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EA of Baton Rouge

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To EA of Baton Rouge,

As of right now, I am looking to work as a QA Tester. My friends and I are avid gamers, and they applied for the position months prior. I have been playing video games for as long as I can remember. Computers and technology have been a big part of my life ever since I was a small child. When attending college, I struggled to determine the correct career path to take; but upon enrolling in LSU's Video Game Design class, I found my passion. It was in this class that I was given the opportunity to oversee the production of a small video game as Project Leader. In May 2017, I obtained my degrees in Computer Science from LSU and BRCC. I am relatively new to gaming as an industry, and feel the QA Tester position is a great place for me to start.

During the LSU's Video Game Design Class, my team was given several months

to produce a small, but “fun” video game. The position of Project Leader taught me to overcome social barriers in order to communicate and work with my team, as well as experience and overcome the challenges of development and testing. Upon presenting the game to the class at the end of the semester, the reaction to our game was overwhelmingly positive. This inspired us to present the game at the 2017 Red Stick Future Fest Video Game Symposium.

I am a perfectionist at heart, and always stick to a task until it is finished and I am satisfied with the end result. I am excited for the opportunity to work for EA as a QA Tester, and feel the job is right for me. I will be in contact with you within a week or so. If I have not received any word about the position. Thank you so much for your time and consideration, and I look forward to hearing from you.

All the best,

Jody Toms