# Joseph Giusti

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# Overview

I am looking for a long term position at the cutting edge. I am interested in blockchain and VR technology and have development experience with both. I'm a detail oriented self starter and happy to be part of the team. Feel free to reach out if you think I can be of service to you or your organization. Thanks.

# **Education**

**Bachelor's in Computer Science** 

December 2020

Western Governer's University

**Associates Degree** 

March 2018

Valencia College

# **Work History**

**Sky Candy LLC** Orlando FL Developer (contract) Feb 2021 - May 2021

Augmented reality data visualization

Integrated projects into android augmented reality applications

**Captivea** Remote **ERP Software Consultant (Odoo)** Jan 2021 - April 2021

James F Mullen Co. Merrimac, Ma 2011-2013

Technical Design

Support ticket management

- CAD Draftsman and designer (Autocad, Solidworks)
- Process engineer (JobBoss)
- Machine Operation (CNC)
- Quality control department (VXElements Laser scanner / GOM inspect / manual)

**Thomas & Betts** Daytona, Fl 2015-2016 **Technical Machine Operator** 

**Bradford Ski Resort** Bradford, MA **Instructor & Relations** 2010 - 2012

- Downhill ski instructor
- Led groups of 4 12

# **Projects**

### **Neural Net Controlled Camera**

Using python tensorflow for machine learning and the Unity MLAgents plugin a neural net was trained to follow a target in a virtual environment.

#### **Bubble Pop Vr**

A casual VR game soon to be released on steam. The player pops balloons with various tools in a cartoon world. It supports local multiplayer and uses custom vr input scripts (C#).

#### **Augmented reality classroom App**

Utilizing the Vuforia API in Unity 3D this mobile application allows students to view a virtual microscope with various slides on their desk using augmented reality.

#### SpeakNotes App

This native Android Java app loads notes from google's firebase database and reads them to headphones with a text to speech API so notes can be reviewed on the go.

# **Experiments with Portals**

A 3D game in unity experimenting with portals like in the game portal.

#### "BeFluent" Language Learning App

A native android java application that teaches a language of the users choice.

#### Plane game

Simple webGL game where the player uses the keyboard to avoid oncoming obstacles.

#### Virtual Memory garden

An anniversary gift created in Unity 3d with C#.

# **Capstone University**

A virtual university that can be explored from a web browser using webGL and C#.

#### **Atomic Simulation**

An attempt to simulate matter at the atomic level to more intuitively understand chemistry. Created in Unity using the C# programming language.

#### **Portfolio Website**

A portfolio containing videos, live demos, and code examples for some of my favorite projects is viewable on my website: **JoeHome.org** 

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