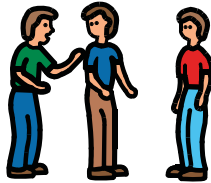


winter



Social

Excuse me.



Finished.



Goodbye.



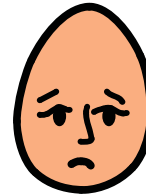
Hello.



How are you?



Hurt



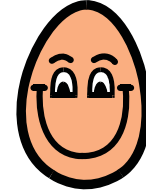
I don't know.



I don't understand.



I like that.



I'm fine.



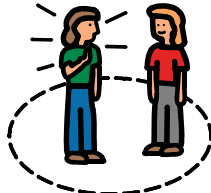
I'm sorry.



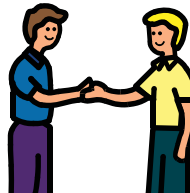
Leave me alone.



My turn.



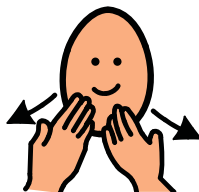
Nice to meet you.



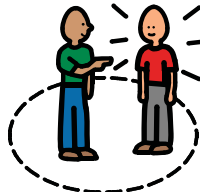
Please.



Thank you.



Your turn.



You're welcome.

