Although the first scene is not too significant in the sense of the plot as well as the conflicts within the Tempest, it does introduce all of the characters, so we could do something to immediately to sort of introduce their personalities.

With this scene, we would probably have to use a LOT of sound effects to communicate what is going on, since we cannot literally build a ship. We would have to emulate rocking and tilting using the actors on stage stumbling, running around, tripping etc.

This could also be synced with Ariel acting as a sort of puppeteer, saying things and moving their hands to show how the storm changes, this also communicates that the storm is controlled by Ariel, instead of naturally occurring.

X First scene – Introduces characters

X Since we cannot build a literal ship – Sound effects would be useful.

X Actors moving, e.g. stumbling and tripping to emulate a ship in motion.

X Ariel as puppeteer? Gesturing or saying stuff to communicate it not being naturally occurring.