**Commander Story**

Commander tells the story of Jack, an AI in a spaceship used to mine some planets in a far far away human colony. One day, out of nowhere, an unknown alien life form come and wipes the entire colony. Jack survives the attack and he’s recovered by humans that are now aware of the aliens’ evil plans. With all the data that Jack collected over his lifetime, he’s engaged as a strategic adviser to defend the colonies.

**Introduction**: First contact

**Music**: 1812 Overture (http://www.youtube.com/watch?v=N0cpKzDoOdA)

0 – 0:30 | Ephemere Logo & other. Fade, fade. Jack appears.

0:30 - 1:05 | Jack is introduced and gives a little bit of context

1:05 – 1:40 | We see him and his lover, mining together.

1:40 – 1:50 | From the top of the screen, an alien mothership comes slowly

1:50 – 2:32 | At first, Jack and his lover think they are friendly

2: 32 – 3:18 But suddenly, the alien mothership wipes out the colony and his lover

The mothership goes away, fade to white

**Entrance World 1** : The commodore spaceship brief the player

**World 1**: The aliens destroy the humans’ colonies one after another

**Cutscene 1**: The aliens discover the location of the Earth

World 2: The aliens destroy the humans’ defenses around the Earth

Cutscene 2: The aliens prepare their invasion

World 3: The aliens destroy major cities on Earth

Cutscene 3: The humans save the day with their new and powerful mothership

World 4: The humans fight off the aliens on Earth

Cutscene 4:

World 5: The humans fight off the aliens around the Earth

Cutscene 5:

World 6: The humans fight off the aliens in the remaining colonies

Cutscene 6:

World 7: The humans strike back in the aliens colonies

Cutscene 7:

World 8: The humans annihilate the aliens in their homeworld

Conclusion: To annihilate the aliens, Jack has no choice to crash the human mothership