

GEO 309 – Intro to GIS

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Topics

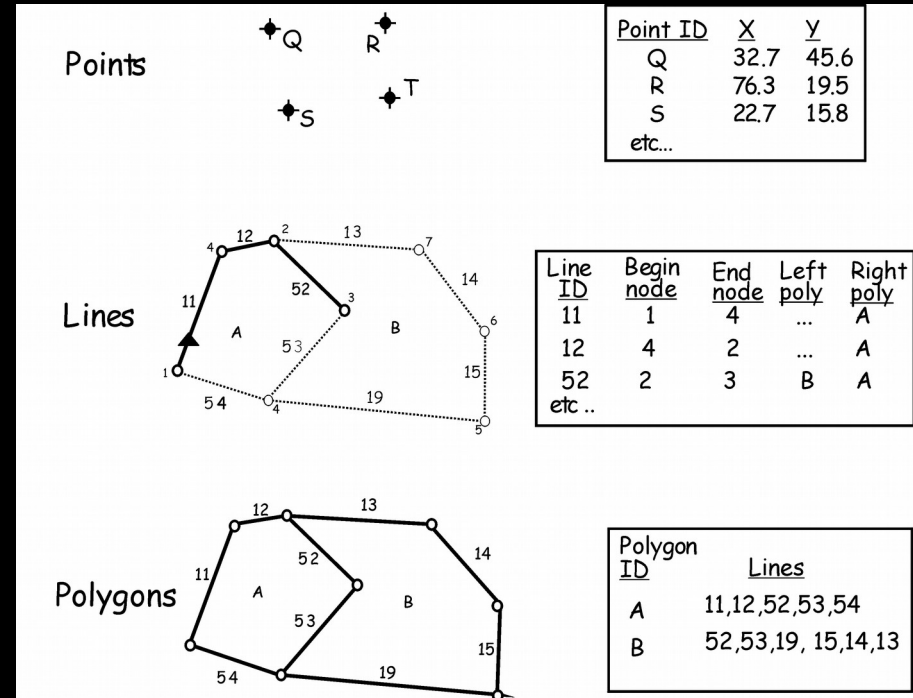
- Discussion – Rundstrom
- Vector geoprocessing
 - Basics of vector topology
 - Vector overlay analysis
 - Spatial joins

Discussion – Rundstrom

- Rundstrom, R. (2009). Countermapping. In, International Encyclopaedia of Human Geography, pp. 314-18. Amsterdam, The Netherlands: Elsevier.

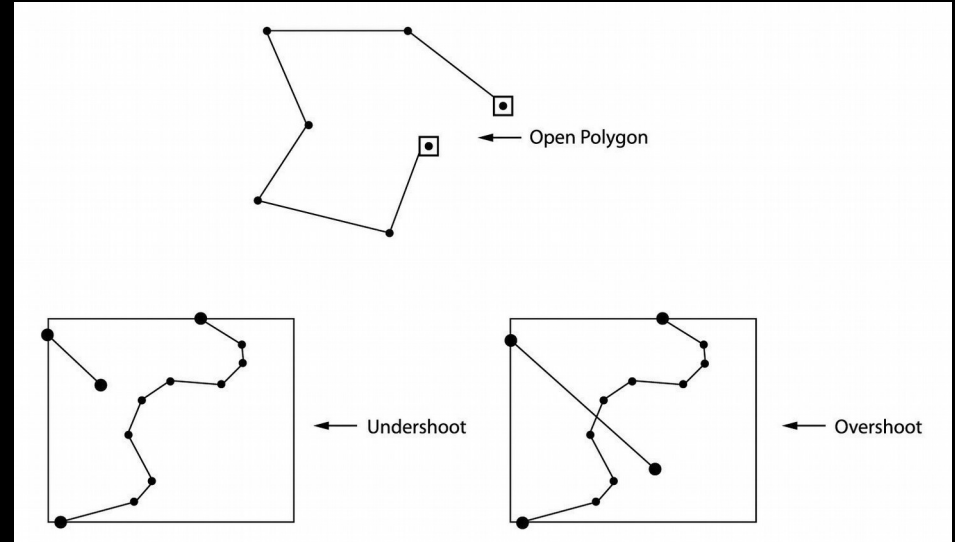
Vector Geoprocessing

- Basic vector topology
 - How points, lines, polygons share geometry
 - Arc-node topology
 - Arc connectivity (& direction)
 - Areal containment
 - Feature adjacency
 - Feature Coincidence
 - Polygon-arc topology



Vector Geoprocessing

- Basic vector topology
 - Common errors
 - Open polygon
 - Slivers
 - Undershoot
 - Overshoot
 - Dangling nodes
 - Tools
 - Snapping

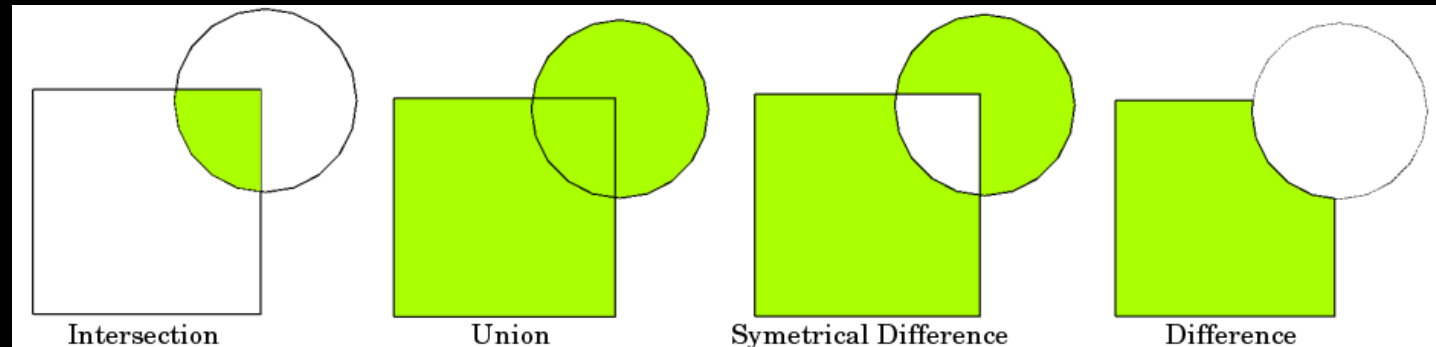


Vector Geoprocessing

- Basic vector topology
 - Point-in-polygon
 - Polygon-on-point
 - Line-on-line
 - Line-in-polygon
 - Polygon-on-line
 - polygon-on-polygon

Vector Geoprocessing

- Overlay Analysis
 - Select by location
 - Buffer
 - Intersect
 - Clip
 - Union
 - Difference
 - Dissolve

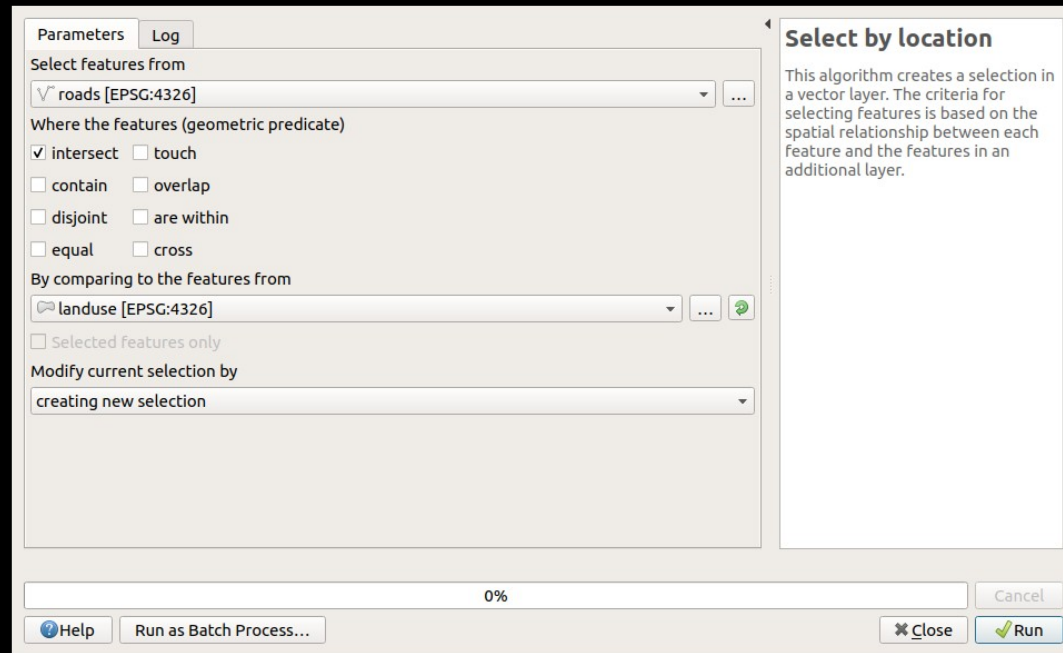


Vector Geoprocessing

- Overlay Analysis
 - First step
 - Don't forget to **project or re-project** your layers!
 - What kind of analysis are you performing?
 - What projection best suits that model?
 - What units of measure are your features?

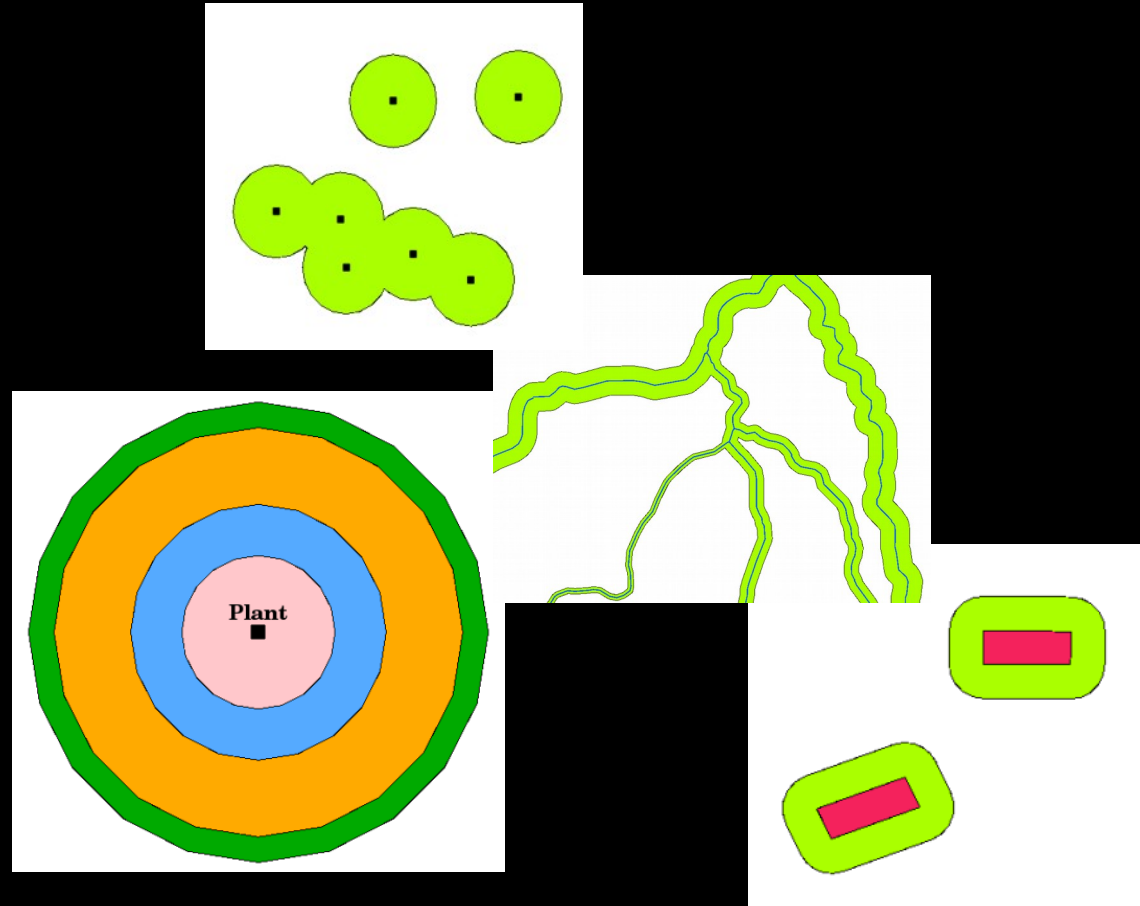
Vector Geoprocessing

- Select by location
 - A selection in a vector layer
 - Based on the spatial relationship
 - Between each layer



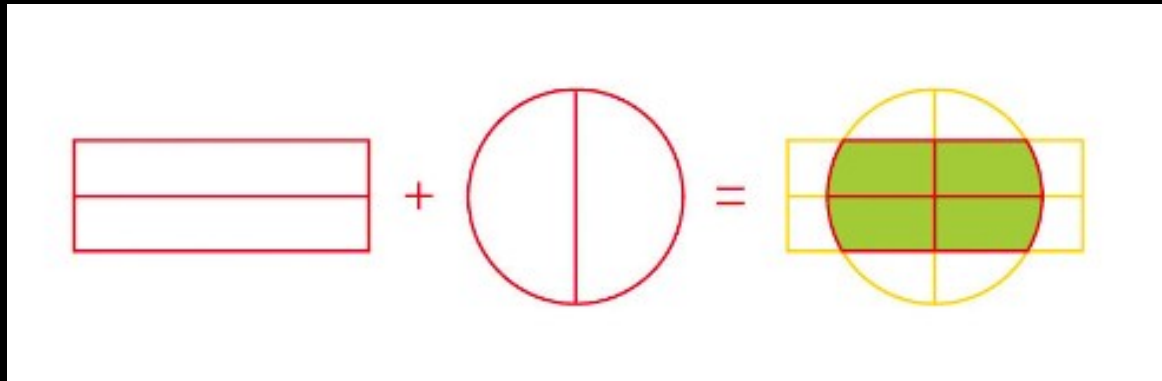
Vector Geoprocessing

- Buffer
 - Distance from feature
 - Points
 - Lines
 - Boundaries
 - Variations
 - Multiple buffers
 - Inward/outward
 - boundaries



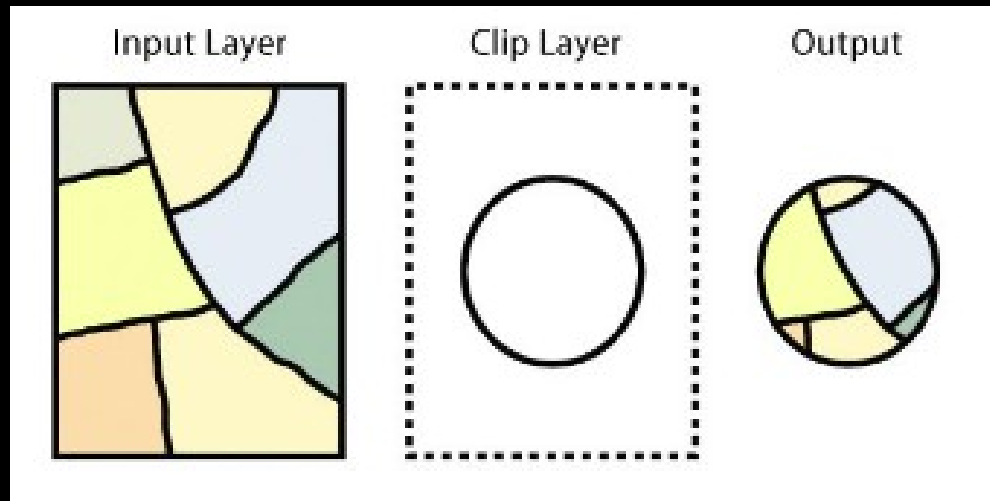
Vector Geoprocessing

- Intersect
 - Input and overlay
 - Combines both into output
 - Where there is an intersect



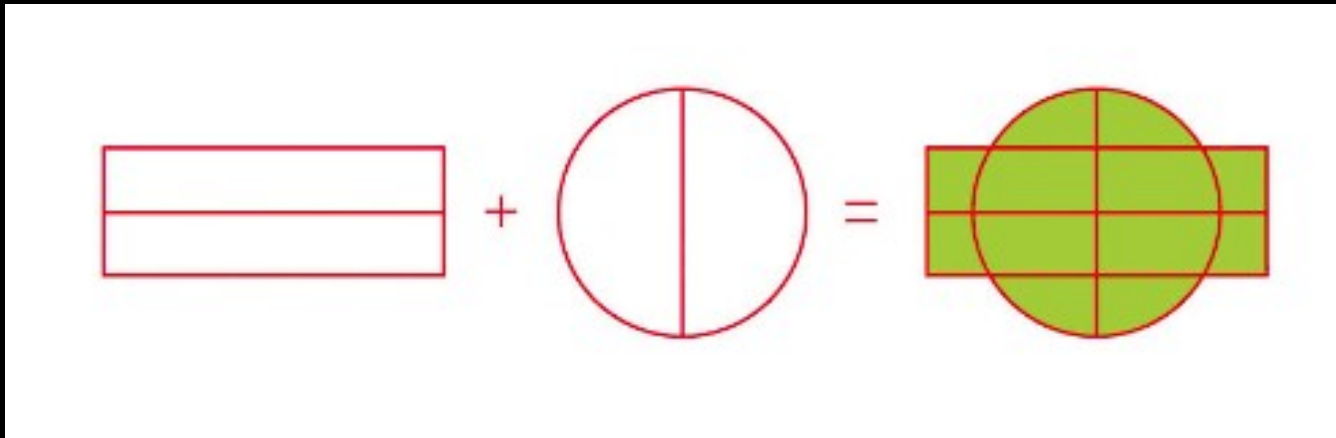
Vector Geoprocessing

- Clip
 - Similar to Intersection
 - Input features in output only



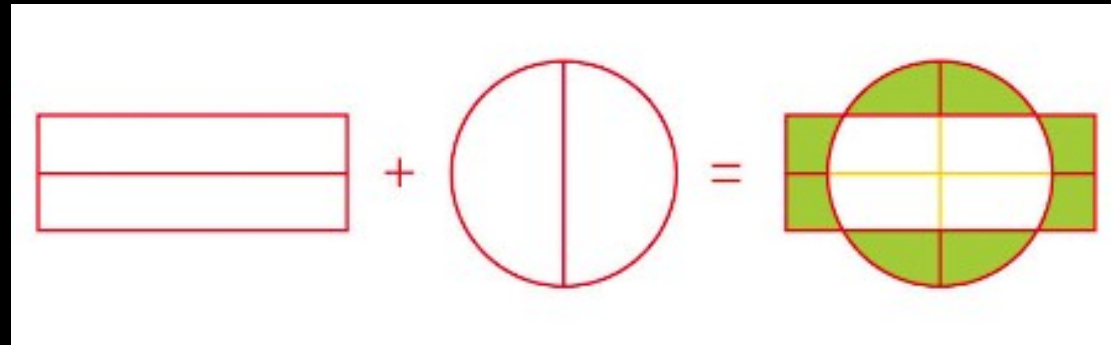
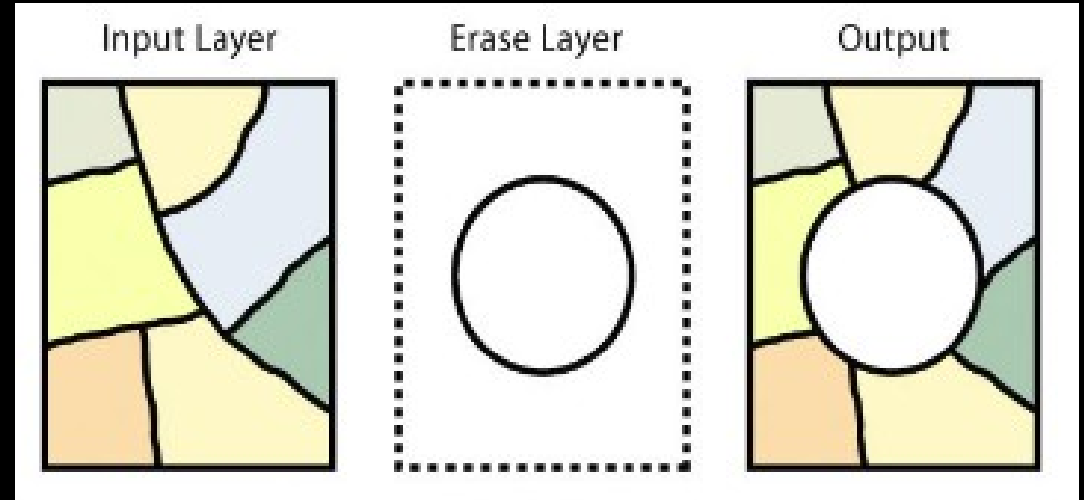
Vector Geoprocessing

- Union
 - Keeps input and overlay features
 - New features result from this



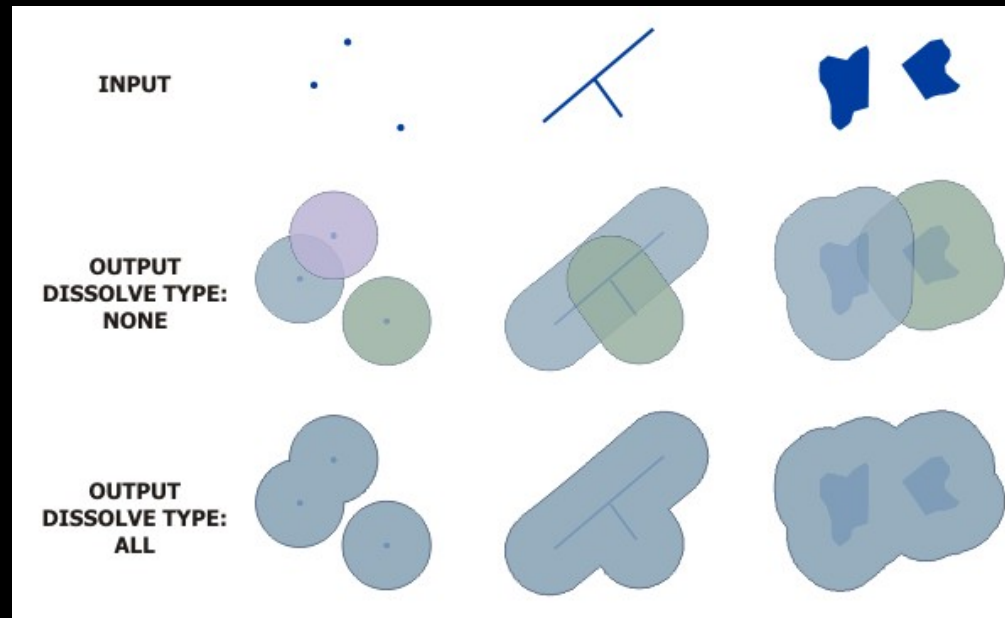
Vector Geoprocessing

- Difference
 - Opposite of Clip
 - Erase (in ArcGIS)
 - Symmetrical Difference



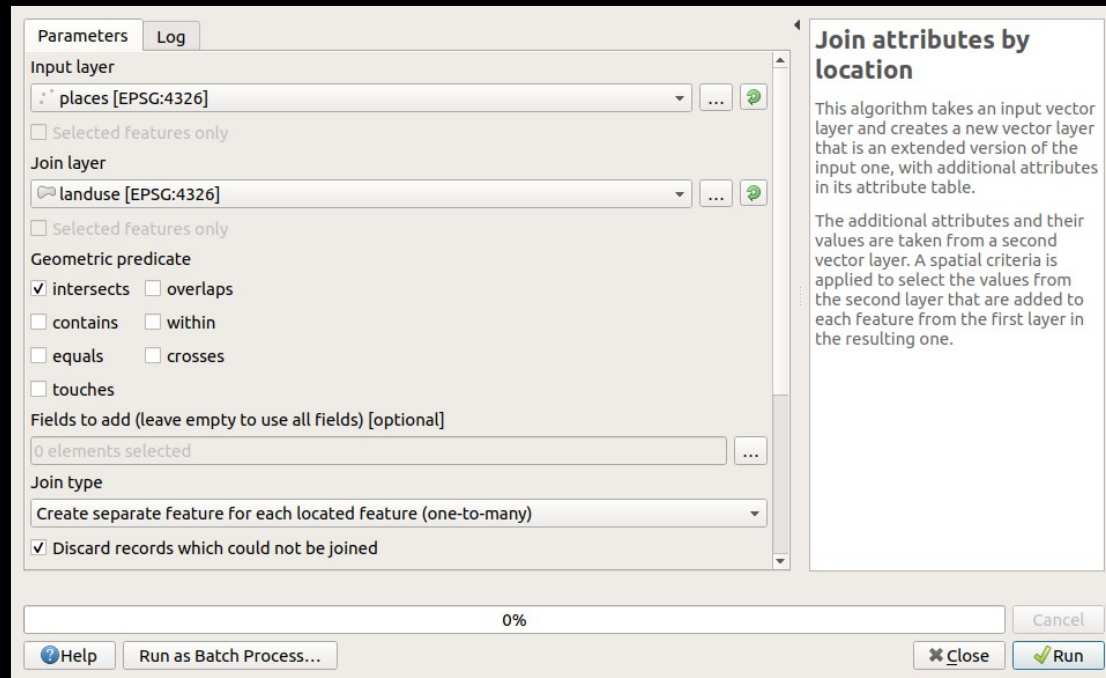
Vector Geoprocessing

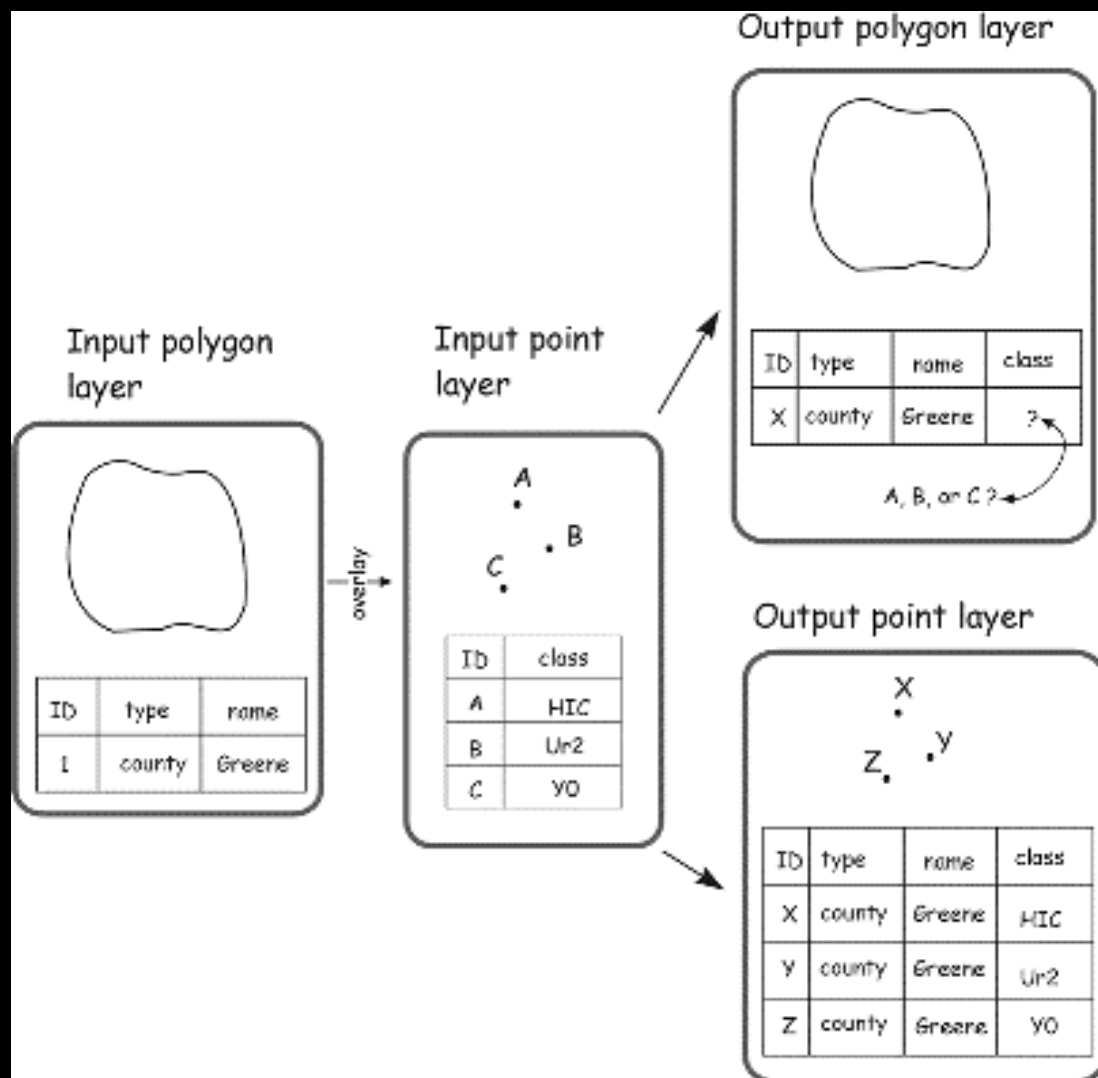
- Dissolve
 - Combines overlapping features



Vector Geoprocessing

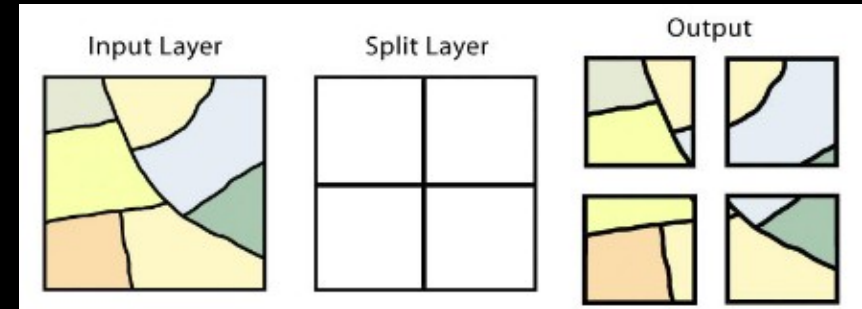
- Spatial Joins
 - Extends attributes of input layer with values from an overlay layer





Vector Geoprocessing

- Additional Operations
 - Merge
 - Append
 - Split



Vector Geoprocessing

Demo