

Jodi Giordano
5691 St-Hubert street, Montreal, H2S 2L5

514-638-5634
jodi@ephemeregames.com

Academic formation

- Degree in computer sciences (UQÀM) 2006-2010
- College degree in human sciences 2004-2006

Pertinent experiences

- Production of the video game "Commander" (<http://commander.ephemeregames.com>) 2010-2011
- Internship at CAE, working on a flight simulator 2009

Business activities

Ephemere Games (<http://www.ephemeregames.com>) is a tiny videogame company in Montreal which is currently working on three different projects with student-grade collaborators. One of these projects is *Commander* and the two others are:

- *Berlin*, a web-based Risk clone where players cannot directly play the game. They must instead code an AI that will play for them. This game is aimed at programmers or enthusiasts that want to learn artificial intelligence in a fun way;
- *TileQuest*, a web social game that let players build a world collaboratively and then explore it with friends.

You can go to http://ephemeregames.com/?page_id=383 (use the password concordia2011) to have more information about those games.

Commander achievements to date

- Release of a first preview version on Windows and Xbox 360 with a purchase/trial ratio of 24.45%;
- Really good reception in the indie games community;
- Gathering of feedback and production of an improved version.