

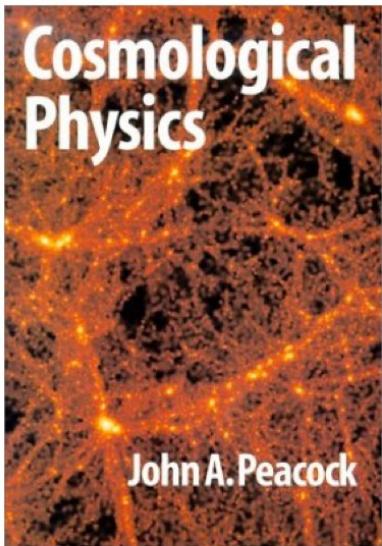
AST 1430

Graduate Cosmology

I

Context, Background, Overview

Recommended Text: *Cosmological Physics*



John Peacock

In my opinion, an excellent cosmology text and reference. Easy to read, Peacock does a great job building a physical understanding of what's going on. The internet, however, seems to disagree, complaining that most derivations are simply statements of the answer. I like that it doesn't get bogged down in the math, and it is my go-to reference, but your mileage may vary.

Other suggested texts:

- Dodelson, *Modern Cosmology* → Heavy on the math, but widely liked
- Kolb & Turner, *The Early Universe* → Classic, old but still good for pre-recombination
- Longair, *Galaxy Formation* → Not my cup of tea, but covers most of this stuff
- Ryden, *Introduction to Cosmology* → Undergrad-level, but supremely readable

Also note: co-teaching! Jo will have other suggestions for his half!

Week Index	Dates	Topics
Week 1	Jan 11, 13	logistics, introduction, basic observations
Week 2	Jan 18, 20	Basic GR, RW metric, Distances, coordinates, Friedmann equations
Week 3	Jan 25, 27	Cosmological models, consistency with observations, Early Hot Universe, BBN
Week 4	Feb 1, 3	Inflation, Perturbations & Structure pre-recombination
Week 5	Feb 8, 10	CMB: basics, polarization, secondaries
Week 6	Feb 15, 17	Early-Universe Presentations + Review

Reading Week – No Class

Week 7	Mar 1, 3	Post-recombination growth of structure, formation of dark matter halos, halo mass function
Week 8	Mar 8, 10	The relation between dark matter halos and galaxies
Week 9	Mar 15, 17	Probing the cosmic density field / clustering
Week 10	Mar 22, 24	Late-time cosmological observations: BAO, supernovae, weak lensing, etc.
Week 11	Mar 29, 31	H0 controversy: how fast exactly is the Universe expanding today?
Week 12	Apr 5	Late Universe Presentations + Review

Course Website – Coming soon!

A screenshot of a GitHub repository page for "jobovy / AST1430-grad-cosmology".

The repository is private and has 1 watch, 0 forks, and 0 stars.

Code is the active tab, showing 1 branch and 0 tags. The main branch has 4 commits from user "kvand" updating the README.md file 2 days ago.

The README.md file content is as follows:

```
AST1430-grad-cosmology

Materials related to the graduate Cosmology course AST1430 at the University of Toronto

Table of Contents



- Logistics
- Assignments
- Reading
- Slides



## Logistics



Meeting time / room: TBD



- Instructors:
  - Jo Bovy (AB229; jo - dot - bovy - at - utoronto - dot - ca)
  - Keith Vanderlinde (AB126; keith - dot - vanderlinde - at - utoronto - dot - ca)
- Syllabus: Full details can be found in the syllabus
- Slack channel: #ast1430 on the Astro@UofT slack.

```

The About section notes that the materials are related to AST1430 at the University of Toronto. It shows 0 stars, 1 watching, and 0 forks.

The Releases section indicates no releases have been published, with a link to "Create a new release".

The Packages section indicates no packages have been published, with a link to "Publish your first package".

The Contributors section lists 2 contributors: "jobovy Jo Bovy" and "kvand".

Cosmology

(According to Wikipedia, “Not to be confused with Cosmetology.”)

From the Greek “Kosmos Logia” (κόσμος λογία), “Order Study”

The study of the universe as a whole
(eg all of existence):

Provides explanations of different aspects of the universe

- the origin
- the history
- the composition
- the evolution
- the future and fate

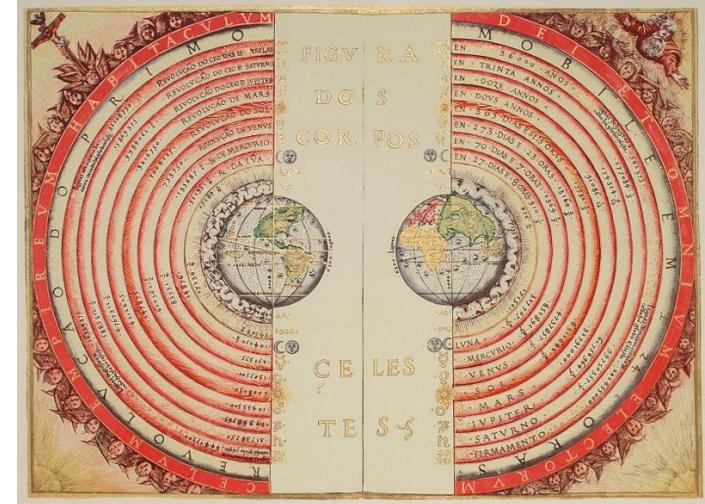


Often (though not necessarily) concentrates on the composition of the heavens, closely tied to astronomy.

Historical [Western] Cosmology

For most of history, Cosmology was strictly a philosophical/religious pursuit.

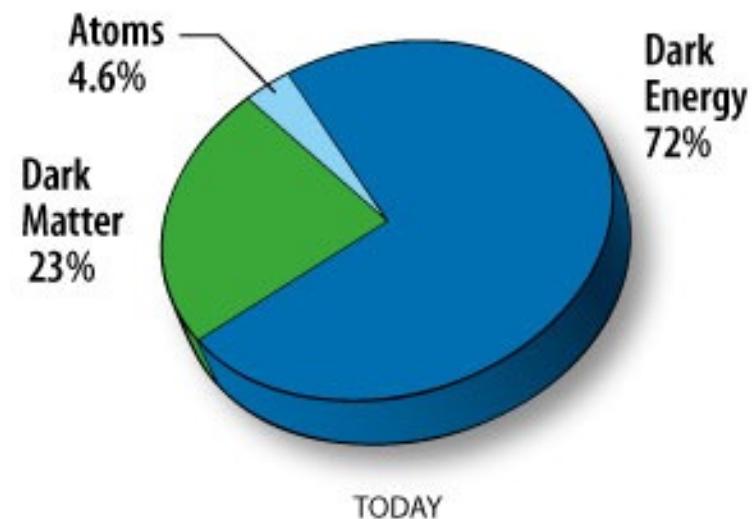
- <1600CE Aristotelian, Ptolemaic (**geocentric**)
- Eternally static, unchanging surroundings
- >1600CE Copernican (**heliocentric**)
- Expansion, contraction, static existence...?
- 1838: Stars – a whole galaxy, the Milky Way
- 1924: Other galaxies!
- 1930: redshift & the expanding universe



Physical Cosmology

Concordance (Λ CDM) Model:

- The Universe began with a Big Bang, about 13,800,000,000 years ago
 - The Universe is expanding
 - The Expansion is accelerating
 - The Universe is full of weird stuff



We Don't Know:

- What dark matter is, but have several ideas
 - What dark energy is, and don't have much data about it

Units in Cosmology

Time: $1 \text{ Gy} = 10^9 \text{ years}$

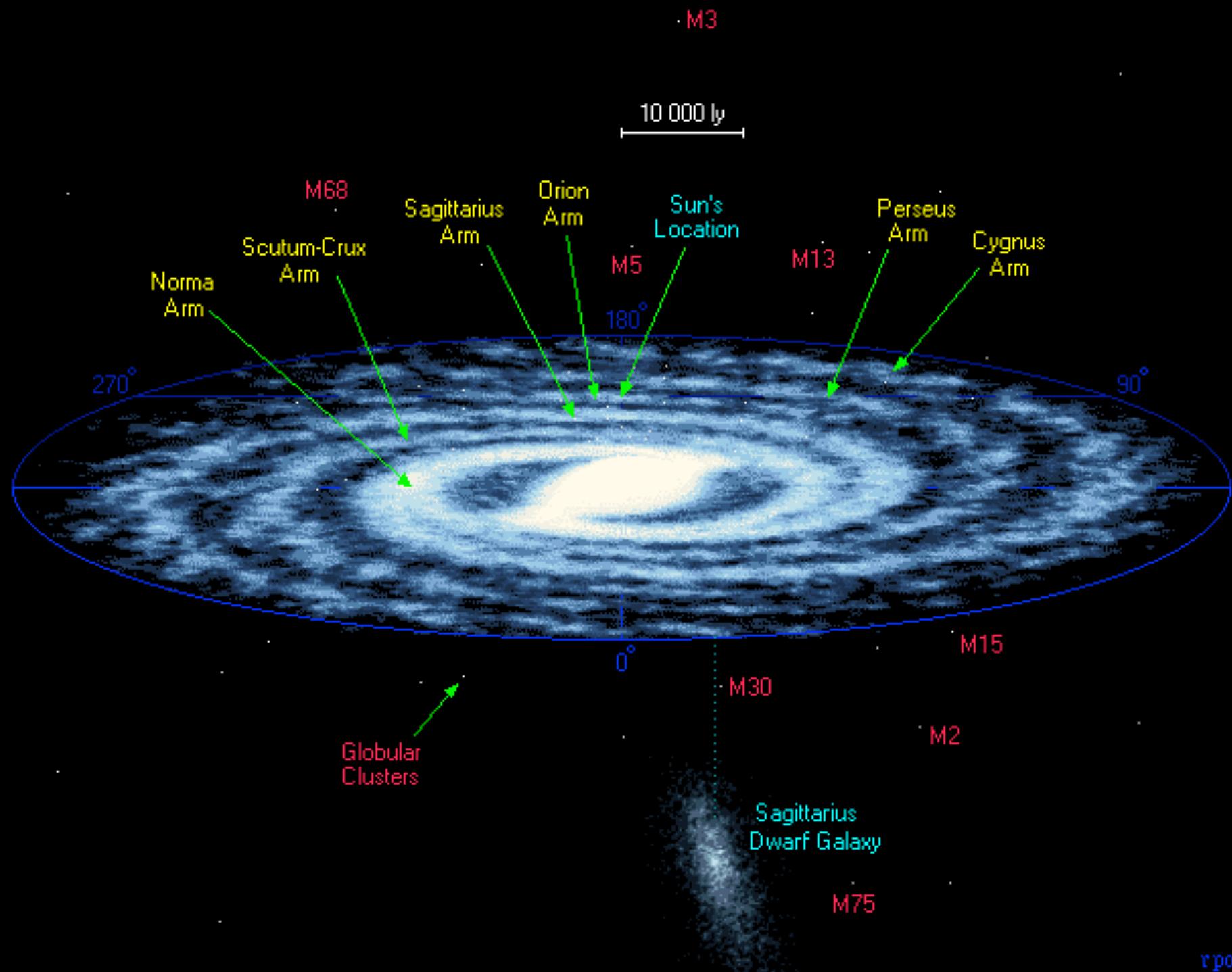
Distance: $1 \text{ Mpc} = 10^6 \text{ pc}$

Mass: $1 M_{\text{sun}} \approx 2 \times 10^{30} \text{ kg}$

“Natural” Units occasionally used.

$$c = \hbar = \mu_0 = \epsilon_0 = 1$$

Comoving vs. proper vs. conformal coordinates.
(More on this later.)

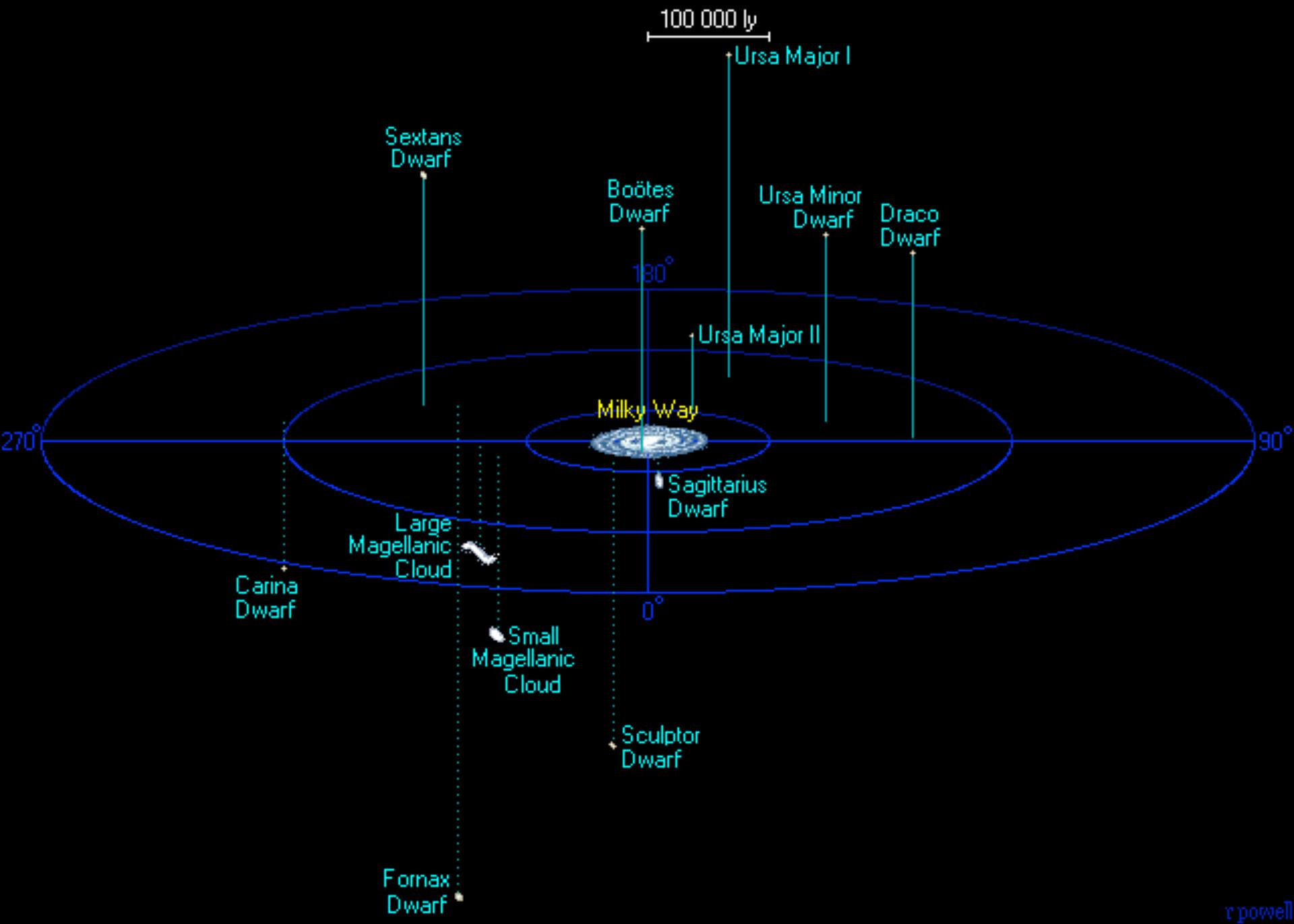


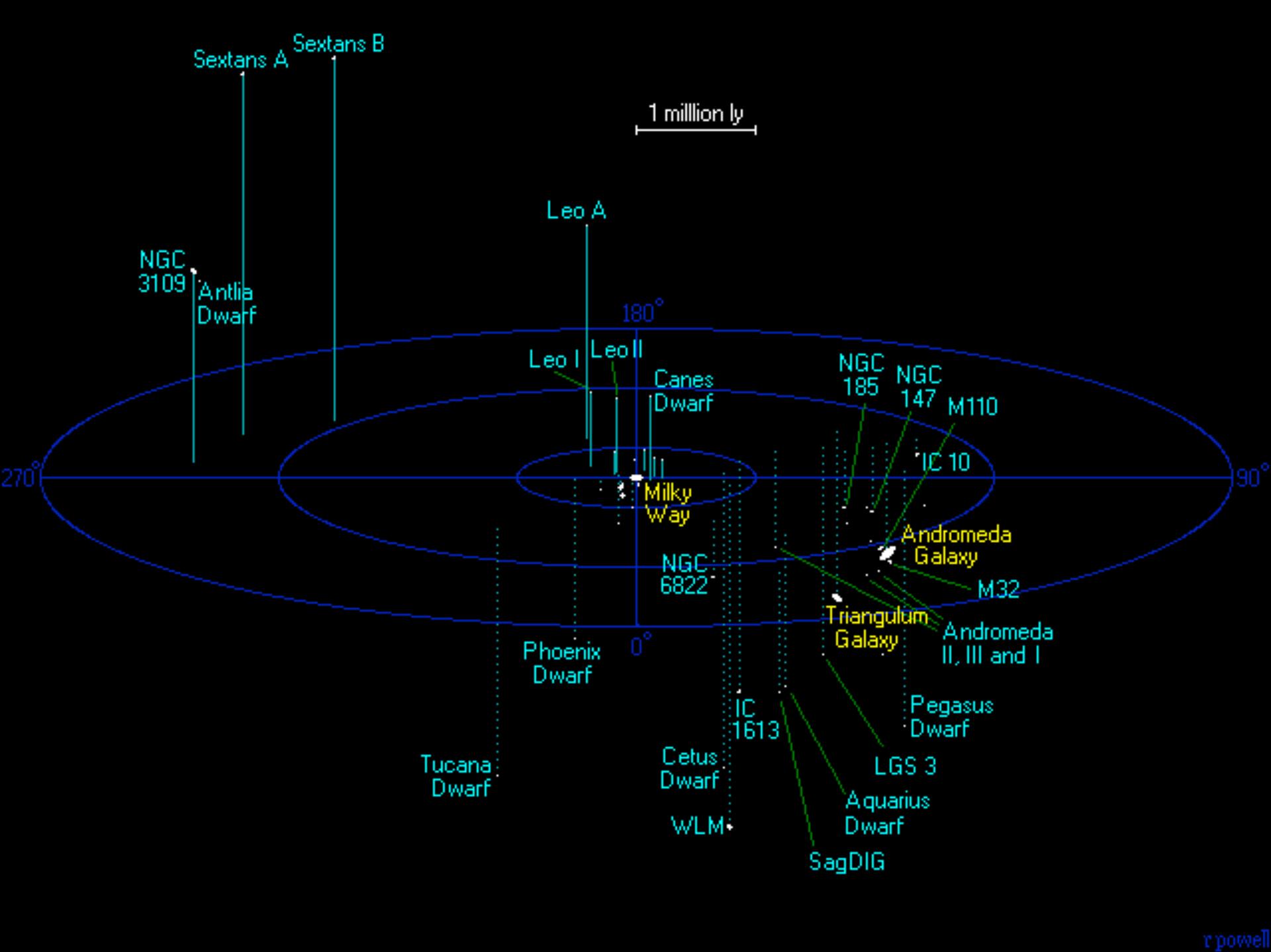
“Island Universes”

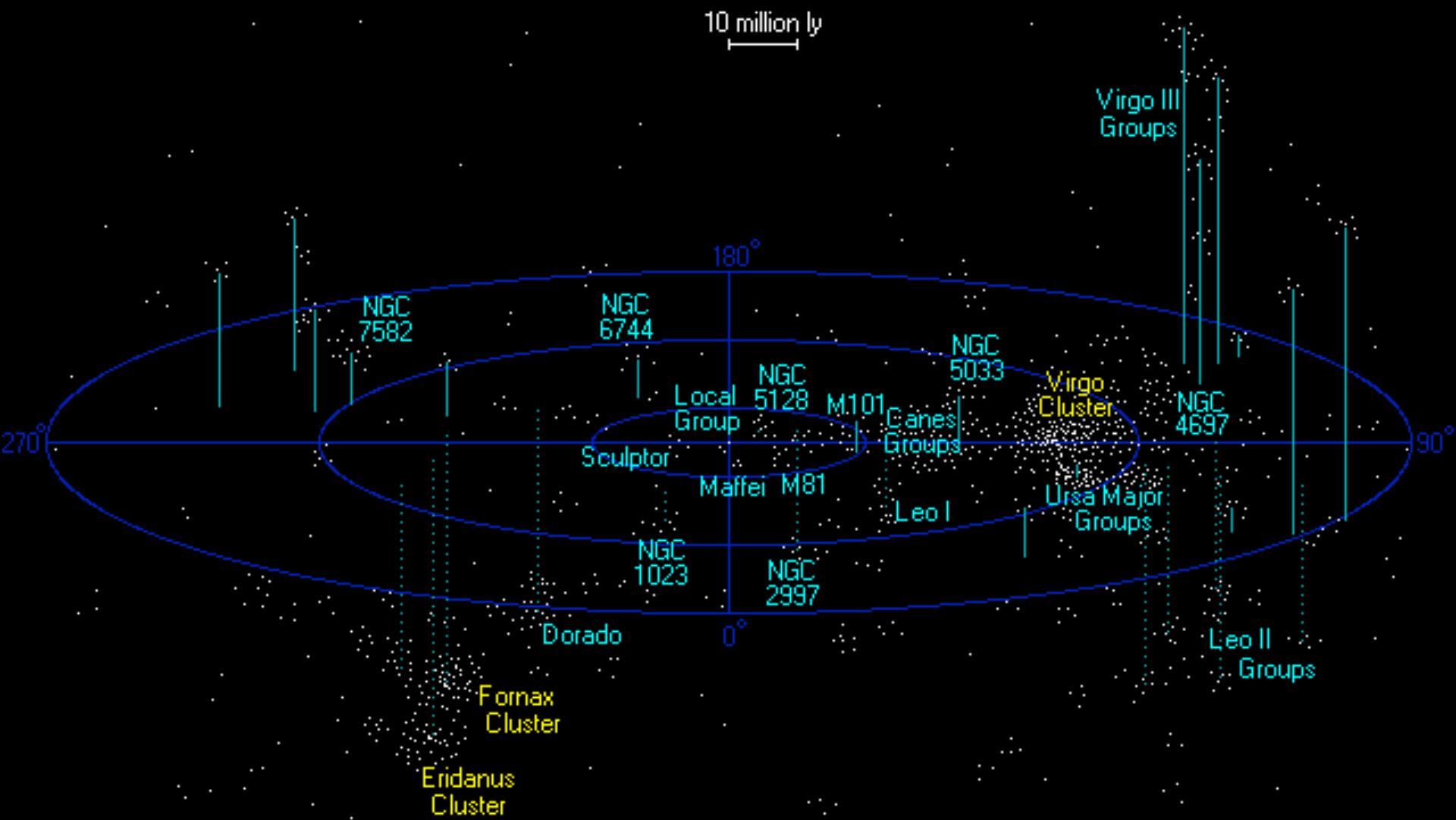
A photograph of the Andromeda Galaxy (M31) against a dark blue background of stars. The galaxy is a spiral, tilted at approximately a 45-degree angle. Its bright, yellowish-white core is visible, surrounded by a dense band of blue and white stars. The spiral arms extend outwards, fading into the surrounding star field.

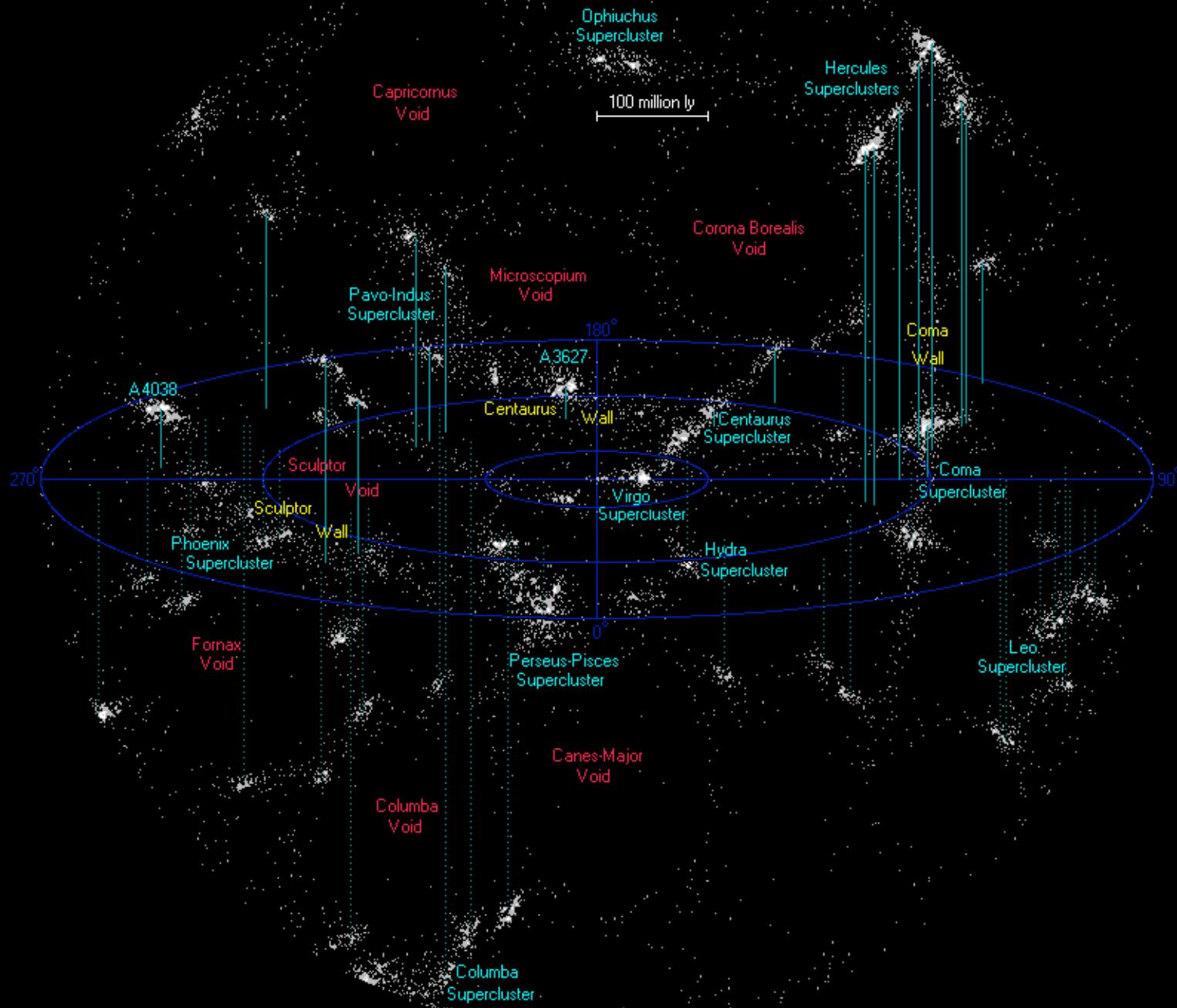
The Great Andromeda Nebula

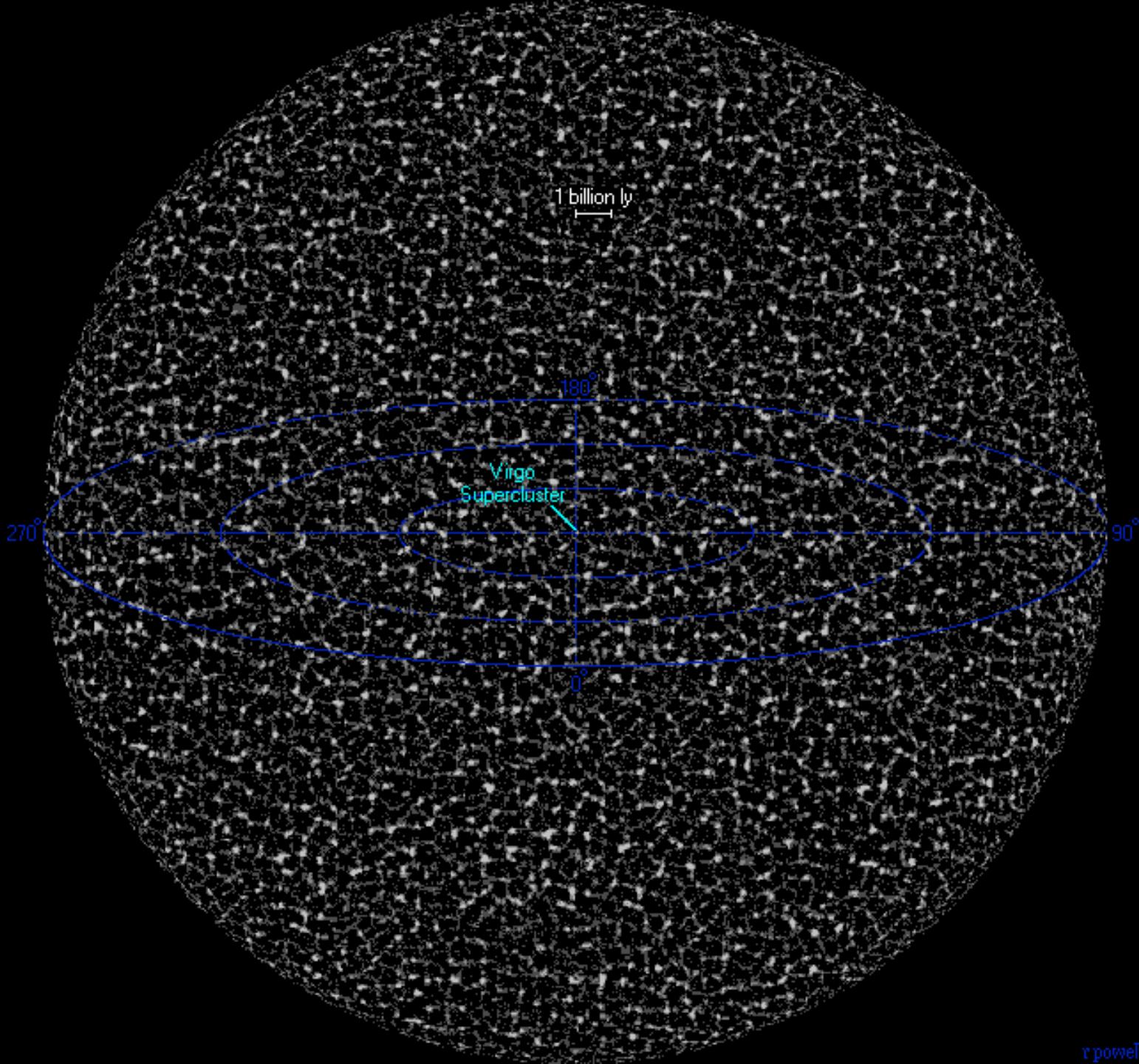
A galaxy, the size of our own, twenty-billion-billion kilometers distant.











Cosmological Principle

You're not special.

(There are no [spatially] privileged observers.)

Implies:

- 1) Homogeneity
- 2) Isotropy

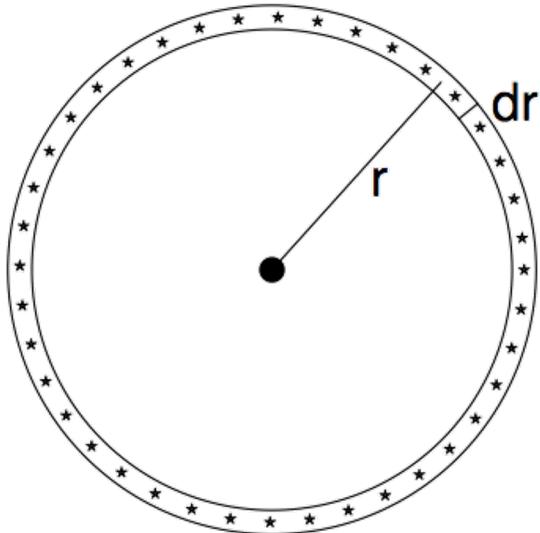
“Perfect Cosmological Principle” claimed temporal uniformity – a static universe. Observations forced us to discard this.

Early Observations

1. People exist.
2. The (night) sky is dark.

The Classical Universe

- Historically, static Universe was preferred.
- Newton/Bentley: a static Universe requires an infinite Universe
- Olber's paradox: The Sky is Dark.

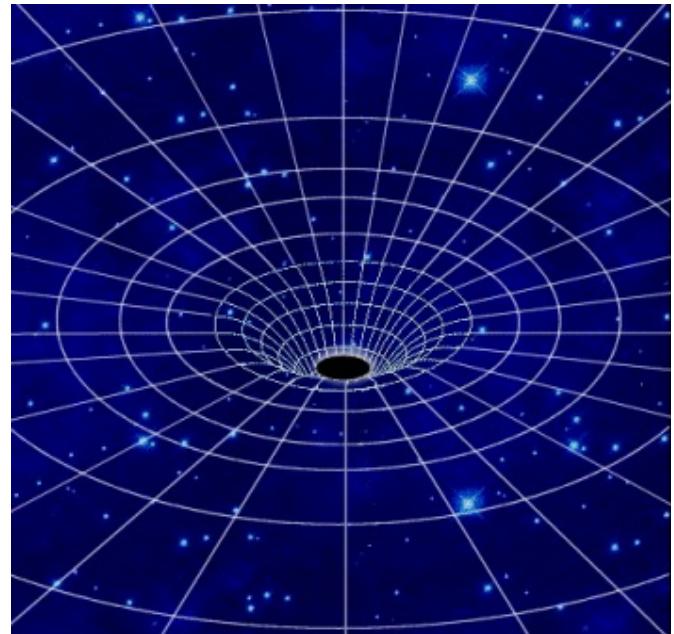


$$dJ(r) = \frac{L}{4\pi r^2} \cdot n \cdot r^2 dr = \frac{nL}{4\pi} dr$$

$$J = \int_{r=0}^{\infty} dJ = \frac{nL}{4\pi} \int_0^{\infty} dr = \infty$$

General Relativity (1915)

- Newton: gravity balanced against other gravity.
- Olber: dark, so not infinite...
- Newton can't explain large scale dynamics.
- Einstein: General Relativity!
- Spacetime bends, twists, stretches and distorts.
- Any geometry is possible, and space can grow and shrink.
- But: Gravitationally Unstable.



The Cosmological Constant (1917)

Einstein's Greatest Blunder

(Only it turned out to be correct)

- Einstein thought the Universe should be static and eternal.
- Added Λ , the “Cosmological Constant”.
- Λ counteracted gravity, pushing things apart just enough to prevent collapse.
- Λ was otherwise unmotivated, and Einstein later called it his “greatest blunder”.

(Einstein didn't live long enough to find out that it was actually right, or that he was completely wrong about quantum mechanics.)

The [Friedmann-Lemaître-] Robertson-Walker Metric

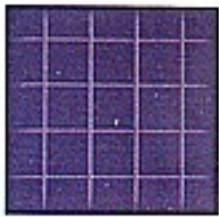
- Independently derived by all 4 people.
 - Provides the general metric for all homogenous, isotropic spacetimes

$$ds^2 = -c^2 dt^2 + a(t)^2 \left[dr^2 + S_\kappa(r)^2 d\Omega^2 \right]$$

↑
↑

Scale Factor	Curvature (≈ 0)
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Classical
Expansion

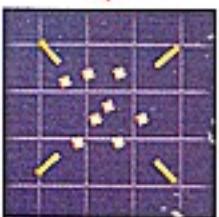
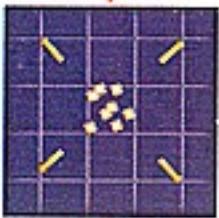


Scale
Factor

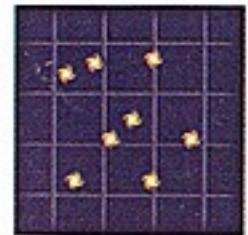
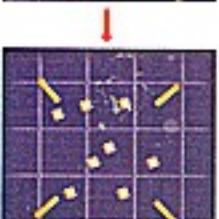


The Scale Factor

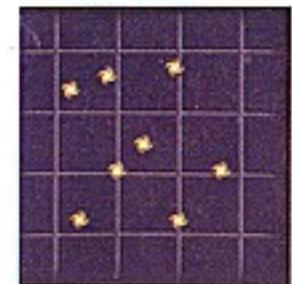
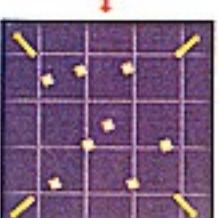
In relativity, space and time are not fixed.
They are free to stretch and twist, distort and
compress.



For a uniform system, only the scale and
overall geometry need be considered.

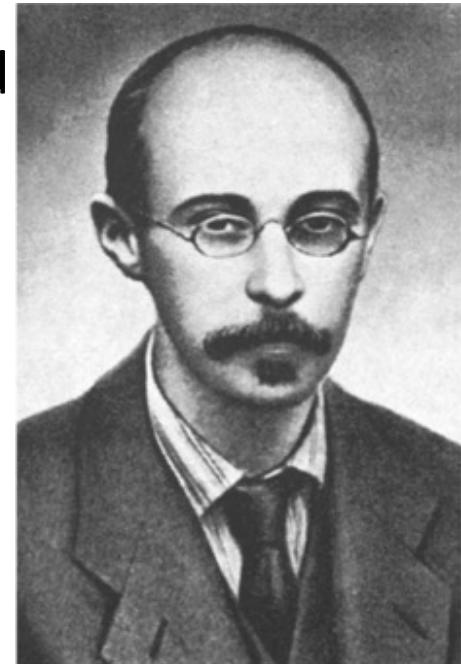


The Scale Factor is a measure of the relative
size of the universe, a measure of the size of
space itself.



Friedmann's Equations

- Alexander Friedmann took GR, assumed isotropy and homogeneity.
- This produced a simpler set of equations for describing its evolution.
- Friedmann Equations are the basis of modern cosmology.

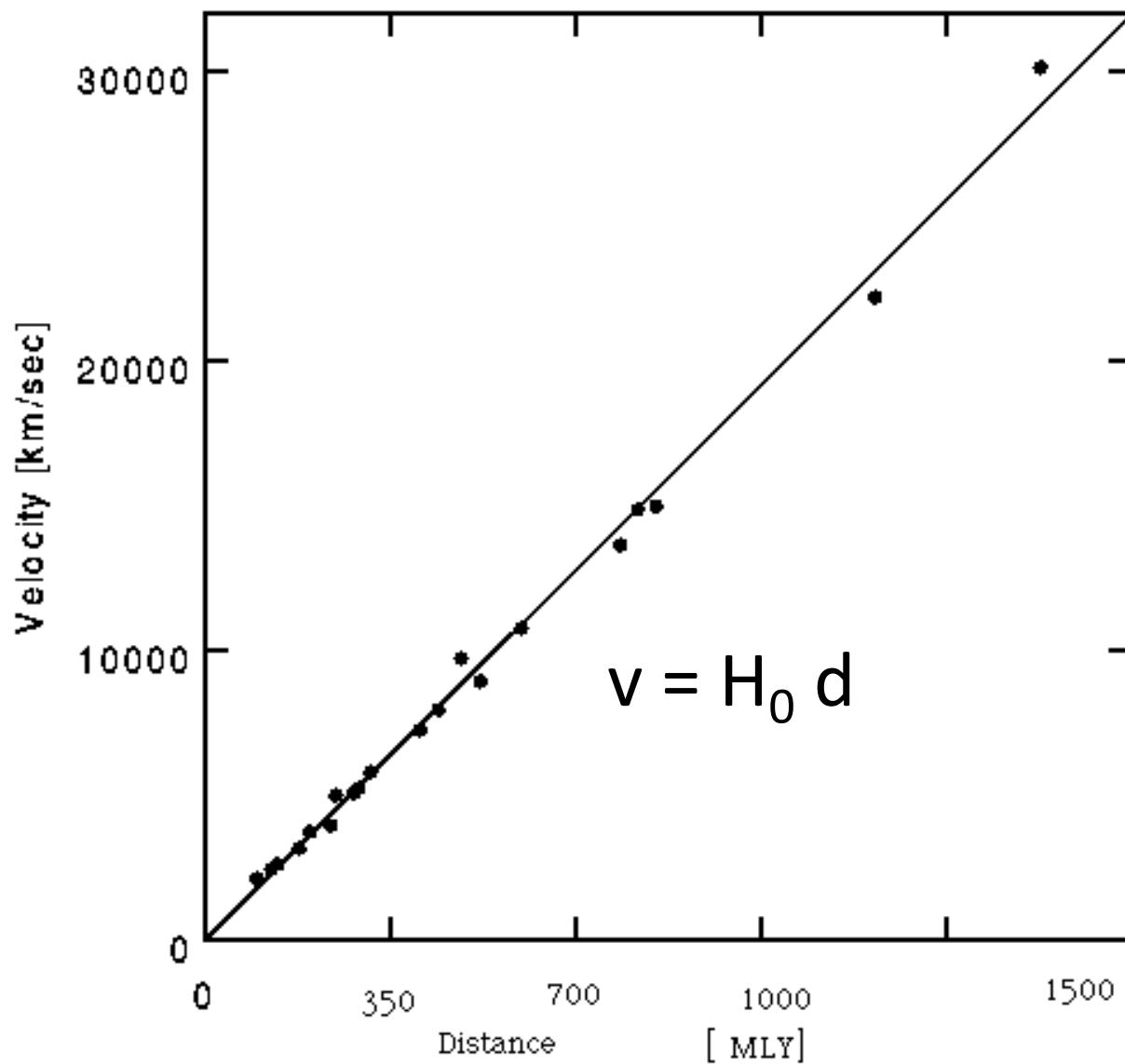


A. Friedmann

$$H^2 = \left(\frac{\dot{a}}{a}\right)^2 = \frac{8\pi G}{3}\rho - \frac{kc^2}{a^2} + \frac{\Lambda c^2}{3}$$

$$\dot{H} + H^2 = \frac{\ddot{a}}{a} = -\frac{4\pi G}{3}\left(\rho + \frac{3p}{c^2}\right) + \frac{\Lambda c^2}{3}$$

Hubble's Diagram (1929)



Georges Lemaître

Belgian priest who discovered & published the Hubble law 2 years before Hubble (1927), and explained it.

“Un Univers homogène de masse constante et de rayon croissant rendant compte de la vitesse radiale des nébuleuses extragalactiques.”

("A homogeneous Universe of constant mass and growing radius accounting for the radial velocity of extragalactic nebulae.")



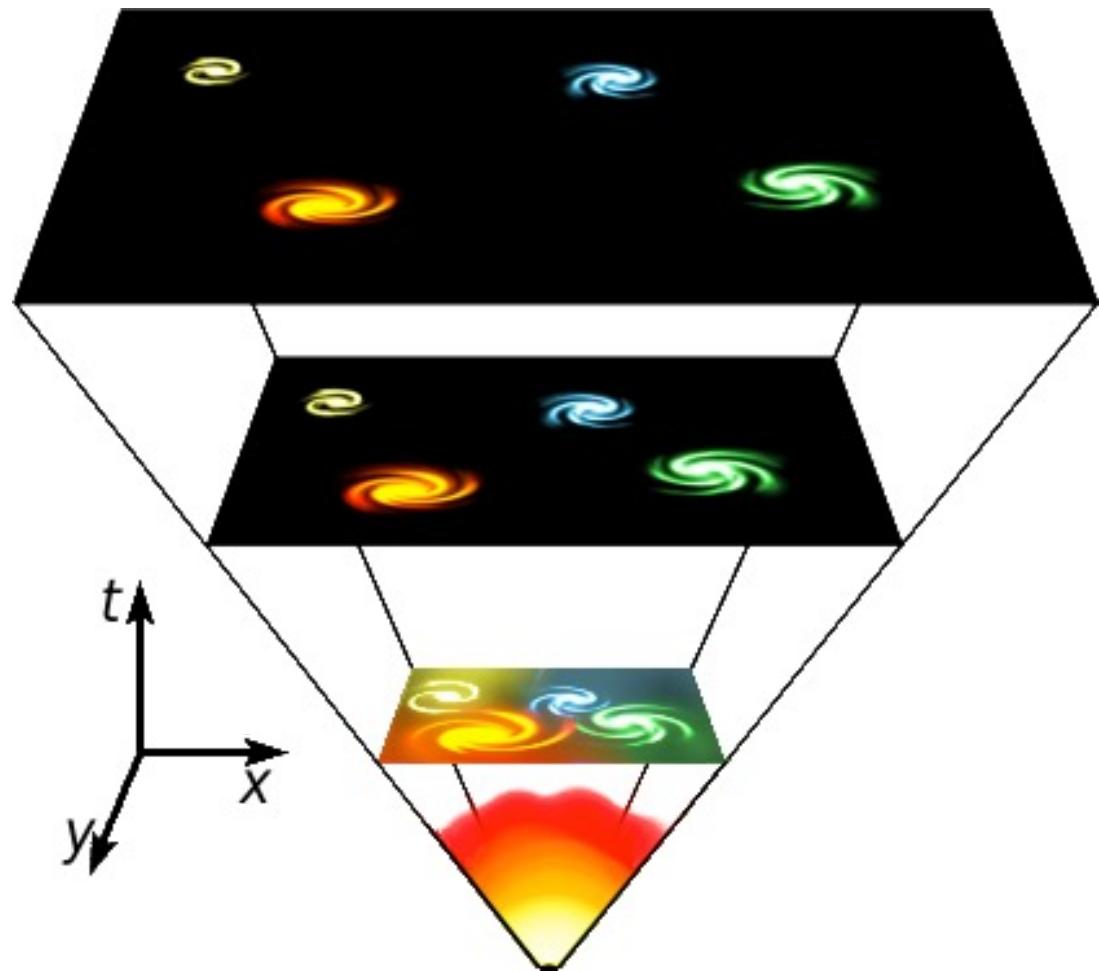
The Big Bang (1931)

Lemaître: if space is expanding, it used to be smaller.

Far enough back, things would have been incredibly dense and hot.

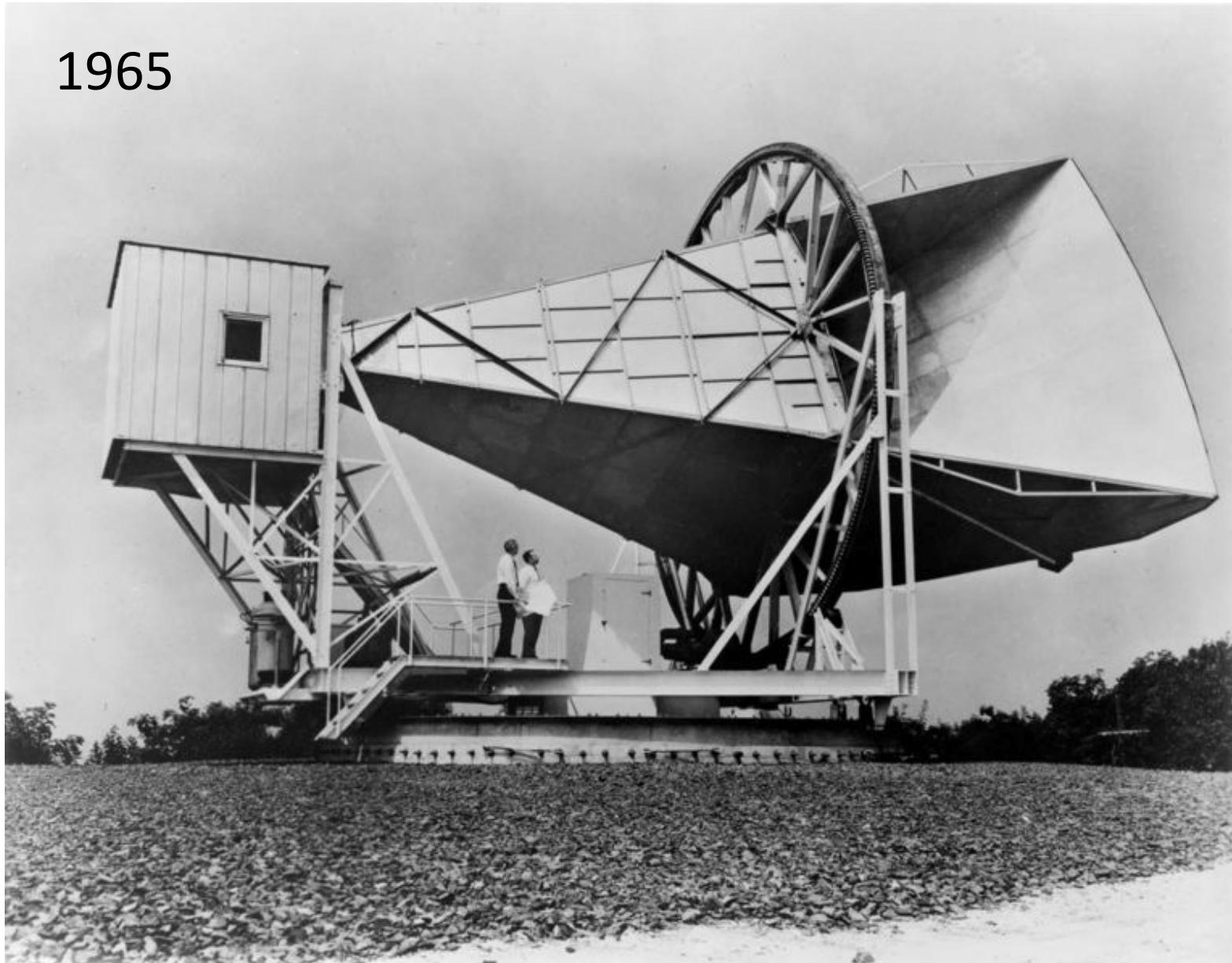
This meant a singularity some finite time in the past, a **primeval atom**.

That event was mockingly dubbed the **Big Bang**.

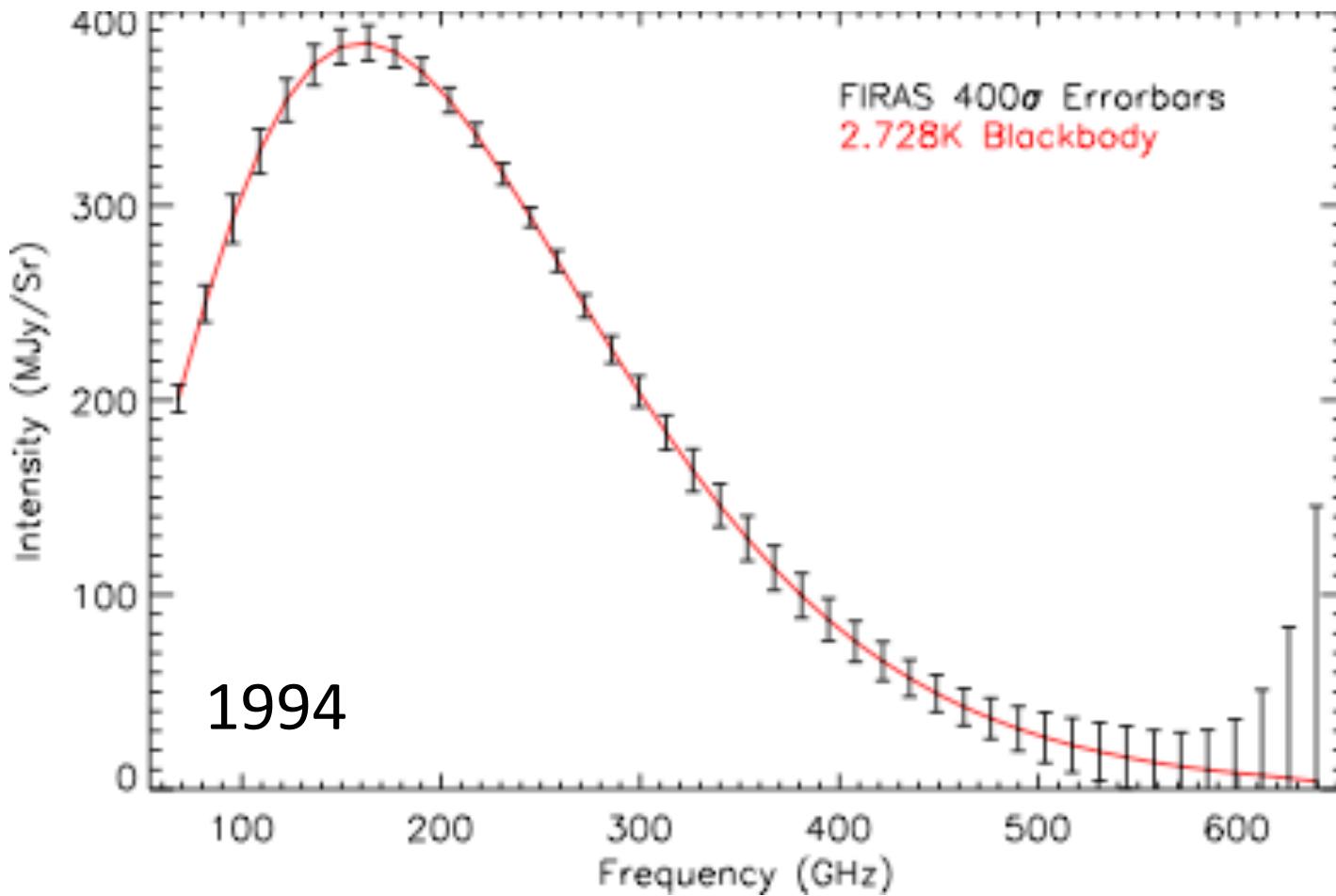


The Cosmic Microwave Background

1965



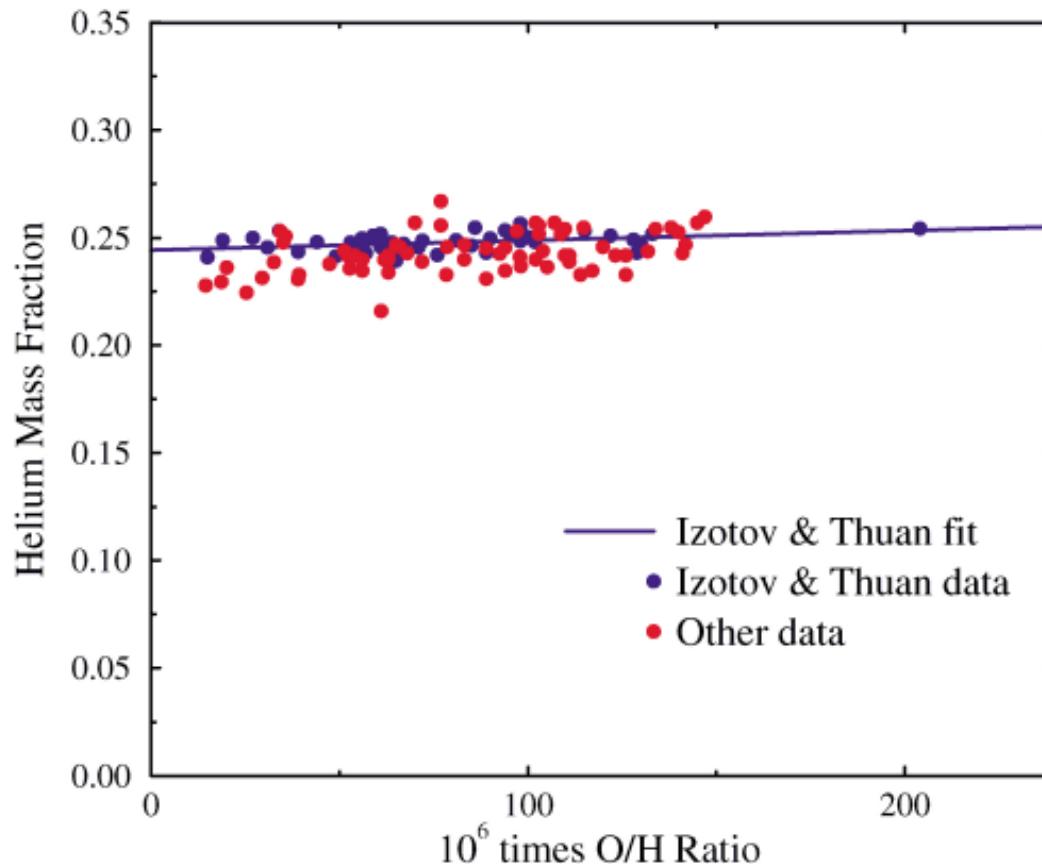
The CMB is a Perfect Blackbody



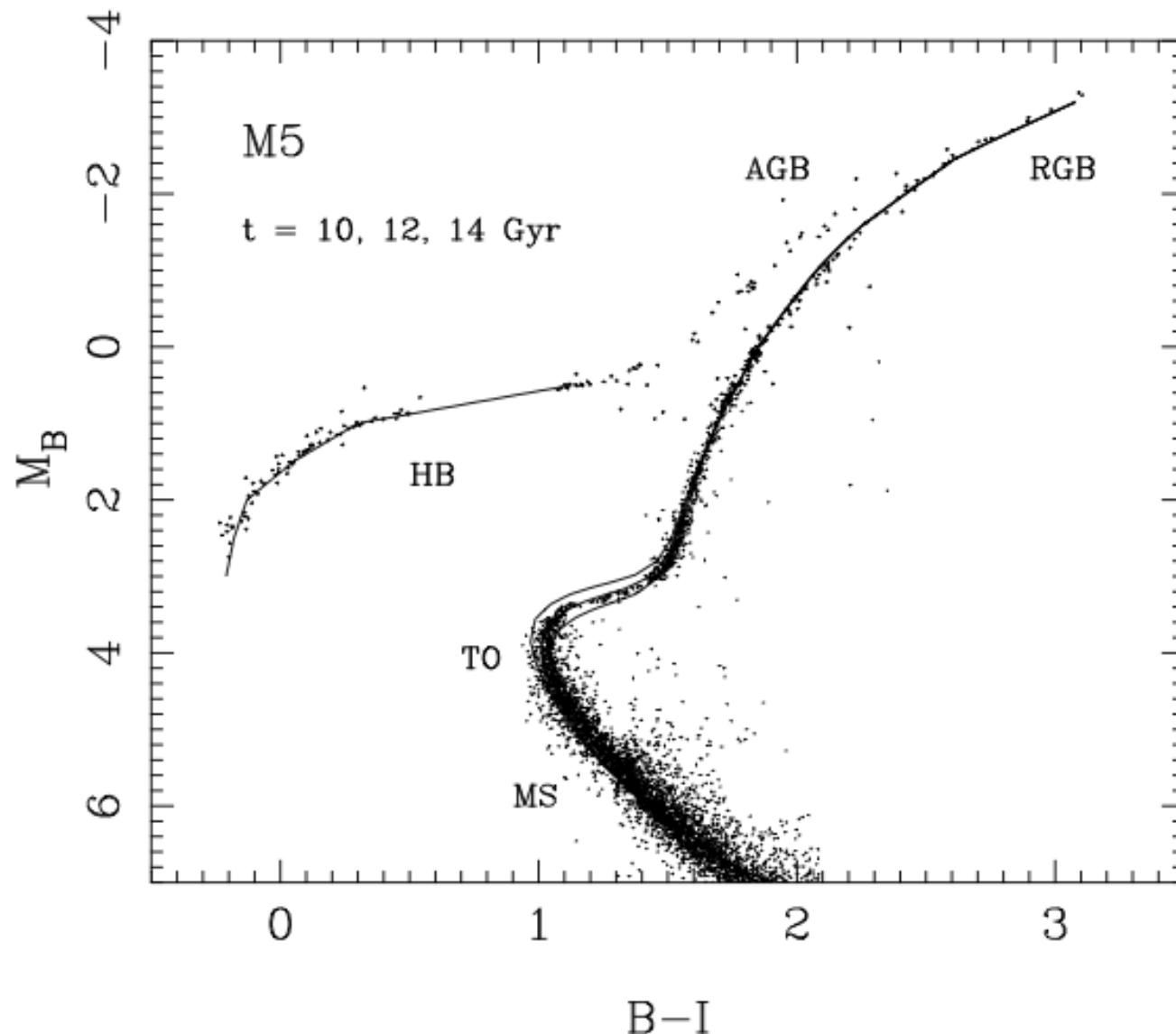
Hydrogen/Helium Mass Fraction is 3:1

Very constant, independent of stellar age & processing.

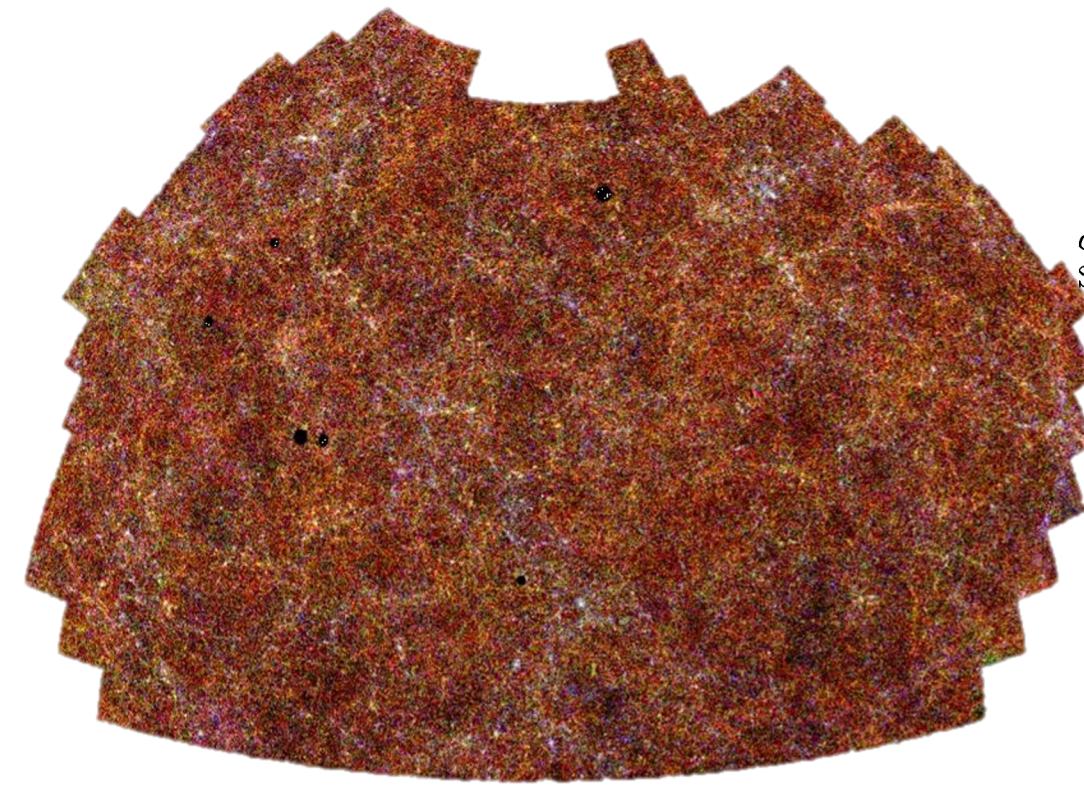
Other elements vary by many orders of magnitude depending on environment.



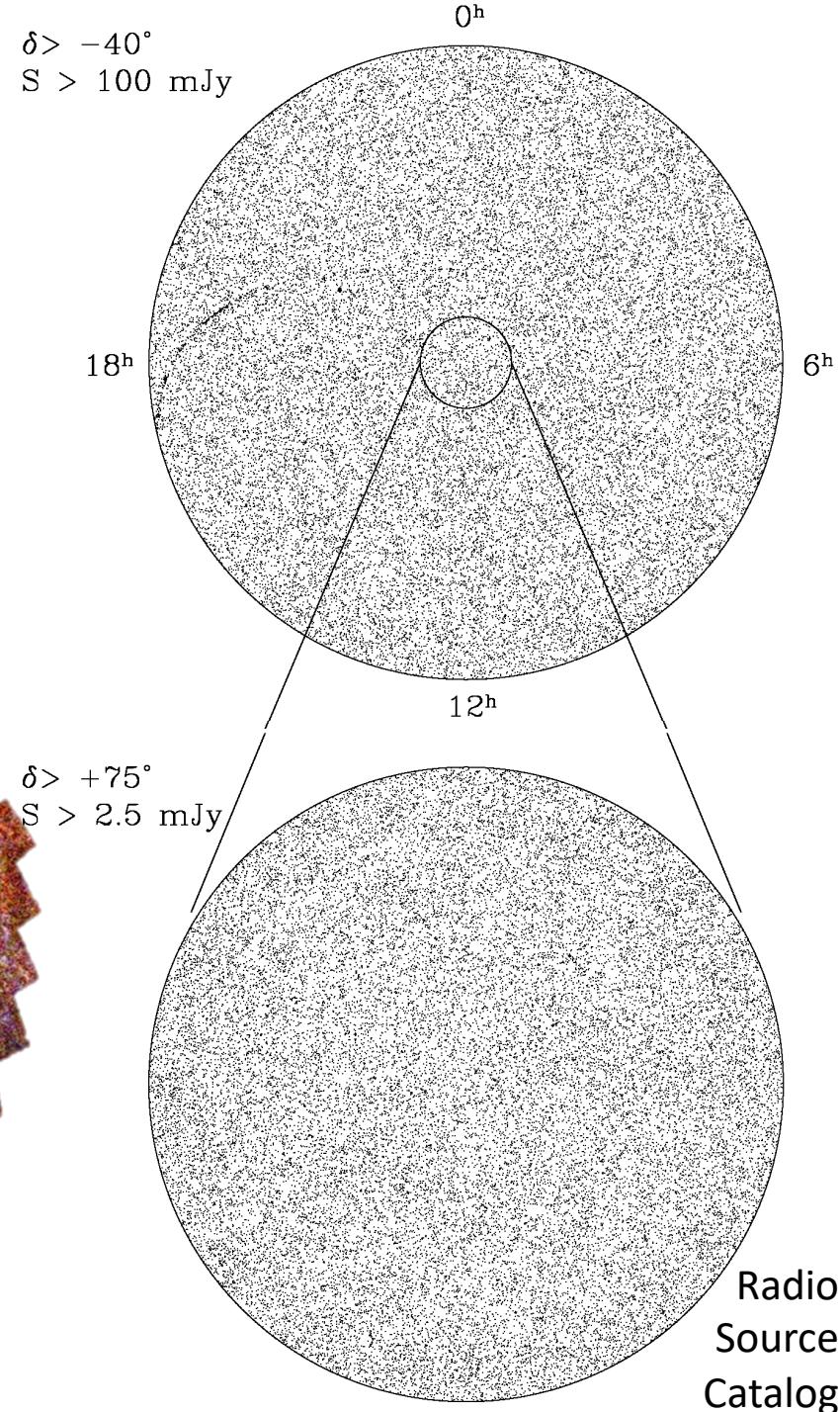
The oldest stars are ~ 12 Gy



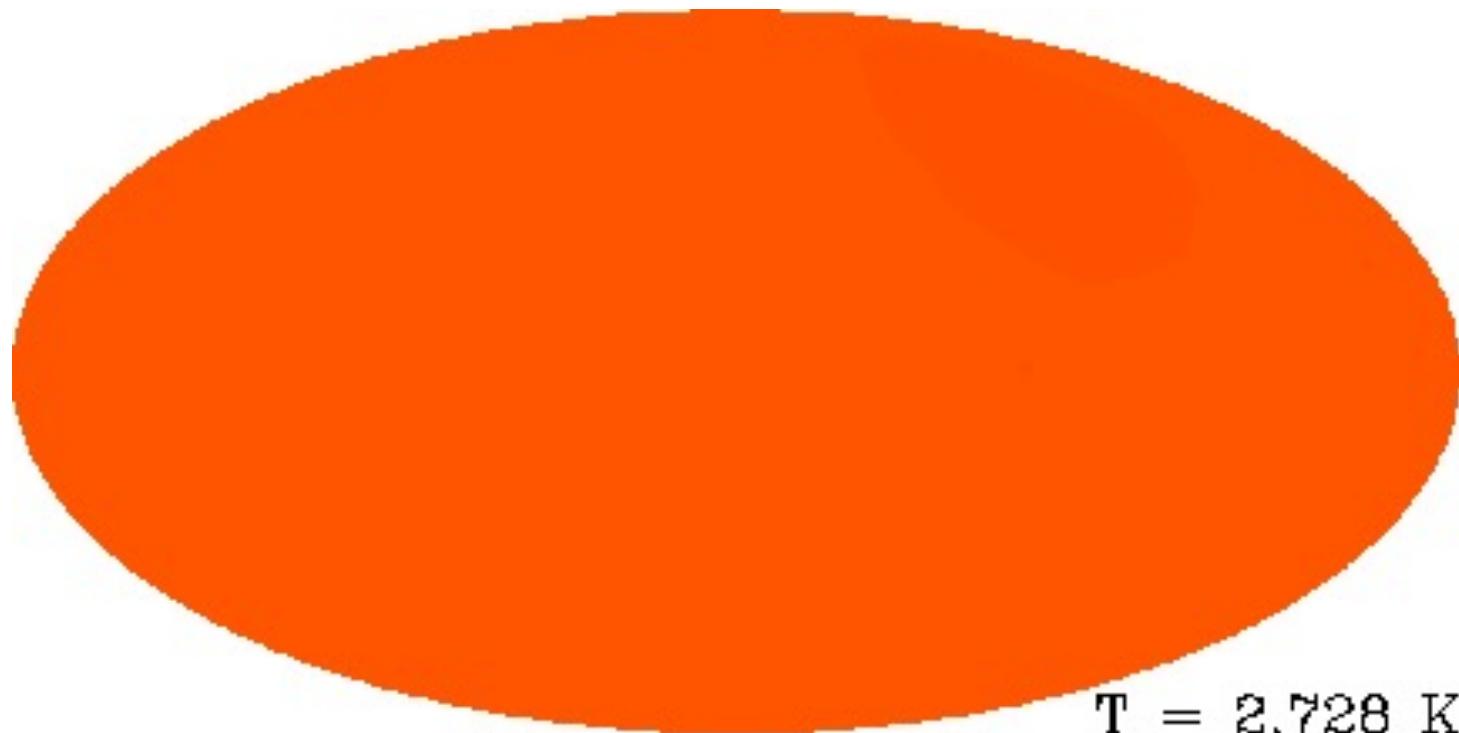
The Universe Really is Isotropic



APM Galaxy Survey

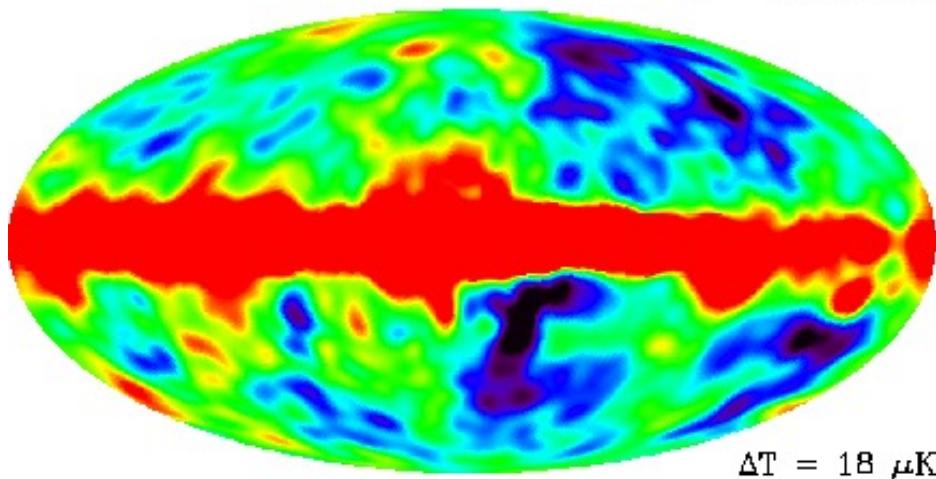
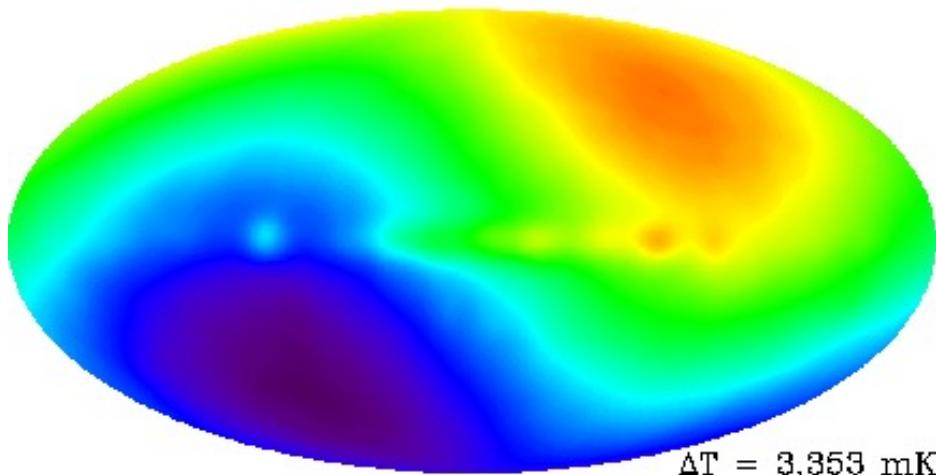


The CMB is Isotropic



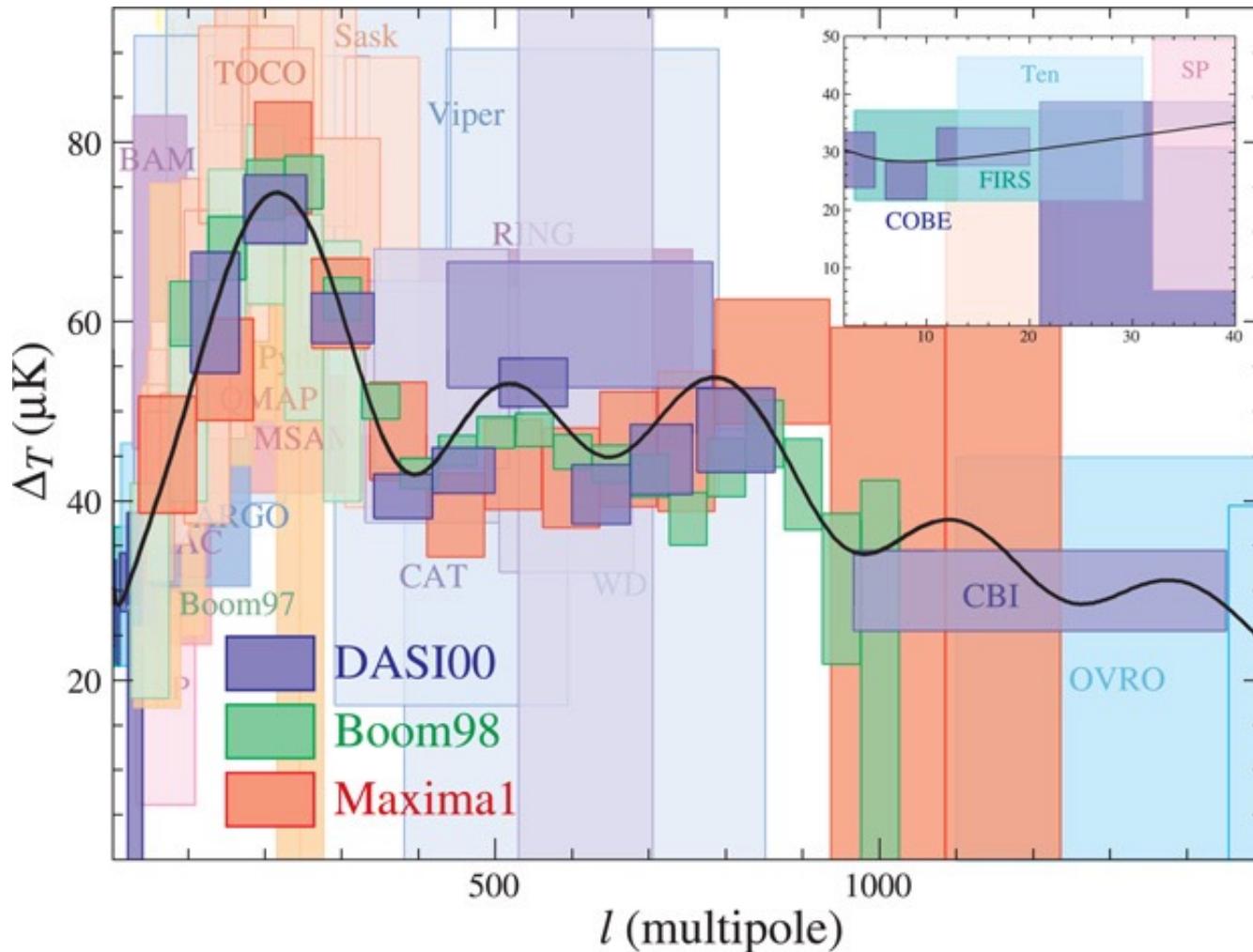
$T = 2.728 \text{ K}$

The CMB is Isotropic ...almost

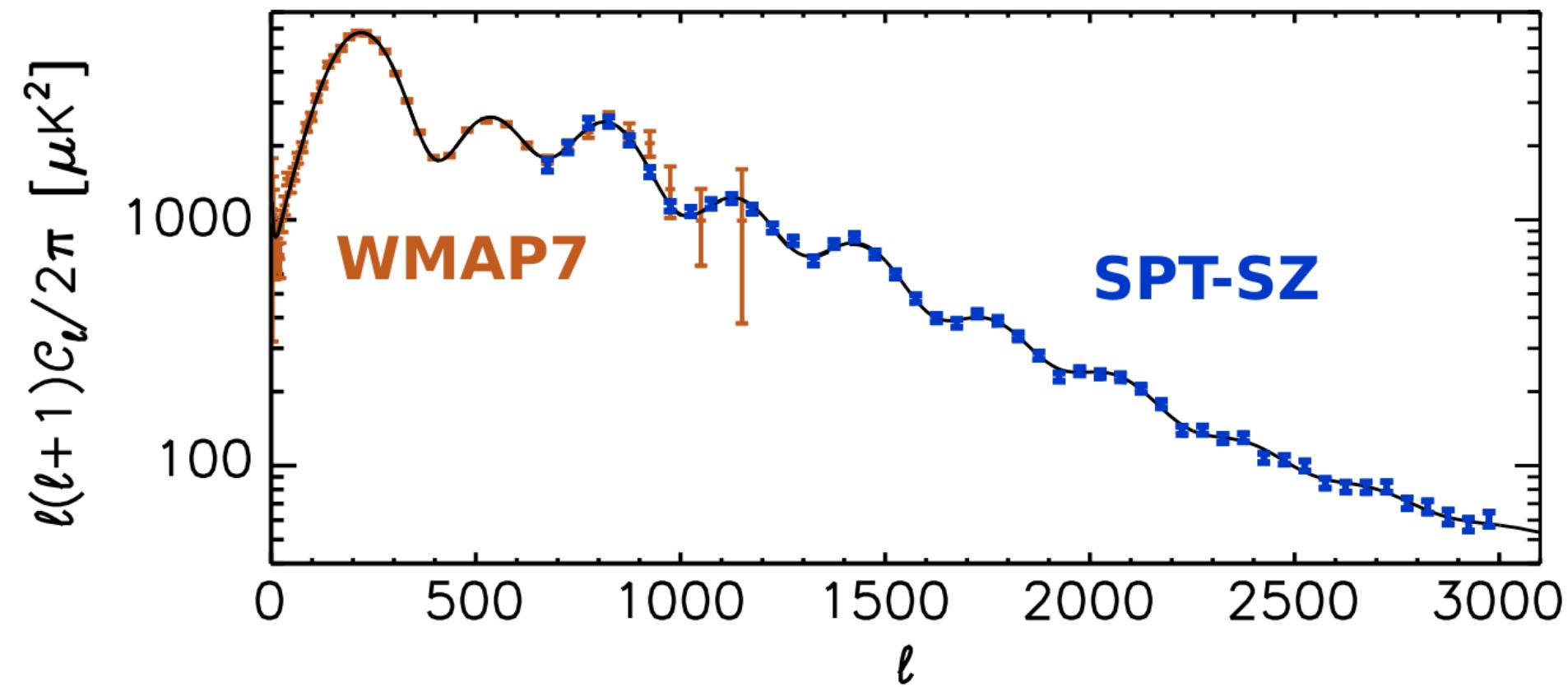


The CMB is Anisotropic

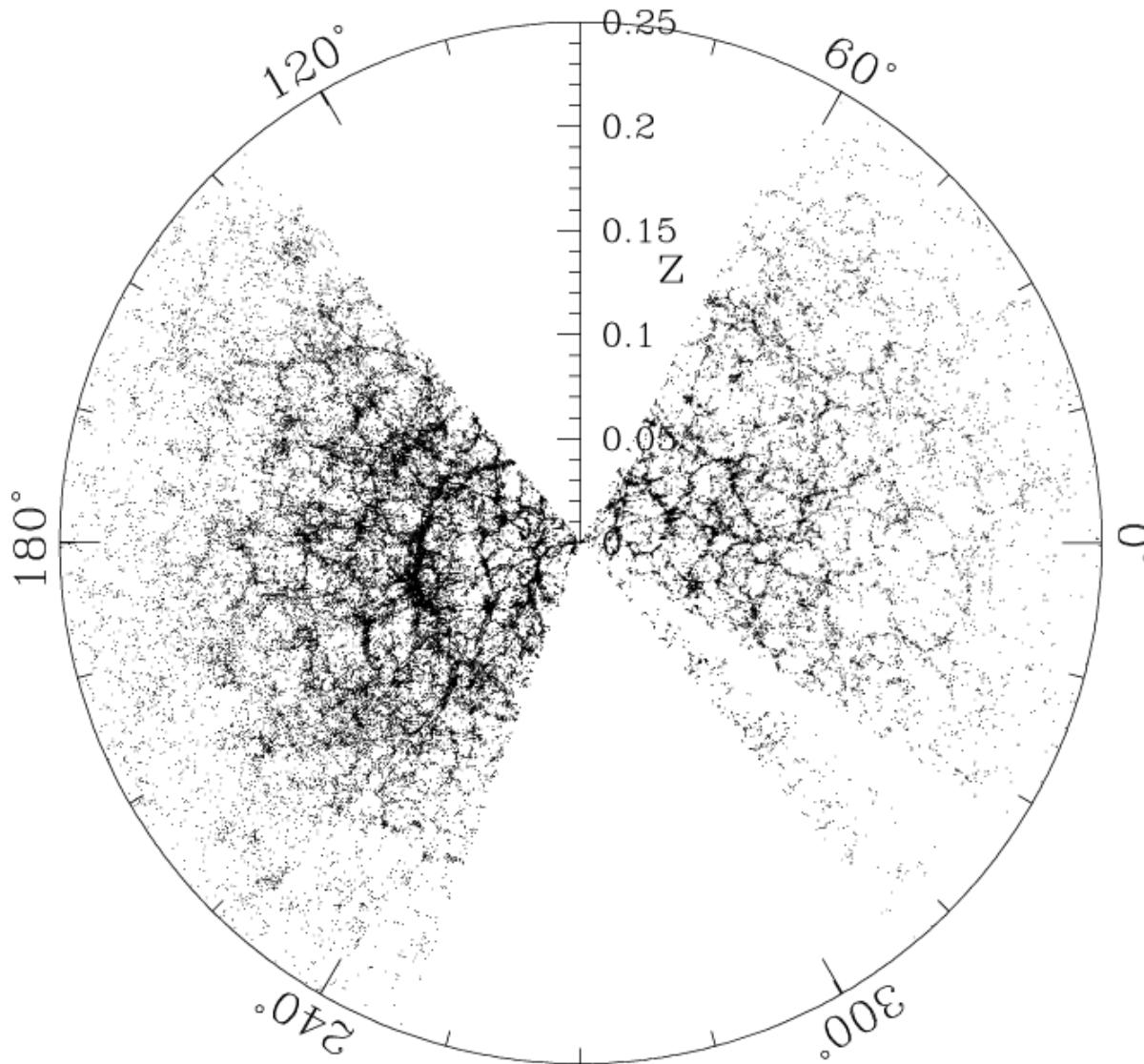
Circa 2002



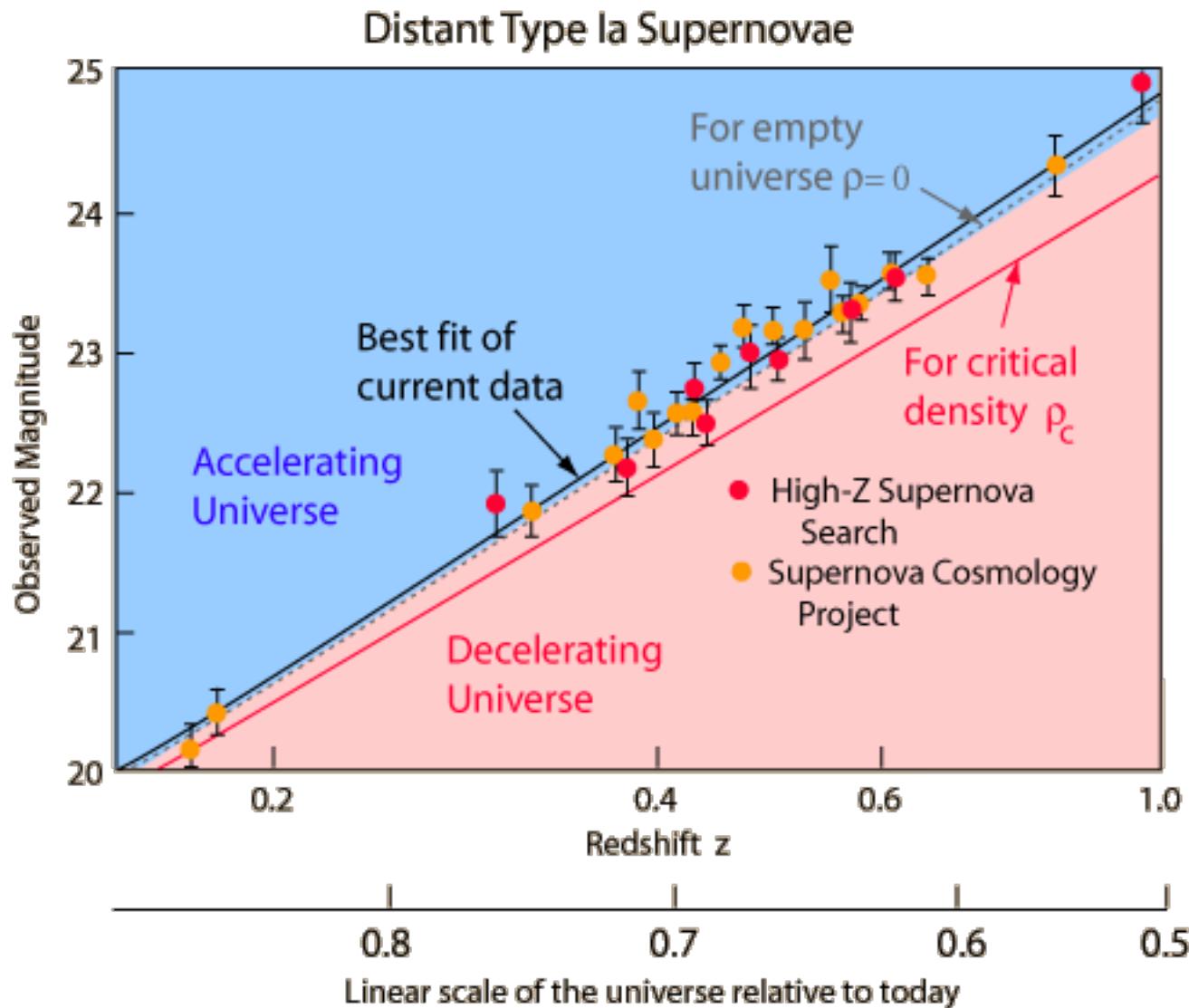
CMB Anisotropy circa 2012



The Universe Contains Large Scale Structure

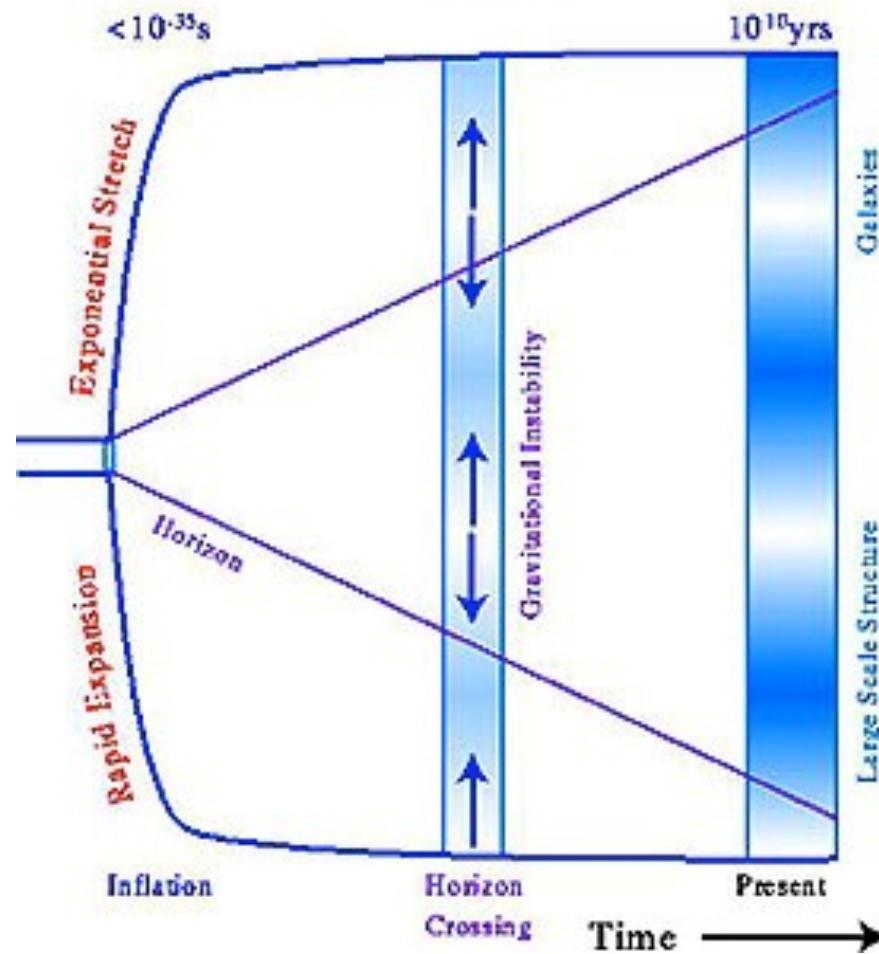


The Expansion is Accelerating

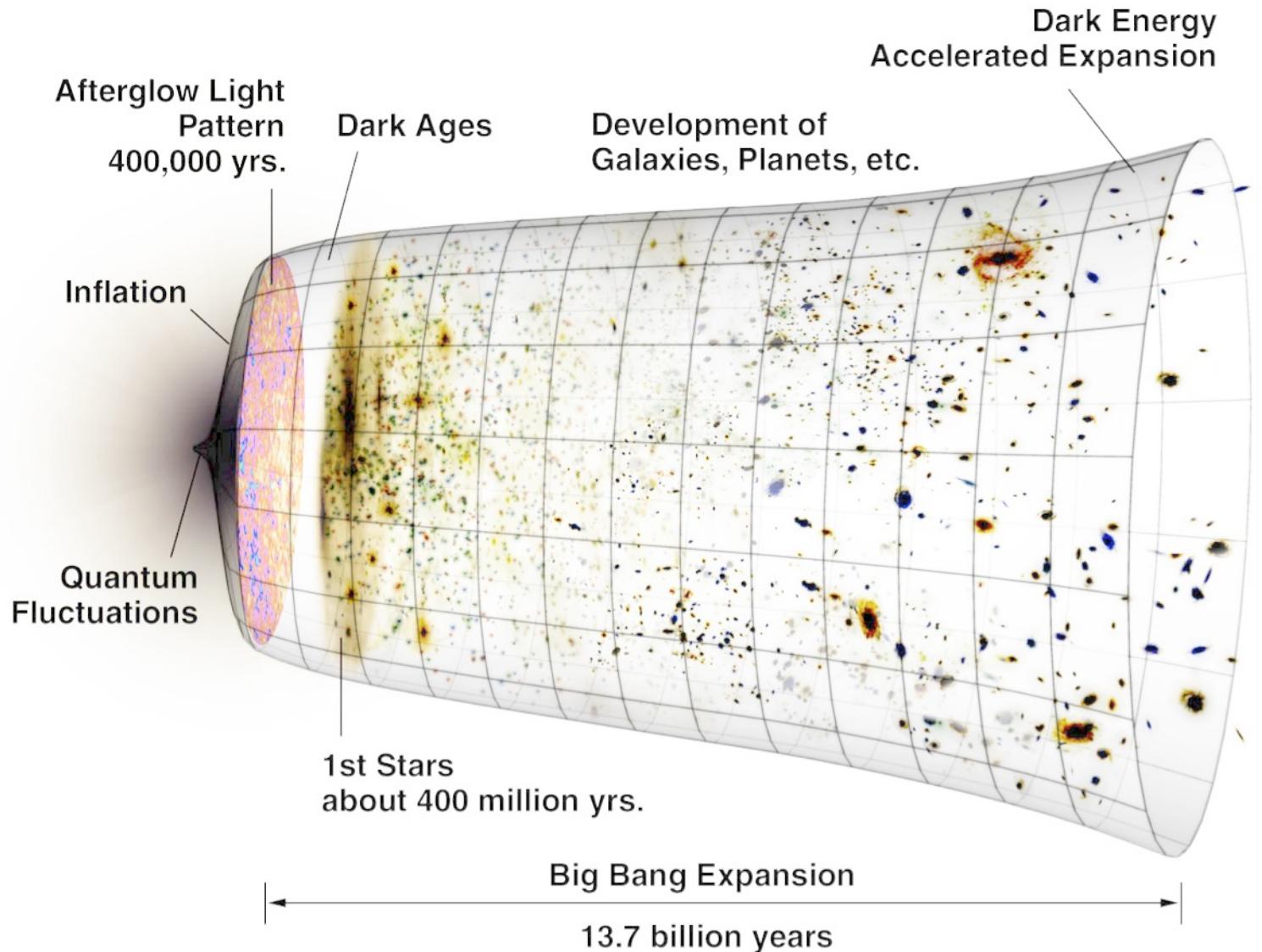


There was Probably Inflation?

- Simple idea: early on, a very very fast period of expansion.
- Solves a few major problems and explains the structure, but mostly post hoc!
- Most cosmologists take it for granted, but inflation is as yet largely untested.



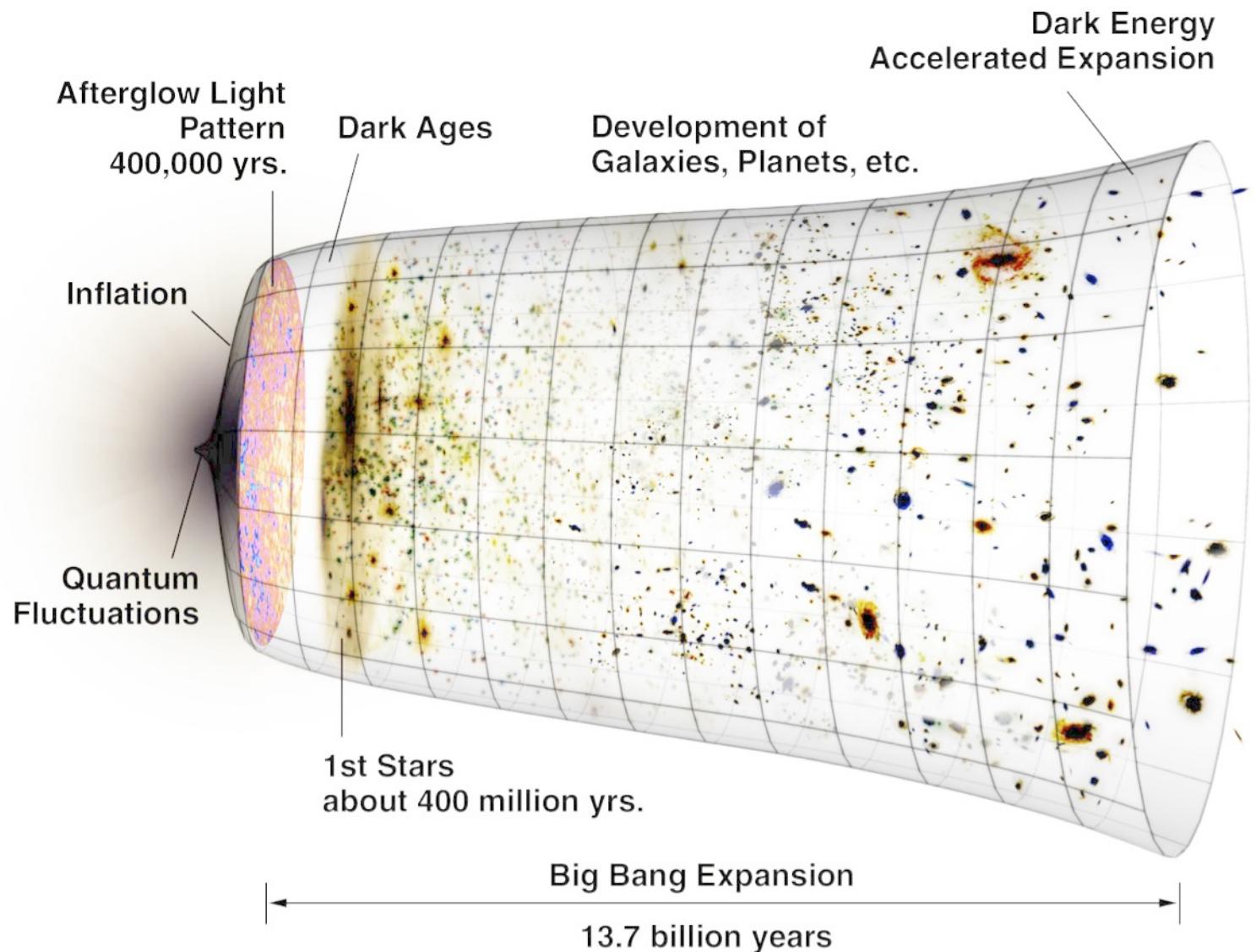
Λ CDM



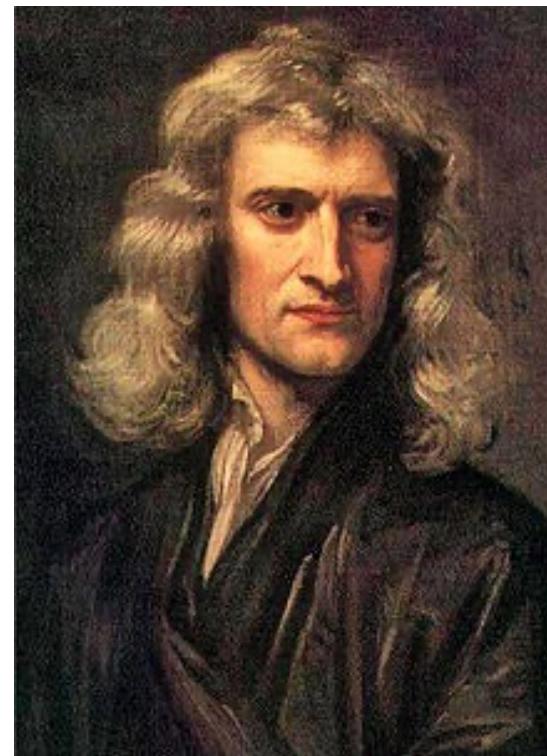


INTERMISSION

Context



Newton's First Law of Motion

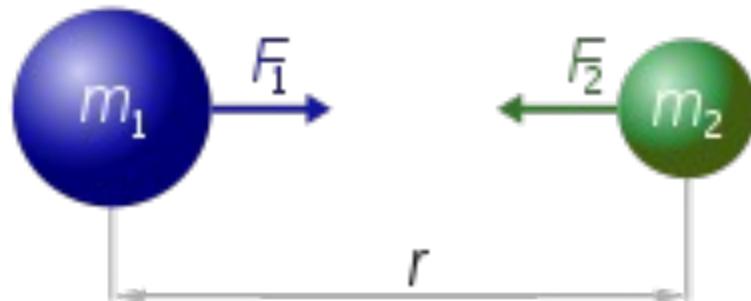


Unless acted on by an outside force:
An object at rest will remain at rest; and an
object in motion will continue at constant
velocity in a straight line.

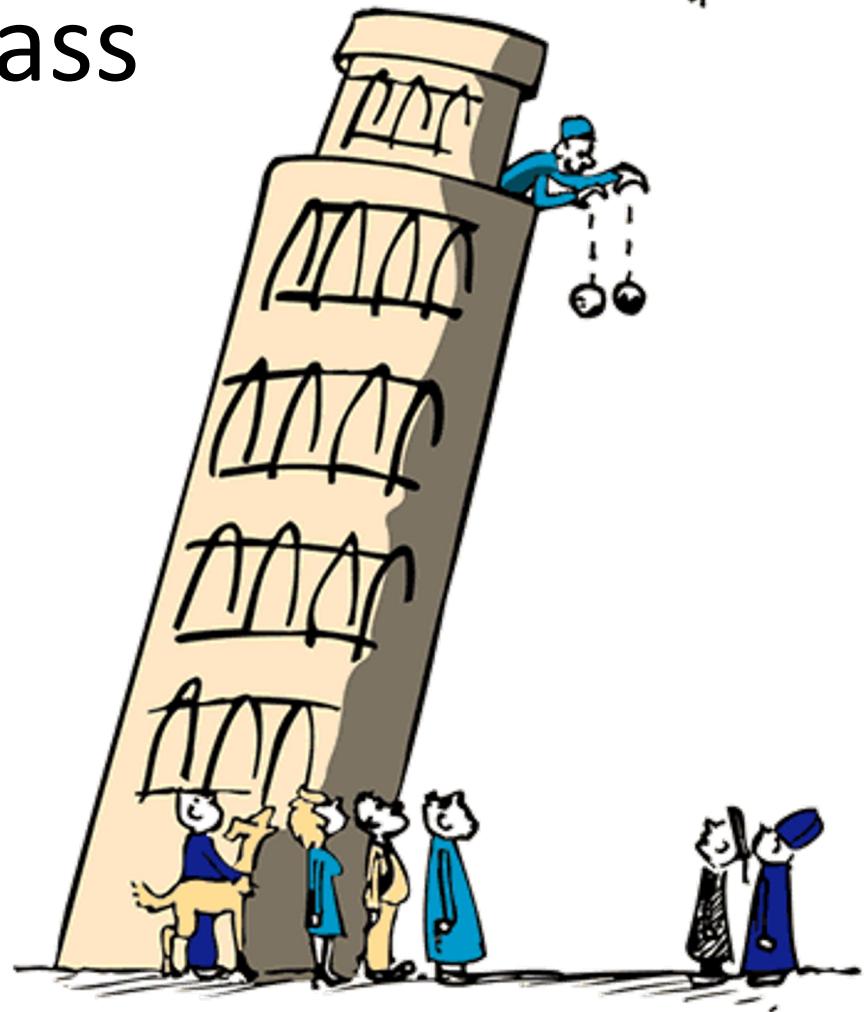


Mass

Newton's 2nd Law: $F=ma$



$$F_1 = F_2 = G \frac{m_1 \times m_2}{r^2}$$



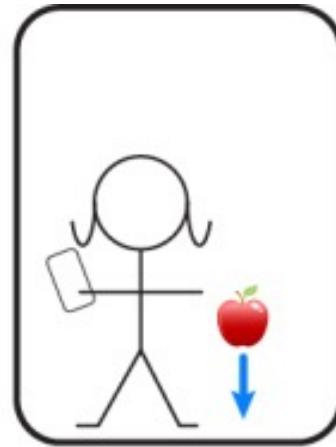
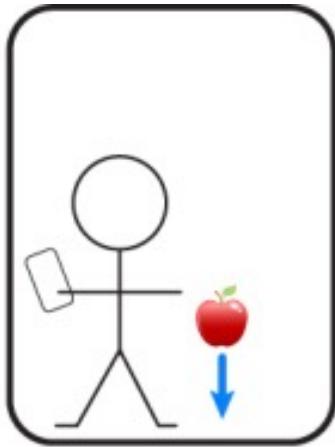
Acceleration is independent of mass.

Inertial mass = Gravitational mass.

Why?

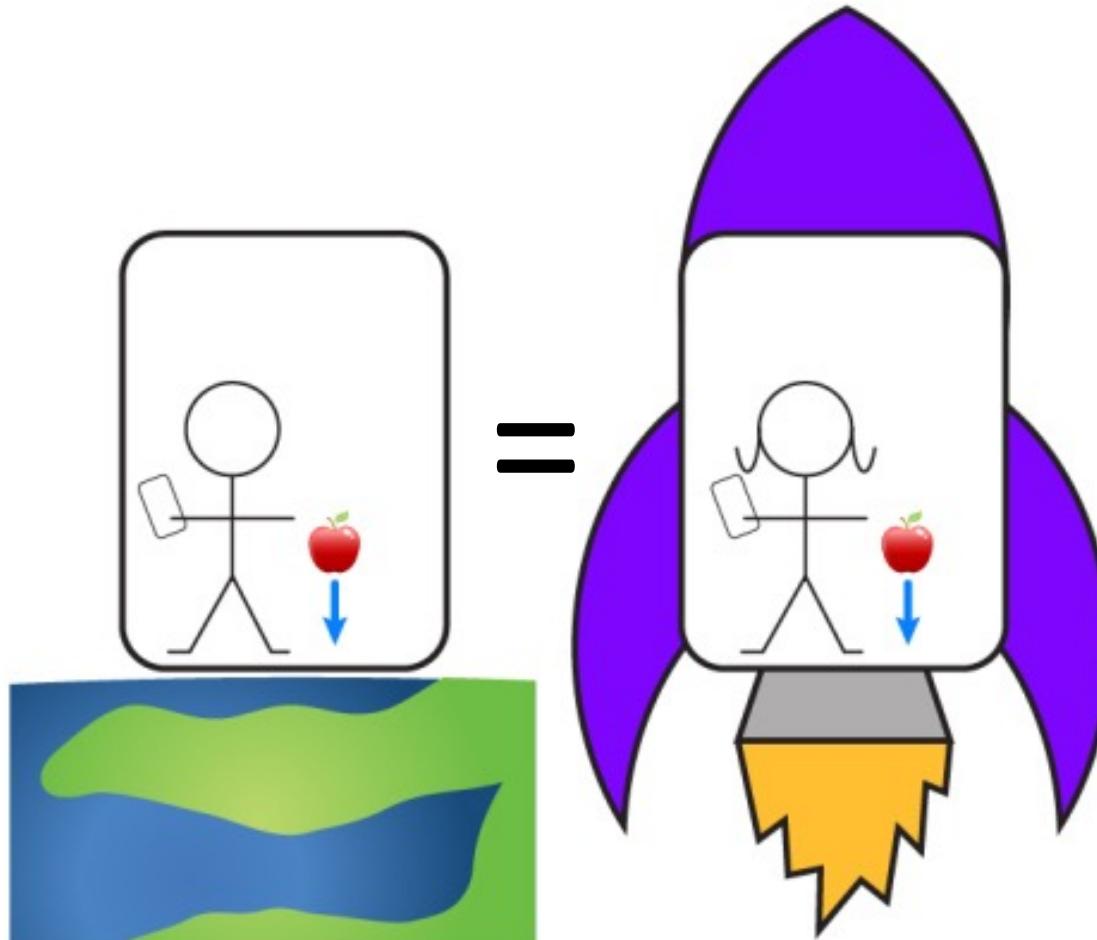
The Equivalence Principle

If I can't tell two things apart, maybe they're the same thing.



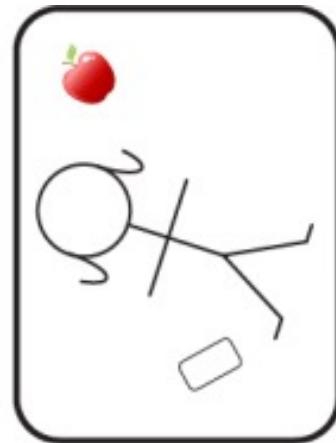
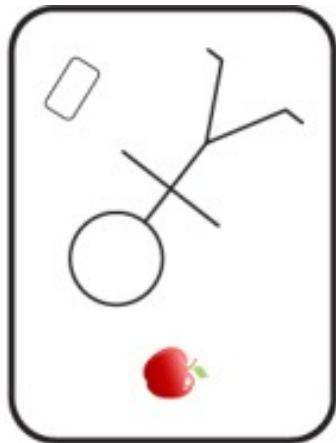
The Equivalence Principle

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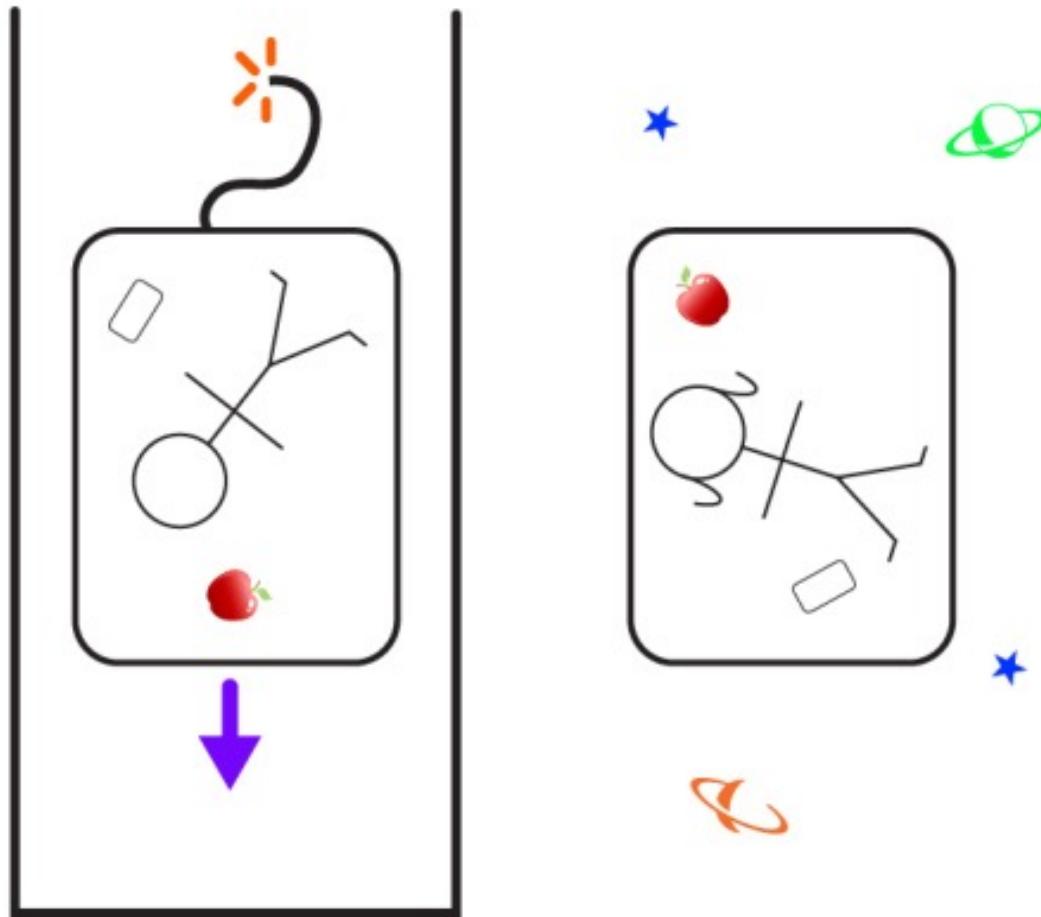


What we call “rest” on earth behaves exactly like an accelerating frame. There is no way to distinguish between an accelerating reference frame, and one in a gravitational field.

Inertial Motion



... or Free-fall?

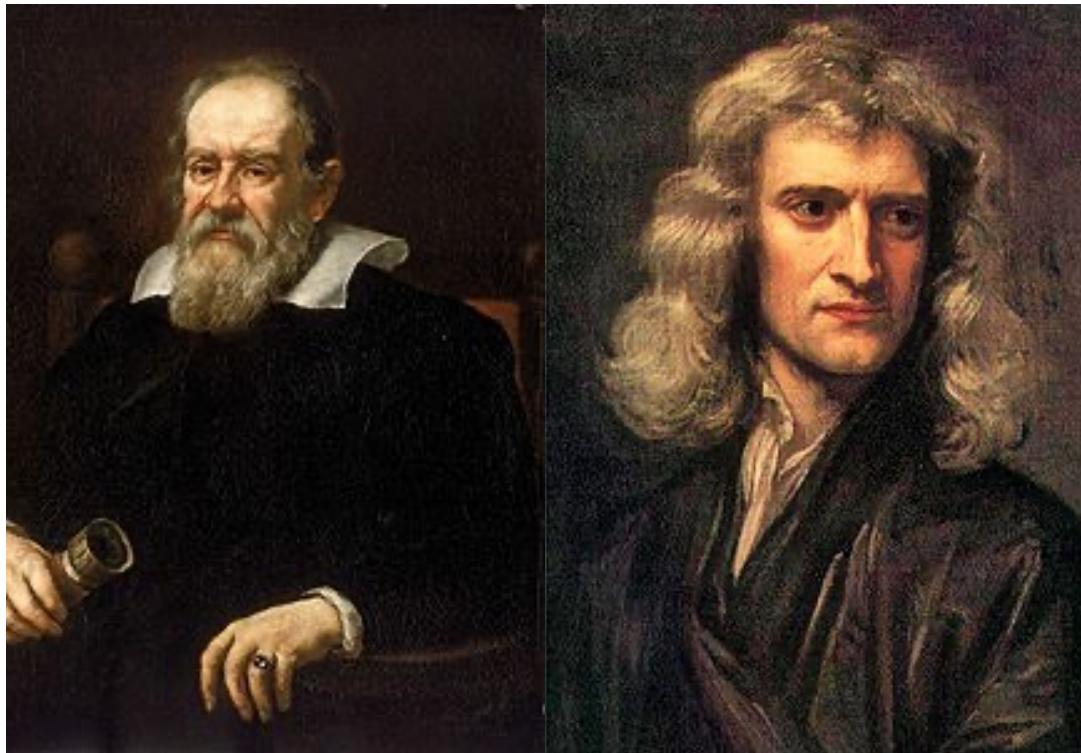


Orbits: Perpetual Free-fall

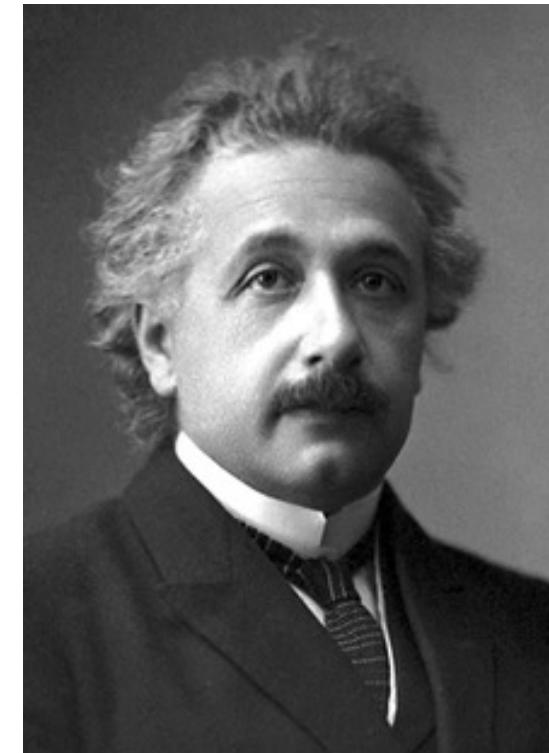


Equivalence Principle: this is Inertial motion.

Momentum & Motion



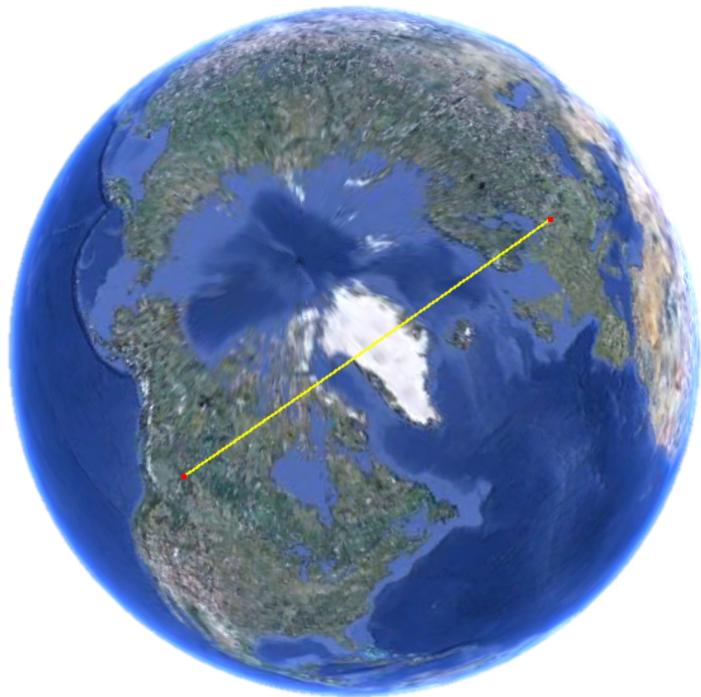
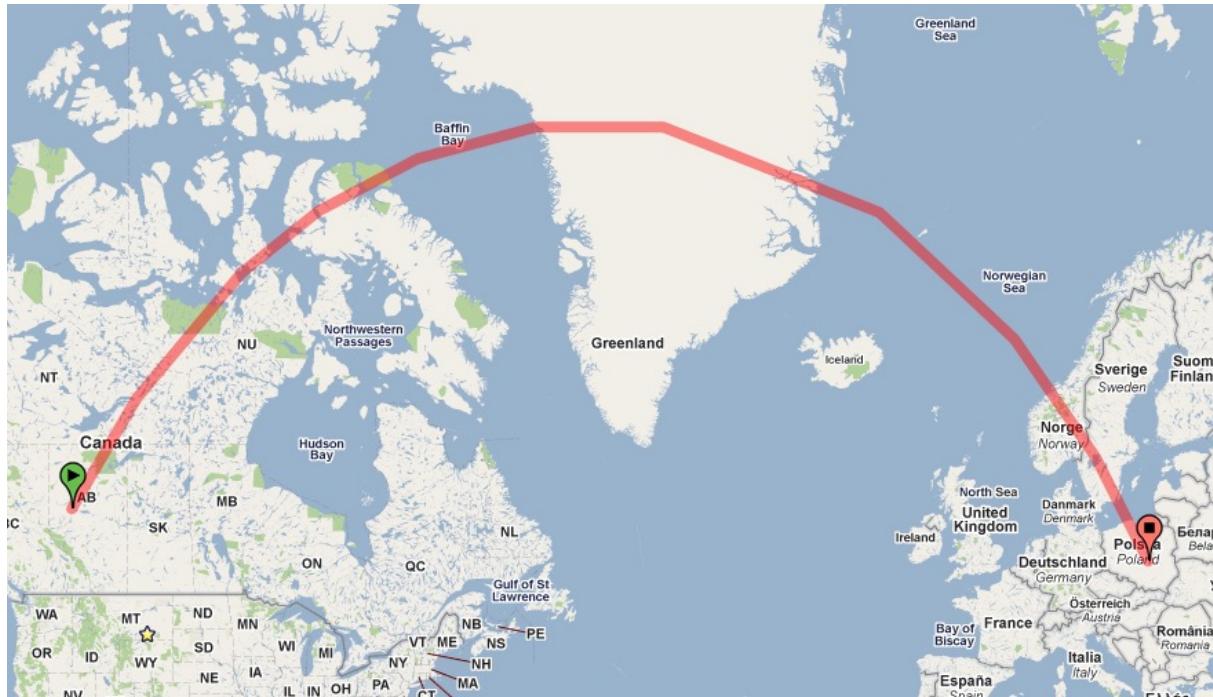
Unless acted on by an outside force:
An object at rest will remain at rest; and an
object in motion will continue at constant
velocity in a straight line.



Some straight lines
are straighter than
other straight lines.

Geodesics

On curved surfaces, “straight” lines don’t always look straight.
A geodesic is the shortest path between two points.



This is why longhaul flights often follow odd paths over the arctic.

Just like the 2d surface of the earth is curved,
the 4d hypersurface of spacetime is curved.

Curved Spacetime

Newton & Galileo were very close to right.

In full generality, unforced objects follow geodesics.

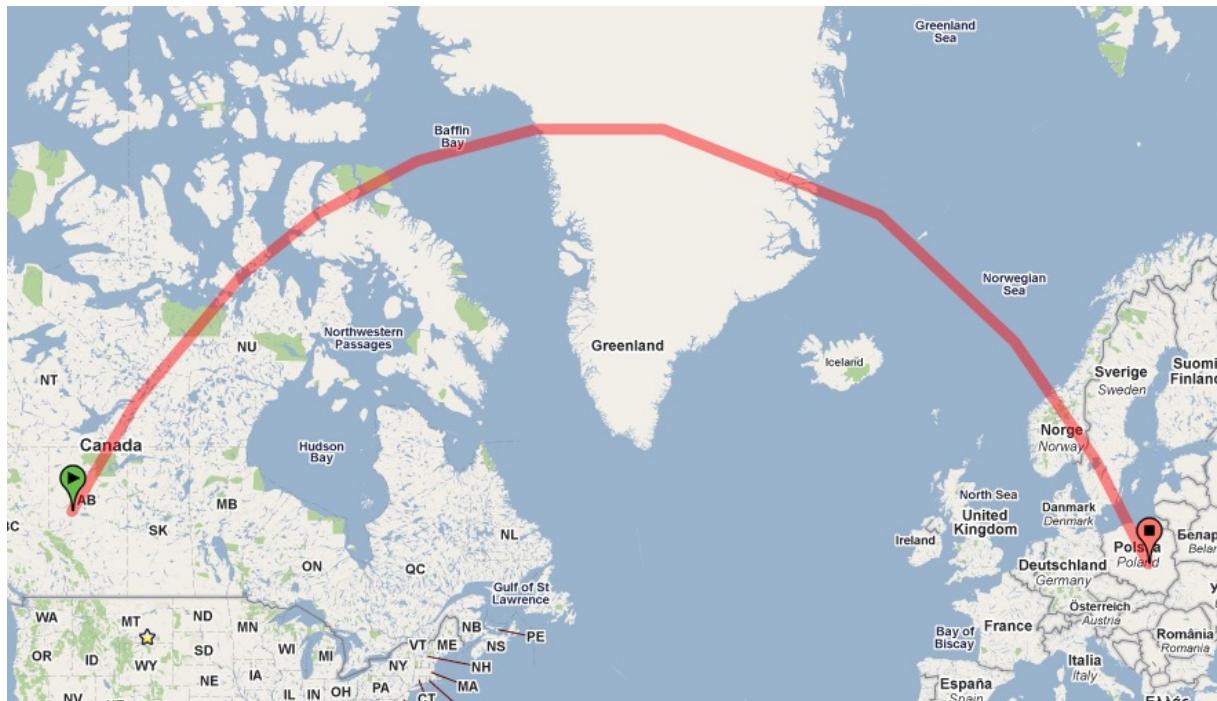
In standard rectilinear Euclidean space, lines are geodesics.

Einstein pointed out that spacetime might not be Euclidean.

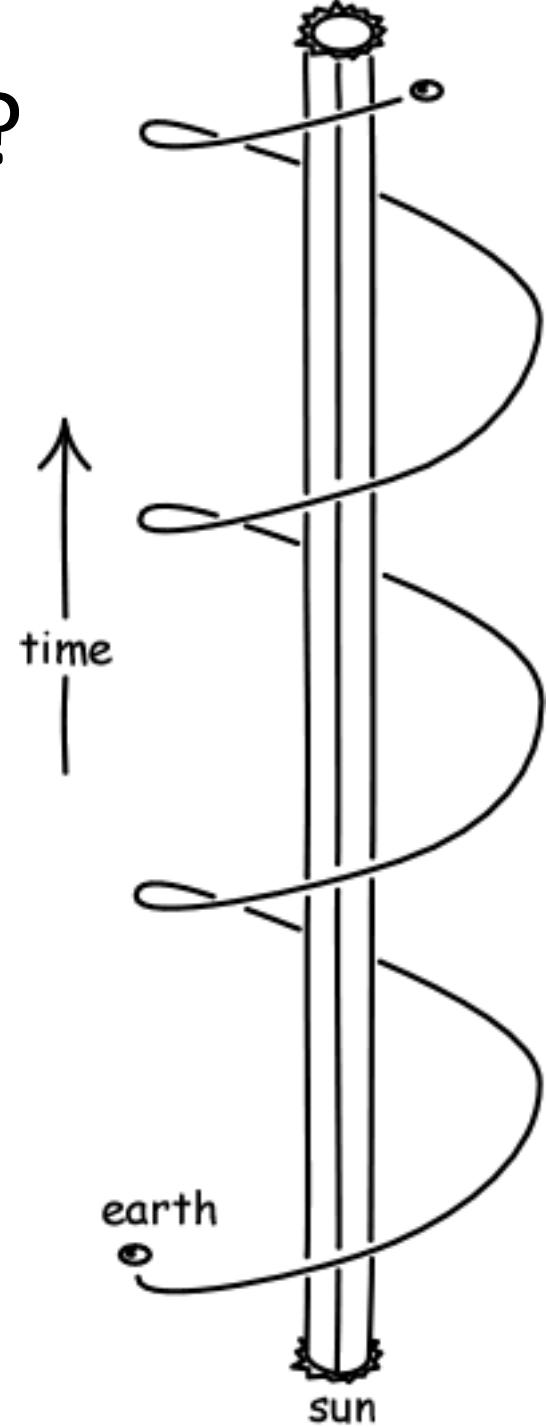
A curved spacetime would naturally have curvy geodesics.

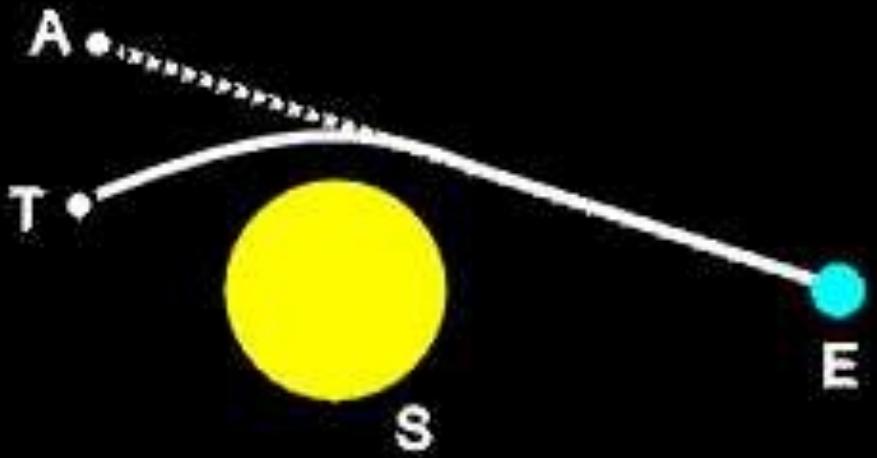
This curvy-ness is what we call gravity.

What? Gravity is geodesics?

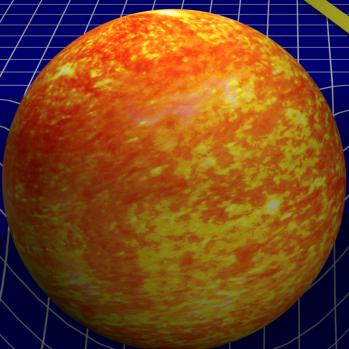


Just like the red line is a geodesic in 2D,
the earth's worldline, orbiting around the
sun, is a geodesic in 4D spacetime.
This is what inertial motion looks like.





Real Observed



LIGHTS ALL ASKEW, IN THE HEAVENS

Men of Science More or Less
Agog Over Results of Eclipse
Observations.

EINSTEIN THEORY TRIUMPHS

Stars Not Where They Seemed
or Were Calculated to be,
but Nobody Need Worry.

A BOOK FOR 12 WISE MEN

No More in All the World Could
Comprehend It, Said Einstein When
His Daring Publishers Accepted It.

General Relativity, Formally

$$G_{\alpha\beta} = \frac{8\pi G}{c^4} T_{\alpha\beta}$$

Ten equations, all rolled up into one line, using Tensor notation.
You'll never need this in this class, but it's worth seeing.

$G_{\alpha\beta}$ is the Einstein Tensor. $T_{\alpha\beta}$ is the Stress-Energy Tensor.

The left side describes the geometry of spacetime.
The right side describes the contents of spacetime.

General Relativity, in Prose

The Way of Newton:

*Mass tells gravity how to exert a force ($F = -GMm/r^2$),
Force tells mass how to accelerate ($F = ma$).*

The Way of Einstein:

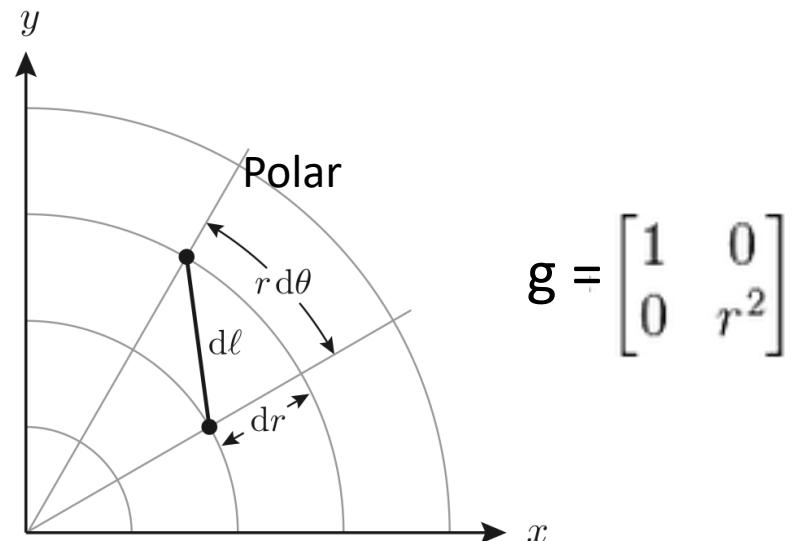
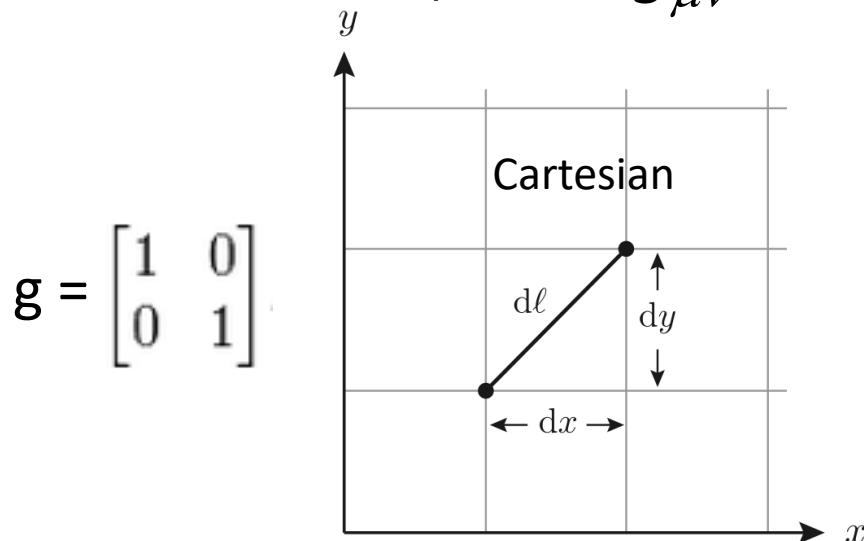
*Mass-energy tells space-time how to curve,
Curved space-time tells mass-energy how to move.*

General Relativity, in Practice

- Barring intervention, things move along **geodesics**. (Objects in motion/at rest tend to stay in motion/at rest unless acted upon.)
- Near a massive body, spacetime is curved so that geodesics point “down”.
- The ground gets in our way (EM and QM), acting on us and pushing back up.

The Metric, $g_{\mu\nu}$

- Contains all information about the geometry of spacetime in General Relativity, providing a notion of “distance”
 - *Label* points with coordinates, eg. r, θ, ϕ or t, x, y, z .
 - The metric converts coordinates to physical distances, $ds^2 = g_{\mu\nu} dx^\mu dx^\nu$



The Interval

- Metric is often presented in terms of the spacetime interval, $ds^2 = g_{\mu\nu}dx^\mu dx^\nu$

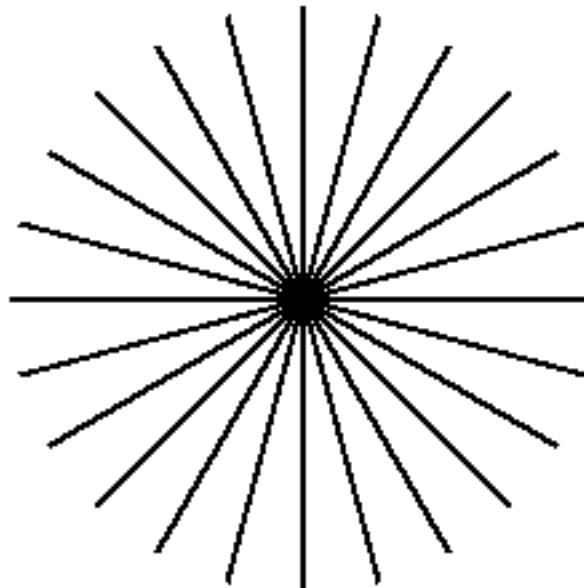
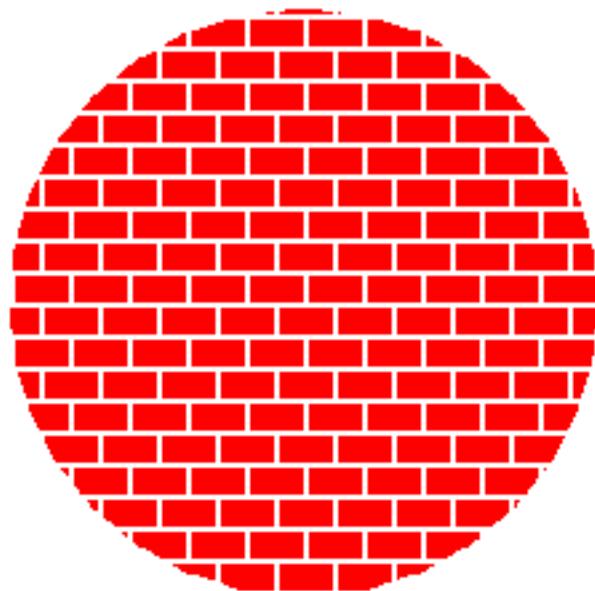
For example:

- Cartesian: $ds^2 = dx^2 + dy^2 + dz^2$
- Spherical: $ds^2 = r^2 + r^2(d\theta^2 + \sin^2\theta d\phi^2)$
- Minkowski:
$$ds^2 = c^2dt^2 - (dx^2 + dy^2 + dz^2)$$
$$= c^2dt^2 - dl^2$$

Reminder: The Cosmological Principle

No special places or directions in the Universe.

It is Homogeneous and Isotropic.



[Friedman-Lemaître-] Robertson-Walker Metric

- What is the most general metric for homogenous and isotropic space?
- F/L each derived, R/W each proved the

$$ds^2 = -c^2 dt^2 + a(t)^2 [dr^2 + S_\kappa(r)^2 d\Omega^2]$$

Scale Factor

$$S_\kappa(r) = \begin{cases} R \sin(r/R) & (\kappa = +1) \\ r & (\kappa = 0) \\ R \sinh(r/R) & (\kappa = -1) \end{cases}$$

Radius of Curvature

Sign of Curvature

$$d\Omega^2 (= d\gamma^2) = d\theta^2 + \sin^2\theta d\phi^2$$

Curvature Exercise!

$$ds^2 = -c^2 dt^2 + a(t)^2 [dr^2 + S_\kappa(r)^2 d\Omega^2]$$

$$S_\kappa(r) = \begin{cases} R \sin(r/R) & (\kappa = +1) \\ r & (\kappa = 0) \\ R \sinh(r/R) & (\kappa = -1) \end{cases} \quad d\Omega^2 = d\theta^2 + \sin^2\theta d\phi^2$$

Imagine the Universe today were positively curved.

$$a(t)=a(t_0)=1 \quad R=\rho/\pi \quad \kappa=+1$$

What is the shortest instantaneous ($\Delta t=0$) interval between $A(r,\theta,\phi) = (0,0,0)$ and $B(r,\theta,\phi) = (\rho,0,0)$?

Between A and $C(r,\theta,\phi) = (\rho,\pi,0)$?

Between B and C?

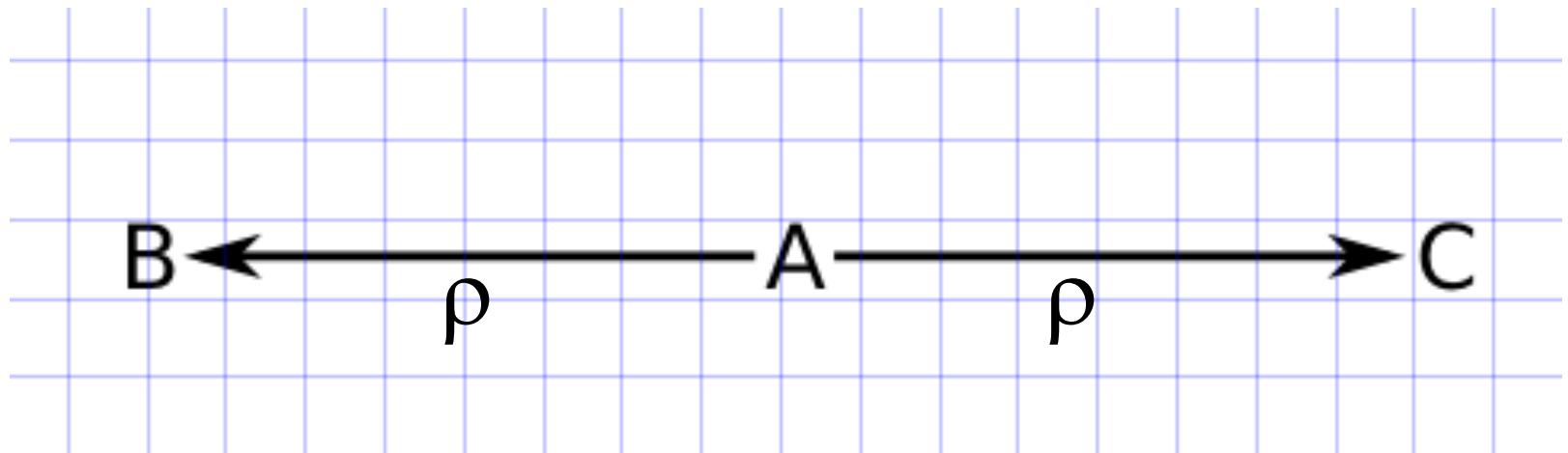
Curvature Exercise!

$$ds^2 = -c^2 dt^2 + a(t)^2 [dr^2 + S_\kappa(r)^2 d\Omega^2]$$

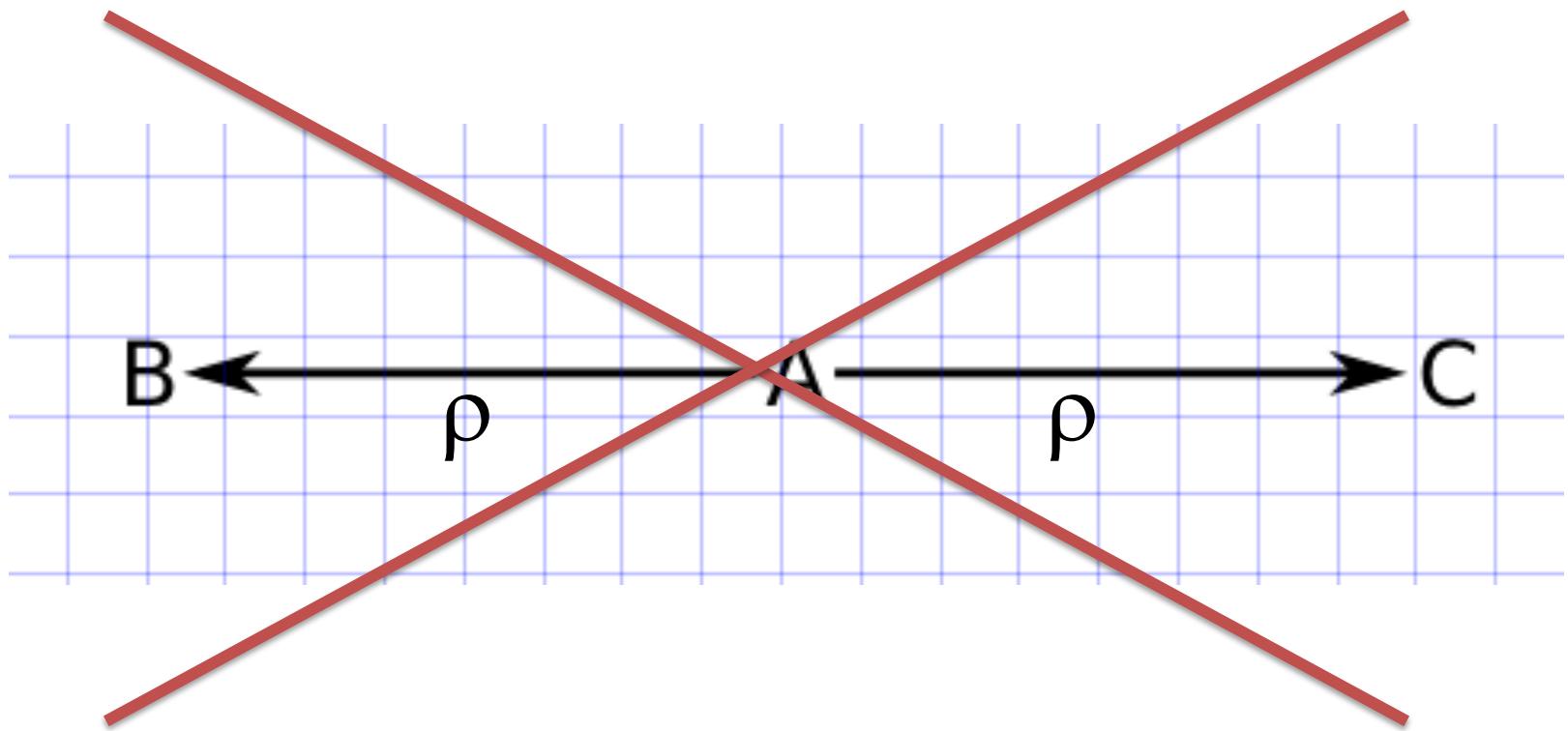
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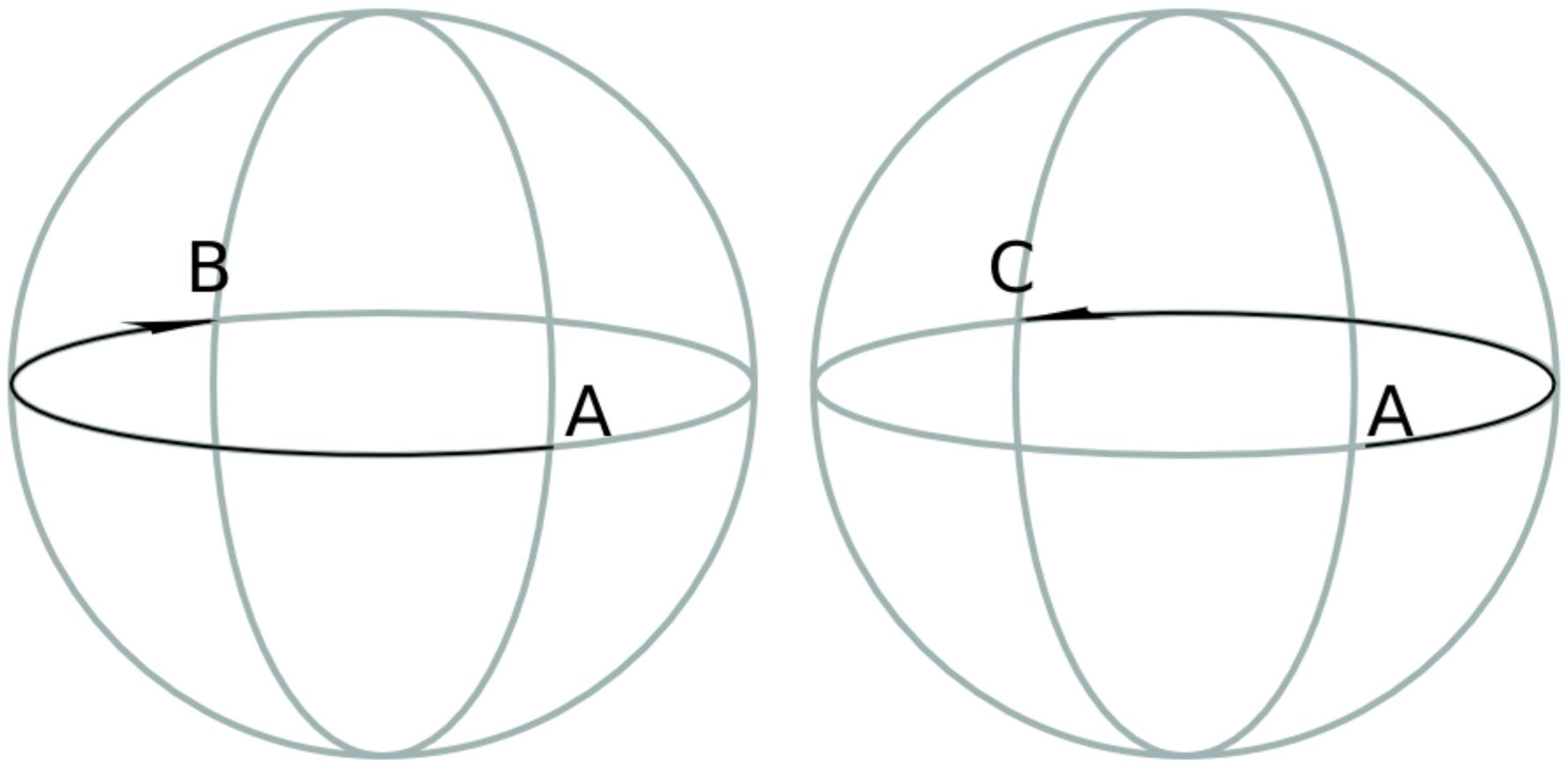


Curvature Exercise!



This is Cartesian! No good in curved space.

Curvature Exercise!

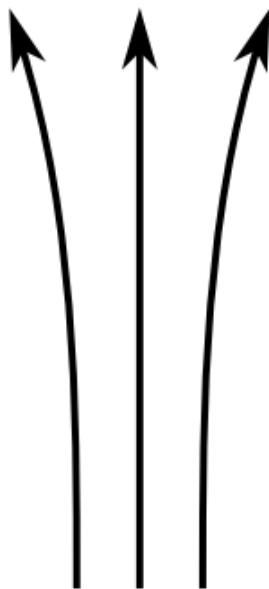


This is a “closed” universe.

(All points with a radial coordinate ρ are the SAME POINT.)

Curvature

$$\kappa < 0$$



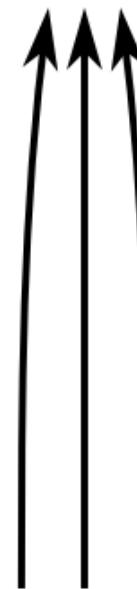
“open”

$$\kappa = 0$$



“flat”

$$\kappa > 0$$



“closed”

The Many Faces of RW

Many different forms, we just chose a convenient one for astronomy.

$$ds^2 = -c^2 dt^2 + a(t)^2 \left[\frac{dx^2}{1 - \kappa x^2/R_0^2} + x^2 d\Omega^2 \right] , \quad x \equiv S_\kappa(r)$$
$$d\Omega^2 = d\theta^2 + \sin^2\theta d\phi^2$$

The diagram shows a horizontal dashed line representing the metric component ds^2 . Below it, a horizontal line represents dt^2 , and a vertical line represents $a^2(t)/c^2$. A bracket labeled "Radial Distance" points to the vertical part of the metric, and a bracket labeled "Transverse Distance" points to the horizontal part. Arrows point from the labels "Scale Factor" and "Curvature R = R_c(t) / a(t)" to their respective components in the metric.

$$ds^2 = dt^2 - \frac{a^2(t)}{c^2} [dr^2 + \Re^2 \sin^2(r/\Re)(d\theta^2 + \sin^2\theta d\phi^2)]$$

Scale Factor

Curvature
 $R = R_c(t) / a(t)$

Radial Distance

Transverse Distance

$d\Omega^2$

Relativistic Schmelativistic

- Special Relativity: no absolute frame of reference
- Isotropic, homogenous → preferred ref frame!
- Define “fundamental observers,” at rest WRT preferred frame (and matter, energy, etc)
- Clocks run at the same speed, possible to sync them
- Proper time of fundamental observers is shorthanded as “time”
- We invent “proper distance”, the distance between two fundamental observers at a common instant in proper time.

Times and Distances

Cosmology is a mess of conflicting and misleading terms.
Worse, “distance” and “time” are slippery concepts in relativity.

Comoving Coords => raw coordinates, defined to match proper positions at $t=t_0$

Proper Time => clock of a fundamental observer

Proper Distance => spatial interval between fundamental observers at a common proper time

Comoving Dist => proper distance at $t=t_0$

Effective Distance => “radius” of illumination, $D = a(t)S_\kappa(r)$
(for a flat universe, equal to proper dist)

Luminosity Dist => distance a photon has travelled
 $D_L = D(1+z)$

Angular diameter Dist => geometric (Euclidean) distance
 $D_A = D / (1+z)$

Wednesday:

More Metric.