

Poker Game

Come up with the name
↳ brandable

Company

- no clients
- web application for card games
 - ↳ 5 card draw poker
- either against computer or another player
- leaderboards
- many fun cosmetics

platforms?

web and mobile

progressive, work well on mobile, tablet, desktop

guest account able to play
actual logged users also

★ clean UI

color scheme: red — backgrounds
— white
— bleeding

textures of the
cards

Virtual currency

Design

realistic or cartoonish



high



ideal, playful vibe

virtual money, real money as a nice to have

virtual currency → nice name

finish functionality with just regular money

↳ then add functionality to buy tokens to use to get ahead

Payment model

Free limited games every day

pay for more

Ad revenue

Examples - PSN, mobile game, etc

Invite friends w/ promo code

Shenography

TOS design language

Poker Unreal Engine

Sounds

- cards getting moved and
- sounds of the game
- music

Location Themes

1. Tamaran
2. Megashin (Mexico)
3. Pjans South African
4. random real ppl

Friend system

- add ppl, remove ppl
- add to room, send invite (session id)

Chat? (highest priority note to have)

Tutorial / Instructions

how it your room →

6 ppl max in a room

choose how many,

mixed!

bots, difficulty

Game

Game Theory

bot that adjusts →

starts at randomization
guess what you have

User Profile

winning streak

win history

leaderboard

game stats (wins)

trophies → specific achievements

ranked rating for match making

Public Profile

Admin mode

save data from game & user reports it

~~Admin~~, save data, (whether admin fly or not)
14-21 days

Disclaimer for gambling ~~over~~ (over 18+)

It's good to describe what the client should want

responsiveness

don't recommend it you can't deliver within time
+ money

★ The more you eliminate, the ~~more~~ less happy
client becomes