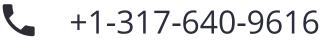
Joe Abhishek

UX DESIGNER







Work Experience

Augmedix as Interaction Design Intern

Jan'16 - present

- User research to find out the requirements of stakeholders or doctors.
- Inventory and Heuristic Evaluation of the Google Glass Application.
- User flows and empathy maps of stakeholders or doctors.
- Complete redesign of the Google Glass Application of Augmedix.
- Notification system design of scribe cockpit and provider portal.

FusionCharts as Software Developer

May'13 - June'14

- Assess user requirements through customer feedback and domain research. This helped build road map for future components.
- Designed and prototyped charting components for user testing.
- Created cross-device responsive dashboards with the chart components for data visualization.

Accenture as Software Developer

May'12 - April'13

- Part of the design and implementation team for the California Public Employees Retirement System (CALPERS).
- Part of the Accessibility team to make the web application completely accessible conforming to WCAG 2.0 Standards.

Selected Projects

Shopster | End to End Grocery Shopping Jan'15 - Jun'15

- This mobile app solves the painpoints of household grocery shopping.
- Contextual inquiry was used to assess user requirements.
- List item suggestions and in-store navigation are major features.

Blaine | Hand Gesture Data Interaction Jan'15 - Jun'15

- With this system, you can access data on your phone through simple hand gestures and head-display.
- Designed and implemented the system using MYO and Google Glass.

Audio Sword | Screenless Navigation June'15 - Present

- Research on simplified mobile app navigation patterns for blind users.
- Hand gestures and aural cues used for screenless navigation.
- Visit Portfolio for more details: http://joeabhishek.github.io

Education

MS in Human Computer Interaction (HCI)

Indiana University - Purdue University, Indianapolis (IUPUI) Jan'15 - Expected Dec'16

B.Tech in Electronics &

Communication (ECE)

Gitam University

Jun'08 - May'12

Skill Set

Design

Interaction Design, User Interface Design, Application Wireframing, Information Architecture, Interaction Maps, Personas, Storyboarding, Brainstorming, Sketching, Visual Design, Concept Maps, Journey Maps, Ecological Maps

Evaluation

Think Aloud Protocol, Contextual Inquiry, Cognitive Walkthrough, Usability Testing, Heuristic Evaluation

Design Tools

Sketch 3, Photoshop, Illustrator, MS Office (Word, Powerpoint, Visio), Balsamic, Keynote

Prototyping

Invision, Framer.js, Axure

Development

HTML5/CSS, Javascript, Python, PHP, Java, Android, iOS