Part4

## Due: 20 March at 11:59pm

Implement a LeBlanc-Cook symbol table by completing the given class. You should create unit tests for the given methods.

Create a Visitor class called TypeCheckVisitor by completing the given class. Your visitor should traverse the AST generated by your parser from Part3 and perform type checking according to the rules described below. Your Visitor class will both decorate the tree and check conditions along the way. If a condition is violated, throw a TypeCheckException.

Global rules: no variable may be declared more than once in the same scope.

The name of the program is not a variable name—it is used to name the class implemented by the program but does not preclude the same name begin declared as a variable.

SymbolTable symbab = new SymbolTable()

Program ∷= List<ParamDec> Block

ParamDec ∷= type ident symtab.insert(ident.getText(), ParamDec);

Block ∷= symtab.enterScope() List<Dec> List<Statement> symtab.leaveScope()

Dec ∷= type ident symtab.insert(ident.getText(), Dec);

Statement ∷= SleepStatement | WhileStatement | IfStatement | Chain

| AssignmentStatement

SleepStatement ∷= Expression condition: Expression.type==INTEGER

AssignmentStatement ∷= IdentLValue Expression

condition: IdentLValue.type== Expression.type

Chain ∷= ChainElem | BinaryChain

ChainElem ::= IdentChain | FilterOpChain | FrameOpChain | ImageOpChain

IdentChain ∷= ident

condition: ident has been declared and is visible in the current scope

IdentChain.type <- ident.type

ident.type <- symtab.lookup(ident.getText()).getType()

FilterOpChain ∷= filterOp Tuple

condition: Tuple.length == 0

FilterOpChain.type <- IMAGE

FrameOpChain ∷= frameOp Tuple

if (FrameOP.isKind(KW\_SHOW, KW\_HIDE) {

condition: Tuple.length == 0

FrameOpChain.type <- NONE

}

else if (FrameOp.isKind(KW\_XLOC, KW\_YLOC){

condition: Tuple.length == 0

FrameOpChain.type <- INTEGER

}

else if(FrameOp.isKind(KW\_MOVE){

condition: Tuple.length == 2

FrameOpChain.type <- NONE

}

else there is a bug in your parser

ImageOpChain ∷= imageOp Tuple

if (imageOp.isKind(OP\_WIDTH, OP\_HEIGHT){

condition: Tuple.length == 0

ImageOpChain.type <- INTEGER

}

else if (imageOP.isKind(KW\_SCALE)){

condition: Tuple.length==1

ImageOpChain.type <- IMAGE

}

BinaryChain ∷= Chain (arrow | bararrow) ChainElem

Legal combinations shown:

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **BinaryChain** | | **Chain** | **op** | **ChainElem** |
| type <-IMAGE | type =URL | | arrow | type = IMAGE |
| type <-IMAGE | type = FILE | | arrow | type = IMAGE |
| type <-INTEGER | type = FRAME | | arrow | instanceof FrameOp &  firstToken ∈ { KW\_XLOC, KW\_YLOC} |
| type <-FRAME | type = FRAME | | arrow | instanceof FrameOp &  firstToken ∈ { KW\_SHOW, KW\_HIDE, KW\_MOVE} |
| type <-INTEGER | type = IMAGE | | arrow | instanceof ImageOpChain) && firstToken ∈ { OP\_WIDTH, OP\_HEIGHT} |
| type <-FRAME | type = IMAGE | | arrow | type = FRAME |
| type <-NONE | type = IMAGE | | arrow | type = FILE |
| type <-IMAGE | type = IMAGE | | arrow | barrow | instanceof FilterOpChain &  firstToken ∈ {OP\_GRAY, OP\_BLUR, OP\_CONVOLVE} |
| type <-IMAGE | type = IMAGE | | arrow | instanceof ImageOpChain &  firstToken ∈ {KW\_SCALE} |
| type <-IMAGE | type = IMAGE | | arrow | instanceof IdentChain & IdentChain.type = INTEGER |
| type <-INTEGER | type = INTEGER | | arrow | instance of IdentChain & IdentChain.type = INTEGER |

WhileStatement ∷= Expression Block

condition: Expression.type = Boolean

IfStatement ∷= Expression Block

condition: Expression.type = Boolean

Expression ∷= IdentExpression | IntLitExpression | BooleanLitExpression| ConstantExpression | BinaryExpression

IdentExpression ∷= ident

condition: ident has been declared and is visible in the current scope

IdentExpression.type <- ident.type

IdentExpression.dec <- Dec of ident

IdentLValue ∷= ident

condition: ident has been declared and is visible in the current scope

IdentLValue.dec <- Dec of ident

IntLitExpression ∷= intLit

IntLitExpression.type <- INTEGER

BooleanLitExpression ∷= booleanLiteral

BooleanLitExpression.type <- BOOLEAN

ConstantExpression ∷= screenWidth | screenHeight

ConstantExpression.type <- INTEGER

BinaryExpression ∷= Expression op Expression

Legal combinations shown:

|  |  |  |  |
| --- | --- | --- | --- |
| BinaryExpression.type | Expression0.type | op | Expression1.type |
| INTEGER | INTEGER | PLUS, MINUS | INTEGER |
| IMAGE | IMAGE | PLUS, MINUS | IMAGE |
| INTEGER | INTEGER | TIMES,DIV | INTEGER |
| IMAGE | INTEGER | TIMES | IMAGE |
| IMAGE | IMAGE | TIMES | INTEGER |
| BOOLEAN | INTEGER | LT,GT,LE,GE | INTEGER |
| BOOLEAN | BOOLEAN | LT,GT,LE,GE | BOOLEAN |
| BOOLEAN |  | EQUAL, NOTEQUAL | condition: Expression0.type = Expression1.type |

Tuple ∷= List<Expression>

condition: for all expression in List<Expression>: Expression.type = INTEGER

op ∷= relOp | weakOp | strongOp

type ∷= integer | image | frame | file | boolean | url

You will need to add an attribute along with get and set methods to some of the AST classes to record the type. In particular, add a TypeName field to Expression, Dec, and Chain. TypeName is defined in class cop5556sp17.AST and provided for you. Note that it is inherited by all of the subclasses of the given classes. If your Parser and Scanner have been implemented correctly, you shouldn’t need to modify them.

A couple of junit tests have been provided in TypeCheckVisitorTest.java. You need to add more. As before you can work incrementally by calling the parser with a different method than parse.

**Turn in a jar file containing your source code TypeCheckVisitor.java, SymbolTable.java, Parser.java, Scanner.java, all of the AST nodes, Type.java, and your TypeCheckVisitorTest.java.**

Your TypeCheckVisitorTest.java will not be graded, but may be looked at in case of academic honesty issues. We will subject your classes to our set of junit tests and your grade will be determined solely by how many tests are passed. Name your jar file in the following format:

*firstname\_lastname\_ufid\_hw4.jar*

Additional requirements:

* Your code must remain package cop5556sp17(case sensitive): do not create additional packages.
* The provided class Type is in package cop5556sp17.AST. As before, all of the classes in this package should be in a folder called AST inside the cop5556sp17 folder
* Names (of classes, method, variables, etc.) in the provided AST classes must not be changed.
* Unless otherwise specified, your code should not import any classes other than those from the standard Java distribution or those that are part of the project.

Submission Checklist

See the checklist from Part1.

Comments and suggestions:

* Work incrementally, starting with small constructs and moving to bigger ones, and adding tests each time. As in previous parts, you can call the routines corresponding to fragments of the grammar in Junit tests.
* You can use the firstToken field in the case of errors to provide