

I.E.S. College of Engineering

2nd Internal Examination

Date : 25 April 2020

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Subject : CS 364. Mobile Computing

Marks Awarded:

A1.) Conventional TCP & Slow Start

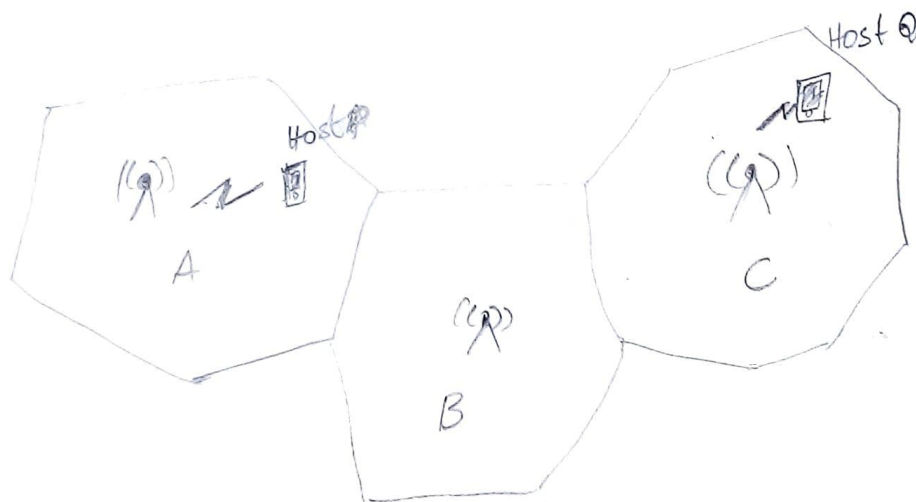
- ~ A transport layer protocol has been designed for fixed networks with fixed end-systems.
- ~ Congestion may appear from time to time even in carefully designed networks.
- ~ The packet buffers of a router are filled and the router cannot forward the packet fast enough.
- ~ It is because the sum of the input rates of packets destined for one output link is higher than the capacity of the output link.
- ~ A dropped packet is lost for the transmission and the receiver notices the gap in the packet stream.

- ~ Now instead of directly informing sender the receiver sends back the a acknowledgment of all the present packet in the stream.
- ~ Then the sender ~~also~~ also notices the the gap in the acknowledgment and assume that that packet is lost.
- ~ To mitigate congestion, TCP slows down the transmission rate dramatically.
- ~ The behavior TCP shows after the detection of congestion is called slow start.
- ~ While slow start is one of the most useful mechanisms in fixed networks, it drastically decreases the efficiency of TCP.
- ~ From missing acknowledgment, TCP wrongly assumes a congestion situation.
- ~ Error rates on wireless links are orders of magnitude compared to fixed wired networks.
- ~ Packet loss is much more common and cannot be compensated by ARQ or error correction.
- ~ This why improvements are hard to be brought into classical TCP such as Indirect TCP, Snooping TCP, & Mobile TCP.

A2.) Care of Address

- ~ Care of Address is a temporary IP address for a mobile device.
- ~ This acts as a ~~home~~ agent to forward message to the mobile device.
- ~ A separate address is required because the IP address of the device that is used as host identification ~~is~~ will be topological incorrect.
- ~ The condition is that the COA (Care of address) has to be a valid IP address with the foreign network.

eg:-



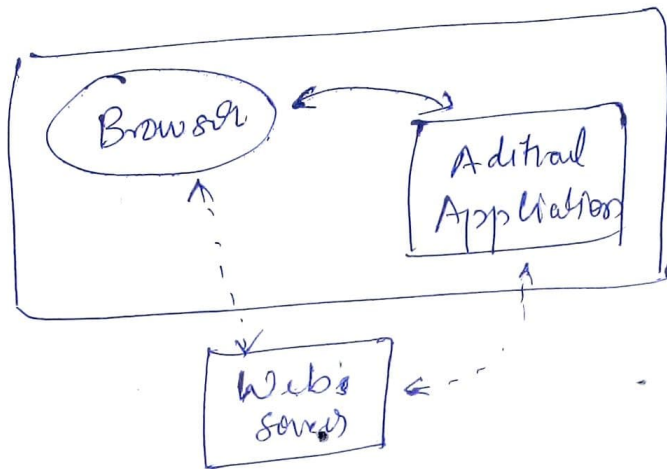
- ~ Host P's home address is at B
- ~ Host C wants to communicate with P, so it sets network B as the message.
- ~ Network A has assigned a temporary IP to Host P & sent its copy to Host P's home i.e. B.

- ~ Then the base B will forward Q's message to the base A and which will further forward it to P but at the same time it will ~~also~~ send a copy of B's COA to R so that direct communication can take place.
- ~ From the above example it is clear that the core of Address will be copied at least at the foreign Base and the Home Base station.

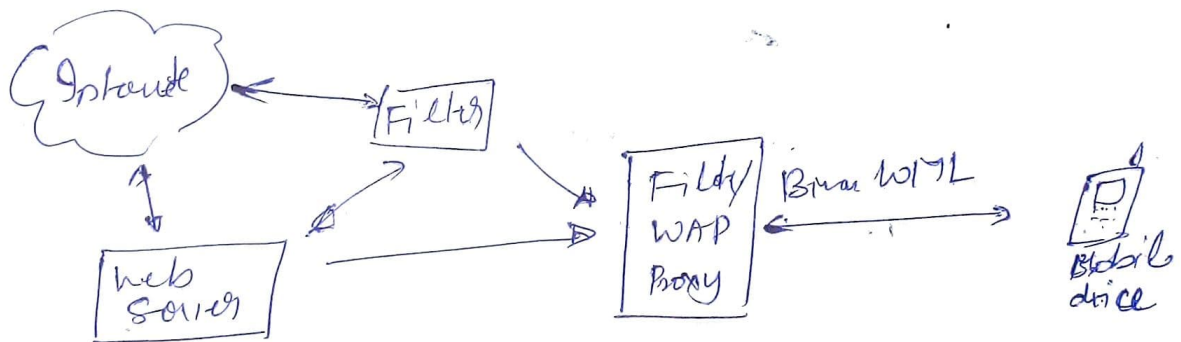
A30) Wireless Access Protocol (WAP)

- ~ Wireless Access Protocol is a protocol or unspecified a technical standard for accessing information over a mobile network.
- ~ Before the introduction of WAP, mobile services providers had limited opportunities to offer interactive data services.
- ~ Just like any other protocol, WAP also has its own protocol stack.
- ~ WAP combines the telephone network and the internet by integrating telephony application into the web using its own wireless markup language.

- ~ WAP integrates several communication layers for security matters.



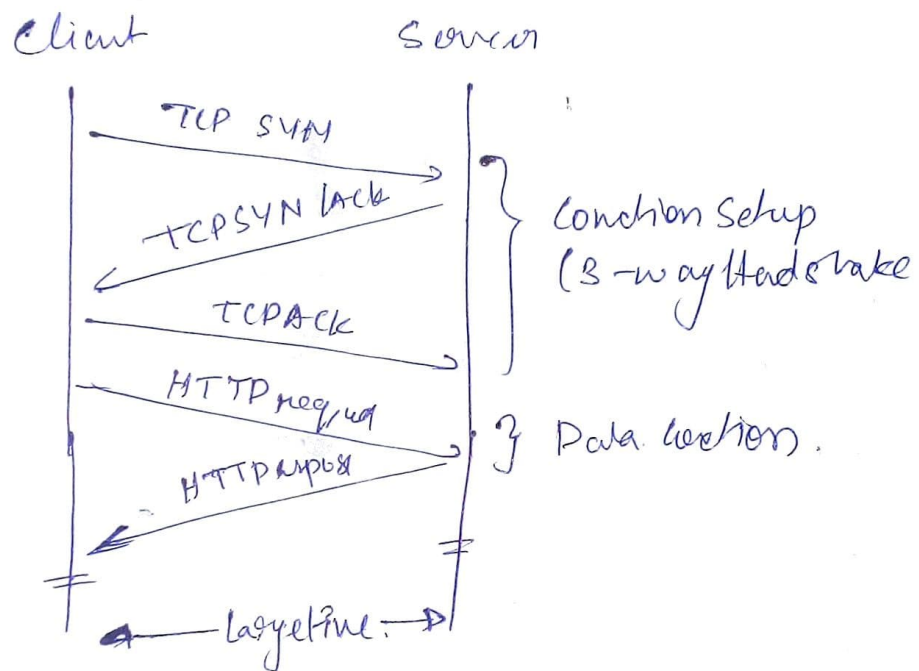
- ~ WAP decided always for all applications to use the whole protocol architecture.
- ~ One can change protocols as services of the existing network and the WAP-enabled devices.



A4.) Transaction Oriented TCP

- ~ If an application reliable transport of packets it may use TCP.
- ~ Using TCP required several packets over the wireless link.

- ~ First TCP uses a three-way handshake to establish the connection.
- ~ If the connection has a lot of traffic the overhead will be huge.
- ~ The classical TCP connection is shown:



- ~ If GPRS is used the delay is even greater.
- ~ Therefore transaction TCP was introduced.
- ~ Transaction TCP can combine packets for connection establishment and connection setup with user data packets.
- ~ This ~~can~~ reduced the number of packets down to two.
- ~ Therefore the obvious metric is the reduction of overhead of a standard TCP connection.

A5.)

Mobile Application Language

- ~ These languages are utilized so that the app is developed in combination with mobile devices to become easier.
- ~ These language enable developer to program more application which makes life easier on mobile devices. eg:- J2ME, XML, Kotlin, Dart. etc.

J2ME

- ~ J2ME or Java 2 Platform Micro Edition is a computing platform.
- ~ It is developed for deployment of portable code in embedded and mobile system.
- ~ J2ME uses the like version of Java language.
- ~ Third party implementation are widely used on mobile devices.
- ~ There are more than 2.1 billion J2ME enabled digital phone and personal digital assistants.
- ~ It uses JRE v1.3 & Java ME 3.0 SDK is supported by the NetBeans IDE.

A6.) Security in Mobile Computing

- ~ GSM offers several security services using confidential information storage.
- ~ But even then mobile computing has a good strong security concerns.
- ~ Due to its mobility itself it is not easier to monitor proper usage.
- ~ Improper and unethical practices are some of the problems that are experienced by mobile computing.
- ~ A big problem is credential verification.
- ~ As usual may store username and secrets its poses a major security theft threat.
- ~ And the identity theft is a serious issues that presents the user mobile application error.
- ~ As a blinder there are at large 5 components of Information Security.

1. Computer Hardware

- ~ This is that tangible technology that works with the information.

~ It also includes the peripheral devices like printers, keyboard, scanners, routers.

~ With the rise of internet of things any - network connected thing is at risk of security threat.

eg:- In 2011 a major bot-attack happened across the US servers - shutting them down apparently.

2. Computer Software

~ This is the non-physical part that refers to the internet.

~ This is the most insecure area where the information is manipulated.

~ Software must be regularly updated to prevent security issue.

eg:- WannaCry attack on the old PC running on Windows XP & Vista

3. Telecommunications

~ This part covers what connects all these devices.

~ This refers to the wired and wireless networks

~ Fibre optic has proved to be more secure than any other type of device. 9.

4. Databases Silos

- ~ This is where the actual data get stored
- ~ This are huge data centers that churn massive amount of data from the internet
- ~ They are liable to attacks such as SQL injection, impersonation etc.

eg. - Amazon server was hacked
core to retrieve a five trillion user
information

5. Users & Providers

- ~ This is what the ultimate purpose of any development should be.
- ~ The people are the most crucial aspect of all that is gotten.
- And thus it make each and every individual responsible for the security.

A.7.2) Usage of XML (in Mobile Computing)

- ~ XML stands for extensible markup language.
- ~ It defined a set of rules for encoding document in a format that that is both human & machine readable.
- ~ It ensures simplicity and quality and usability across the Internet.

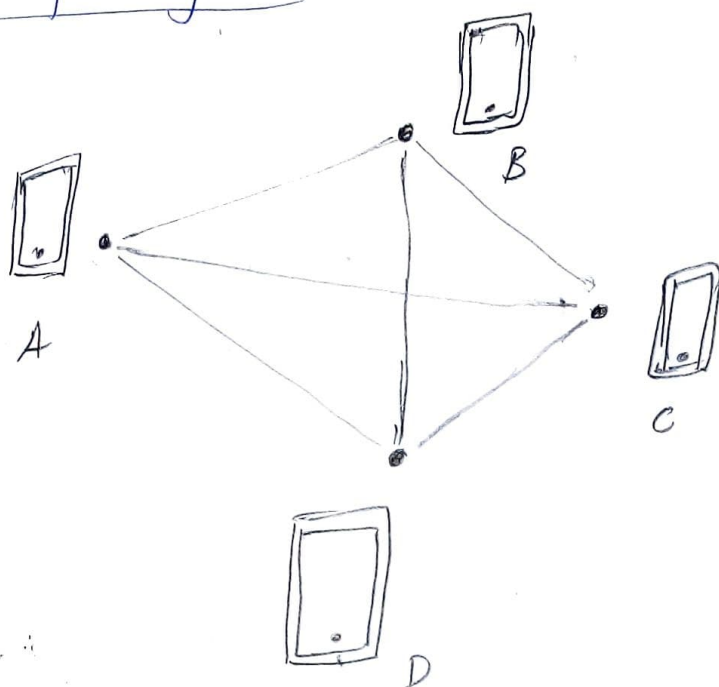
- ~ Serial schema system exists to aid the development of XML based layers and the programmers have developed APIs based on that.
- ~ In mobile computing however we are including this layer to ensure the mobility of application.
- ~ To be used in a mobile or embedded system it would be easier to have multiple applications of the same.

A8.) - A wireless ad hoc network is a decentralized type of wireless network.

- The network is ad hoc - because it does not rely on any pre-existing infrastructure, such as routers or access points.

- ~ Instead each node participates in routing by forwarding data for other nodes.
- ~ Thus the determination of communication channel depends on network dynamics.
- ~ This is based on the network connectivity and the routing algorithm in use.

Consider the following Network



Now there are three types of routing

(i) Proactive Routing

(ii) Reactive routing

(iii) Hybrid routing.

(i) In ^{Proactive} ~~Proactive~~ routing each of the nodes A, B, C & D maintain a fresh list of destination & their routes by periodically distributing routing tables through the network.

eg:- Distance Vector routing. (one hop is one distance)

(ii) In ^{Reactive} ~~Reactive~~ routing each of the nodes flood the network ~~network~~ with route request & actual packets

eg:- Flooding - every packet path is then try to every outgoing link except the one it is arriving.

(iii) Hybrid Routing - utilizes both proactive & reactive routing.

eg - ~~Reactant~~ Zone Policy Protocol - which uses inter proactive or reactive based on condition & thus optimizing the network.

A9.) 5 G Networks

~ Radio technologies are rapidly changing and the evolution of each ~~net~~ generation is much better than the previous one.

~ 5 G technology is expected to provide high speed bands with wider bandwidth.

Advantage

- ~ High speed network connections.
- ~ Large data volume per unit area.
- ~ High capacity to dense data connectivity.
- ~ Higher security.
- ~ A huge potential of individual evolution.

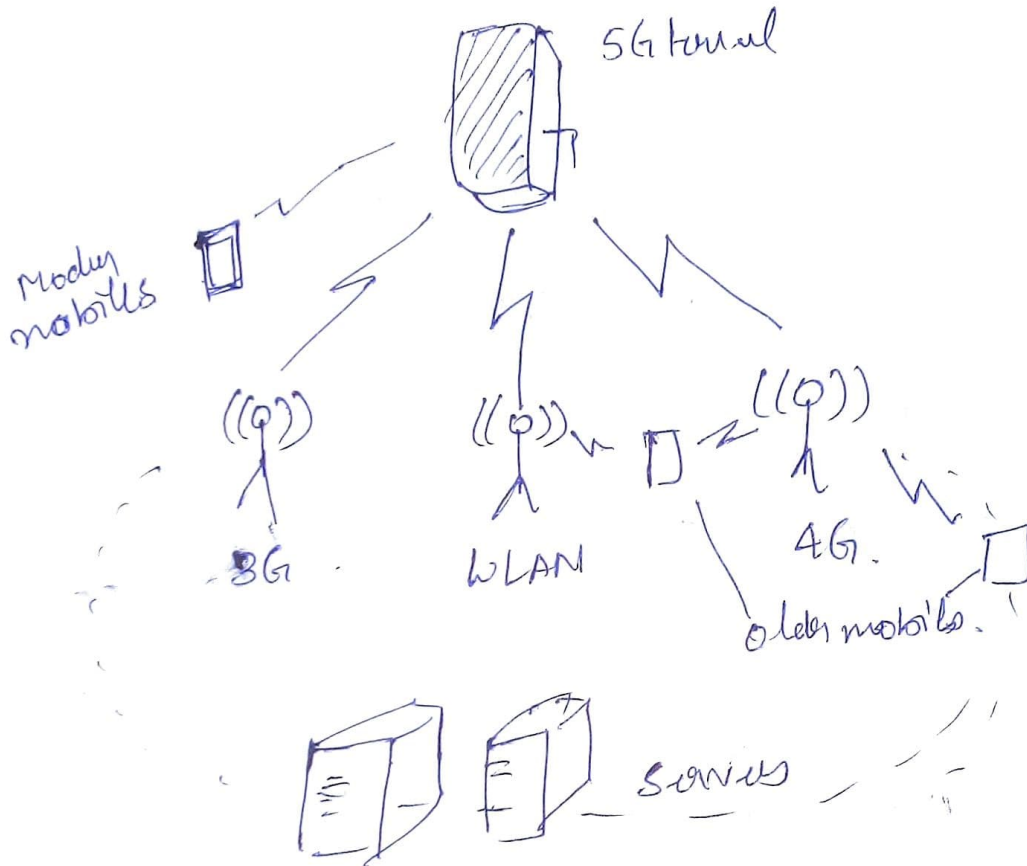
Demerits

- ~ High frequency means short range.

~ ~~Low~~ Expensive to Implement

~ Faster battery consumption (High frequency more power).

~ A network 5G Network is shown below.



~ This shows how influential a 5G network would be

~ The 5G MasterCore is a convergence point for other older technologies.

~ This helps even the user with older phones connect with the 5G Network indirectly.

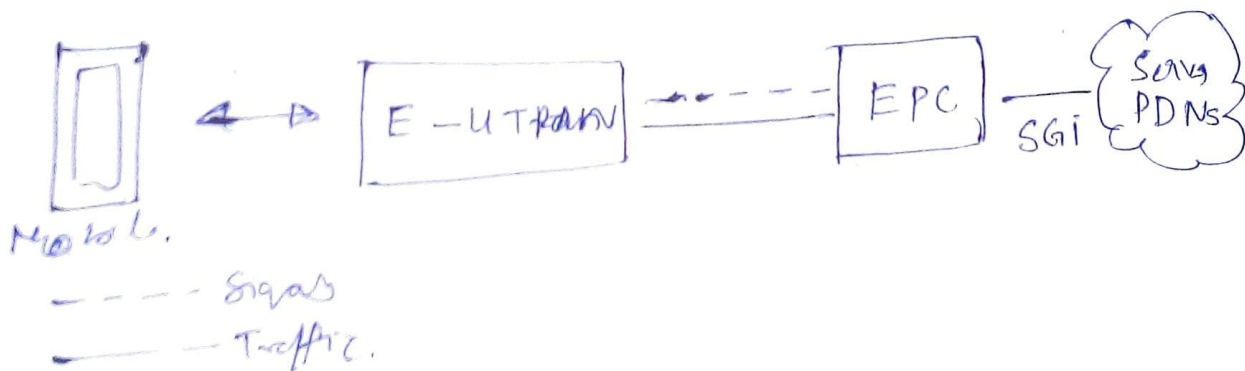
~ And this backward compatibility makes 5G even more welcoming.

A10.) LTE - Long Term Evolution

~ Long Term Evolution is a project started in 2004, and it evolved from an earlier 3GPP (Third Generation Partnership Project).

~ A rapid increase in mobile data usage and the emergence of multimedia applications, paved way for 4th generation mobile networks.

A High level network Architecture



E-UTRAN - Evolved UTRAN Terrestrial Access Network.

EPC - Evolved Packet Core

~ The E-UTRAN has the radio connection between the mobile and the evolved packet core and just has one component, the evolved base station called eNodeB.

- ~ Each eNode B is a base station that controls the mobility in one or more cells.
- ~ The base station that is connected with a mobile is then as source eNode B (eNB).
- ~ The eNB sends and receives radio transmission to and from the mobile using the analogue and digital processing functions of the LTA air interface.
- ~ The eNB controls the low-level operation of all its mobiles, by sending them signals such as scheduling commands.
- ~ A home eNB is a base station that has been purchased by the user to provide coverage within the home.
- ~ The 5G core network is the heart of next 5G system and enables the increased throughput demand that 5G must support.
- ~ The 4G core is significantly different from 5G, with the latter leveraging virtualization & cloud native software defined networks at unprecedented levels.
- ~ The 5G stand alone mode is essential 5G deployment from ground up with new core & backward compatibility.