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EE 381 Spring 2020 Project 1
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Start Date: 01-27-2020
End Date: 02-03-2020
Description: The code implements a linear congruential random number generator, RNG. It will
output a uniform
distribution of numbers on the interval [0, 1).
import math
def RNG():
  r= [] # list of random numbers
  #below are the constants used in the formula
  N = 10000 #The norm
  A = 4857  #The adder
  M = 8601 #The multiplier
  # -----
  import time
  S = time.perf counter()
  #-----
  for k in range(25):
    S = (M * S + A) \% N #formula for the RNG
   v = S / N \# r is a decimal number in [0, 1)
    r.append(v)
  return r
def die(r):
  print("Die Roll: ")
  for k in range(25):
    die = math.floor(6*r[k] + 1)
    print(die, end= ' ')
def coin(r):
  print("\nCoin Toss: ")
  for k in range(25):
    coin = math.floor(2*r[k])
    if coin == 0:
      print("Tails")
```

else:

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print("Heads")
```

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r = RNG()
die(r)
print()
coin(r)
```

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Python 3.7.4 Shell
Python 3.7.4 (v3.7.4:e09359112e, Jul 8 2019, 14:54:52)
[Clang 6.0 (clang-600.0.57)] on darwin
Type "help", "copyright", "credits" or "license()" for more information.
>>>
======= RESTART: /Users/joce/EE381/Project 1/project1.py =========
Die Roll:
5 5 5 1 3 4 6 2 4 4 6 5 3 4 1 2 5 6 6 3 2 1 4 6 6
Coin Toss:
Heads
Heads
Heads
Tails
Tails
Heads
Heads
Tails
Heads
Heads
Heads
Heads
Tails
Heads
Tails
Tails
Heads
Heads
Heads
Tails
Tails
Tails
Heads
Heads
Heads
>>>
```

Ln: 35 Col: 4