




Joey Cronau

product designer &
front-end developer

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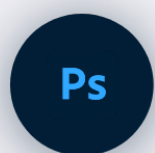
aboutMe

I am a product designer, front-end developer, soccer player, musician, and all-around creative problem solver. Upon graduating Ironhack's bootcamp for UX/UI Design I began working at PayCargo, an online B2B payment platform, as their main product designer/front-end developer. Over the past 2 years working for the company, I have revamped their website and client-centered application, working closely with clients, stakeholders, and developers to ensure the best product for its customers.

myExpertise



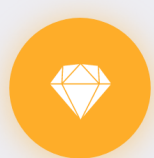
Adobe Illustrator



Adobe Photoshop



Adobe XD



Sketch



Figma



Invision
(all products)



UXPin



HTML



CSS



Javascript



Wordpress



Elementor

myExperience

Product designer & front-end developer
at PayCargo

December 2018 – present

- I communicate with stakeholders, using personas and customer journeys to show areas of opportunity to provide better user experiences and introduce new features that will set them apart from the competition.
- I work closely with developers via the agile methodology and assist with front-end development to ensure a seamless transition between design and development. I completely redesigned and developed PayCargo's website, making it responsive, which helped the company secure a **\$35 million investment** from Insight Partners.
- I work closely and transparently with clients, using wireframes, rapid prototyping, and usability testing.
- I provide written content that is concise and consistent in terminology.
- I create unique icons, illustrations, and animations/interactions to give the product branding personality.

myEducation

Ironhack

October 2018

UX/UI Bootcamp

American University

May 2014

Bachelor of Science (B.S.), Biology/Psychology