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// Program for Slave mode
#include<avr/io.h>
#include<util/delay.h>

void TWI_init_slave(void);
void TWI_match_read_slave(void);
void TWI_read_slave(void);
void TWI_match_write_slave(void);
void TWI_write_slave(void);

unsigned char write_data,recv_data;

int main(void)
{
  DDRB=0xff;
  TWI_init_slave(); // Function to initilaize slave
  while(1)
  {
    TWI_match_read_slave(); //Function to match the slave address and slave dirction bit(read)
    TWI_read_slave(); // Function to read data

    write_data=~recv_data; // Togglem the receive data

    TWI_match_write_slave(); //Function to match the slave address and slave dirction bit(write)
    TWI_write_slave(); // Function to write data
  }
}

void TWI_init_slave(void) // Function to initilaize slave
{
  TWAR=0x20; // Fill slave address to TWAR
}

void TWI_write_slave(void) // Function to write data
{
  TWDR= write_data; // Fill TWDR register whith the data to be sent
  TWCR= (1<<TWEN)|(1<<TWINT); // Enable TWI, Clear TWI interrupt flag
  while((TWSR & 0xF8) != 0xC0); // Wait for the acknowledgement
}

void TWI_match_write_slave(void) //Function to match the slave address and slave dirction
bit(write)
{
  while((TWSR & 0xF8)!= 0xA8) // Loop till correct acknowledgement have been received
  {
    // Get acknowledgement, Enable TWI, Clear TWI interrupt flag
    TWCR=(1<<TWEA)|(1<<TWEN)|(1<<TWINT);
    while (!(TWCR & (1<<TWINT))); // Wait for TWINT flag
  }
}

void TWI_read_slave(void)
{
  // Clear TWI interrupt flag,Get acknowledgement, Enable TWI
  TWCR= (1<<TWINT)|(1<<TWEA)|(1<<TWEN);
  while (!(TWCR & (1<<TWINT))); // Wait for TWINT flag
}

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while((TWSR & 0xF8)!=0x80); // Wait for acknowledgement
recv_data=TWDR; // Get value from TWDR
PORTB=recv_data; // send the receive value on PORTB
}
```

```
void TWI_match_read_slave(void) //Function to match the slave address and slave direction
bit(read)
{
while((TWSR & 0xF8)!= 0x60) // Loop till correct acknowledgement have been received
{
// Get acknowledgement, Enable TWI, Clear TWI interrupt flag
TWCR=(1<<TWEA)|(1<<TWEN)|(1<<TWINT);
while (!(TWCR & (1<<TWINT))); // Wait for TWINT flag
}
}
```