JOE GUTMAN

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SUMMARY

Self-taught developer and designer pursuing a Computer Science degree to expand my ability to build thoughtful, helpful technology. Currently building a voice-powered virtual assistant to take care of everyday tasks so people can focus on what matters most. Seeking an internship where I can contribute to projects that improve how people live and work.

EDUCATION

Western Governors University

Dec 2024 - Present

B.S. in Computer Science - Pre-enrolled

Hack Reactor Bootcamp

May 2023 - Aug 2023

Software Engineering Online Immersive

- Focused on full stack JavaScript development using React, Node.js, and MongoDB.
- Gained experience in agile workflows, pair programming, teamwork, and real-world problemsolving.

PROJECTS

Personal Life Assistant

2024 - Present

Developer | AI-powered voice assistant | Python, Flask, Godot

- Building a context-aware assistant for task management through natural conversation.
- LBuilt a responsive, expressive frontend using the Godot game engine.
- Implemented an AI powered **SQL** backend to contextually handle user inputs and drive logic.
- Designing an offline-first system to support privacy and security.

Table Top Tracker July 2023

Team Lead | Board Game Management App | React, Node.js, MongoDB

- Led a team of 8 in building an app for organizing and discovering tabletop games.
- Designed a playful UI with a "Game Master" guide to enhance usability and engagement.
- Directed app flow and design while supporting team productivity and coordination.
- Integrated an AI chatbot to help users find new games to play based on input preferences.

SKILLS

- Languages: Python, JavaScript, CSS, HTML, SQL
- Frameworks/Tools: Flask, React, Node.js, Git
- Databases: MongoDB, MySQL, PostgreSQL
- Other: REST APIs, UI/UX design, Graphic design, Photoshop, Illustrator, 3D modeling, Blender