

# ThoughtWorks®

## Testing JavaScript with Jasmine

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# Why Jasmine?

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## \* Alternatives:

- JsTestDriver
- Screw.Unit
- JSpec
- YUI Test Framework

\* Jasmine had good reports from colleagues

\* Initial experimentation was positive

# Behaviour-Driven vs Test-Driven

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- \* The principle is exactly the same!
- \* Language shift
  - TestObject => ShouldDoSomething
- \* Thinking about 'behaviour' is more natural
- \* Business people can understand your tests
  - And tell you where the behaviour needs adjusting to meet requirements
- \* Tests become a living specification of what the code does

# Let's start with a Project ...

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## ✂ Bowling Game Kata:

- <http://butunclebob.com/files/downloads/Bowling%20Game%20Kata.ppt>

## ✂ What are the rules?

# Getting started

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✂ Download Jasmine from:

- <http://pivotal.github.com/jasmine/download.html>

✂ Copy the Jasmine files:

- Entire 'lib' folder
- SpecRunner.html

✂ Edit SpecRunner.html to link to your own source and test files

✂ Jasmine documentation links:

- Wiki: <https://github.com/pivotal/jasmine/wiki>
- API docs: <http://pivotal.github.com/jasmine/jsdoc/index.html>

# The first test

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- ✂ If I roll and knock down zero skittles, my overall score should be zero
- ✂ Let's write the code ...

# toBe or not.toBe, that is the question ...

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✂ All matchers can be reversed by prefixing with “not.”

✂ Testing equality:

- toBe()
- toEqual()

✂ Testing booleans:

- toBeTruthy()
- toBeFalsy()

# More matchers

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- \* toBeDefined
- \* toBeUndefined
- \* toBeNull
- \* toBeGreaterThan
- \* toBeLessThan
- \* Arrays: toContain
- \* Exceptions: toThrow
- \* Regular Expressions: toMatch



# Before and After

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- ✂ Run before or after every test
  - beforeEach
  - afterEach
- ✂ Uses:
  - Keeps stubbed code together
  - Specific to a describe
  - Reset variables

# Spying, Mocking, and Stubbing

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- ✂ Spies in Jasmine can be used to mock and stub
  - Stub: canned responses
  - Mock: objects preprogrammed with expectations
    - Checking the messages they receive

# Spying on a method

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- ✂ Spies replace the method on the object with a Jasmine spy object
- ✂ To create a spy:
  - `spyOn`
  - `createSpy`
- ✂ To check if it was called:
  - `toHaveBeenCalled`
  - `callCount`
- ✂ Always create the spy before calling it!

# Doing more than just spying

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- ✂ If the spied method has to *\*return\** something:
  - `andReturn()`
- ✂ If it has to *\*do\** something:
  - `andCallFake()`
  - `andCallThrough()`
- ✂ Calling through isn't really unit testing!

# spyOn versus createSpy

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## \* spyOn

- Keeps a reference to the original method
- Allows you to do .andCallThrough()

## \* createSpy

- Does not require the method to exist already

# Spying on parameters

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- \* toHaveBeenCalledWith
- \* mostRecentCall
- \* jasmine.any

# Faking it

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## ✂ Common uses:

- Catching Ajax requests and calling the callback
- Catching methods bound to events and calling them

## ✂ Use the fake function to:

- Call the callback immediately
- Store in a variable and call later

# HTML Fixtures

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- ✂ For testing DOM interactions, get the jasmine-jquery plugin here:
  - <https://github.com/velesin/jasmine-jquery>
- ✂ Create HTML Fixtures:
  - Separate files
  - Within tests
- ✂ Watch out!
  - Large fixtures cause maintenance headaches
  - Out of sync with real code



# Other interesting stuff

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- \* Custom matchers
- \* Waiting around
- \* In the build

Questions?