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- WRITE your name and NetID on EVERY page.
- **DO NOT REMOVE** THE STAPLE IN YOUR EXAM.
- DO NOT BEGIN UNTIL INSTRUCTED TO DO SO.
- WRITE NEATLY AND CLEARLY. If we cannot read your handwriting, you will not receive credit. Please plan your space usage. No additional paper will be given.
- This exam is worth 150 points.

Problem 1 – Arrays (15 points)

The Game of Life assignment consisted of a board (grid) of *rows x cols* cells, each in one of two states, *alive* or *dead*.

Answer the questions below about the following constructor implementation.

```
public GameOfLife (String file) {
   StdIn.setFile(file);
   int row = StdIn.readInt();
   int col = StdIn.readInt();

   grid = new boolean[row][col];
   totalAliveCells = 0;

   for ( int curRow = 0; curRow < row; curRow++ ) {
      for ( int curCol = 0; curCol < col; curCol++ ) {
        grid[curRow][curCol] = StdIn.readBoolean();
        if ( grid[curRow][curCol] == ALIVE ) {
            totalAliveCells += 1;
        }
    }
}</pre>
```

- a) **(5 points)** What is the total number of array accesses (reads and writes on the grid array) as a function of *rows* and *cols*?
- b) (5 points) What is the tilde notation of the function from part (a)?
- c) (5 points) What is the big O notation of the function from part (a)?

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Problem 2 – Search (15 points)

Suppose that you have an <u>unsorted</u> array A of size n and a <u>sorted</u> array B of size m. Note that n is much larger than m. Answer the questions below.

(a) (10 points) What is the fastest algorithm to find the common values in these two arrays? Describe the algorithm. No code, just a succinct description.

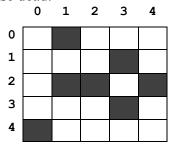
(b) (5 points) What is the worst case big O running time for your algorithm?

Problem 3 – Union-find (30 points)

The Game of Life assignment consisted of a board (grid) of *n* x *m* cells, each in one of two states, *alive* or *dead*. Recall that the board wraps around horizontally and vertically. For two cells to be neighbors they touch vertically, horizontally, or diagonally.

Assume that two neighboring alive cells a and b have been connected using the union (aRow, aCol, bRow, bCol). The find method signature is: int find (int row, int col)

Answer the questions below about the following grid where dark cells are alive and white cells are dead.



- (a) (4 points) Does find(0,1) and find(0,3) return the same values? YES or NO
- (b) (4 points) Does find(0,1) and find(4,0) return the same values? YES or NO
- (c) (4 points) Does find(1,3) and find(3,3) return the same values? YES or NO
- (d) (4 points) Does find(2,4) and find(4,0) return the same values? YES or NO
- (e) (4 points) Does find(2,3) and find(1,4) return the same values? YES or NO
- (f) (4 points) Does find(3,3) and find(2,4) return the same values? YES or NO
- (g) (4 points) What is the number of communities (connected components) in the grid?

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Problem 4 – Stack (30 points)

(a) (10 points) The following code is supposed to implement a stack (constructor and the push operation) using resizing array but there is an error. Find the error and fix it.

```
public ResizingArrayStackOfStrings () {
2
       s = new String[1];
3
5
   public void push ( String item ) {
      if ( n == s.length )
7
          resize(2 * s.length);
8
9
      s[n++] = item;
10 }
11
12 private void resize ( int capacity ){
13
      String[] copy = new String[capacity];
14
15
      for ( int i = 0; i < n; i++ )
16
           copy[i] = s[i];
17 }
```

(b) (10 points) What is the worst case running time for the push operation using big O notation in (a)? Give the reasoning.

(c) (10 points) A stack can be used to check whether a given expression has balanced parentheses or not. An expression is parsed from left to right. When parsing, if you see an open parenthesis, push it into the stack. If you see a close parenthesis, pop the top element (if exists) from the stack. After you have parsed all characters in the expression, check the stack. An empty stack means that the parenthesis match, a non-empty stack means parenthesis do not match. Which of the following will result in the non-empty stack.

```
i. (1+2)*(3+4)
ii. 15/5*(3+4)*6)
iii. (4*3+(1+2))*5
iv. (5+3*5)+(3*6
```

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Problem 5 – Special Linked Lists (35 points)

- (a) **(5 points)** What is the running time (big O notation) to insert a new node in the front of a Circular Linked List (assume a reference to the end of the list)? Give the reasoning.
- (b) **(5 points)** What is the worst case running time (big O notation) to insert a new node in a sorted Doubly Linked List? Give the reasoning.
- (c) (25 points) On the RUKindergarten assignment there are two linked lists of SNode:
 - studentsInLine: a singly linked list
 - musicalChairs: a circular linked list

For this question assume that Classroom contains the following methods.

```
public class Classroom {
    private SNode studentsInLine; // reference to the FIRST student in the LL
    private SNode musicalChairs; // reference to the LAST student in the CLL

// Removes and returns the first student in studentsInLine
    public Student removeFirstStudentFromLine () {}

// inserts the argument Student as the last student in musicalChairs
    public void insertStudentIntoLastChair (Student s) {}

public void moveStudentsFromLineIntoChairs () {

    while ( studentsInLine != null ) {

        Student s = removeFirstStudentFromLine();
         insertStudentIntoLastChair(s);
    }
}
```

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	(10 points) Implement the method removeFirstStudentFromLine. The method can be used in other methods besides moveStudentsFromLineIntoChairs.			
<pre>public Student removeFirstStudentFromLine () { // COMPLETE THIS METHOD</pre>				
	(15 points) Implement the method insertStudentsIntoLastChair, the method can be used in other methods besides moveStudentsFromLineIntoChairs.			
	<pre>public void insertStudentsIntoLastChair (Student s) { // COMPLETE THIS METHOD</pre>			

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Problem 6 – Linked Lists (25 points)

Implement the following method to delete the last occurrence of an item from a singly linked list. For example:

```
Input: 23 -> 12 -> 23 -> 6

Delete last occurrence of 23, resulting in the list: 23-> 12 -> 6
```

You may NOT use or implement helper methods - all your code must be implemented inside the given method. You may NOT use recursion.

```
public class Node {
    public int data;
    public Node next;
}

// Deletes LAST occurrence of given item from a linked list,
// given a front pointer to the first node in the list.
// Returns pointer to first node of the updated linked list.
// Input list could be empty.
// Throws NoSuchElementException if item is not in the linked list.

public static Node deleteLastOccurrence (Node front, int item)
throws NoSuchElementException {
    // COMPLETE THIS METHOD
```