

Jocelyn Liu

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<https://jocelynpliu.github.io/>

Education

University of Southern California (August 2019 - May 2023)

B.S. Computer Science

Work Experience

Google Pixel Ad (September - October 2021)

Actor

Backyard Bowls (June - September 2021)

Team Member

Worked in a fast-paced and high-stress restaurant environment, developed Strong customer service and interpersonal communication skills

Projects

Spotify Project (May - June 2020)

A personal project I created to experiment with back-end technologies. Using the Spotify API, I created a web application that pulled personal data from my Spotify account to display the data that I interested me, such as top artists and top tracks.

Skills: HTML/CSS, JavaScript, Spotify API, Node.js, Bootstrap

Social Media Mockup (February - May 2020)

An academic team project in which we created a social media website, which had the features of user-authentication and posting. Also incorporated a unique dashboard that provided information like weather and top posts. Learned multi-threading and API calls.

Skills: Java, JavaScript, HTML/CSS, WebStorm, MongoDB, Bootstrap, Vue

HackSC (February 2020)

I worked on a mobile application centered on environmental impact and kept track of the user's environmentally friendly actions. I explored the Android Studio environment and focused on the user interface.

Skills: Java, Android Studio, Firebase, Google Cloud

Technical Skills

C/C++, Java, Python, HTML/CSS, JavaScript, Node.js

Relevant Coursework

- Software Engineering
- Computer Systems
- Artificial Intelligence
- Discrete Math
- Data Structures and Algorithms