# AST 1430 Observational Cosmology

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FLRW &

The Measure of a Metric

	Week Index	Dates	Topics
Keith	Week 1	<del>Jan 11, 13</del>	logistics, introduction, basic observations
	Week 2	Jan 18, 20	Basic GR, RW metric, Distances, coordinates, Friedmann equations
	Week 3	Jan 25, 27	Cosmological models, consistency with observations, Early Hot Universe, BBN
	Week 4	Feb 1, 3	Inflation, Perturbations & Structure pre- recombination
	Week 5	Feb 8, 10	CMB: basics, polarization, secondaries
	Week 6	Feb 15, 17	Early-Universe Presentations + Review
	Reading Week – No Class		
	Week 7	Mar 1, 3	Post-recombination growth of structure, formation of dark matter halos, halo mass function
of	Week 8	Mar 8, 10	The relation between dark matter halos and galaxies
	Week 9	Mar 15, 17	Probing the cosmic density field / clustering
	Week 10	Mar 22, 24	Late-time cosmological observations: BAO, supernovae, weak lensing, etc.
	Week 11	Mar 29, 31	H0 controversy: how fast exactly is the Universe expanding today?
'	Week 12	Apr 5	Late Universe Presentations + Review

# [Friedman-Lemaitre-] Robertson-Walker Metric

- What is the most general metric for homogenous and isotropic space?
- F/L each derived, R/W each proved the sol'n.

$$ds^2 = -c^2 dt^2 + a(t)^2 \left[ dr^2 + S_\kappa(r)^2 d\Omega^2 \right]$$
 Scale Factor 
$$S_\kappa(r) = \left\{ \begin{array}{ll} R \sin(r/R) & (\kappa = +1) \\ r & (\kappa = 0) \\ R \sinh(r/R) & (\kappa = -1) \\ \end{array} \right.$$
 Radius of Sign of Curvature Curvature

#### Times and Distances

Cosmology is a mess of conflicting and misleading terms. Worse, "distance" and "time" are slippery concepts in relativity.

```
Comoving Coords => raw coordinates, defined to match proper positions at t=t<sub>0</sub>
```

Proper Time => clock of a fundamental observer

Proper Distance => spatial interval between fundamental

observers at a common proper time

Comoving Dist => proper distance at t=t<sub>0</sub>

Effective Distance => "radius" of illumination, D ==  $a(t)S_{\kappa}(r)$ 

(for a flat universe, equal to proper dist)

Luminosity Dist => distance a photon has travelled

$$D_L = D (1+z)$$

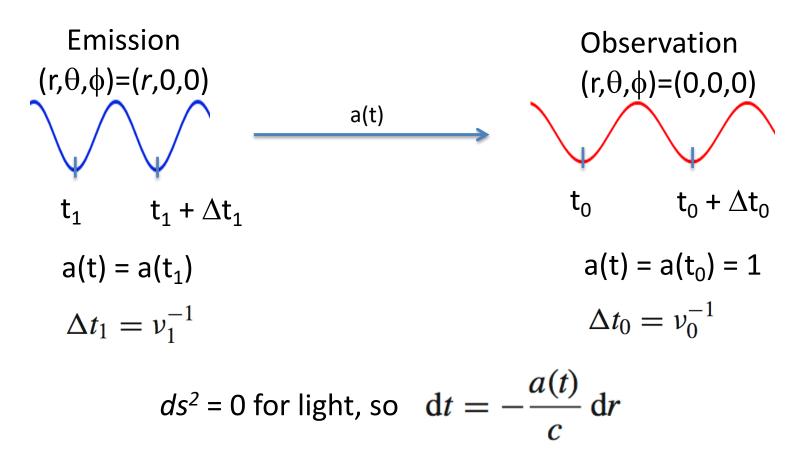
Angular diameter Dist => geometric (Euclidean) distance

$$D_A = D / (1+z)$$

#### Ok... so...?

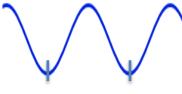
- We have two unknowns before we can make physical sense of the FLRW metric:
  - the "scale factor" a(t).
  - $-S_{\kappa}(r)$ , which depends on the "curvature"  $\kappa/R^2$
- Deriving these from physics requires more work, and results in the Friedmann Equations
- But: we can measure them directly, and see how/if the Universe behaves. (Do we even live in an RW Homogeneous & Isotropic Universe?)

## The Evolution of Light



$$ds^2 = -c^2 dt^2 + a(t)^2 \left[ dr^2 + S_{\kappa}(r)^2 d\Omega^2 \right]$$

$$(r,\theta,\phi)=(r,0,0)$$



$$t_1 \qquad t_1 + \Delta t_1$$

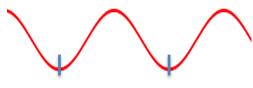
$$a(t) = a(t_1)$$

$$\Delta t_1 = \nu_1^{-1}$$

$$\mathrm{d}t = -\frac{a(t)}{c}\,\mathrm{d}r$$

$$\mathrm{d}t = -\frac{a(t)}{c}\,\mathrm{d}r$$

Observation 
$$(r,\theta,\phi)=(0,0,0)$$



$$t_0$$
  $t_0 + \Delta t_0$ 

$$a(t) = a(t_0) = 1$$

$$\Delta t_0 = \nu_0^{-1}$$

$$\int_{t_1}^{t_0} \frac{c \, \mathrm{d}t}{a(t)} = -\int_r^0 \mathrm{d}r$$

$$\int_{t_1 + \Delta t_1}^{t_0 + \Delta t_0} \frac{c \, \mathrm{d}t}{a(t)} = -\int_r^0 \, \mathrm{d}r$$

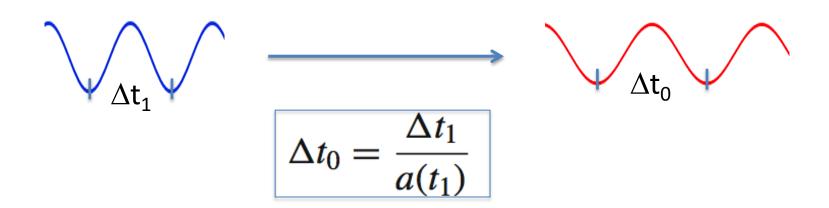
$$\int_{t_1}^{t_0} \frac{c \, \mathrm{d}t}{a(t)} + \frac{c \, \Delta t_0}{a(t_0)} - \frac{c \, \Delta t_1}{a(t_1)} = \int_{t_1}^{t_0} \frac{c \, \mathrm{d}t}{a(t)}$$

$$\Delta t_0 = \frac{\Delta t_1}{a(t_1)}$$

$$\nu_0 = \nu_1 a(t_1)$$

## Redshift, z

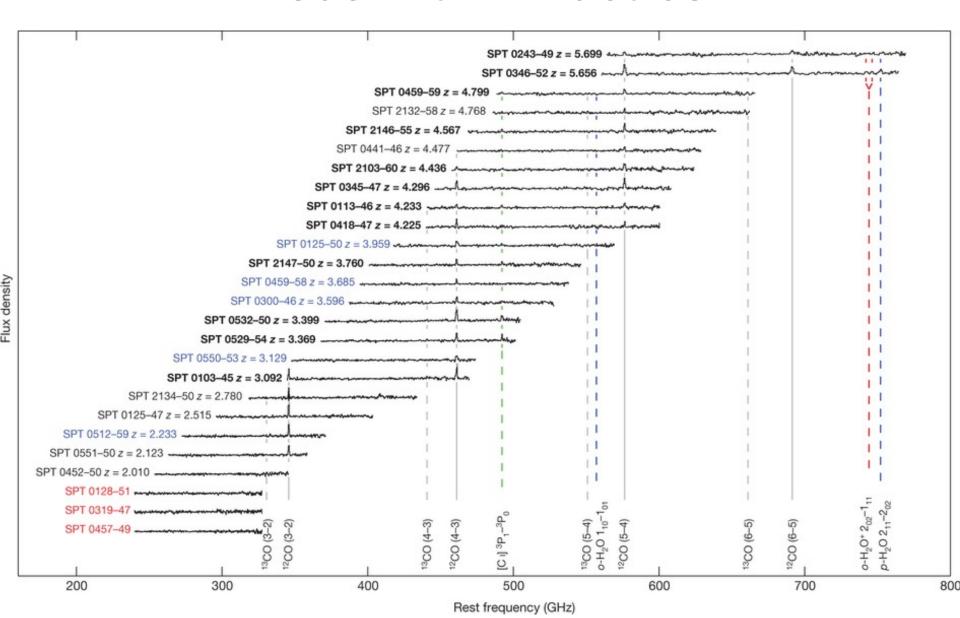
$$z == v_1 / v_0 - 1$$
$$= \lambda_0 / \lambda_1 - 1$$



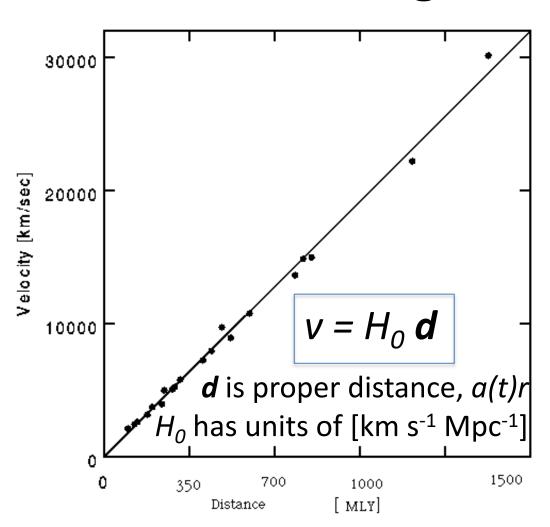
Redshift can be seen as time dilation.

ALL processes show time dilation. It's been seen in SNe light curves.

#### Redshift in Practice



## **Hubble Diagram & Constant**



$$H(t) = \dot{a}(t)/a(t)$$

Things expanding away from us this way are said to be caught in the "Hubble Flow"

#### **Apparent Intensity**

Source at proper distance  $a(t_0)r$  (i.e., comoving distance r).

Bolometric Luminosity is  $L_{bol}$  what is the flux on earth?

Rate of photon arrival dilated:  $n / \Delta t_0 = n a(t_1) / \Delta t_1 = (n / \Delta t_1) / (1+z)$ 

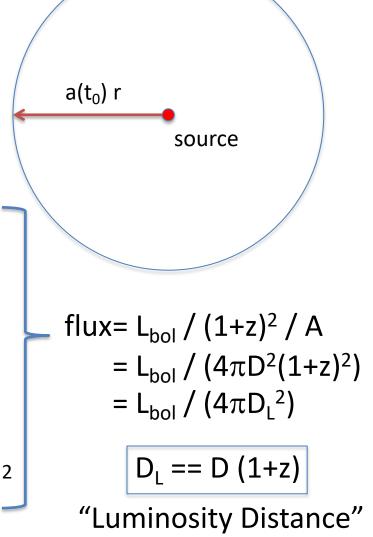
Energy per photon decreased:

$$E_0 = hv_0 = hv_1/(1+z) = E_1/(1+z)$$

Area of the sphere being illuminated:

$$A = \int_{d\Omega} dl^2 = \int_{d\Omega} a(t)(S_{\kappa}(r)d\Omega^2) = 4\pi \ a(t_0)^2 S_{\kappa}(r)^2$$

== D<sup>2</sup>
"Effective Distance"



## **Observing Luminosity**

 $L_{bol}$  is integrated over all  $\nu$  (or  $\lambda$ ), difficult to observe in practice.

Instead, measure  $f_v$  ( $f_\lambda$ ), flux per frequency (wavelength), based on  $L_v$  ( $L_\lambda$ ), luminosity per frequency (wavelength):

 $f_{v}$ :

Bandwidth stretch

$$\Delta v_1 = \Delta v_0 (1+z)$$

$$f_v = L_{v0} / 4\pi D_L^2$$
  
 $L_{v1} / (1+z) 4\pi D^2$ 

 $f_{\lambda}$ :

Bandwidth compresison

$$\Delta \lambda_0 = \Delta \lambda_1 (1+z)$$

$$f_{\lambda} = L_{\lambda 0} / 4\pi D_{L}^{2}$$
  
 $L_{\lambda 1} / (1+z)^{3} / 4\pi D^{2}$ 

#### K-correction

- When observing, 1. correct to rest-frame  $v(\lambda)$ 
  - 2. correct for bandwidth compression

In Magnitude units, these are additive. For monochromatic light,

$$\Delta m(v) = K(z,v) = -2.5 \log ((1+z) L_v(v(1+z)) / L_v(v))$$
  
 $\Delta m(\lambda) = K(z,\lambda) = -2.5 \log (1/(1+z) L_{\lambda}(\lambda/(1+z)) / L_{\lambda}(\lambda))$ 

For a finite bandwidth, we have to integrate the SED.

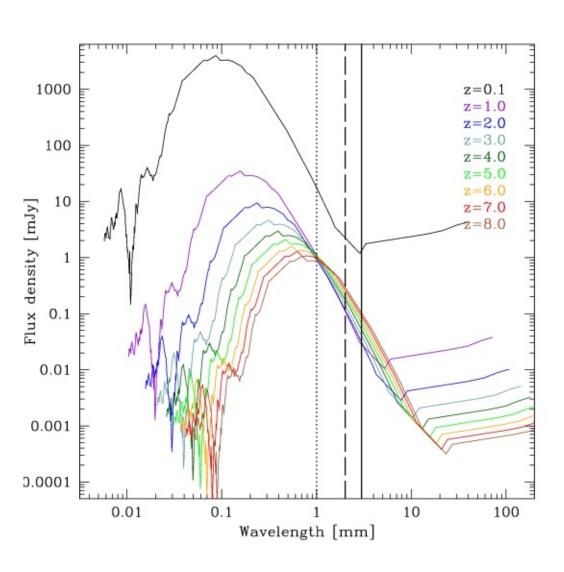
#### Distance Modulus

$$DM = 5 \log (D_L(z) / 10pc) = 5 \log (D (1+z) / 10pc)$$

Convenient Conversion from Absolute Magnitude M(v) to apparent magnitude m(v,z)

$$m(\lambda,z) = M(\lambda) + DM + K(\lambda,z)$$

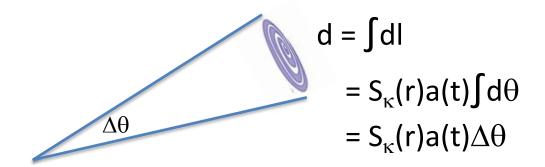
#### **Negative K-correction**



For steeply falling spectra,  $(f_{\lambda} \propto \lambda^{-3})$ , K-correction can cancel Distance Modulus, leading to flux independent of redshift.

### **Angular Sizes**

Proper size of an object at time t is  $dl^2 = a(t)^2 (dr^2 + S_{\kappa}(r)^2 d\Omega^2)$ 

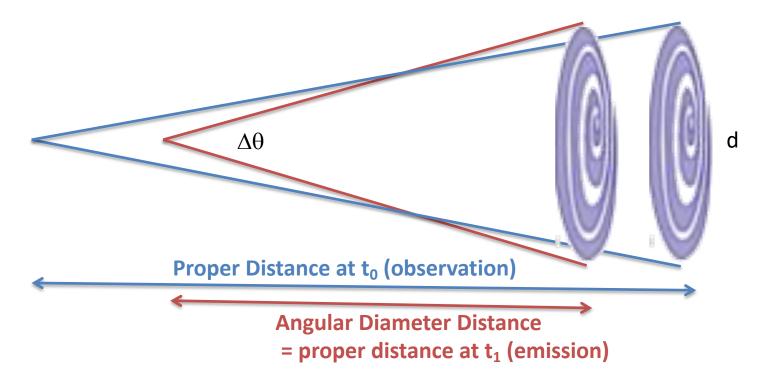


"Angular Diameter Distance"  $D_A = d/\Delta\theta = S_{\kappa}(r)a(t)$ 

Recall: 
$$D = a(t_0)S_{\kappa}(r)$$
,  $=> D_A = D / (1+z)$ 

(Distance to an object implied by Euclidean geometry.)

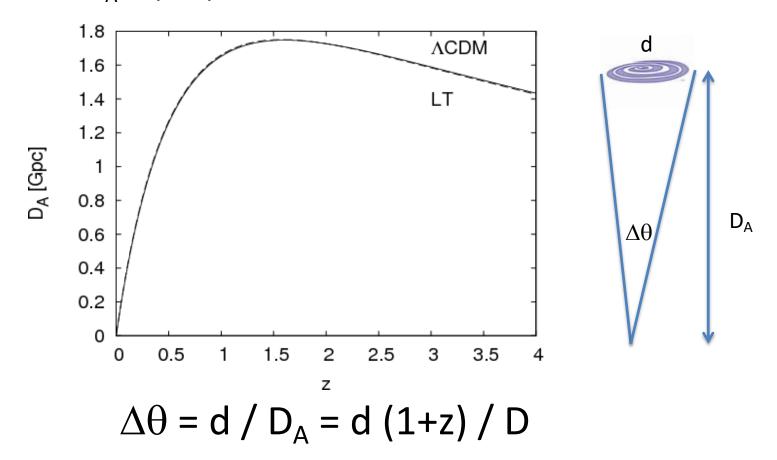
# Angular Diameter Distance, D<sub>A</sub>



Angular sizes are frozen at emission! For bound structures (don't expand with Hubble flow), can calculate physical sizes from angular sizes with  $D_A$ 

## **Angular Size**

Note:  $D_A$  is (1+z) *smaller* than D, the "effective distance."



Bound objects get LARGER past z≈1.5!

#### Measurement Review

```
(r,\theta,\phi), (x,y,z), etc => raw coordinates, used to define the metric (these don't change with expansion) Comoving Coords => raw coordinates, but defined to match
```

Proper Time => clock of a fundamental observer

Proper Distance => spatial interval between fundamental

proper positions at t=t<sub>0</sub>

observers at a common proper time

Comoving Dist => proper distance at t=t<sub>0</sub>

Effective Distance => "radius" of illumination, D ==  $a(t)S_{\kappa}(r)$  (for a flat universe, equal to proper dist)

Luminosity Dist => Euclidean dist implied by diminution of flux  $D_1 = D (1+z)$ 

Angular diameter Dist => geometric (Euclidean) distance  $D_{\Delta} = D / (1+z)$ 

## Surface Brightness

$$\mu \propto fA^{\text{-1}}D^{\text{-2}}$$

Static Flat Universe:  $\mu \propto f D^2 D^{-2}$ 

Expanding Universe:  $\mu \propto f D_A^2 D_L^{-2}$ 

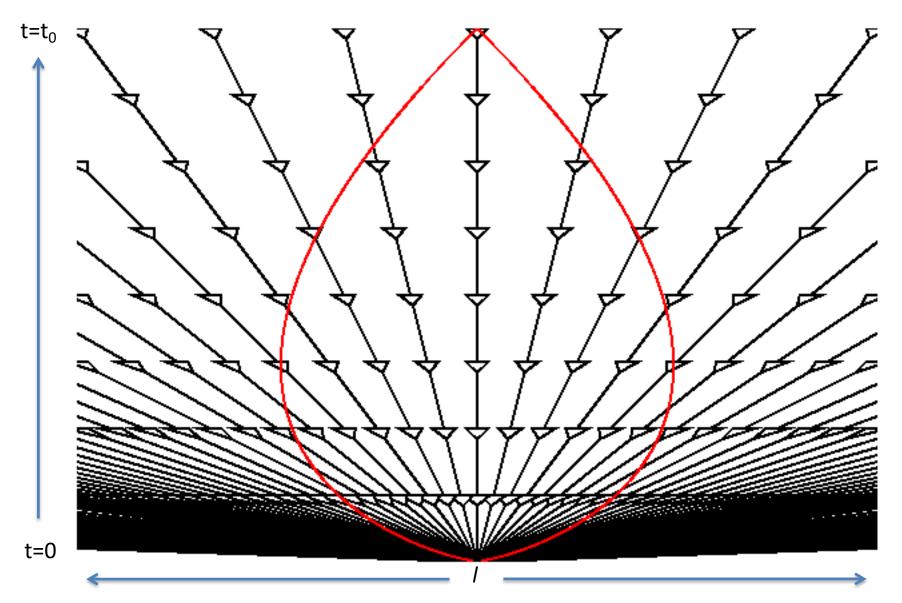
$$\mu_{bol0} \sim \mu_{bol1} / (1+z)^4 \longleftarrow$$
 ("Tolman Effect")

$$\mu_{v0} \sim \mu_{v1} / (1+z)^3$$

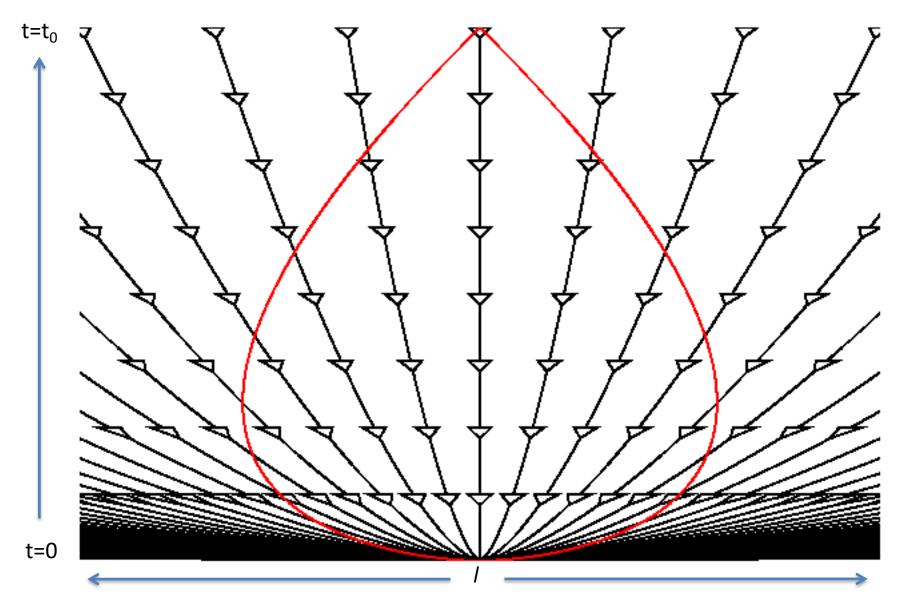
$$\mu_{\lambda 0} \sim \mu_{\lambda 1} / (1+z)^5$$

These are strictly a consequence of expanding spacetime, completely independent of what makes it expand (GR).

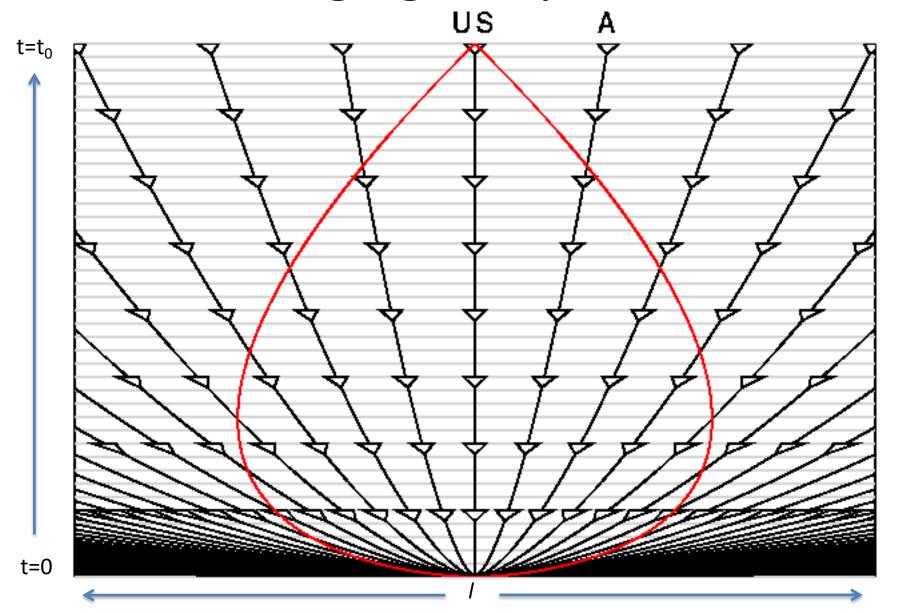
# Thinking In Expanding Spacetime



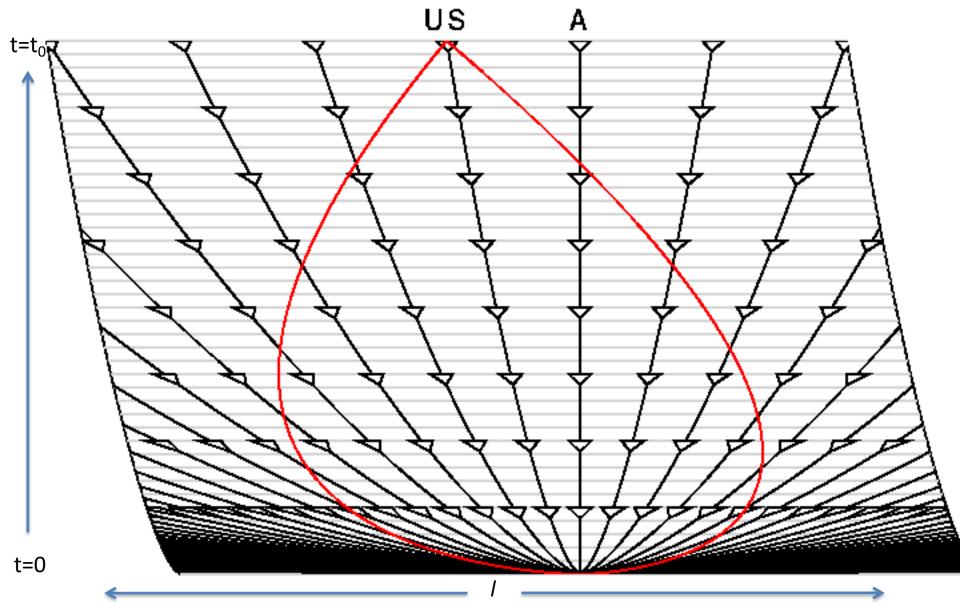
# **Decelerating Expansion**



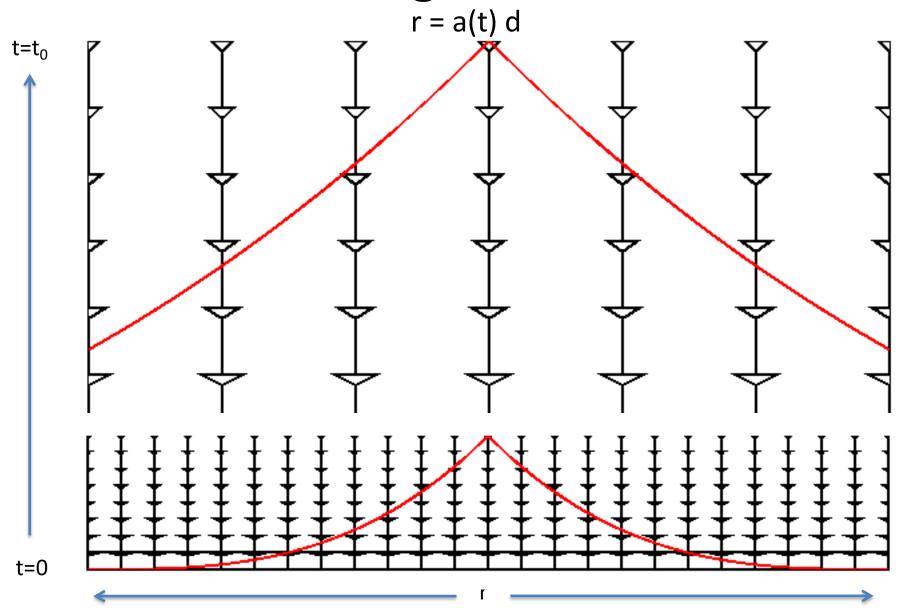
# **Changing Perspective**



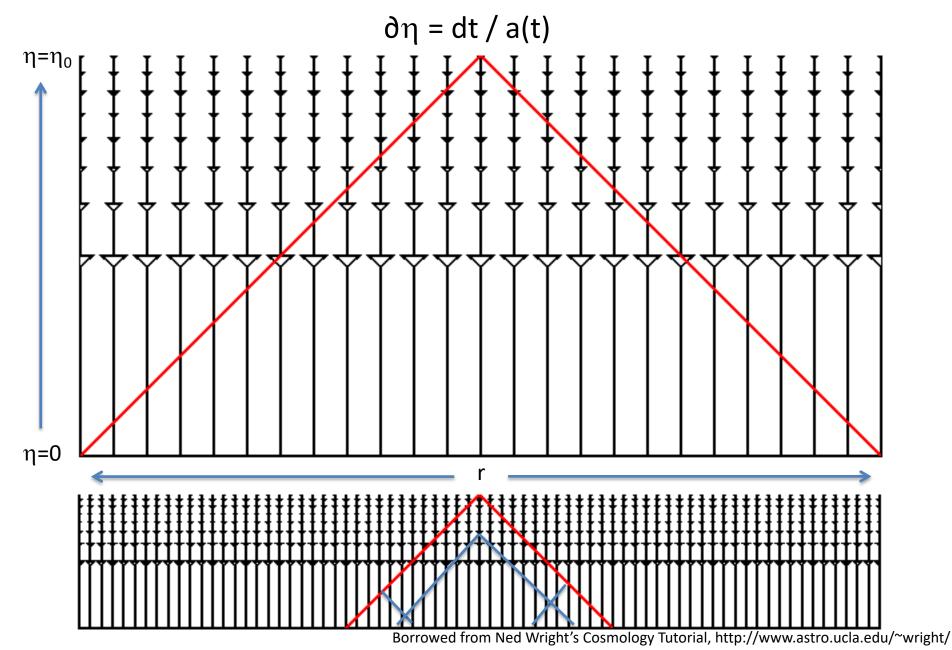
# **Changing Perspective**



# **Comoving Coordinates**



## **Conformal Time**



#### **Next Time:**

Measuring a(t) and  $S_{\kappa}(r)$