



BAZINGA GAMES

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GAME OVERVIEW

- **Genre** - 3rd Person Action RPG
- **Target Audience** - Targeted at the teenage audience and older. Rated PEGI 16, Violence, Bad Language and Drugs.
- **Game concept** - Sci-fi 3rd person shooter/hack n slash action game with a focus on RPG elements.

OVERDUE

STORY

Character awakens from cryo-sleep almost a century later...

MECHANICS

- Combination of 3rd person shooter and hack n slash.
- Deep RPG elements; skills trees, alignment system, dialogue trees
- In depth gear customization, weapon fusion.

Health

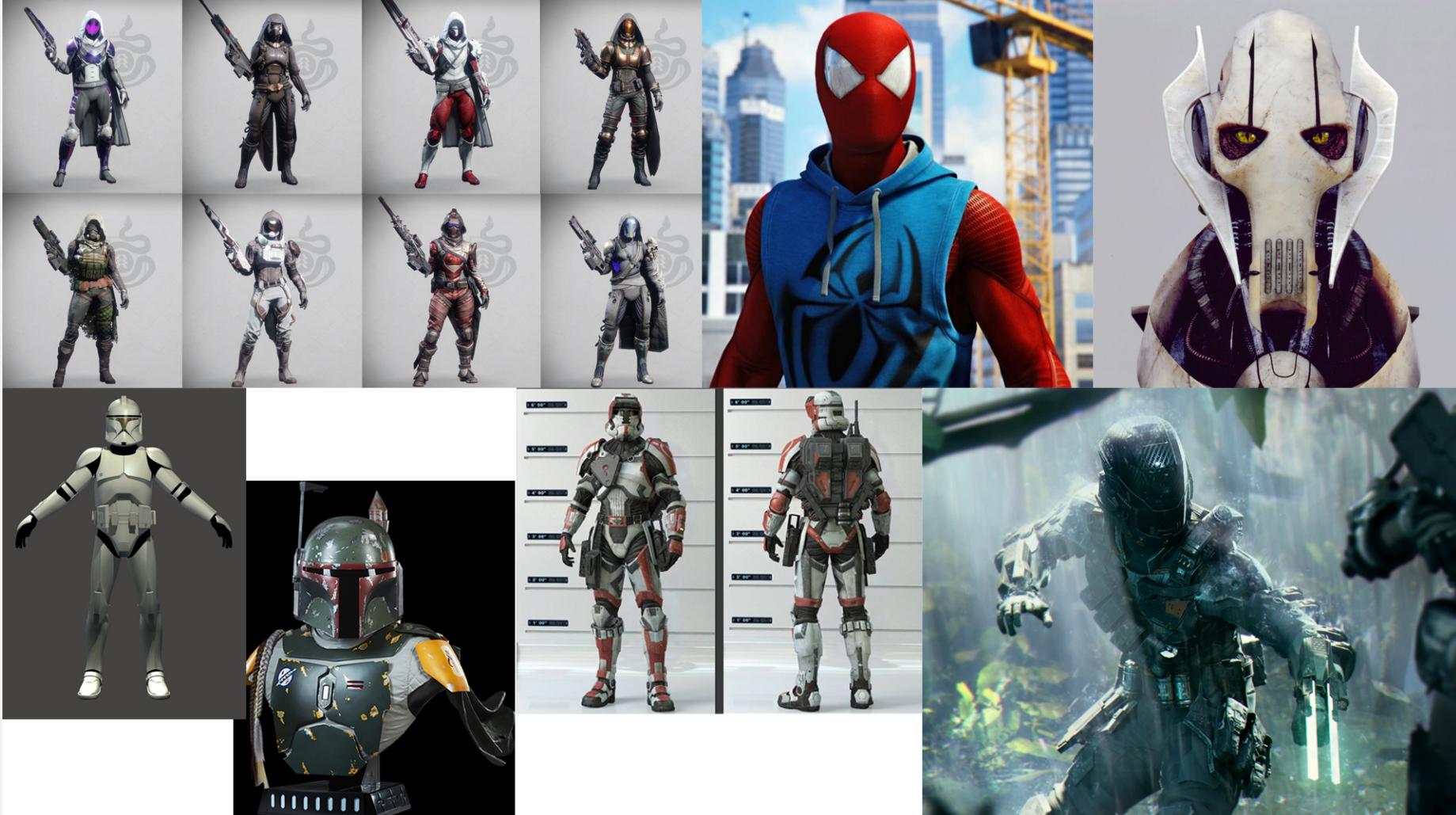
Stamina

THE WORLD OF OVERDUE

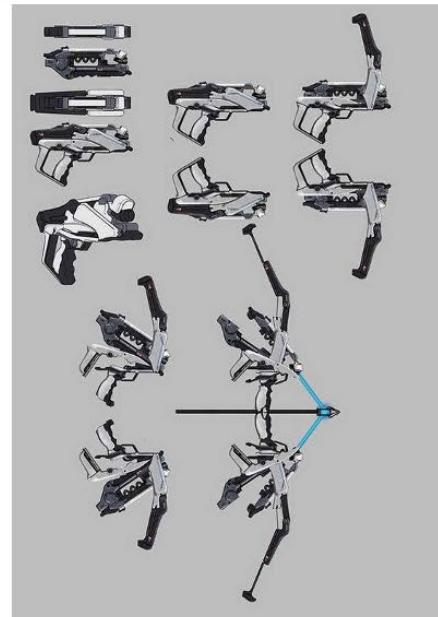
"Planet Name"
Surface Temperature: 84.7°C



ARMOUR OF THE PLAYER



WEAPONS OF THE PLAYER



01

02

03

04

05

06



01

02

03

04

05

06

07

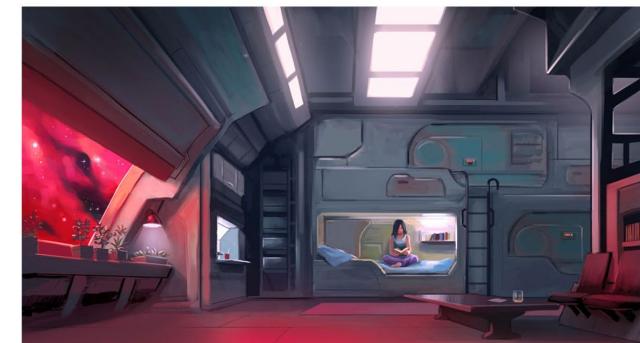
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09

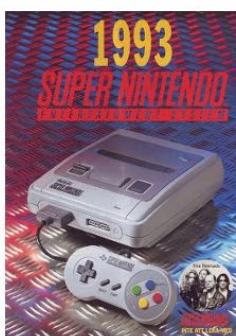
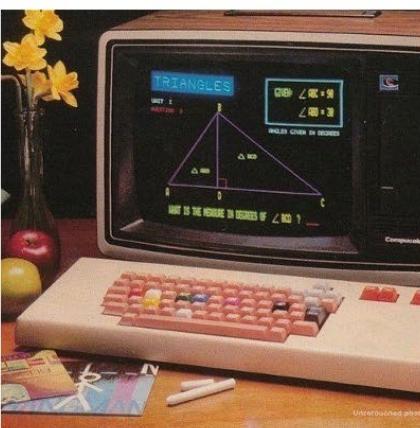
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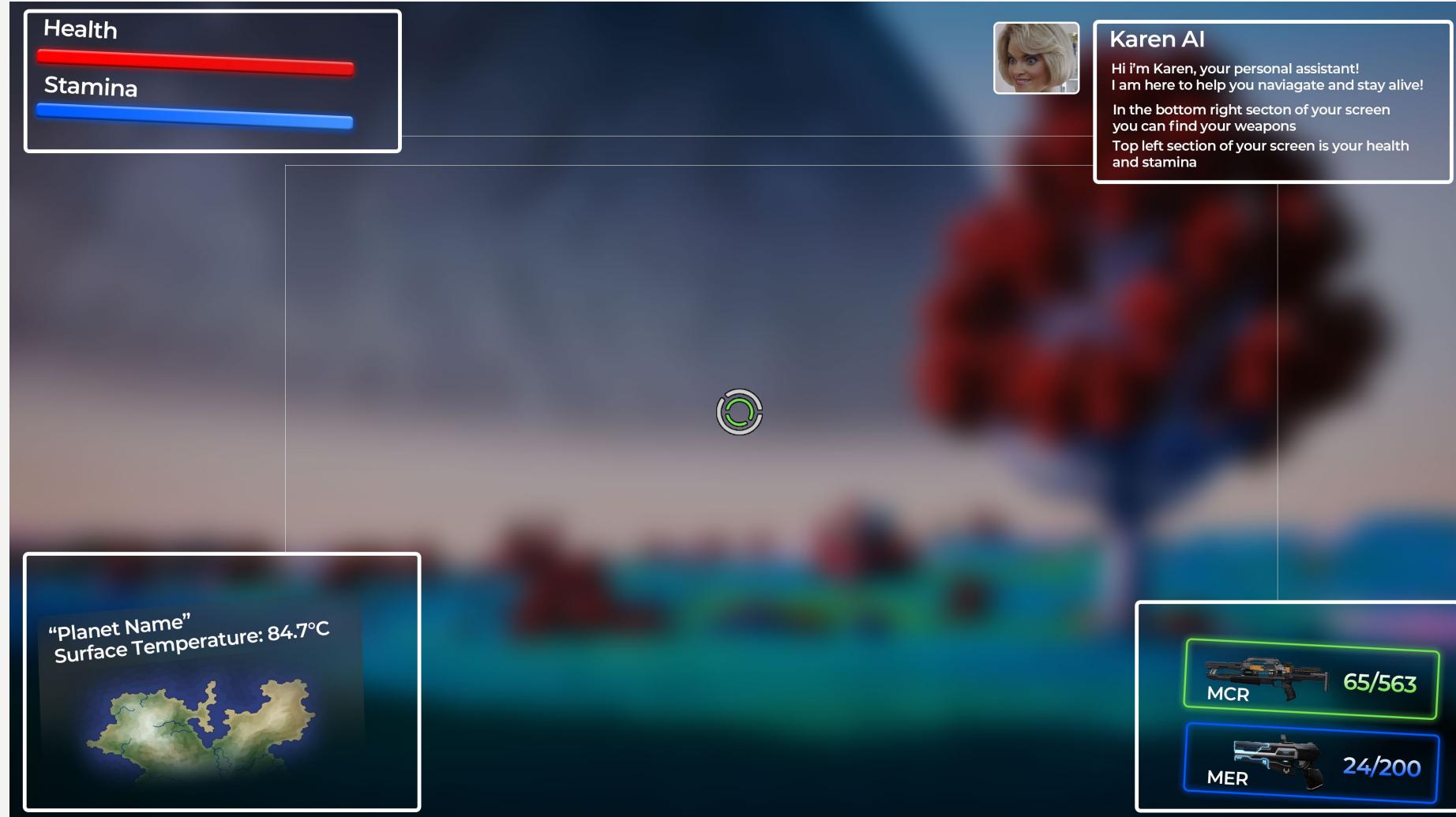
ROOM OF THE PLAYER



ROOM OF THE PLAYER

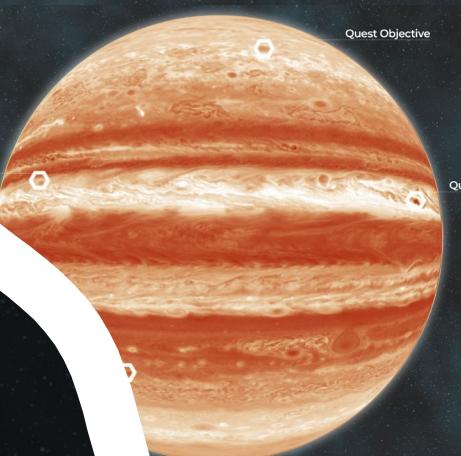
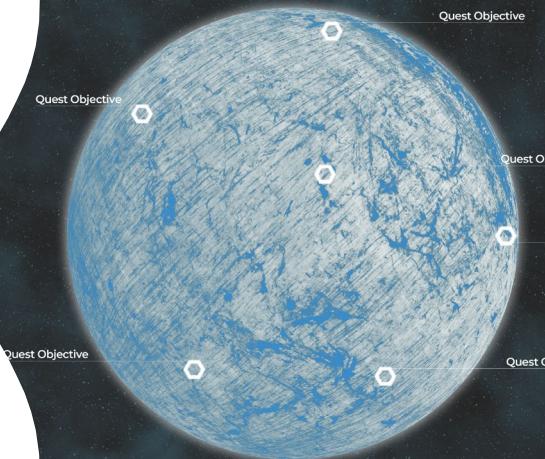
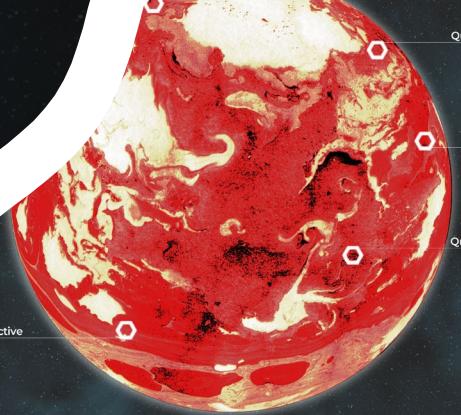


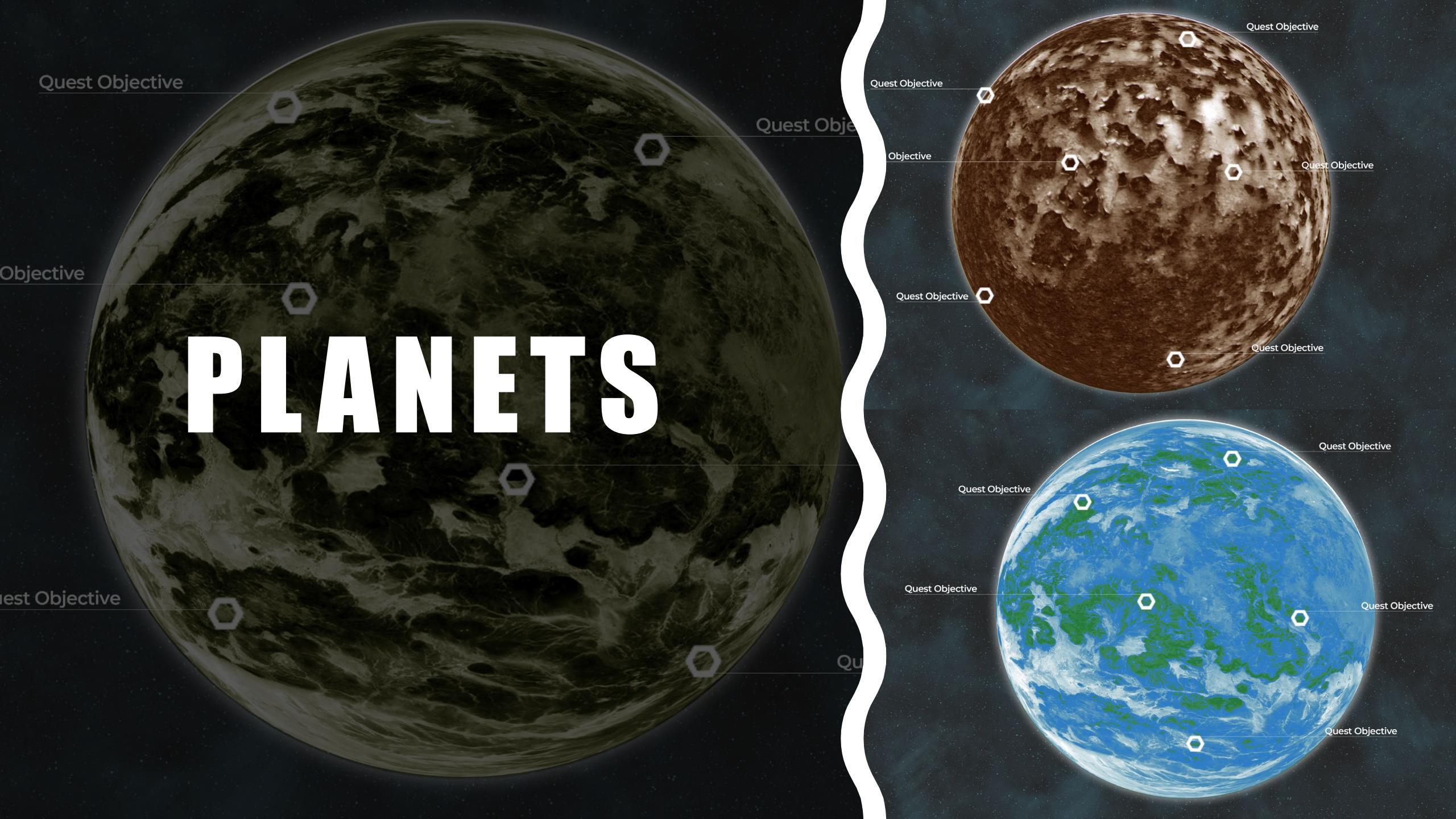
HEADS UP DISPLAY (HUD)



PLANETS

Quest Objective





Quest Objective

Objective

Quest Objective

Quest Objective

Quest Objective

Objective

Quest Objective

MUSIC

- Three distinct genres the player can choose from.
- Music is tuned in with a radio static noise which plays the genre at a casual pace.
- Music in combat is triggered via an inflicting damage sound effect and the song will play as long as there is a momentum of punches/shots and will die down if the player has exit combat.
- Slow music of the specific genre chosen is played at the end credit scene.

ARTICIAL INTELLIGENCE

- Enemy AI – chain of command, attempt to flank etc, react to environment
- Friendly AI – townspeople, vendors, quest givers
- Support AI – Karen; offers sound bytes during combat, directions, general hints and info

TECHNICAL

DEVELOPMENT HARDWARE

- **OS:** Windows 10 pro (64 Bit)
- **Processor:** AMD Ryzen 7 3700X @ 3.6 GHz – 8 cores / 16 Threads
- **Graphics:** Gigabyte GeForce RTX 2060 SUPER
- **Memory:** 32GB Corsair Vengeance LPX
- **Storage:** Samsung 970 Evo plus 500GB M.2 SSD, Seagate Barracuda Pro 4TB HDD
- **Additional Peripherals:**
 - **Case:** Any ATX Mid Case e.g. (*Fractal Design Meshify C*)
 - **Motherboard:** Any Compatible ATX Motherboard e.g. (X470 +)
 - **Power Supply:** Any ATX Power supply 650W+ e.g. (*EVGA SuperNOVA G3 750 Watt 80+ Gold*)
 - **Monitor:** Any 27" 2K-4K Monitor with accurate srgb/adobe rgb e.g. (*DELL U2718Q*)
- **Mouse / Keyboard:** Per user based.

RECOMMENDED USER SPECS

- **Recommended:**
 - **OS:** Windows 7,Windows 8.1,Windows 10 (64-bit versions only)
 - **Processor:** Intel Core i5-8600K or AMD Ryzen 5 2600x
 - **Memory:** 8 GB RAM
 - **Graphics:** NVIDIA GeForce GTX 1060 or AMD RX 580 (6GB VRAM with Shader Model 5.0 or better)
 - **DirectX:** Version 11
 - **Storage:** 25 GB available space
 - **Additional Notes:** Video Pre-set: High (1080p).

FINANCE

- Total cost for development including salaries, software, hardware and utilities = £2.45 Million
- Contingency Plan of £250,000 in-case of emergencies that could hinder production.
- Budget of £2.7Million to cover everything.

REVENUE

Best Case					
EDITION	Cost Per Unit	UNITS SOLD	%	REVENUE	
Physical Founders Edition	£60.00	7875	3.00%	£472,500.00	
Digital Founders Edition	£40.00	21000	8.00%	£840,000.00	
Regular Edition	£30.00	233625	89.00%	£7,008,750.00	
				Total: 8,321,250	
Steam Impressions		Total Purchases			
12.5 Million		262500 (6%)			
Worst Case					
EDITION	Cost Per Unit	UNITS SOLD	%	REVENUE	
Physical Founders Edition	£60.00	962	1.00%	£57,720.00	
Digital Founders Edition	£40.00	3850	4.00%	£154,000.00	
Regular Edition	£30.00	91437	95.00%	£2,743,110.00	
				Total: 2,954,830	
Steam Impressions		Total Purchases			
12.5 Million		96250 (2.2%)			

SELLING POINTS

- Weapon Fusion System
- Intricate story
- Widely Customizable
- Packed worlds

QUESTIONS ?