

These 6 pads are for the TAPE SYNC FROM jack. Only 5 pads are used, and one of those is Ground.

The other 4:

TAPE SYNC input signal (Tip), goes to XR2211 tone decoder pin 2 (input)

The remaining 3 are from a SPDT switch in the TAPE SYNC FROM jack:

NO (no jack plugged in): XR2211 tone decoder pin 7 (data output)

COM: Data bit 0 on input port - THIS IS THE TEMPO CLOCK INPUT! (MASTER\_TEMPO\_CLK\_IN)

NC (no jack plugged in): EXT\_CLK\_IN, which is normally INT\_TEMPO\_CLK (when nothing plugged in)

SO

When an audio cable supplying FSK encoded tape sync is plugged into the TAPE SYNC jack, the LM-1 tempo clock will come from the decoded tape sync data instead of the external clock input jack OR the internally generated tempo clock.

My LM-1 has a 4PDT toggle switch on the 4 clock routing signals:

tapeclk / EXT\_CLK\_IN / MASTER\_TEMPO\_CLK\_IN / TAPE\_SYNC\_CLK

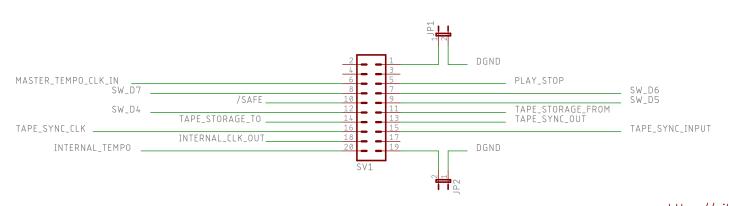
In one position, those 4 signals are routed to their normal places. The jacks themselves enforce priority:

Nothing in Ext Clock In OR Tape Sync From: INT\_TEMPO\_CLK -> EXT\_CLK\_IN -> MASTER\_TEMPO\_CLK\_IN

Plug in Ext Clock In AND Noting in Tape Sync From: INT\_TEMPO\_CLK disconnects, INT\_TEMPO\_CLK -> EXT\_CLK\_IN -> MASTER\_TEMPO\_CLK\_IN

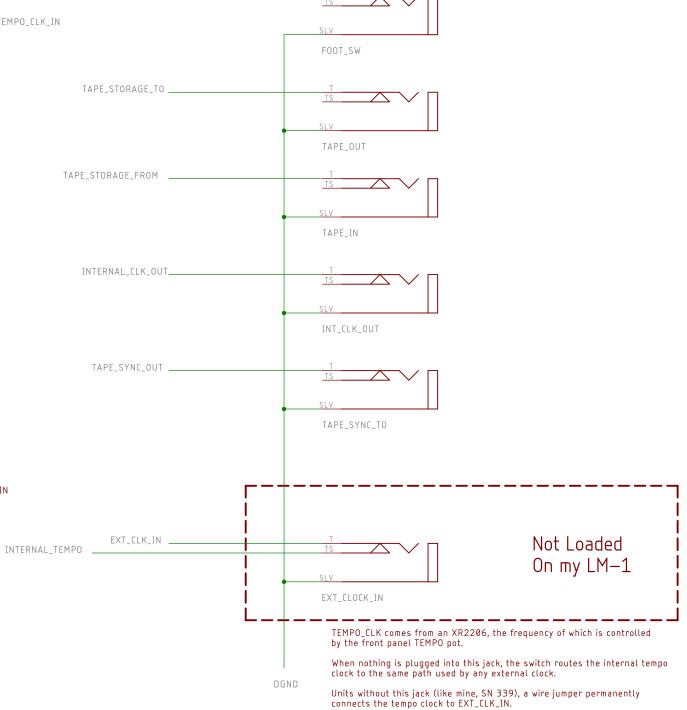
Plug in Tape Sync From (does not matter if anything in Ext Clock In): Tape Sync signal to XR2211 decoder, resulting TAPE\_SYNC\_CLK to MASTER\_TEMPO\_CLK\_IN

In the other position, EXT\_CLK\_IN is connected directly to MASTER\_TEMPO\_CLK\_IN.
This switch lets one bypass the Tape Sync In (and falling back to the internal clock) without unplugging the Tape Sync In cable.



https://github.com/joebritt/luma1
This work is licensed under a
Creative Commons Attribution—ShareAlike 4.0 International License.
See https://creativecommons.org/licenses/by—sa/4.0/.

PLAY\_STOP



I/O JACKS — DIGITAL SIDE

TITLE: luma1\_F

Document Number: v1.1

Date: 1/16/24 20:09

Sheet: 2/2