

COMMERCE MENTORSHIP PROGRAM


# MIDTERM REVIEW SESSION


## COMM 204




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# PRACTICE QUESTION 1: FLOW CHART, CAPACITY RATE, BOTTLENECK ANALYSIS

## PRACTICE QUESTION 1 ANSWER KEY:



Resource	Cashier	Worker 1/Toaster	Worker 2	Worker 3	Worker 4	Worker 5
Flow time	12 sec	16 sec	15 sec	12 sec	12 sec	5 sec
Capacity Rate	300/hour	225/hour	240/hour	300/hour	300/hour	720/hour

- Flow Time:  $12+16+15+12+12+5 = 72$  seconds
- Bottleneck activity: Toasting buns - flowtime: 16 seconds
- Capacity rate of worker 4:  $1/12 \times 60 \times 60 = 300$  units/hour
- Capacity rate of process = Capacity rate of bottleneck activity =  $1/16 \times 60 \times 60 = 225$  units/hour
- He needs to adjust the bottleneck activity by either:
  - Adding more toasters (increasing resources)
  - Reducing unit load of the toaster
  - By adding one more toaster
    - New capacity rate of toasting buns:  $225 \times 2 = 450$  unit/hour
    - New bottleneck: Searing meat patty (240 units/hour)
    - New Flowtime: 72 seconds
- (a) Increasing resources does not affect Flowtime
- Shortening non-bottleneck tasks decreases flow time but does not affect capacity rate of the whole process, therefore, the bottleneck would still be bun toasting
- He is incorrect, because increasing resources does not affect Flowtime



## PRACTICE QUESTION 2: THROUGHPUT RATE & UTILIZATION

### PRACTICE QUESTION 2 ANSWER KEY:



Resource	Cashier	Worker 1/Toaster	Worker 2	Worker 3	Worker 4	Worker 5
Flow time	12 sec	16 sec	15 sec	12 sec	12 sec	5 sec
Capacity Rate	300/hour	225/hour	240/hour	300/hour	300/hour	720/hour

- 6pm
  - Input rate: 250 students/hour
  - Capacity rate of the process: 225/hour
    - Throughput rate of the process: 225 students/hour
  - Utilization rate:  $225/225 = 100\%$
- 9am
  - Input rate: 200 students/hour
  - Capacity rate of the process: 225/hour
    - Throughput rate of the process: 200 students/hour
  - Utilization rate:  $200/225 = 88.88\%$

## PRACTICE QUESTION 3: THROUGHPUT RATE, UTILIZATION & INVENTORY BUILDUP DIAGRAM, LITTLE'S LAW

### Practice Question 3 Answer key:

a) Time stamps!

i) **9:30am - 10am:**

- 1) Customers started lining up at 9:30am, inventory at 9:30am is 0
- 2) Arrival rate: 20/hour; Service rate: 0/hour,
- 3)  $\text{Inv @ 10am} = 20 \text{ (customers/hour)} \cdot 0.5 \text{ (hour)} = 10 \text{ customers}$

ii) **10am - 10:30am**

- 1) Arrival rate: 20/hour; Service rate: 10/hour,
- 2)  $I(10:30\text{am}) = I(10\text{am}) + \Delta R \cdot (10:30\text{am} - 10\text{am})$
- 3)  $\Delta R = 20 - 10 = 10 \text{ customers/hour}$
- 4)  $\text{Inv @ 10:30am} = 10 + 10 \cdot 0.5(\text{hour}) = 15 \text{ customers}$

iii) **10:30am - 11:30am:**

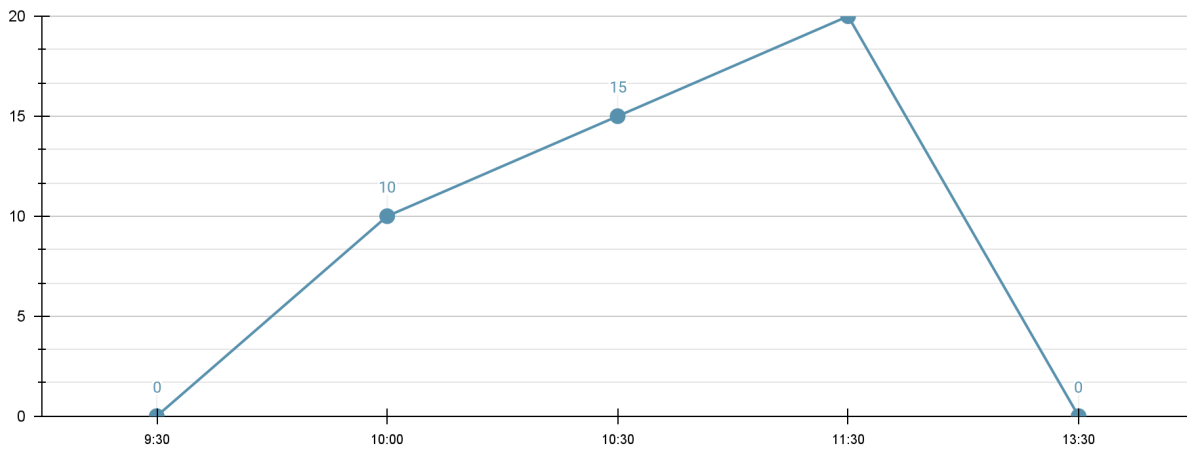
- 1) Arrival rate: 15 customers/hour; service rate: 10 customers/hour
- 2)  $I(11:30\text{am}) = I(11\text{am}) + \Delta R \cdot (11:30\text{am} - 10:30\text{am})$
- 3)  $\Delta R = 15 - 10 = 5$
- 4)  $\text{Inv} = 15 + 5 \cdot 1(\text{hour}) = 20 \text{ customers}$

iv) **11:30 onwards:**

- 1) Arrival rate: 0 customers/hour; service rate: 10 customers/hour
- 2) Draw a line with a slope of -10/hour
- 3) Since there were 20 customers waiting from 11:30, it would take  $20/10 = 2$  hours to process

v) Inventory build-up Diagram

Inventory Buildup Diagram



vi) Average Inventory = Area under curve

- 1) 9:30am - 10:00am:  $0.5(\text{hour}) * 10 * 0.5 = 2.5$
- 2) 10:00am - 10:30am:  $0.5(\text{hour}) * (10+15)/2 = 6.25$
- 3) 10:30am - 11:30am:  $1(\text{hour}) * (15+20)/2 = 17.5$
- 4) 11:30am - 13:30pm:  $2(\text{hour}) * 20/2 = 10$
- 5) Avg Inv =  $(2.5 + 6.25 + 17.5 + 10)/4 = \text{approx. } 9 \text{ customers}$

b) Between 9:30 am 13:30pm, there are  $20 + 15 = 35$  customers

Throughput rate =  $35 \text{ customers} / 4 \text{ hour} = 8.75 \text{ (customers/hour)}$

Little's Law tells us:  $I = R * T$

Average Flow Time =  $\text{Avg Inventory} / \text{Throughput rate} = 9/8.75 = 1.02 \text{ (hours)}$

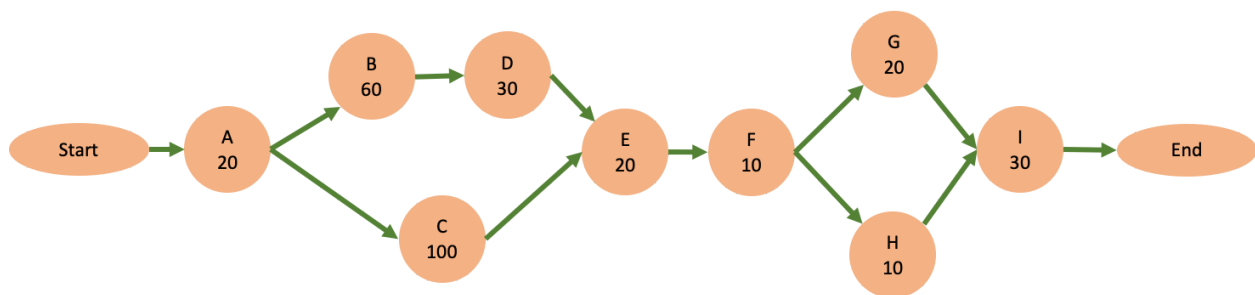


## PRACTICE QUESTION 4: CRITICAL PATH ANALYSIS

### PRACTICE QUESTION 4 ANSWER KEY

Node	Activity	Time (days)	Precedence
A	Planning	20	None
B	Purchasing location	60	A
C	Excavation	100	A
D	Purchasing Materials	30	B
E	Building the frame	20	C,D
F	Assembly	10	E
G	Painting walls	20	F
H	Interior placements	10	F
I	Decorations	30	G,H

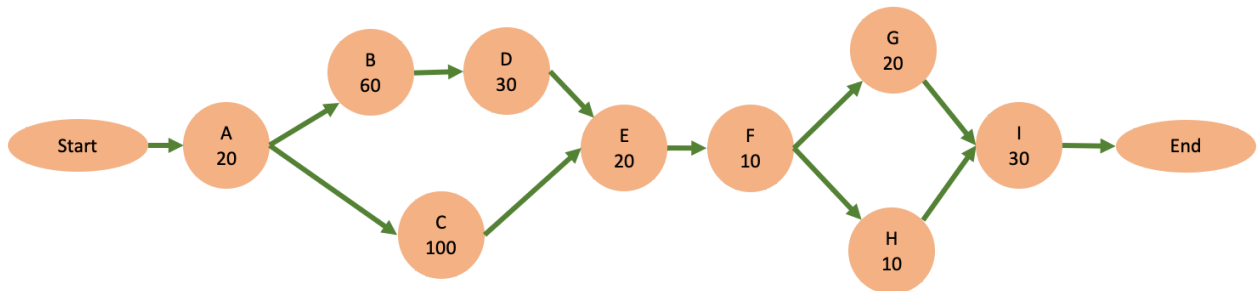
- **A-C-E-F-G-I = 20 + 100 + 20 + 10 + 20 + 30 = 200 (days)**
- A-B-D-E-F-G-I: 190 days
- A-B-D-E-F-H-I: 180 days
- A-C-E-F-H-I: 180 days



# PRACTICE QUESTION 5: COSTING, CRASHING ACTIVITIES (continued from last question)

## PRACTICE QUESTION 5 ANSWER KEY

Node	Activity	Time (days)	Precedence	Cost	Crash time	Crash Cost	Crashable time (Time – Crash time)	Cost increase (Crash cost – Cost)	Cost/day (Cost increase / Crashable Time)
A	Planning	20	None	\$300	15	\$450	5	\$150	\$30/day
B	Purchasing location	60	A	\$2,100	50	\$2,140	10	\$40	\$4/day
C	Excavation	100	A	\$4,000	75	\$4,500	25	\$500	\$20/day
D	Purchasing Materials	30	B	\$2,850	20	\$3,000	10	\$150	\$15/day
E	Building the frame	20	C,D	\$500	Cannot be crashed				
F	Assembly	10	E	\$200					
G	Painting walls	20	F	\$400					
H	Interior placements	10	F	\$600					
I	Decorations	30	G,H	\$1,350					



### Using the scorecard:

Step 1: Identify all paths (4 options):

- G > H -> Pick G
- B + D < C -> Pick C
- **A-C-E-F-G-I = 20 + 100 + 20 + 10 + 20 + 30 = 200 (days)**
- A-B-D-E-F-G-I: 190 days
- A-B-D-E-F-H-I: 180 days
- A-C-E-F-H-I: 180 days

Step 2: Identify Critical path

Step 3: Identify Crashable Activities based on Critical Paths

- A (\$30/day) and C (\$20/day)

Step 4: Crash the cheapest activity to match the second longest path

- Choose C and crash 10 days

- Note: If there are multiple critical paths in this step, must crash all critical paths

Step 5: Update the total cost

- $10 \times 20 = 200 \Rightarrow \$12,300 + \$200 = \$12,500$

Step 6: Calculate the remaining crashable days of the activity

- Activity C:  $25 - 10 = 15$  (days remaining to crash)

Step 7: Repeat from step 1 until you reach the desired # of days!

Step 5: Cost	Step 6: # Days	Step 2: Critical Paths	Step 3: Crashable Task	Step 4: Best option	Step 1: All paths
\$12,300	200	A-C-E-F-G-I	A (5 days @ \$30/day) & C (25 days @ \$20/day)	C for 10 days	<b>A-C-E-F-G-I: 200 days</b> A-B-D-E-F-G-I: 190 days A-B-D-E-F-H-I: 180 days A-C-E-F-H-I: 180 days
\$12,500	190	A-B-D-E-F-G-I and A-C-E-F-G-I	A (5 days @ \$30/day) & B (10 days @ \$4/day) & C (15 days @ \$20/day) & D (10 days @ \$15/day)	B & C for 10 days	<b>A-C-E-F-G-I: 190 days</b> <b>A-B-D-E-F-G-I: 190 days</b> A-B-D-E-F-H-I: 180 days A-C-E-F-H-I: 180 days
\$12,740	180	A-B-D-E-F-G-I and A-C-E-F-G-I	A (5 days @ \$30/day) & B (0 days @ \$4/day) & C (5 days @ \$20/day) & D (10 days @ \$15/day)	A for 5 days	<b>A-C-E-F-G-I: 180 days</b> <b>A-B-D-E-F-G-I: 180 days</b> A-B-D-E-F-H-I: 170 days A-C-E-F-H-I: 170 days
\$12,890	175				<b>A-C-E-F-G-I: 175 days</b> <b>A-B-D-E-F-G-I: 175 days</b> A-B-D-E-F-H-I: 165 days A-C-E-F-H-I: 165 days



## PRACTICE QUESTION 6: P-K FORMULA

### PRACTICE QUESTION 6 ANSWER KEY

A)  $\lambda = 50/\text{hour}$        $\mu = 60/\text{hour}$        $I_q = ?$        $T_q = ?$

For exponential distributions, mean = std dev

This is a M/M/1 queue, therefore:

$$I_q = 50^2 / 60(60-50) = 25/6$$

$$T_q = I_q / \lambda = (25/6)/50 = 1/12$$

B)  $\lambda = 4/\text{hour}$        $E[a] = T_q = 1/4 \text{ hour}$        $\sigma[a] = 5/60 = 1/12 \text{ (hour)}$

$\mu = 6/\text{hour} = 1/T_s$        $E[s] = T_s = 1/6 \text{ (hour)}$        $\sigma[s] = 3/60 = 1/20 \text{ (hour)}$

$$\rho = \lambda / \mu = 4/6 = 2/3$$

$$C_a = \sigma[a] / E[a] = (1/12) / (1/4) = 1/3$$

$$C_s = \sigma[s] / E[s] = (1/20) / (1/6) = 3/10$$

This is a G/G/1 queue, therefore:

$$I_q \cong \frac{\rho^2}{1-\rho} \times \frac{C_a^2 + C_s^2}{2} = \frac{(2/3)^2}{1/3} \times \frac{(1/3)^2 + (3/10)^2}{2} \quad I_q = 0.1340$$

$$T_q = I_q / \lambda = 0.1340 / 4 = 0.0335$$

C)  $\lambda = 4/\text{hour}$

$T_s = 1/6 \text{ (hour)} \rightarrow \mu = 6/\text{hour}$

This is an M/D/1 queue as inter-arrival times follow an exponential distribution, and service time is constant

$$I_q = 4^2 / (2 \cdot 6(6-4)) = 2/3$$

$$T_q = (2/3) / 4 = 1/6$$

$$T = T_q + T_s = 1/6 + 1/6 = 1/3$$